

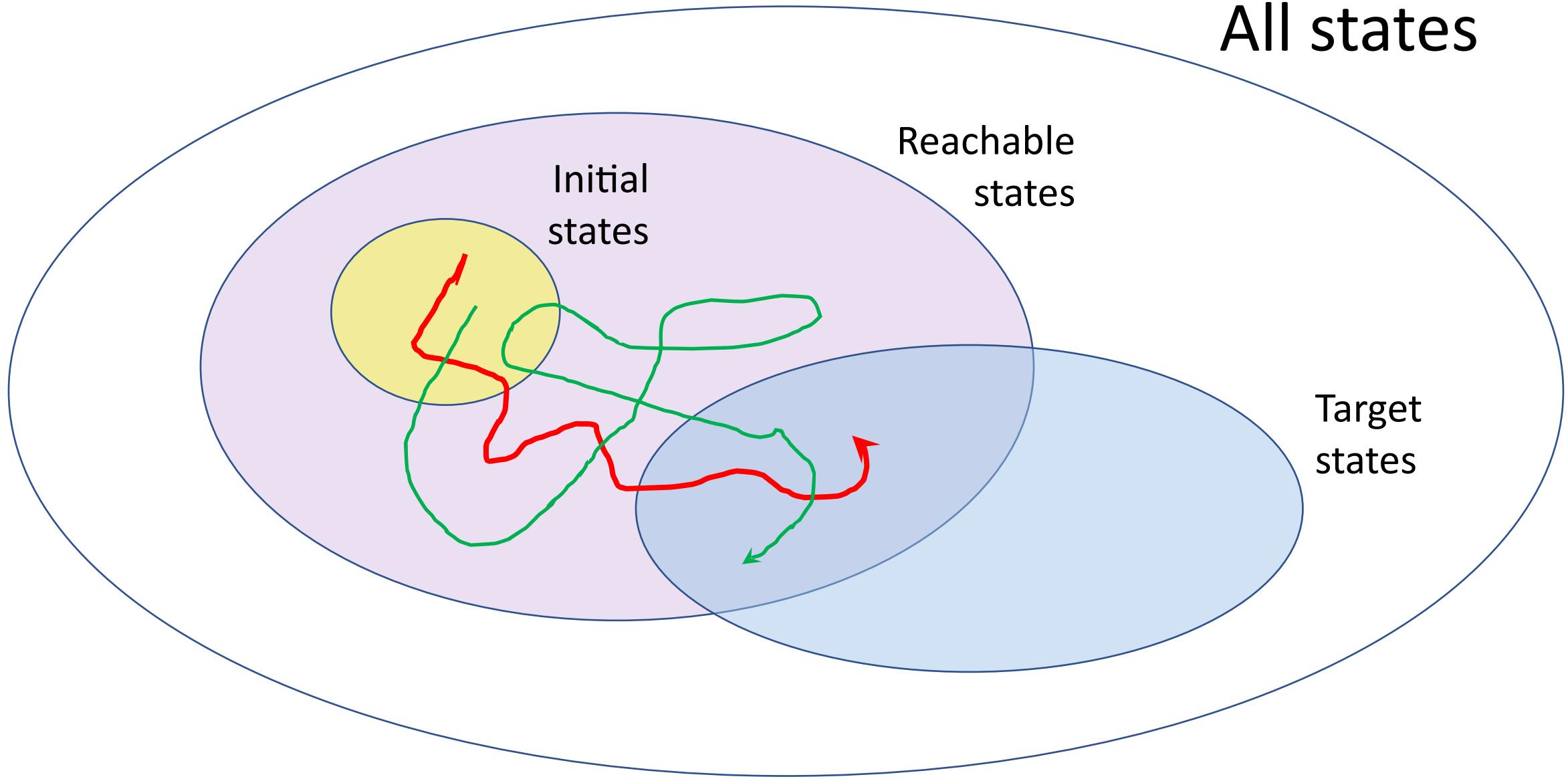
# Cornell CS6480

## Lecture 3

# Dafny

Robbert van Renesse

# Review



# Review

- Behavior: infinite sequence of states
- Specification: characterizes all possible/desired behaviors
- Consists of conjunction of
  - State predicate for the initial states
  - Action predicate characterizing steps
  - Fairness formula for liveness
- TLA+ formulas are temporal formulas invariant to stuttering
  - Allows TLA+ specs to be part of an overall system

And now  
for something  
completely different...



