

# CS664 Lecture #13: EM algorithm, slanted surfaces, mutual information

## Some material taken from:

- **Ranjith Unnikrishnan & Marc Zinck, CMU**

<http://www.cs.cmu.edu/~ranjith/>

- **Stan Birchfield, Clemson**

[http://www.ces.clemson.edu/~stb/research/stereo\\_multiwaycut/](http://www.ces.clemson.edu/~stb/research/stereo_multiwaycut/)

- **Steve Seitz, University of Washington**

<http://www.cs.washington.edu/homes/seitz/>

- **Aseem Agarwala, University of Washington**

<http://www.cs.washington.edu/homes/aseem>

# Announcements

- PS 1 due tonight
  - Probably not graded for a while
- Next quiz in one week (Thursday 10/13)
- Who in 664 is working on the CU-UAV (submarine) project?

# Recap

- Many cool applications of pixel labeling problems
  - In graphics
    - Such as graph cut textures, photomontage, etc.
  - In medical imaging
    - Faster MR reconstruction
  - In vision
    - Stereo (regular, multicamera, sloped surfaces)



# Another SIGGRAPH example



# Panoramic video textures (Agarwala *et al.*, SIGGRAPH05)



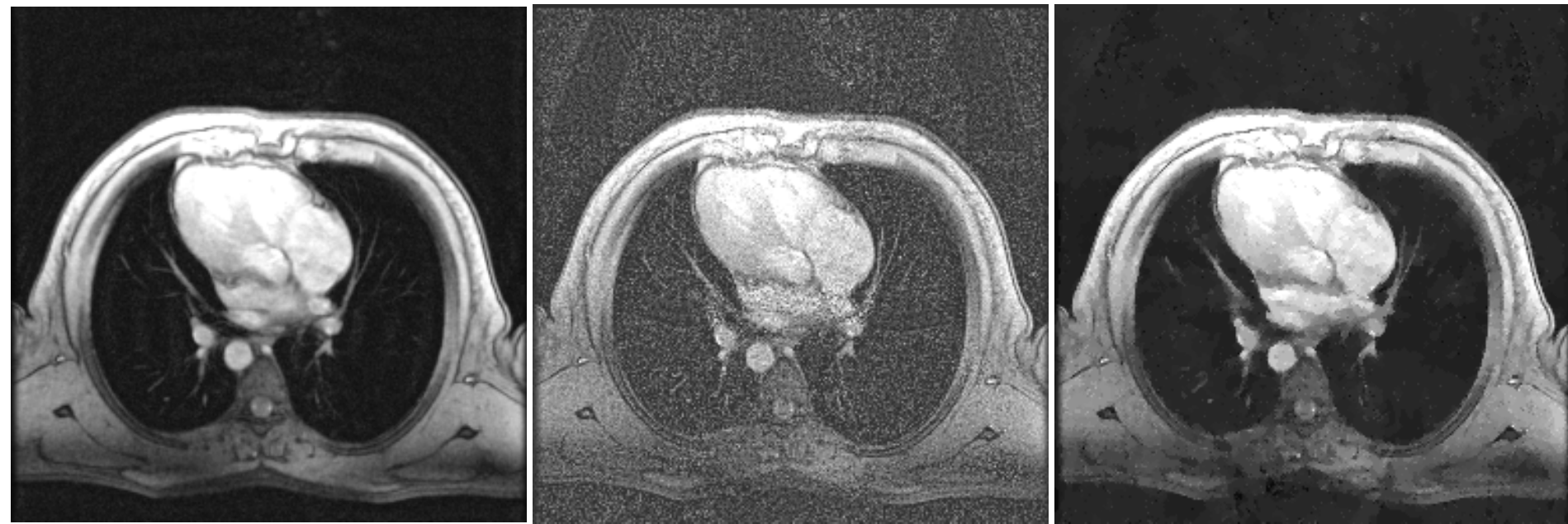
# Another PVT demo



# More MR examples



# Strongest evidence to date

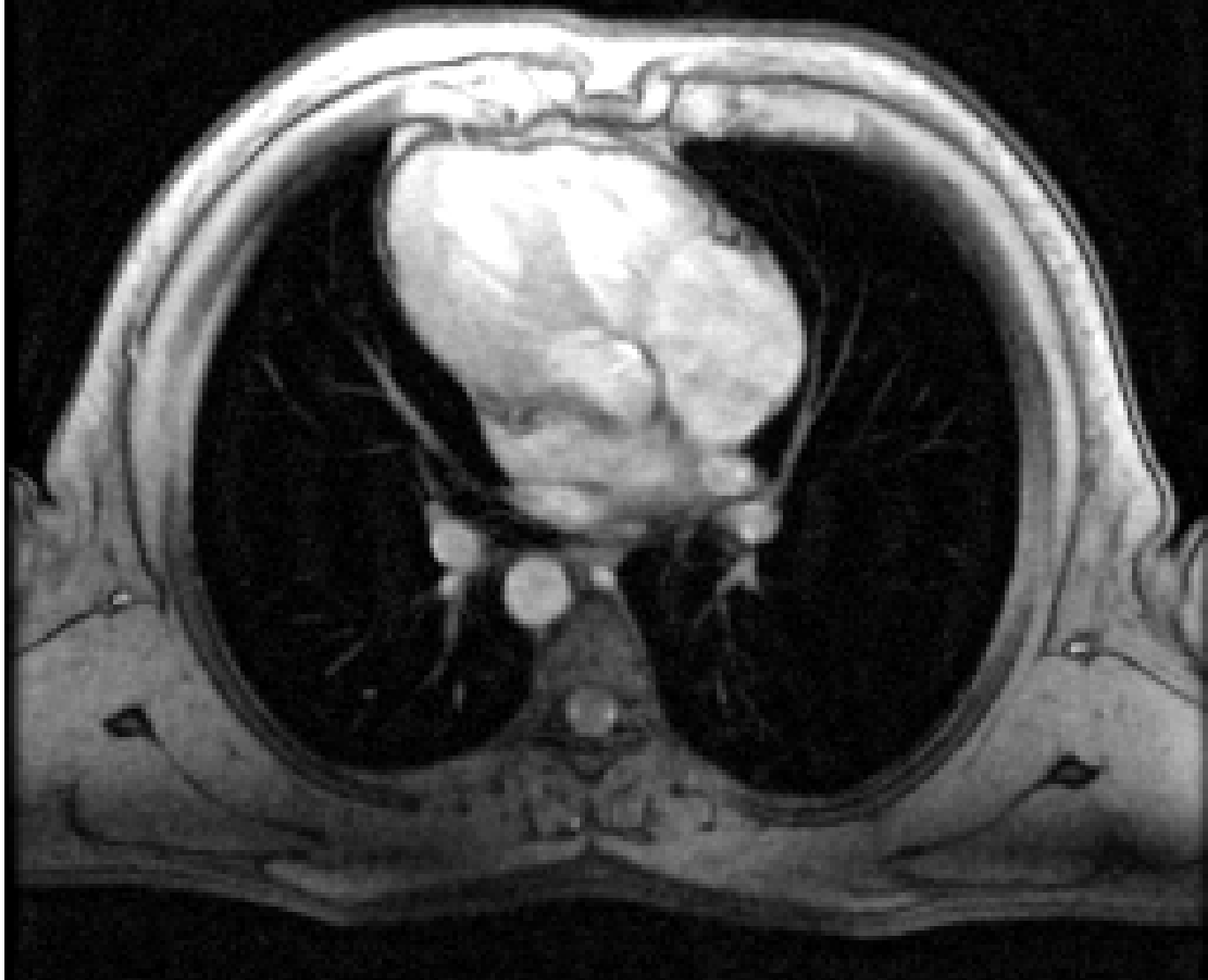


Unaccelerated image

Accelerated X3,  
