

# Pricing Networks with Selfish Routing

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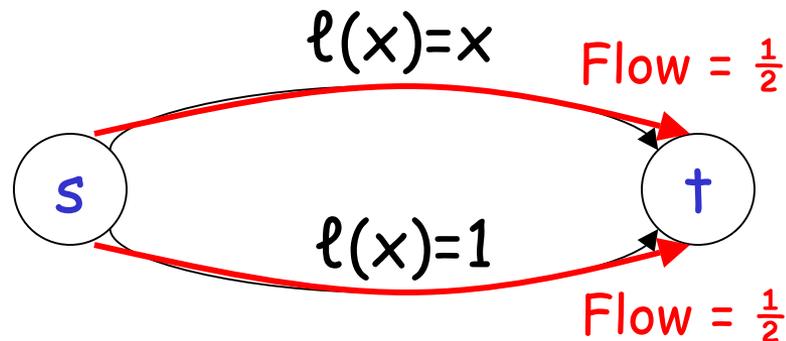
Joint with Richard Cole (NYU) and  
Yevgeniy Dodis (NYU)

Survey of papers in STOC '03 and EC '03

# Selfish Routing

- a directed graph  $G = (V, E)$
- a source  $s$  and a destination  $t$
- one unit of traffic from  $s$  to  $t$
- for each edge  $e$ , a latency function  $\ell_e(\cdot)$ 
  - assumed continuous, nondecreasing, convex

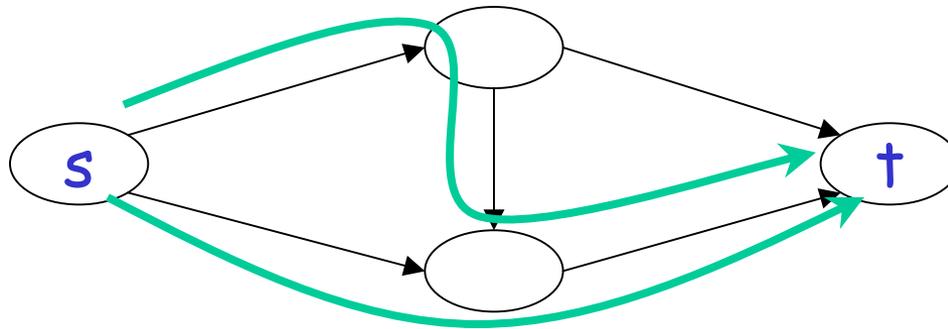
Example:



# Routings of Traffic

## Traffic and Flows:

- $f_p$  = fraction of traffic routed on s-t path  $P$
- flow vector  $f \Leftrightarrow$  routing of traffic



**Selfish routing:** what flows arise as the routes chosen by many noncooperative agents?

# Nash Flows

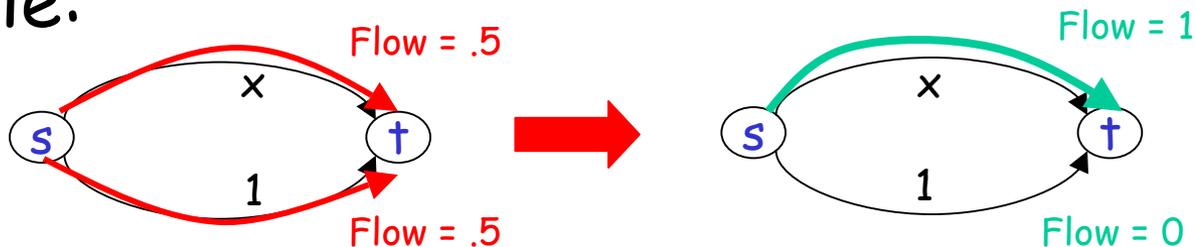
## Some assumptions:

- agents small relative to network
- want to minimize personal latency

**Def:** A flow is at **Nash equilibrium** (or is a **Nash flow**) if all flow is routed on min-latency paths [given current edge congestion]

