# Reducing the Costs of Large-Scale BFT Replication

Marco Serafini & Neeraj Suri

TU Darmstadt, Germany



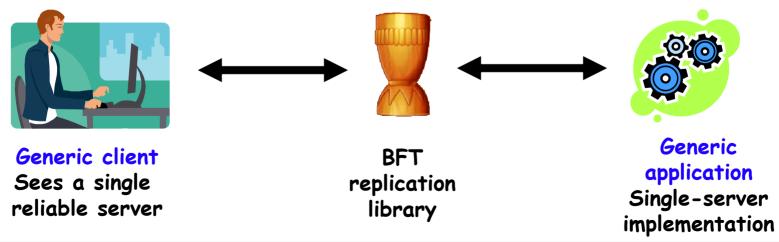




## **BFT Replication**

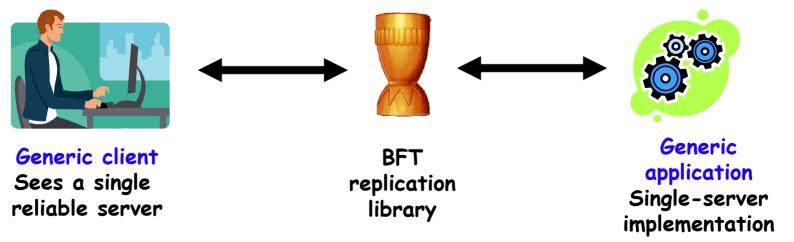
#### ☐ BFT state machine replication

- Potential holy grail of reliable distributed computing
- Can be used to make any deterministic application tolerant to worst case failures
- Replication is transparent to clients and applications



# **Generality = Optimality**

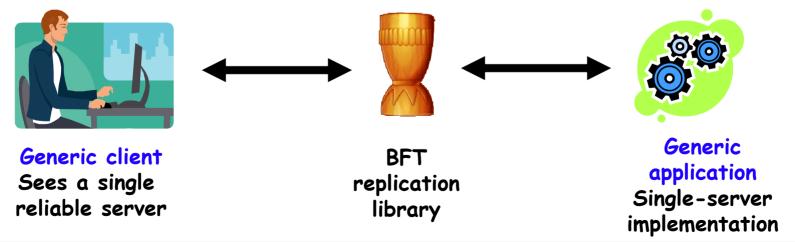
- ☐ Generality of BFT requires:
  - Minimizing performance overhead and replication costs...
  - ... for the widest range of scenarios / workloads
- ☐ Goal: Identify a general (= optimal) solution for a general problem



## **Toward optimal BFT Replication**

## ☐ Much work on the topic

- PBFT [OSDI'99] Use MACs instead of signatures
- Q/U [SOSP'05] Reduce latency using quorum systems
- FaB [TDSC'06] Fast agreement
- Zyzzyva [SOSP'07] Speculation



## State of the Art

☐ The search for the holy grail has done a long way

☐ Still, it is not yet over

	Replication costs	Optimal Fault-free	Optimal w. faults	Strengthen for attacks
PBFT	3f + 1	NO	NO	YES*
Zyzzyva	3f + 1	YES	NO	NO
Zyzzyva5	5f + 1	YES	YES	NO

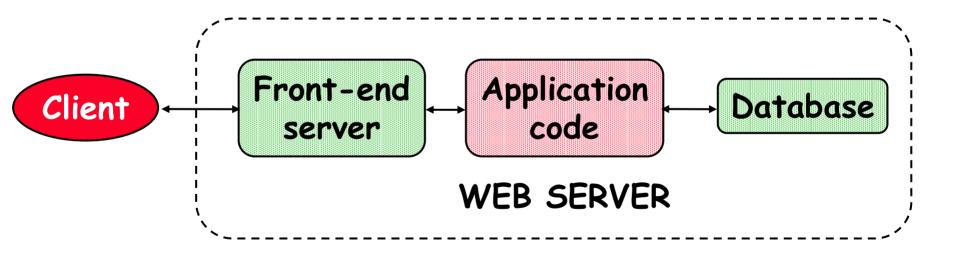
<sup>\*</sup> A. Clement et al., "Making Byzantine Fault Tolerant Systems Tolerate Byzantine Faults." Univ. Texas Tech. Rep., 2008



