Procrastinated Tree Search Black-box Optimization with Delayed, Noisy, and Multi-fidelity Feedback

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What's Next?

1. Black-box Optimization: Hierarchical Tree Search

- 2. Procrastinated Tree Search (PCTS)
 - 2.1 Adapting to Delayed Feedback
 - 2.2 Adapting to Noisy Feedback
 - 2.3 Adapting to Multi-fidelity Feedback
- 3. Performance Evaluation: Global & Hyperparameter Optimization
- 4. The Curtain Call: What's Here and What's Next?

Black-box Optimization

The Problem

Input

A function $f : \mathscr{X} \to \mathbb{R}$ with domain $\mathscr{X} \subseteq \mathbb{R}^d$

Target

The optimal point $x^* \triangleq \arg \max_{x \in \mathscr{X}} f(x)$.

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The Iterative Scheme

At every iteration $t = 1, 2, \ldots$

- Choose a point x_t ∈ X depending on previous choices of {x_i}^{t-1}_{i=1} and evaluations {f(x_i)}^{t-1}_{i=1}
- 2. Evaluate the function at x_t and observe $f(x_t)$

Black-box Optimization The Hierarchical Tree Search Approach





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The Hierarchical Tree Search Framework How to choose the next point?

Structure: A Tree Cover of ${\mathscr X}$

A tree $\mathscr{T} \subseteq \bigcup \{(h, l)\}_{h, l=0, 1}^{H, 2^n}$ of depth *H* covers the domain \mathscr{X} such that diameter of nodes at level *h* is bounded by $\nu \rho^h$ for $\rho < 1$.

Construct an Upper Confidence Bound (UCB) to sequentially choose a set of leaf nodes leading to the optimal point

$$\begin{aligned} &(h_t, l_t) \triangleq \operatorname*{arg\,max}_{(h,l) \in \mathcal{T}_t} B^{\min}_{(h,l)}(t) \\ &\triangleq \operatorname*{arg\,max}_{(h,l) \in \mathcal{T}_t} \{B_{(h,l)}(t) + \nu \rho^h, \underset{(h',l') \in \mathrm{Child}(h,l)}{\max} B^{\min}_{(h',l')}(t) \}. \end{aligned}$$

 $B_{(h,l)}(t)$ is the confidence interval constructed around (h, l) at time t.

Theoretical Guarantees

Upper Bounds on Simple Regret: HOO [BMSS11]

Performance Metric: (Expected) Simple Regret

$$\epsilon_{\tau} = \mathbb{E}[r_{\tau}] = \mathbb{E}[f(x^*) - f(x_{\tau})]$$

Assumption: Weak Lipschitzness of f

 $f^* - f(y) \le f^* - f(x) + \max\{f^* - f(x), \ell(x, y)\} \forall x, y \in \mathcal{X}$

HOO: Hierarchical Optimistic Optimization

$$\epsilon_{T} = O\left(T^{\frac{-1}{d+2}}\left(\ln T\right)^{\frac{1}{d+2}}\right)$$

d is the 4ν near-optimality dimension of f.

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Adapting to Delays Delays with Bounded Expectations



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Assumption: Bounded Expectation of Delay

Delays τ_s are generated IID from a distribution *D* with expectation $\tau \triangleq \mathbb{E}[\tau_s : s \ge 0].$

Adapting to Delays

Adapting Confidence Bounds with Delayed Feedback

PCTS: Adapting to Feedback with Unknown Delays

Generalize upper confidence bound (UCB) of node *i* from $B_{i,t}$ to $B_{i,s,t}$:

 $s=S_i(t-1),$

number of evaluation feedbacks from node *i* observed by time t - 1.

For any node (*h*, *i*), the confidence bound at time *t* is

$$B_{(h,i),S_{(h,i)}(t-1)}(t) \triangleq \hat{\mu}_{(h,i),S_{(h,i)}(t-1)} + \sqrt{\frac{2\log t}{S_{(h,i)}(t-1)}}$$

Theoretical Guarantees Upper Bounds on Simple Regret

PCTS: Feedback with Unknown Stochastic and Constant Delays

$$\epsilon_{T} = O\left(T^{\frac{-1}{d+2}}\left(\ln T + \tau\right)^{\frac{1}{d+2}}\right)$$

Wait-and-Act: Feedback with Known Constant Delay

$$\epsilon_{T} = O\left(T^{\frac{-1}{d+2}}\left(\tau_{const}\ln T\right)^{\frac{1}{d+2}}\right)$$

Adaptive strategy is significantly better than waiting (batching).

Theoretical Guarantees

Implications of Theoretical Result

Deeper Trees: The achieved depth of trees grown by PCTS is

$$H \geq \frac{1}{d+2} \frac{\tau + \ln \tau}{\ln(1/\rho)} = \Omega(\tau + \ln \tau),$$

while for wait-and-act HOO $H = \Omega(\ln(T/\tau))$.

- Benign Delays. If τ = O(In T), simple regrets of PCTS and HOO are of same order with respect to T.
- Adversarial Delays. If $\tau = O(T^{1-\alpha})$ for $\alpha \in (0, 1)$, simple regret

$$\epsilon_{T} = \tilde{O}(T^{\frac{-\alpha}{d+2}}) = \tilde{O}(\epsilon_{T}^{HOO}T^{\frac{1-\alpha}{d+2}}).$$

This echoes the impossibility result of [GVCV20] for finite-arm bandits.