SENSE reconstruction

Accelerated X3,  
Graph cuts reconstruction

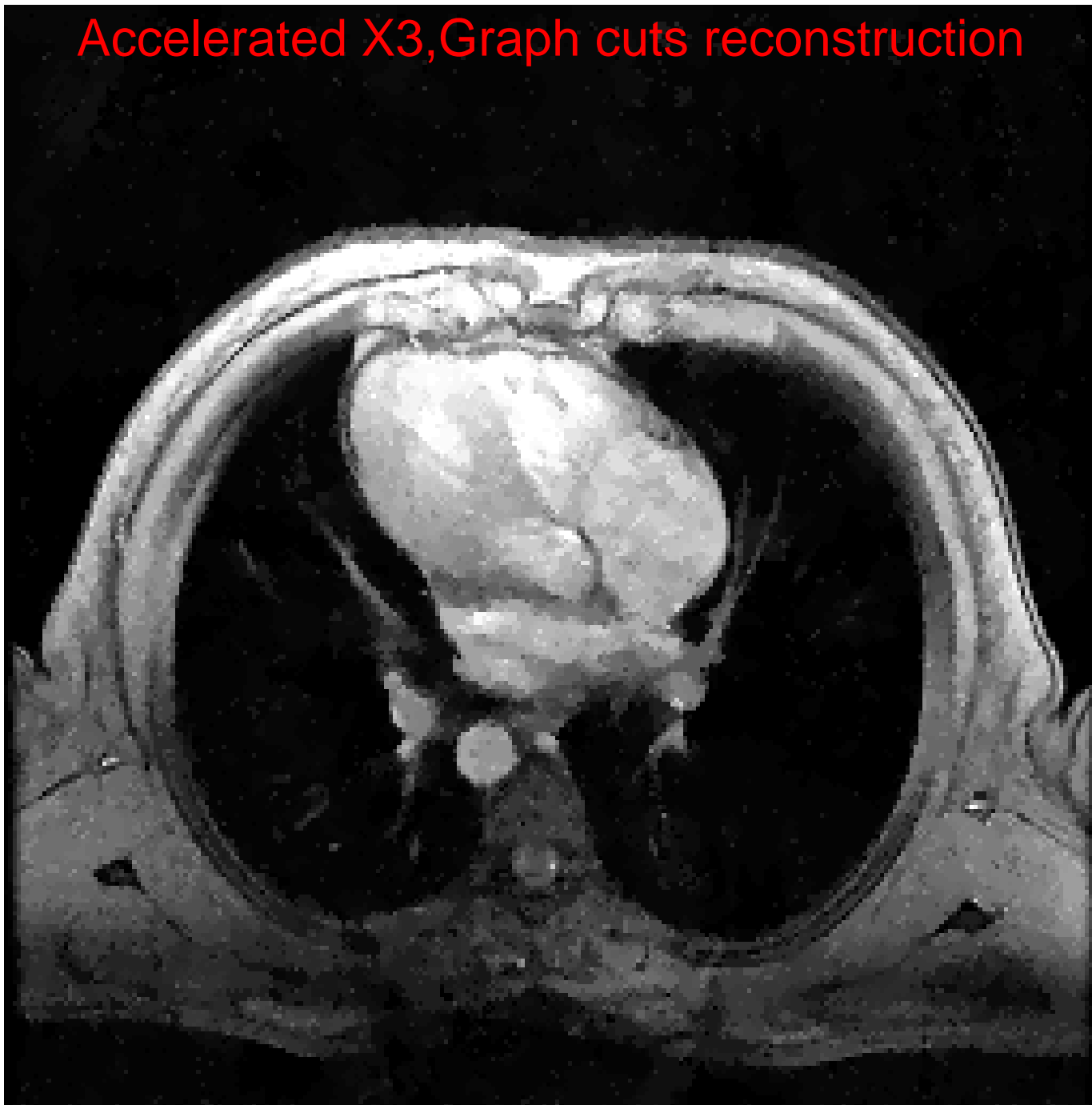
Unaccelerated



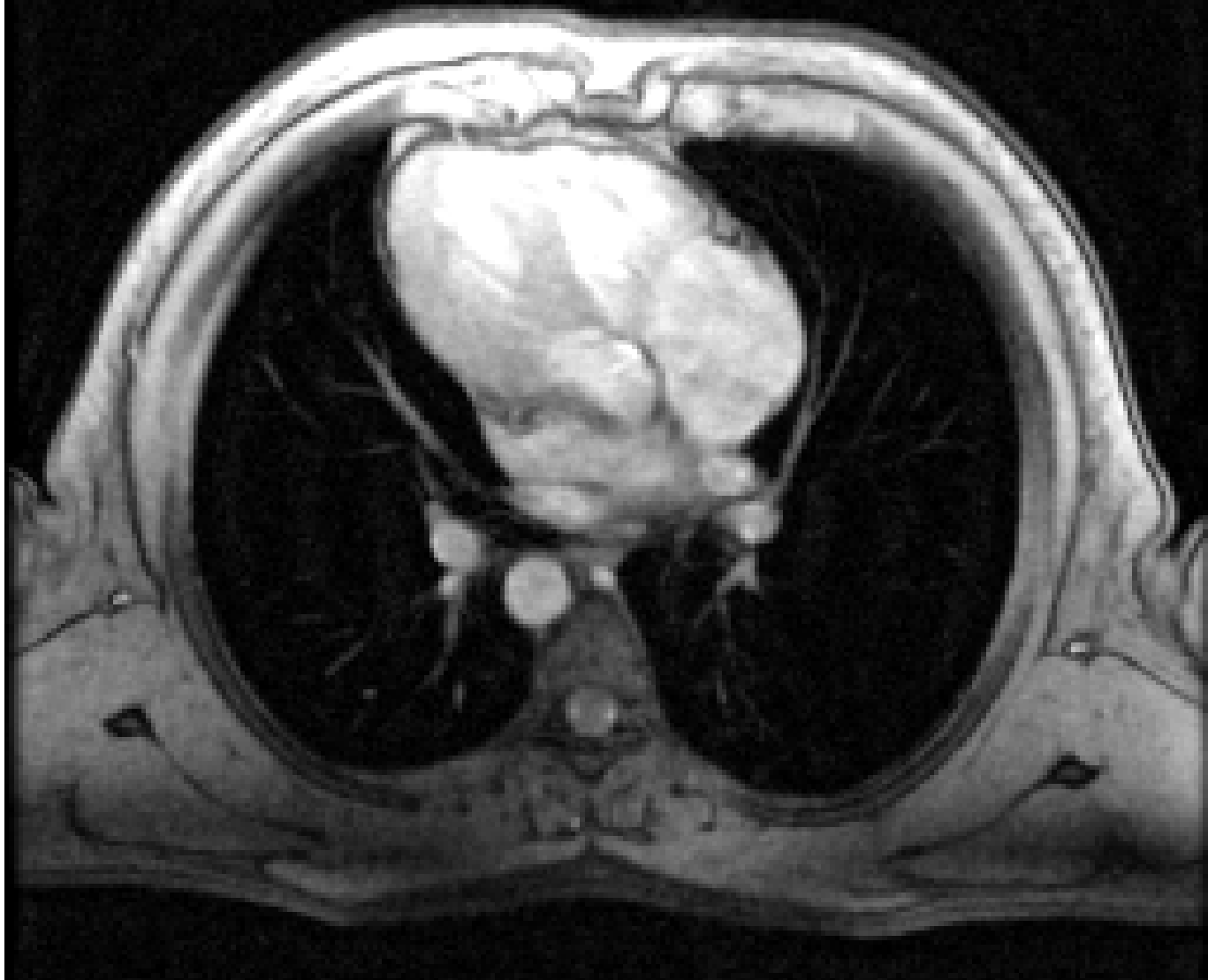
# Accelerated X3, SENSE reconstruction



# Accelerated X3, Graph cuts reconstruction



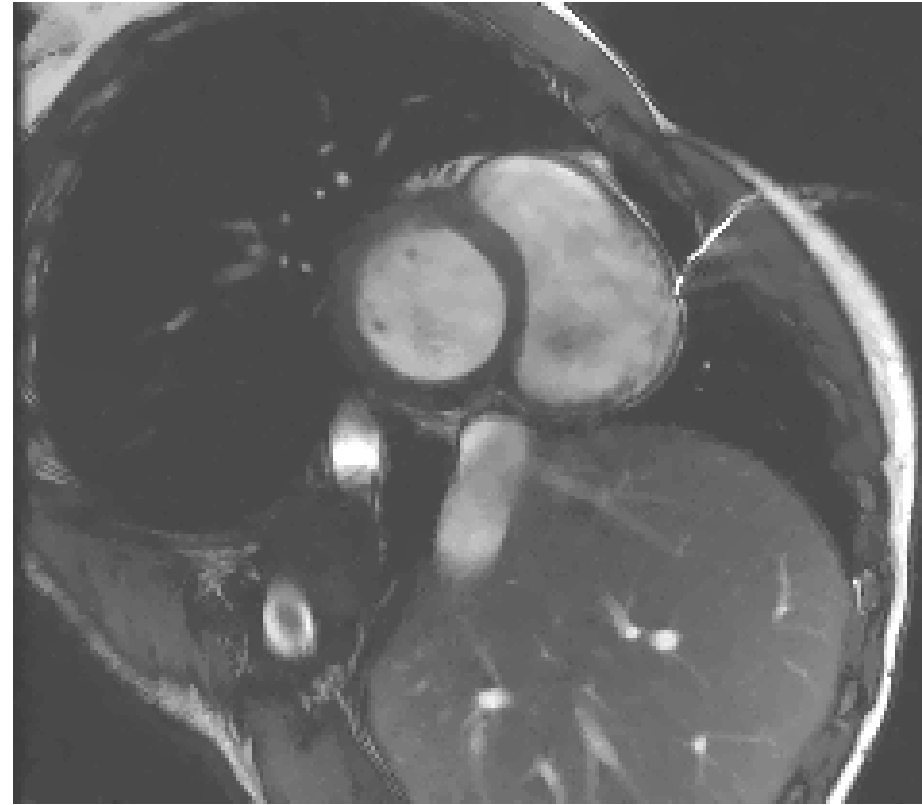
Unaccelerated



# 2-fold acceleration



Unaccelerated



Graph cuts

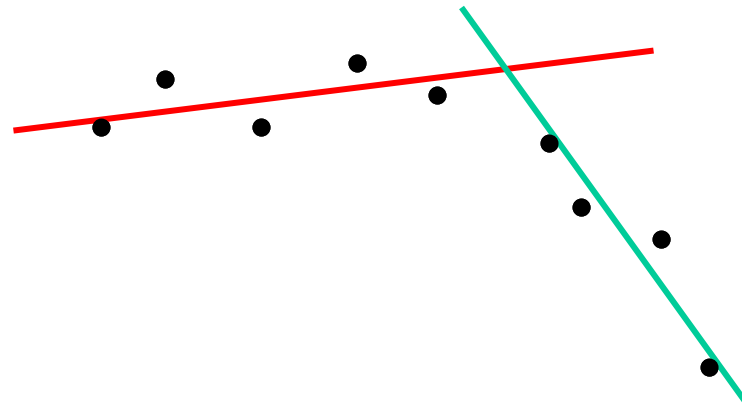
# Back to vision!