# Introduction to Dafny

# What's Dafny?

- An imperative programming language
- A (mostly functional) specification language
- A compiler
- A verifier

# Dafny programs rule out

- Runtime errors:
  - Divide by zero
  - Array index out of bounds
  - Null reference
- Infinite loops or recursion
- Implementations that do not satisfy the specifications
  - But it's up to you to get the latter correct

# Example 1a: Abs()

```
method Abs(x: int) returns (x': int)
    ensures x' >= 0
```

```
{
    x' := if x < 0 then -x else x;
}
```

```
method Main()
```

```
{
    var x := Abs(-3);
    assert x >= 0;
    print x, "\n";
}
```



## Example 1b: Abs()

```
method Abs(x: int) returns (x': int)
    ensures x' >= 0
```

```
{  
    x' := 10;  
}
```

```
method Main()
```

```
{  
    var x := Abs(-3);  
    assert x >= 0;  
    print x, "\n";  
}
```



## Example 1c: Abs()

```
method Abs(x: int) returns (x': int)
    ensures x' >= 0
    ensures if x < 0 then x' == -x else x' == x
```

```
{  
    x' := 10;  
}
```

```
method Main()
```

```
{  
    var x := Abs(-3);  
    print x, "\n";  
}
```

**REJECTED**

# Example 1d: Abs()

method Abs(x: int) returns (x': int)

ensures  $x' \geq 0$

ensures if  $x < 0$  then  $x' == -x$  else  $x' == x$

{

if  $x < 0$  {

$x' := -x;$

} else {

$x' := x;$

}

}



# Example 1e: Abs()

method Abs(x: int) returns (x': int)

ensures  $x' \geq 0$

ensures  $x < 0 \implies x' = -x$

ensures  $x \geq 0 \implies x' = x$

{

if  $x < 0$  {

$x' := -x;$

} else {

$x' := x;$

}

}



## Example 1f: Abs()

No code generated

```
function abs(x: int): int { if x < 0 then -x else x }
```

method Abs(x: int) returns (x': int)

ensures  $x' \geq 0$

ensures  $x' == \text{abs}(x)$

{

$x' := x;$

if  $x' < 0$  {  $x' := x' * -1;$  }

}



## Example 1g: Abs()

Code generated

```
function method abs(x: int): int {  
    if x < 0 then -x else x  
}
```

```
method Abs(x: int) returns (x': int)  
    ensures x' >= 0  
    ensures x' == abs(x)  
{  
    x' := abs(x);  
}
```



# Loop Invariants

```
method TriangleNumber(N: int) returns (t: int)
```

```
    requires N >= 0
```

```
    ensures t == N * (N + 1) / 2
```

```
{
```

```
    t := 0;
```

```
    var n := 0;
```

```
    while n < N
```

```
        invariant 0 <= n <= N
```

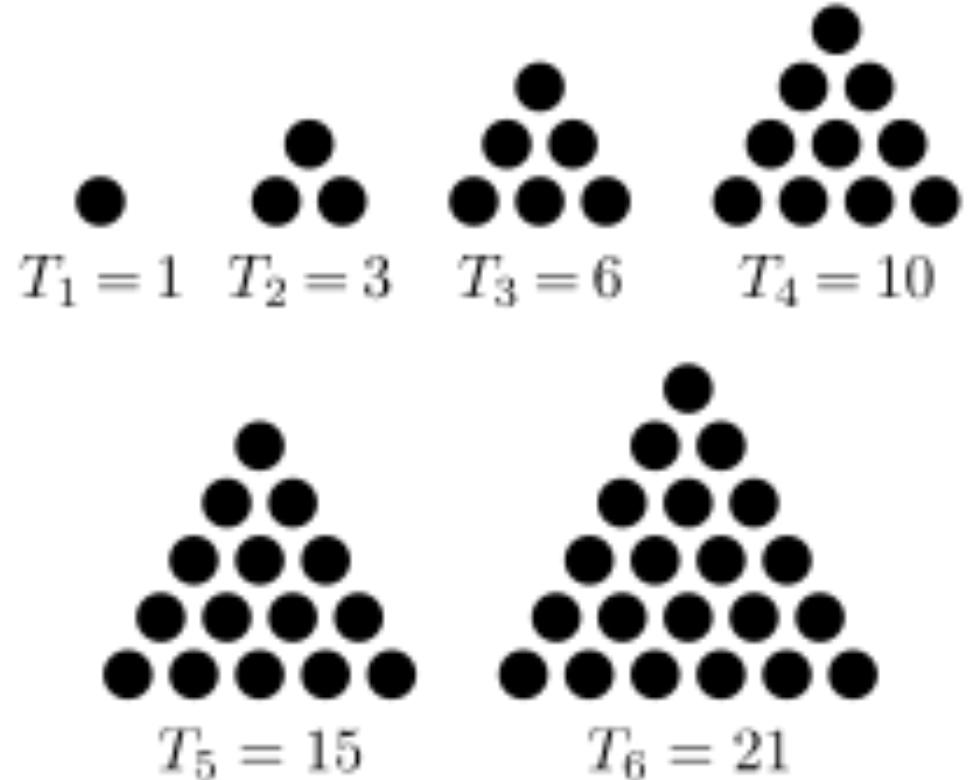
```
        invariant t == n * (n + 1) / 2
```

```
{
```

```
    n, t := n + 1, t + n + 1;
```

```
}
```

```
}
```



