

Extra Credit Opportunities

- Tu, Feb 27, 4:15pm, Gates G01: Nika Haghtalab, CMU
“Machine learning by the people, for the people”
- Th, Mar 1, 4:15pm, Gates G01: Jacob Steinhardt, Stanford
“Provably Secure Machine Learning”
- Fr, Mar 2, 12:15pm, Gates G01: Wei-Lun (Harry) Chao, USC
“Transfer learning towards intelligent systems in the wild”
- Th, Mar 8, 4:15pm, Gates G01: Bo Zhu, MIT
“Exploring and Understanding Limits of Physical Systems”
- Fr, Mar 23, 12:15pm, Gates G01: Jesse Thomason, UT Austin
“Continuously Improving Embodied Natural Language Understanding through Human-Robot Conversation”

Greedy Search (aka Hillclimbing)

Greedy(s,problem)

current = s

loop

$S = \{s' \mid a \in \text{problem.actions}(\text{current}) \text{ and } s' = \text{child}(a, \text{current})\}$

if there exists $\text{node} \in S$ such that $\text{problem.goal}(\text{node})$

then return $\text{problem.solution}(\text{node})$

else

node = best(S)

if $\text{problem.f}(\text{node})$ is better than $\text{problem.f}(\text{current})$

then current = node

else return $\text{problem.solution}(\text{current})$

Simulated Annealing Search

SA(s,problem)

current = s

loop

S = {s' | a ∈ problem.actions(current) and s' = child(a,current)}

if there exists node ∈ S such that problem.goal(node)

then return problem.solution(node)

else

if rand(0:1) < problem.temp then node = random(S)

else

node = best(S)

if problem.f(node) is better than problem.f(current)

then current = node

else return problem.solution(current)

Genetic Algorithms

Vocabulary:

- Fitness function: Evaluation function $f(x)$
- Population: Set of states
- Two actions:
 - Mutation: States \rightarrow States
 - Crossover: States \times States \rightarrow States
- Selection: Picking states to which actions are applied

Genetic Algorithm Template

GA(populationsize,mutationrate):

S = a set of states of size populationsize /* the “initial population” */

Loop

S' = {}

for i = 1 to populationsize

x = selectfit(S)

y = selectfit(S)

new = crossover(x,y)

if rand(0:1) < mutationrate then new = mutate(new)

S' = S' + new

selectfit(S): /* example of how to select an element biased by their f values */

$$\text{totalfitness} = \sum_{s \in S} f(s)$$

Select an element of S at random, each with probability $\frac{f(s)}{\text{totalfitness}}$.

/* this converts the f values into a probability distribution */