- How can we handle situations in stereo like slanted surfaces?
  - Extremely large number of possible planes
  - We can't make each one a label
- What about curved surfaces?
  - Even harder to handle!
- There's an easy way to use graph cuts
- Rely on a powerful technique for vision:
  - Expectation-Maximization (EM) method



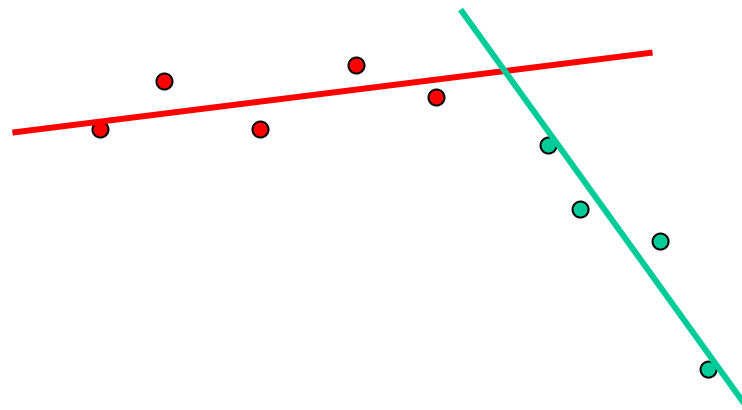
# A simple problem – Line fitting

- Goal: To group a bunch of points into two “best-fit” line segments



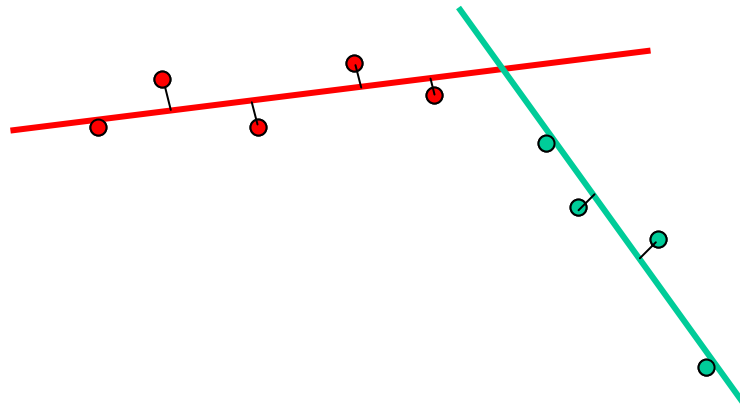
# “Chicken-egg problem”

- If we knew which line each point belonged to, we could compute the best-fit lines.



# Chicken-egg problem

- If we knew what the two best-fit lines were, we could find out which line each point belonged to.



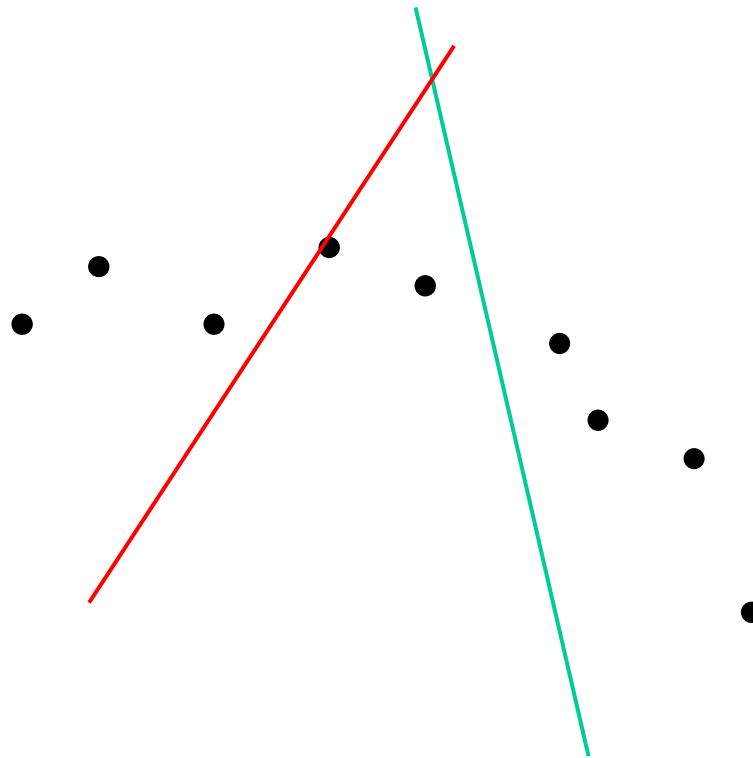
# Expectation-Maximization (EM)

