

1 Oct 2025

# Algebraic Algorithms

## Announcement.

PSet 2 on Canvas.

6820 do {1,2}

5820 do {1,3}

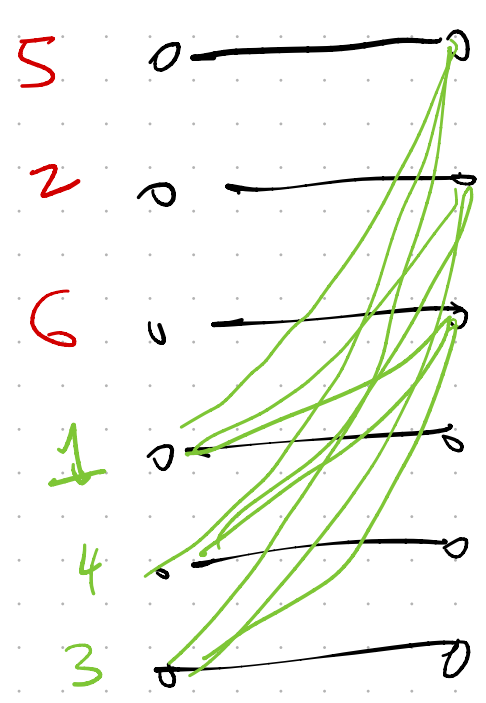
Last thing about online matching.

RANKING <sup>& Karp-Vazirani-Vazirani</sup> randomized  $(1 - \frac{1}{e})$ -competitive online matching algorithm that outputs genuine (i.e. non-fractional matching)

RANKING = "Greedy with Consistent-but-random tiebreaking"

At time  $t$  sample a random permutation of  $L$ .

At time  $t > 0$  when  $v \in R$  arrives:  
if  $v$  has a free neighbor match it to the one that occurs earliest in the rand permutation.



# Using Determinants for Matchings (Lovász)

For bipartite graph with  $|L| = |R| = n$   
does it have a perfect matching?

Hopcroft-Karp solves in  $O(m\sqrt{n}) \leq O(n^{2.5})$ .

Lovász: randomized, solves in  $O(n^\omega)$ .

$\omega$  = "exponent of matrix mult."

=  $\inf \{ \alpha \mid \exists \text{ MatMult alg for } n \times n \text{ matrices using } O(n^\alpha) \text{ algebraic ops} \}$

$$2 \leq \omega \leq 3$$

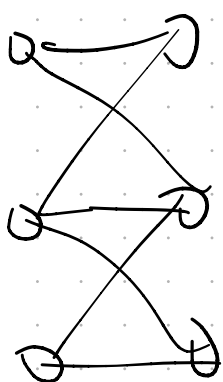
$$\omega \leq 2.372$$

$$\det(A) = \sum_{\sigma \in S_n} \text{sgn}(\sigma) \prod_{i=1}^n a_{i, \sigma(i)}$$

$\leftarrow$  permutations on  $[n]$

For bipartite  $G$ , form the  $n \times n$  bipartite  
adjacency matrix  $A_G$ .

$$(A_G)_{ij} = \begin{cases} 1 & \text{if } (u_i, v_j) \in E(G) \\ \emptyset & \text{otherwise.} \end{cases}$$



$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\left( \# \text{ perf. matchings in } G \right) = \sum_{\sigma \in S_n} \prod_{i=1}^n (A_G)_{i, \sigma(i)}$$

permanent of  $A_G$ .