

Complexity of finding equilibria

We know

no-repreat \rightarrow coarse corr. eq

no-swap repeat \rightarrow corr. eq

Can we find solution CE or CCE?

CE

	R	P	S
R	-2 -2	$\frac{1}{6}$	$\frac{1}{6}$
P	$\frac{1}{6}$	-2 -2	$\frac{1}{6}$
S	$\frac{1}{6}$	$\frac{1}{6}$	-2 -2

find CCE

as a linear program

x_s = prob for strategy

vector $s = (s_1, \dots, s_n)$

$$x_s \geq 0$$

$$\sum_s x_s = 1$$

(**)

player i : $\sum_s x_s u_i(s) \geq \sum_s x_s u_i(s_i', s_{-i})$
all s_i'

for CE same as above plus

~~(*)~~ for all i $\sum_{s: s_i = s_i^I} x_s u_i(s) \geq \sum_{s: s_i = s_i^II} x_s u_i(s_i^II, s_{-i})$
all $s_i^I \neq s_i^II$

n players & k strategies each

(*) $n \cdot k^2$ inequalities

~~(*)~~ $n \cdot k$

$$+ 1 \quad \sum x_s = 1$$

$$\text{plus } x_s \geq 0$$

trouble k^n variables

can we optimize social welfare?

Theorem: finding max social welfare \in NP-hard

Proof: 3-SAT $x_1 \dots x_n$

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \dots (x_1 \vee \bar{x}_2 \vee x_3)$$

n players $x_i \rightarrow T \text{ if } \bar{F}$

$$c_i(S) = \# \text{ clauses } x_i \text{ or } \overline{x_i} \text{ in } S \text{ that are not true}$$

Claim: congestion game

$$\begin{aligned} x_i \text{ --- } T &= \{j \text{ clauses } \overline{x_i} \text{ in the clause}\} \\ &\quad \setminus F = \{j \text{ clause } x_i \text{ in the clause}\} \end{aligned}$$

$$C_j(x) = \begin{cases} 1 & x=3 \\ 0 & x \in \mathbb{R} \end{cases}$$

clause j

finding social cost NP-hard

Minimizing ϕ

$$\sum_e \sum_{k=1}^{x_e} C_e(x) = \# \text{ unshifted classes}$$

NP-hard to find

Finding a Nash: local optimization

max $m = \# \text{ clauses}$ updates

\exists Nash player $n+1$ player strategy s
NP-complete

Proof: extra player $n+1$ — a & b

$$C_{n+1}(b, s) = 0$$

$$C_{n+1}(a, s) = \begin{cases} 0 & \text{if } s \text{ satisfies } \phi \\ 1 & \text{otherwise} \end{cases}$$

Positive side: finding CE or CEF
↑ doable in poly time