# **Example: Web Applications**

## □ Ideal setting for applying BFT

Exposed to the Internet, strong reliability requirements



# Web Applications' Requirements

□ Large scale: Benign faults are the common case

- ☐ High performance for ALL requests
  - Example: Dynamo's SLA specifies worst-case latency for 99,9% of the requests under high load [SOSP'07]
  - ALL = in presence of (benign) failures
- **□** Low replication costs
  - 100s to 1,000s of replicated services
  - Additional replication costs must be multiplied over the number of services

- □ Existing approaches are not optimal
  - PBFT: Poor throughput with web application workload
    - BFS has 45% throughput reduction for replicated vs. non-replicated BFS using a the Postmark benchmark [TOCS'02]

## □ Existing approaches are not optimal

- PBFT: Poor throughput with web application workload
  - BFS has 45% throughput reduction for replicated vs. non-replicated BFS using a the Postmark benchmark [TOCS'02]
- Zyzzyva: Improves on PBFT in fault-free runs but has performance degradation in faulty runs
  - Up to 2x higher throughput than PBFT in fault-free runs [SOSP07]
  - Up to 35% throughput reduction with benign failures [SOSP'07]

## □ Existing approaches are not optimal

- PBFT: Poor throughput with web application workload
  - BFS has 45% throughput reduction for replicated vs. non-replicated BFS using a the Postmark benchmark [TOCS'02]
- Zyzzyva: Improves on PBFT in fault-free runs but has performance degradation in faulty runs
  - Up to 2x higher throughput than PBFT in fault-free runs [SOSP07]
  - Up to 35% throughput reduction with benign failures [SOSP'07]
- Zyzzyva5: Improves on PBFT also in faulty runs but has 50% higher replication costs [SOSP'07]

- □ Existing approaches are not optimal
  - PBFT: Poor throughput with web application workload
    - BFS has 45% throughput reduction for replicated vs. non-replicated BFS using a the Postmark benchmark [TOCS'02]
  - Zyzzyva: Improves on PBFT in fault-free runs but has performance degradation in faulty runs
    - Up to 2x higher throughput than PBFT in fault-free runs [SOSP07]
    - Up to 35% throughput reduction with benign failures [SOSP'07]
  - Zyzzyva5: Improves on PBFT also in faulty runs but has 50% higher replication costs [SOSP'07]

☐ Can we improve on this?

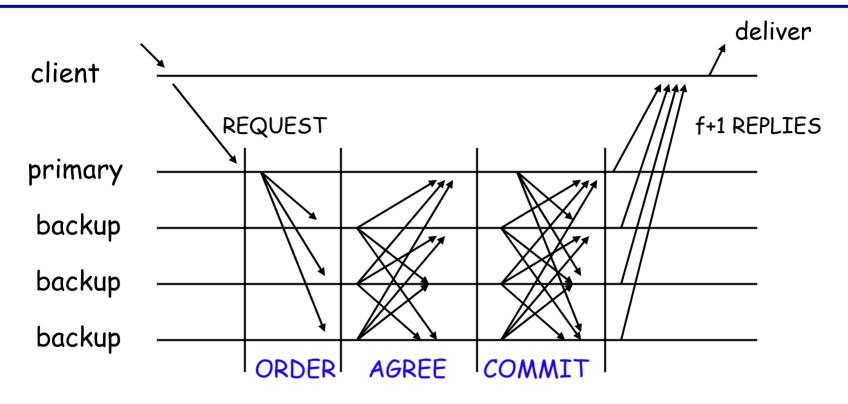
# **Contribution: The Scrooge Protocol**

#### □ Optimal solution for common applications

Tolerate 1 Byzantine fault (+ crashes)

	Replication costs	Optimal fault-free	Optimal benign faults	Strengthen for attacks
PBFT	3f + 1	NO	NO	YES
Zyzzyva	3f + 1	YES	NO	NO
Zyzzyva5	5f + 1	YES	YES	NO
Scrooge	<b>4</b> f	YES	YES	YES