- have existence, uniqueness [Wardrop, Beckmann et al 50s]

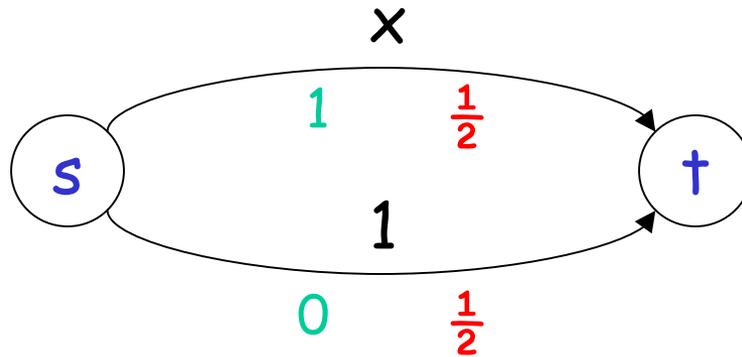
Example:



# Inefficiency of Nash Flows

Our objective function: average latency

- $\Rightarrow$  Nash flows need not be optimal
- observed informally by [Pigou 1920]



- Average latency of Nash flow =  $1 \cdot 1 + 0 \cdot 1 = 1$
- of optimal flow =  $\frac{1}{2} \cdot \frac{1}{2} + \frac{1}{2} \cdot 1 = \frac{3}{4}$

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**Thm:** **[folklore]** marginal cost taxes w.r.t. the opt flow induce the opt flow as a Nash eq.

# Why Homogeneous?

**Problem:** strong homogeneity assumption

- at odds with assumption of many users
- are taxes still powerful without this?

**Our assumption:** agent  $a$  has objective function  $\text{time} + \beta(a) \times \text{money}$

- distribution function  $\beta$  assumed known
  - in aggregate sense

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**Pf Idea:** Brouwer's fixed-point thm.

- continuous fn on compact convex set has fixed pt
- want OPT-inducing taxes  $\Leftrightarrow$  fixed points

• continuous map:

- given tax vector not inducing OPT, push vector in helpful direction (else fixed pt)

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- **Key Lemma:** for sufficiently large bound, yes!
  - requires nontrivial proof (cf., Braess's Paradox)

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- in fact, set of all such taxes described by poly-sized list of linear inequalities
    - based on [Bergendorff et al 97]
    - can optimize secondary linear objective
  - existence thm  $\Rightarrow$  there is a feasible point
    - otherwise set might be empty

# When Taxes Cause Disutility

**Problem #2 with MCT:** min delay is holy grail; exorbitant taxes ignored

**Question:** are small taxes and min latency both possible?

- see also "frugal mechanisms" [[Archer/Tardos](#)]

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**Thm:** precise characterization of distribution functions  $\beta$  where both are always possible.

- strong condition, satisfied only with many misers

# When Taxes Cause Disutility

**Problem:** what about for homogeneous traffic w/non-refundable taxes?

- e.g., when taxes are time delays

**New Goal:** minimize total disutility with non-refundable taxes (delay + taxes paid)

- call new objective fn the **cost**
- taxes can improve cost (Braess's Paradox)
- marginal cost taxes now not a good idea, e.g.:
- **Thm:** w/linear latency fns, MCT never help.

# Taxes Are Powerful but Elusive

**Thm:** taxes can improve cost by a factor of  $n/2$  ( $n = |V|$ ), but no more.

- same for edge removal [Roughgarden FOCS '01]
- powerful, but can we compute them?

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**Thm:** no heuristic beats the trivial algorithm of assigning no taxes as all (unless  $P=NP$ ).

- in the worst case
- complexity casts doubt on potential for taxes that minimize cost

# My Favorite Open Question

**Question:** what remains true in multicommodity flow networks?

**Note:** Existence and algorithmic theorems for taxing heterogeneous traffic will hold if truncation trick still works.

- need "key lemma" that no bad fixed points exist