Adapting to Noise Known and Unknown Noise Variance

$$\begin{bmatrix} \tilde{f}(X_t) \\ Noisy \end{bmatrix} = \begin{bmatrix} f(X_t) \\ True \\ Fvaluation \end{bmatrix} + \begin{bmatrix} \varepsilon_t \\ Noise \\ Fvaluation \end{bmatrix}$$

Adapting to Noise

Setups: Known and Unknown Variance



Adapting to Noise

Designing Confidence Bounds with Noisy Feedback

Settings	Noise-oblivious	Known Variance	Unknown Variance
	DUCB1 [JGS16]	DUCB1 <i>o</i>	
B _{i,s} (t)	$\hat{\mu}_{i,s} + \sqrt{\frac{2\log t}{s}}$	$\hat{\mu}_{i,s} + \sqrt{\frac{2\sigma^2\log t}{s}}$	

Solution: Use the variance σ^2 to calibrate the UCB.

Adapting to Noise

Designing Confidence Bounds with Noisy Feedback

Settings	No Noise	Known Variance	Unknown Variance
	DUCB1 [JGS16]		DUCBV
B _{i,s} (t)	$\hat{\mu}_{i,s} + \sqrt{\frac{2\log t}{s}}$	$\hat{\mu}_{i,s} + \sqrt{\frac{2\sigma^2\log t}{s}}$	$\hat{\mu}_{i,s} + \sqrt{\frac{2\hat{\sigma}_{i,s}^2\log t}{s}} + \frac{3b\log t}{s}$

Solution: Use the empirical variance with delayed feedback $\hat{\sigma}_{i,s}^2$ and the range of noise 2b to calibrate the UCB.

Theoretical Guarantees Upper Bounds on Simple Regret

PCTS+DUCB1: No Noise

$$\epsilon_{\tau} = O\left(T^{-\frac{1}{d+2}}\left(\ln T + \tau\right)^{\frac{1}{d+2}}\right)$$

PCTS+DUCB1*o*: Known Noise Variance

$$\epsilon_{T} = O\left(T^{-\frac{1}{d+2}}\left((\sigma/\nu)^{2}\ln T + \tau\right)^{\frac{1}{d+2}}\right)$$

PCTS+DUCBV: Unknown Noise Variance

$$\varepsilon_{\tau} = O\left(T^{-\frac{1}{d+2}}\left(\left((\sigma/\nu)^{2} + 2b/\nu\right)\ln T + \tau\right)^{\frac{1}{d+2}}\right)$$

The ratios of the variance and the range of noise with respect to the smoothness parameter are the cost of known and unknown noise.

Adapting to Multi-fidelity

Bias and Cost Functions as Quantifiers of Fidelity



Adapting to Multi-fidelity

Bias and Cost Functions as Quantifiers of Fidelity



Cost increases with z_h while bias decreases. As more computational cost (time/resource) is paid, bias is lessened.

Adapting to Multi-fidelity

Designing Confidence Bounds with Multi-fidelity Feedback

For any node (*h*, *i*), the confidence bound at time *t* is

$$B_{(h,i),S_{(h,i)}(t-1)}(t) \triangleq \underbrace{\hat{\mu}_{(h,i),S_{(h,i)}(t-1)} + \zeta(Z_h)}_{\text{empirical mean of biased evaluations}} \\ + \hat{\sigma}_{(h,i),S_{(h,i)}(t-1)} \sqrt{\frac{2\log t}{S_{(h,i)}(t-1)}} + \frac{3b\log t}{S_{(h,i)}(t-1)}$$

Solution: Use the empirical mean and variance computed from the biased evaluations to calibrate the UCB.

Theoretical Guarantees Upper Bounds on Simple Regret

PCTS+DUCBV: Unbiased Evaluation

$$\epsilon_{\tau} = O\left(T^{-\frac{1}{d+2}}\left(\left((\sigma/\nu)^2 + 2b/\nu\right)\ln T + \tau\right)^{\frac{1}{d+2}}\right)$$

PCTS+DUCBV: Biased Evaluation

$$\epsilon_{\Lambda} = O\left((H(\Lambda))^{-\frac{1}{d+2}}\left(((\sigma/\nu_1)^2 + 2b/\nu_1)\ln H(\Lambda) + \tau\right)^{\frac{1}{d+2}}\right)$$

Depth till which the budget of evaluation does not burn out: $H(\Lambda) \triangleq \max \{H : \sum_{h=1}^{H} \lambda(Z_h) \leq \Lambda\}$ The reduced depth of the tree is the cost of multi-fidelity feedback.

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Global Optimization

Benchmark Synthetic Functions



Hyperparameter Optimization

SVM, Random Forest, and Neural Networks



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Summary of Contribution

What's in the Paper?

- 1. **Algorithmic:** Extending the hierarchical tree search (HOO) framework to PCTS for handling delayed, noisy, and multi-fidelity feedback.
- 2. **Theoretical:** Incrementally designing upper confidence intervals *B* that can adapt to delay, noise, and multi-fidelity feedback.
- 3. **Theoretical:** Developing a unified analysis of regret of PCTS under different feedback settings leading to tighter regret guarantees.
- 4. **Experimental:** Implementing variants of PCTS on global and hyperparameter optimization benchmarks where PCTS empirically outperforms existing black-box optimizers.

Future Avenues

What's Next?

- PCTS achieves tighter upper bound than the existing algorithms and the bounds are comparable with the best known upper bounds [CBGMM16] for finite-armed bandits with delays. Derive lower bounds for continuum-armed bandits with delayed feedback to understand the fundamental limitations due to delays and tightness of our proposed bounds.
- In PCTS, we assume to know which delayed feedback corresponds to which evaluation query.
 Extend the framework to anonymously, aggregated delay framework.
- PCTS solves the continuum-armed bandit problem with delayed, noisy, and multi-fidelity feedback.
 Extend the proposed techniques to solve Markov decision processes with similar feedback.

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