



## Scientific Computing Group



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# Connections

## What we do:

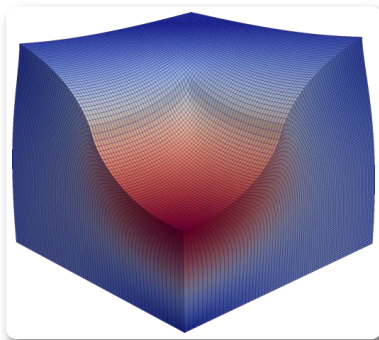
- ▶ Matrix computations
- ▶ Fast transforms
- ▶ Model reduction
- ▶ Physical simulations
- ▶ Network modeling
- ▶ HPC

## Who we talk to:

- ▶ Graphics and vision
- ▶ Machine learning
- ▶ Theory
- ▶ Computer systems
- ▶ Engineering
- ▶ Physical sciences



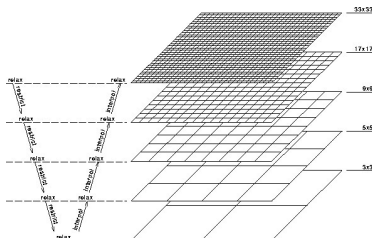
## Example: Rank-Structured Factorization



How do we solve  $Ax = b$  for big  $N$ ?



## Direct or iterative?



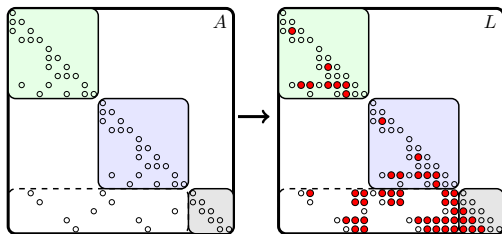
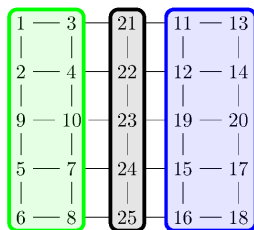
CW: Gaussian elimination scales poorly. Iterate instead!

- ▶ **Pro:** Less memory, potentially better complexity
- ▶ **Con:** Less robust, potentially worse memory patterns

Industry codes still use (out-of-core) Cholesky!



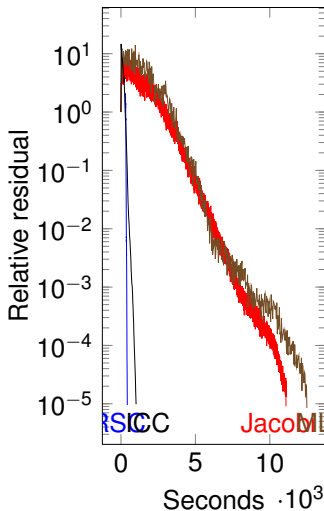
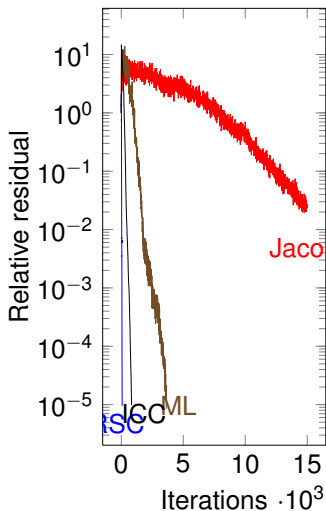
## Factorization with nested dissection



- ▶ Cholesky:  $A = LL^T$ ,  $L$  is lower triangular.
- ▶  $L$  may have more nonzeros than  $A$  (fill)
- ▶ Order controls fill – still a *lot* of memory in 3D
- ▶ But in physical problems, fill has structure!

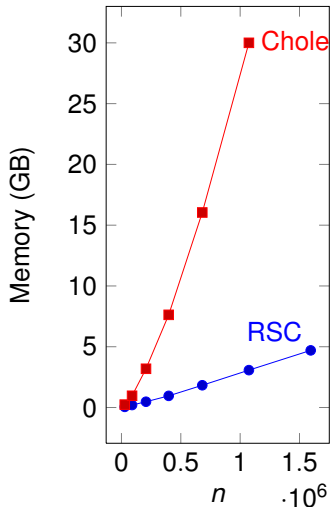
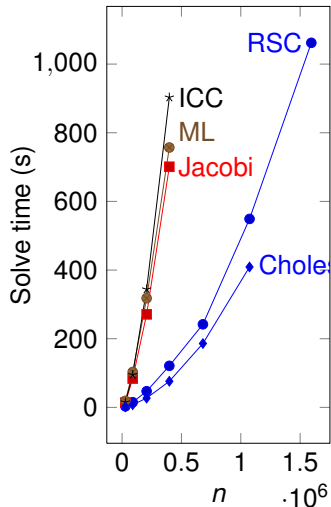


## Direct solves triumph





## Direct solves triumph





## Example: Tensor Computations

What is a tensor? Think of it as a higher dimensional matrix.

A fourth-order tensor...

$$A = A(1:n_1, 1:n_2, 1:n_3, 1:n_4)$$

They are typically very large data objects...

$$N = n_1 \cdot n_2 \cdot n_3 \cdots n_d$$





## Why?

Make it possible for scientists to extract information from high-dimensional datasets that arise from modeling...

$\mathcal{A}(i, j, k, \ell) =$  *a measurement that results by setting the value of four independent variables*

or discretization...

$$\mathcal{A}(i, j, k, \ell) = f(w_i, x_j, y_k, z_\ell)$$



## How?

A tensor

$$\mathcal{A} = \mathcal{A}(1:4, 1:3, 1:n_3, 1:n_4)$$

can be “flattened” into a block matrix:

$$A = \begin{bmatrix} \mathcal{A}(1, 1, :, :) & \mathcal{A}(1, 2, :, :) & \mathcal{A}(1, 3, :, :) \\ \mathcal{A}(2, 1, :, :) & \mathcal{A}(2, 2, :, :) & \mathcal{A}(2, 3, :, :) \\ \mathcal{A}(3, 1, :, :) & \mathcal{A}(3, 2, :, :) & \mathcal{A}(3, 3, :, :) \\ \mathcal{A}(4, 1, :, :) & \mathcal{A}(4, 2, :, :) & \mathcal{A}(4, 3, :, :) \end{bmatrix}$$

**Methodology:** Extract information from  $A$  using “classical” matrix computations. Then draw conclusions about tensor  $\mathcal{A}$ .



## Focus: Low Rank Approximation

**Given:**  $\mathcal{A}(1:n, 1:n, 1:n, 1:n, 1:n, 1:n)$ .

**Find:**  $n$ -by- $n$  matrices  $B_1, \dots, B_p$ ,  $C_1, \dots, C_p$ , and  $D_1, \dots, D_p$  so that

$$\mathcal{A}(i_1, i_2, i_3, i_4, i_5, i_6) \approx \sum_{s=1}^p B_s(i_1, i_2) C_s(i_3, i_4) D_s(i_5, i_6)$$

Approximating an  $O(n^6)$  data object with  $3pn^2$  numbers.

**Vehicle:** Multilinear optimization

**Goal:** Make intractable problems tractable through approximation.