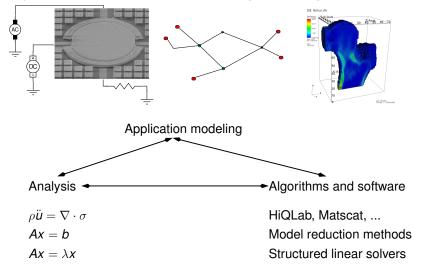
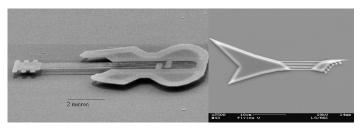
## Computational Science and Engineering



Today: Two applications and an algorithm idea.



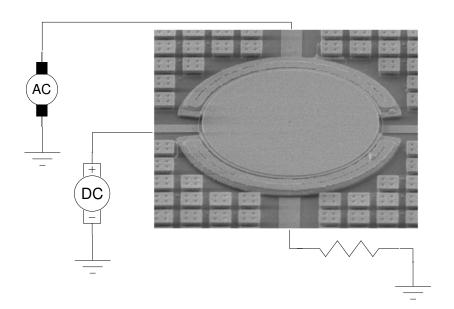
#### Application: Radio-Frequency MEMS



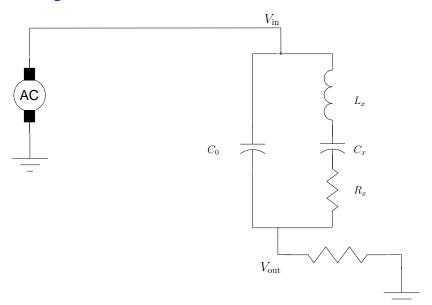
Microguitars from Cornell University (1997 and 2003)

- MHz-GHz mechanical resonators
- Impact: smaller, lower-power cell phones
- Also useful for sensors (inertial, chemical)
- ... and really high-pitch guitars

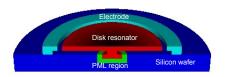
#### Modeling a Disk Resonator

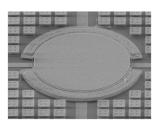


#### Modeling a Disk Resonator



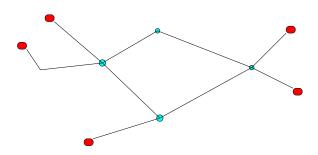
#### Modeling a Ringing Disk





- At what frequencies does this vibrate?
- How quickly is the ringing damped?
- What about errors (in numerics or fabrication)?
- How do we answer these questions fast?

## Application: Network Tomography



Measure few paths between *n* hosts in network to infer

- Path properties
- Link properties
- Network topology?

#### Network Tomography as Linear Algebra

- Example path properties: latency, loss rate, jitter
- Relate path properties y<sub>ij</sub> to link property x<sub>l</sub>:

$$y_{ij} = \sum_{l \in \text{path}} x_l = \sum_l g_{ijl} x_l$$

where  $g_{ijl}$  indicates if link l is used on path  $i \rightarrow j$ .

▶ Write in matrix form (one path per row): y = Gx

## Path Dependencies and Matrix Structure



$$(A_i \rightarrow B_i) + (A_1 \rightarrow B_1) = (A_1 \rightarrow B_i) + (A_i \rightarrow B_1)$$

## Sparsification: a Motivating Example



Gravitational potential at mass *j* from other masses is

$$\phi_j(x) = \sum_{i \neq j} \frac{Gm_i}{|x_i - x_j|}.$$

In cluster A, don't *really* need everything about B. Just summarize.

### A motivating example



Gravitational potential is a linear function of masses

$$\begin{bmatrix} \phi_A \\ \phi_B \end{bmatrix} = \begin{bmatrix} P_{AA} & P_{AB} \\ P_{BA} & P_{BB} \end{bmatrix} \begin{bmatrix} m_A \\ m_B \end{bmatrix}.$$

In cluster A, don't *really* need everything about B. Just summarize.

That is, represent  $P_{AB}$  (and  $P_{BA}$ ) compactly.

#### Low-rank interactions

Summarize masses in B with a few variables:

$$z_B = V_B^T m_B, \quad m_B \in \mathbb{R}^{n_B}, z_B \in \mathbb{R}^p.$$

Then contribution to potential in cluster A is  $U_A z_B$ . Have

$$\phi_A \approx P_{AA} m_A + U_A V_B^T m_B.$$

Do the same with potential in cluster B; get system

$$\begin{bmatrix} \phi_A \\ \phi_B \end{bmatrix} = \begin{bmatrix} P_{AA} & U_A V_B^T \\ U_B V_A^T & P_{BB} \end{bmatrix} \begin{bmatrix} m_A \\ m_B \end{bmatrix}.$$

Idea is the basis of fast *n*-body methods (e.g. fast multipole method).

## Sparsification

Want to solve Ax = b where  $A = S + UV^T$  is sparse plus low rank.

If we knew *x*, we could quickly compute *b*:

$$z = V^T x$$
$$b = Sx + Uz.$$

Use the same idea to write Ax = b as a bordered system<sup>1</sup>:

$$\begin{bmatrix} S & U \\ V^T & -I \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix} = \begin{bmatrix} b \\ 0 \end{bmatrix}.$$

Solve this using standard sparse solver package (e.g. UMFPACK).



<sup>&</sup>lt;sup>1</sup>This is Sherman-Morrison in disguise

# Sparsification in gravity example

Suppose we have  $\phi$ , want to compute m in

$$\begin{bmatrix} \phi_A \\ \phi_B \end{bmatrix} = \begin{bmatrix} P_{AA} & U_A V_B^T \\ U_B V_A^T & P_{BB} \end{bmatrix} \begin{bmatrix} m_A \\ m_B \end{bmatrix}.$$

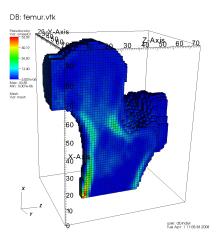
Add auxiliary variables to get

$$\begin{bmatrix} \phi_A \\ \phi_B \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} P_{AA} & 0 & 0 & U_A \\ 0 & P_{BB} & U_B & 0 \\ \hline V_A^T & 0 & -I & 0 \\ 0 & V_B^T & 0 & -I \end{bmatrix} \begin{bmatrix} m_A \\ m_B \\ z_A \\ z_B \end{bmatrix}.$$

#### Preliminary work

- Parallel sparsification routine (with Tim Mitchell)
  - User identifies low-rank blocks
  - Code factors the blocks and forms a sparse matrix as above
- Works pretty well on an example problem (charge on a capacitor)
- My goal state: Sparsification of separators for fast PDE solver

#### Goal state



I want a direct solver for this!

## Many cheerful things

- MEMS-ish
  - Frequency-response characterization of AFM tip sharpness
  - Opto-mechanical MEMS gyros
- Network-ish
  - Fast factorization methods for path matrices
  - Algebraic properties of path matrices
  - Network topology inference from end-to-end measurements
- Rank-structured matrices
  - Frameworks for high-performance parallel implementations
  - Robust direct solvers for 3D PDE discretizations
  - Connections to domain decomposition, etc.
- Eigenstuff
  - Algorithms and error analysis for resonance problems
  - Provable bounds for 2D soft obstacle scattering poles
  - Resonances for more general open Riemannian manifolds