- Initialize: Make random guess for lines
- Repeat:
  - Find the line closest to each point and group into two sets. (Expectation Step)
  - Find the best-fit lines to the two sets (Maximization Step)
  - Iterate until convergence

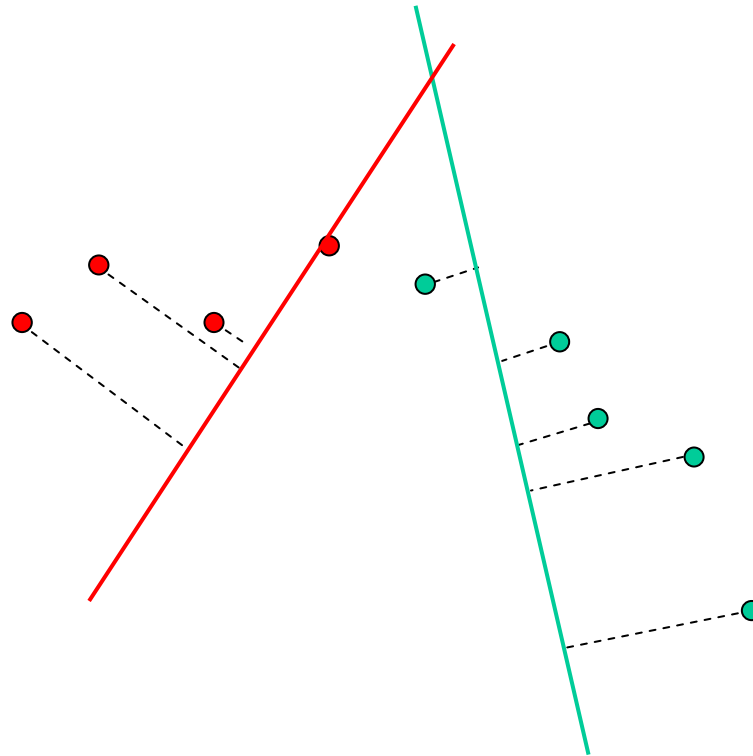
The algorithm is **guaranteed** to converge to some local optima



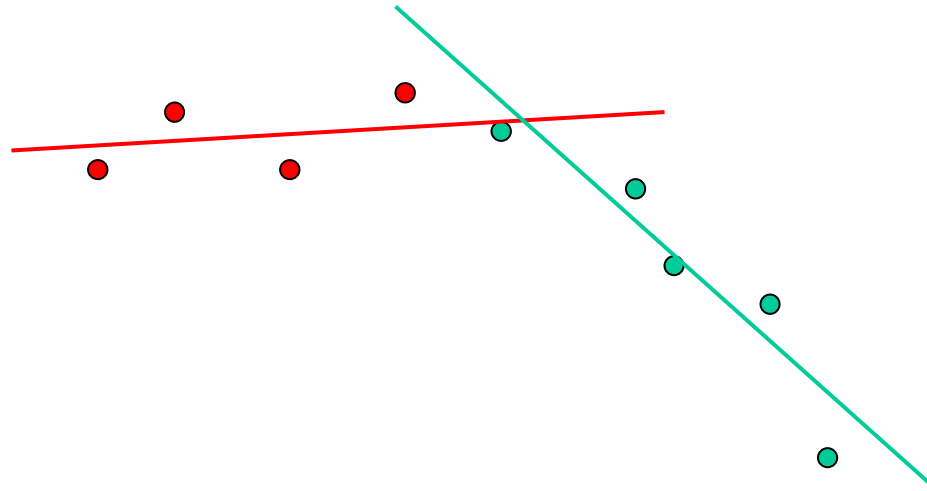
# Example:



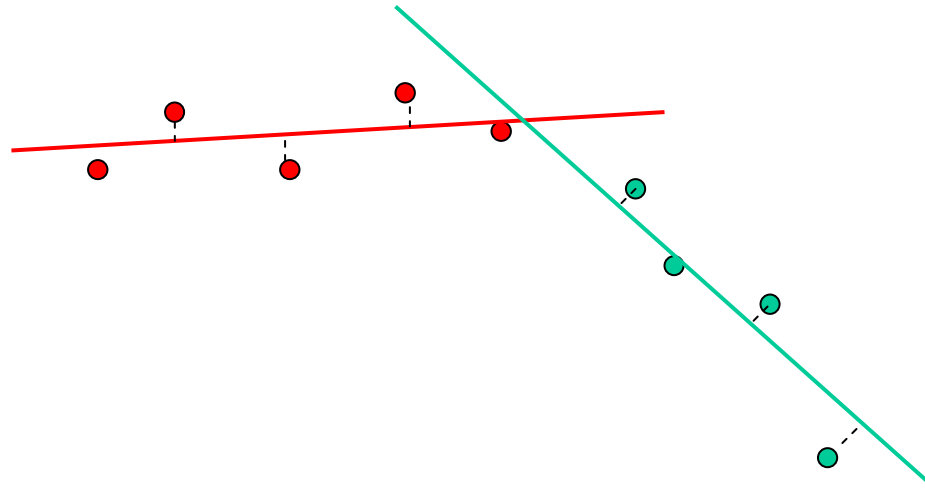
# Example:



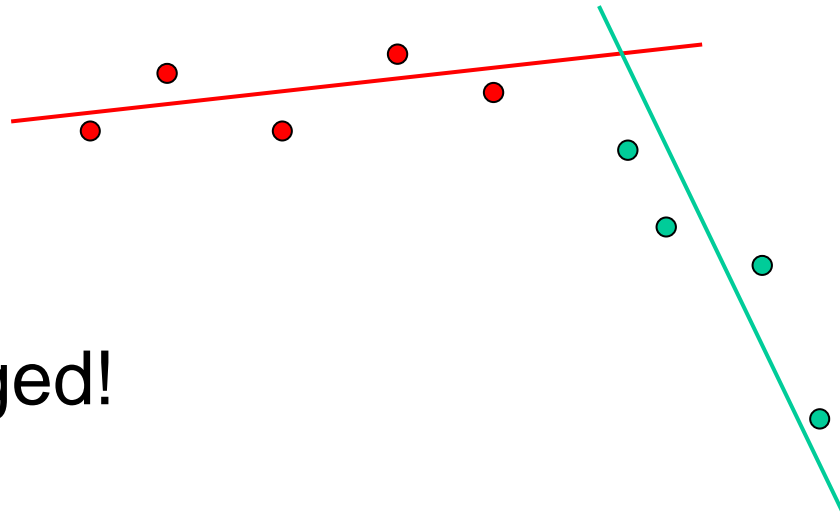
# Example:



# Example:



# Example:



Converged!



# Multiway Cut for Stereo and Motion with Slanted Surfaces

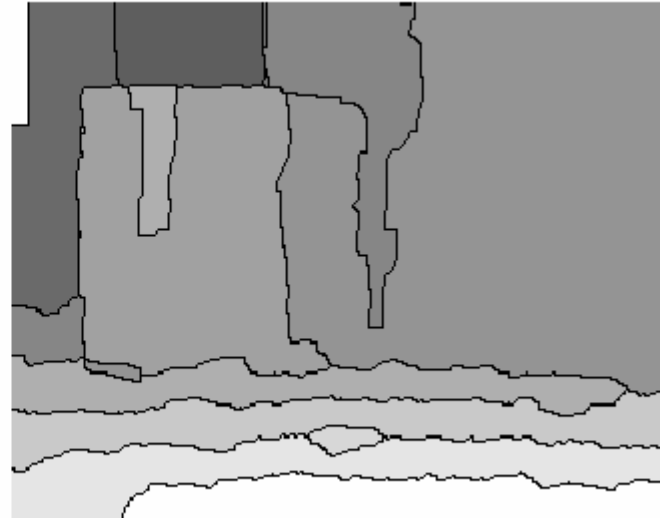
**Stan Birchfield and Carlo Tomasi**  
**ICCV 1999**



# Motivation



an image from a stereo pair



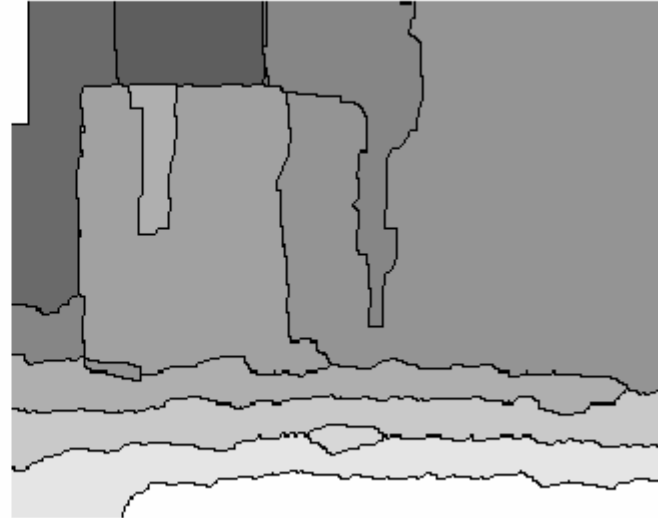
disparity map from graph cuts

- Why does it look so bad?

