

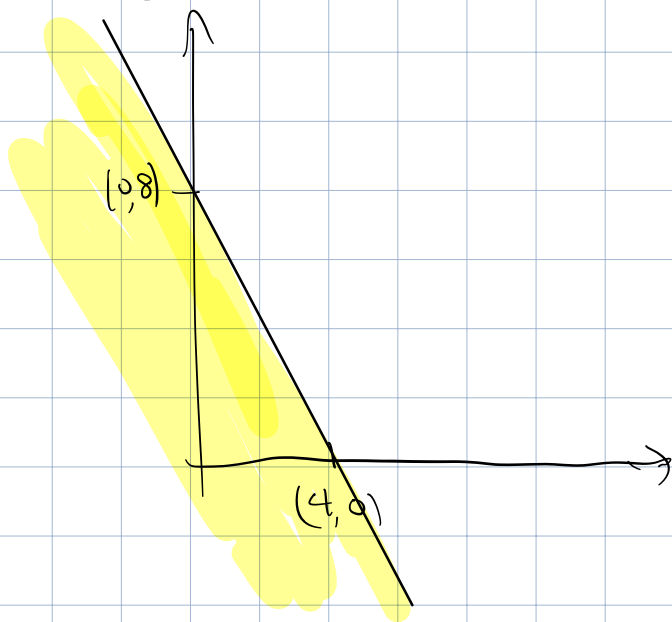
6 Oct 2021

Linear Programming and Simplex Algorithm

Def. A ^{closed} halfspace in \mathbb{R}^n is the solution set of an inequality $a \cdot x \leq b$.

$$H = \{x \in \mathbb{R}^n \mid a \cdot x \leq b\}$$

E.g. $2x_1 + x_2 \leq 8$



Def. A polyhedron is the intersection of a finite # of halfspaces.

Def. Linear programming refers to any of the following problems where one is given, as an input a polyhedron P .

(i) [LP feasibility] Is $P \neq \emptyset$?

(ii) [LP search] If $P \neq \emptyset$ output $x \in P$.
Else output \perp .

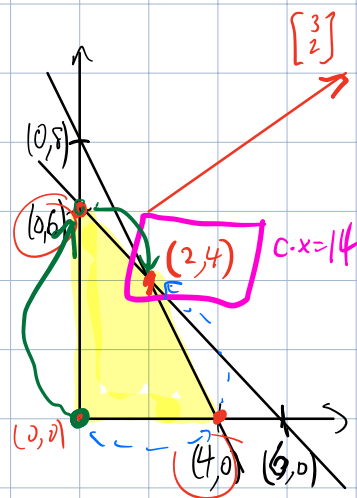
(iii) [LP optimization] Given $c \in \mathbb{R}^n$,
if $P \neq \emptyset$ output $x \in P$ that
maximizes $c \cdot x$
else output \perp .

Clearly (i) \leq_p (ii) \leq_p (iii).

Later we'll see (iii) \leq_p (i) so
the 3 problems are computationally
equivalent.

(Running) example:

$$\begin{array}{ll} \max & 3x_1 + 2x_2 \\ \text{s.t.} & x_1 + x_2 \leq 6 \\ & 2x_1 + x_2 \leq 8 \\ & x_1, x_2 \geq 0 \end{array}$$



A polyhedron in \mathbb{R}^n defined by $O(n)$ inequalities (halfspaces) may have 2^n vertices.

E.g. $x_1 \geq 0 \quad x_2 \geq 0 \quad \dots \quad x_n \geq 0$
 $x_1 \leq 1 \quad x_2 \leq 1 \quad \dots \quad x_n \leq 1$
Solution set $[0, 1]^n$ has 2^n vertices.

For now assume $\vec{0}$ is a vertex of P .
(Later we'll reduce the general case to this special case.)

SIMPLEX ALGORITHM - Take a walk on the vertex set of P starting from $\vec{0}$ and moving from suboptimal vertices x to adjacent vertices x' s.t. $C \cdot x' > C \cdot x$.

Stop when there is no such adj. vertex. ("locally optimal")

Output the current x .

How to find?

If more than one neighboring x' satisfies $C \cdot x' > C \cdot x$ the heuristic for

choosing x' is called a pivot rule.

vertex of P : If P is defined by
halfspace $H_i = \left\{ x \in \mathbb{R}^n \mid a_i \cdot x \leq b_i \right\}$
for $i=1, 2, \dots, m$, then a vertex
of P is x satisfying $a_i \cdot x = b_i$
for indices $i \in J(x) \subseteq [m]$ such that
 $\{a_i \mid i \in J(x)\}$ contains a basis of \mathbb{R}^n .

adjacent vertices: x and x' are adjacent
iff $J(x, x') = \{i \mid a_i \cdot x = a_i \cdot x' = b_i\}$
is such that $\{a_i \mid i \in J(x, x')\}$
spans a $(n-1)$ -dimensional subspace
of \mathbb{R}^n .

Finding x' adjacent to x such that
 $c \cdot x' > c \cdot x$, if such an x' exists...

Here, it's helpful if we assume
 $|J(x)| = n$. Simply try every
set J' obtained from $J(x)$ by
removing one element, inserting another.