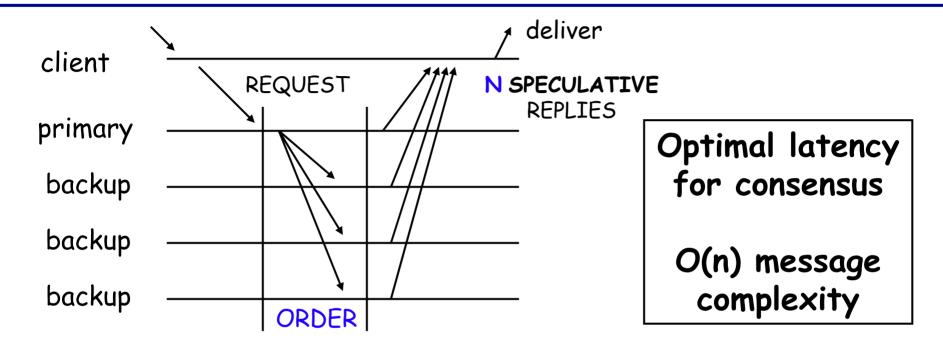
# **Practical BFT [OSDI'99]**



## ☐ Seminal work on reducing the costs of BFT

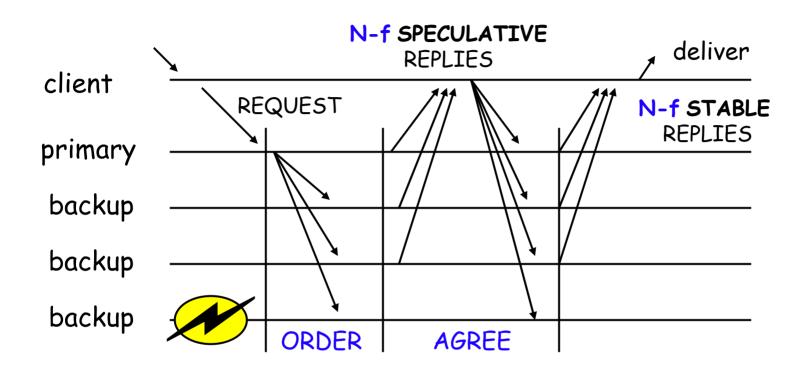
- Optimal resilience
- Three phases: Non-optimal
- O(n²) message complexity: Non-optimal

# Zyzzyva - Speculative BFT [SOSP'07]



- ☐ Optimized for common, speculative runs
- ☐ Speculative replies contain *history digests* 
  - Clients can check that all correct replicas are consistent before delivery → no explicit agreement is required

# Zyzzyva - Speculative BFT [SOSP'07]



## ☐ In *non-speculative* runs

- Execute second phase for all subsequent requests
- Client acts as a relay to complete it
- Remove the third phase

# What is a Speculative Run?

☐ Definition depends on the redundancy used

# What is a Speculative Run?

☐ Definition depends on the redundancy used

- □ With *3f+1* replicas: *Fault-free* runs
  - Benign clients
  - Fault-free replicas

# What is a Speculative Run?

☐ Definition depends on the redundancy used

- ☐ With 3f+1 replicas: Fault-free runs
  - Benign clients
  - Fault-free replicas
- □With *5f+1* replicas: *Faulty* runs
  - Benign clients
  - Correct primary and faulty backups

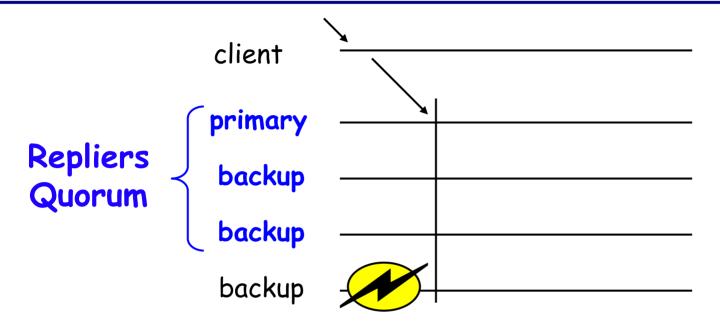
- □ Speculation in *faulty* runs with *4f* replicas
  - Optimal resilience for common applications

- ☐ Speculation in *faulty* runs with *4f* replicas
  - Optimal resilience for common applications
- ☐ Two novel ideas

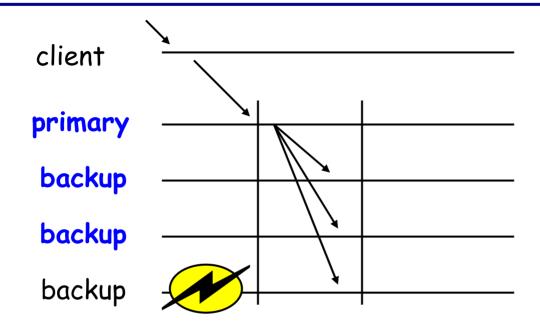
- ☐ Speculation in *faulty* runs with *4f* replicas
  - Optimal resilience for common applications
- ☐ Two novel ideas
- 1. Explicitly identify a Repliers Quorum