# Solution



an image from a stereo pair



disparity map from graph cuts

- Think of this as a segmentation
  - Fit plane to each region to give more accurate results
  - Once you have these planes, reassign pixels to get better fit

# Algorithm

1. Initialize a set of pixel labels
    - Run graph cuts with integer disparities
  2. Fit a plane to each region (connected component)
    - They solve for an affine transformation that best aligns region in left image to corresponding region in right image
  3. Assign labels (planes) to pixels
    - Use graph cuts, of course!
  4. Repeat Steps 2 & 3 until convergence
- This style of algorithm should look familiar...

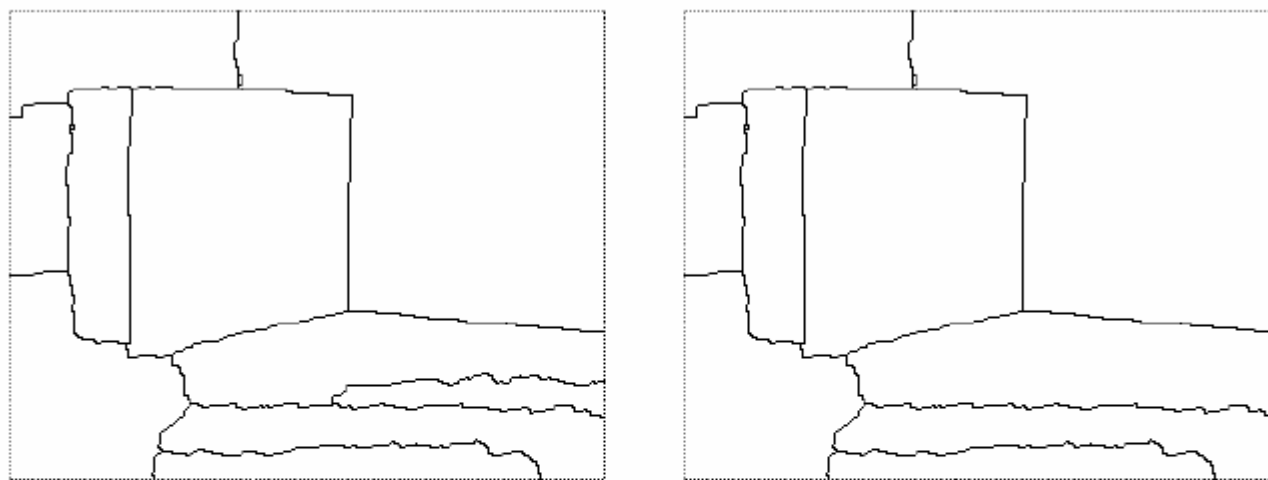
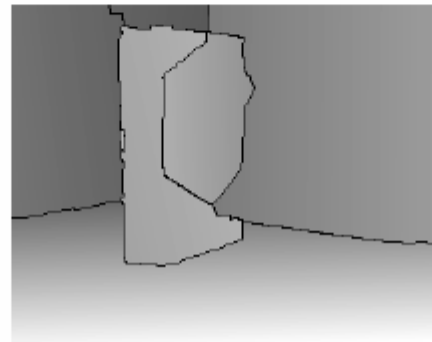
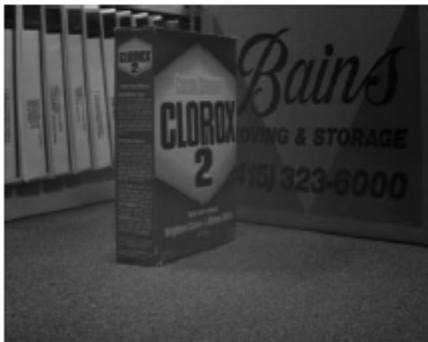
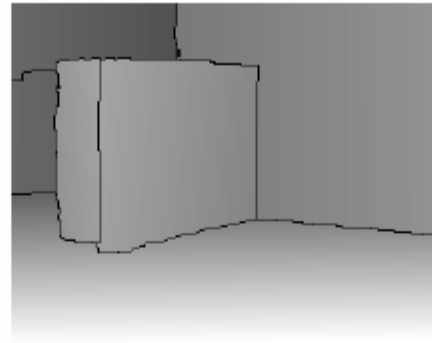


Figure 3: LEFT: Segmentation of the Cheerios image after the convergence of the multiway cut and affine-parameter fitting steps. RIGHT: Two regions on the ground plane have been merged, with more to follow.

# Stereo results

STEREO



# Beyond simple stereo

- Graph cuts work incredibly well for stereo
  - Original successful example
- We write the energy function as

$$\sum_{p \in \mathcal{P}} D_p(f_p) + \sum_{p, q \in \mathcal{N}} T(f_p \neq f_q)$$

$$D_p(f_p) = (I(p) - I'(p + f_p))^2$$

- What assumptions are we making?
  - Frontoparallel lambertian surfaces