- ☐ Speculation in *faulty* runs with *4f* replicas
  - Optimal resilience for common applications
- ☐ Two novel ideas
- 1. Explicitly identify a Repliers Quorum
- 2. Backups store whole order request messages from the primary in their history

# **Scrooge operations**



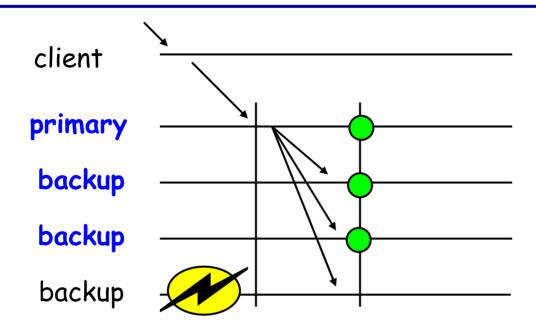
# **Scrooge operations**



Initially identify a Repliers Quorum of *N-f* replicas

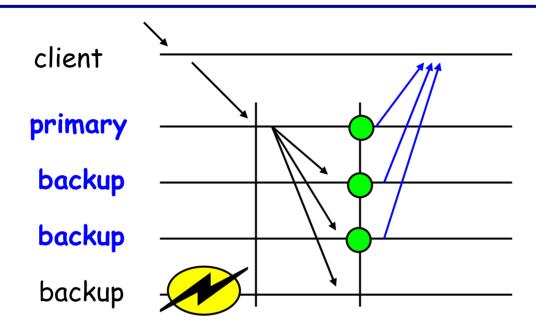
## 1. Primary orders the requests

# Scrooge



- Primary orders the request
- 2. Backups store the whole message in the history

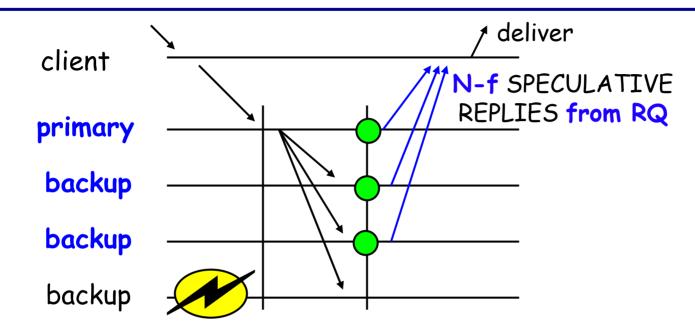
# Scrooge



- 1. Primary orders the request
- 2. Backups store the whole message in the history
- 3. Only replicas in the Repliers Quorum reply



## Scrooge



- 1. Primary orders the request
- 2. Backups store the whole message in the history
- 3. Only replicas in the Repliers Quorum reply
- 4. Clients deliver after receiving N-f replies from RQ



# **Existing Lower Bounds**

□ Additional replicas are necessary for *fast* agreement in all faulty runs

# **Existing Lower Bounds**

□ Additional replicas are necessary for *fast* agreement in all faulty runs

□ Scrooge: No additional replicas in common applications & fast agreement in faulty runs

# **Existing Lower Bounds**

- □ Additional replicas are necessary for *fast* agreement in all faulty runs
- □ Scrooge: No additional replicas in common applications & fast agreement in faulty runs
- □ Why is Scrooge consistent with the lower bounds?
  - Eventually re-establish speculation upon failure events
  - Detect and isolate faults, no speculation in the meanwhile for a bounded time
  - System model: All BFT protocols use MACs leverage this

# **Strengthening BFT**

- □ Aardvark\*: PBFT live under attacks
  - Periodically change primary and estimate throughput
  - Use few alternative communication patterns
- **□ Why Zyzzyva is not suitable** 
  - No third phase, replicas cannot observe progress
  - Multiple alternative patterns if clients are faulty

- ☐ Scrooge does not have these limitations
  - Can be strengthened similar to PBFT
- \* A. Clement et al., "Making Byzantine Fault Tolerant Systems Tolerate Byzantine Faults." Univ. Texas Tech. Rep., 2008

## Conclusions

- □BFT protocols must be optimal to represent a truly generic technique for dependability
- □ Scrooge reaches optimality for common applications where f = 1

	Replication costs	Optimal fault-free	Optimal w. faults	Strengthen for attacks
Scrooge	4f	YES	YES	YES

- ☐ Scrooge opens up new issues
  - Scrooge is an upper bound. Does it represent a lower bound too?
  - Can we have a more sophisticated failure detection?



# Thank you for your attention