Based on Fig. 1, Developing Verified Programs with Dafny by Rustan Leino

# Loop Invariants

```
method TriangleNumber(N: int) returns (t: int)
```

```
    requires N >= 0
```

```
    ensures t == N * (N + 1) / 2
```

```
{
```

```
    t := 0;
```

```
    var n := 0;
```

```
    while n < N
```

```
        invariant 0 <= n <= N
```

```
        invariant t == n * (n + 1) / 2
```

```
{
```

```
    n, t := n + 1, t + n + 1;
```

```
}
```

```
}
```

Would < work  
instead of <= ?



# Loop Termination

```
method TriangleNumber(N: int) returns (t: int)
    requires N >= 0
    ensures t == N * (N + 1) / 2
{
    t := 0;
    var n := 0;
    while n < N
        invariant 0 <= n <= N
        invariant t == n * (n + 1) / 2
        decreases N - n          // can be left out because it is guessed correctly by Dafny
    {
        n, t := n + 1, t + n + 1;
    }
}
```

# Factorial: specification

```
function factorial(n: nat): nat {  
    if n == 0 then 1 else n * factorial(n - 1)  
}
```

# Factorial: specification + implementation

```
method ComputeFactorial(n: nat) returns (r: nat)
```

```
  ensures r == factorial(n)
```

```
{
```

```
  var i := 1;
```

```
  r := 1;
```

```
  while i < n
```

```
    invariant 1 <= i <= n
```

```
    invariant r == factorial(i)
```

```
{
```

```
  i := i + 1;
```

```
  r := r * i;
```

```
}
```

```
}
```

# Factorial: alternative

```
function method factorial(n: nat): nat
  decreases n          // not needed – Dafny guesses this correctly
{
  if n == 0 then 1 else n * factorial(n - 1)
}
```

```
method ComputeFactorial(n: nat) returns (r: nat)
  ensures r == factorial(n)
{
  r := factorial(n);
}
```

# Lemma: *ghost* method

```
method ComputePow2(n: nat) returns (p: nat)      function pow2(n: int): int
  ensures p == pow2(n)                      requires 0 <= n
{
  if n == 0 { p := 1; }
  else if n % 2 == 0 {
    p := ComputePow2(n / 2);
    Pow2lemma(n);
    p := p * p;
  } else {
    p := ComputePow2(n - 1);
    p := 2 * p;
  }
}

lemma Pow2lemma(n: nat)
  requires n % 2 == 0
  ensures pow2(n) == pow2(n/2) * pow2(n/2)
{
  if n != 0 { Pow2lemma(n - 2); }
```

# Datatypes and Pattern Matching

```
datatype Tree<T> = Leaf | Node(Tree, T, Tree)
```

```
function Contains <T>(t: Tree<T>, v: T): bool
{
    match t
    case Leaf => false
    case Node(left, x, right) =>
        x == v || Contains(left, v) || Contains(right, v)
}
```

# Arrays

```
method FindZero(a: array<nat>) returns (index: int)
    ensures index < 0 ==> forall i :: 0 <= i < a.Length ==> a[i] != 0
    ensures 0 <= index ==> index < a.Length && a[index] == 0
{
    index := 0;
    while index < a.Length
        invariant forall k :: 0 <= k < index && k < a.Length ==> a[k] != 0
    {
        if a[index] == 0 { return; }
        index := index + 1;
    }
    index := -1;
}
```

# Array: next element at most 1 lower

```
method FindZero(a: array<nat>) returns (index: int)
    requires forall i :: 0 < i < a.Length ==> a[i-1] <= a[i] + 1
    ensures index < 0 ==> forall i :: 0 <= i < a.Length ==> a[i] != 0
    ensures 0 <= index ==> index < a.Length && a[index] == 0
{
    index := 0;
    while index < a.Length
        invariant forall k :: 0 <= k < index && k < a.Length ==> a[k] != 0
    {
        if a[index] == 0 { return; }
        index := index + 1;
    }
    index := -1;
}
```



# Array: next element at most 1 lower

```
method FindZero(a: array<nat>) returns (index: int)
    requires forall i :: 0 < i < a.Length ==> a[i-1] <= a[i] + 1
    ensures index < 0 ==> forall i :: 0 <= i < a.Length ==> a[i] != 0
    ensures 0 <= index ==> index < a.Length && a[index] == 0
{
    index := 0;
    while index < a.Length
        invariant forall k :: 0 <= k < index && k < a.Length ==> a[k] != 0
    {
        if a[index] == 0 { return; }
        index := index + a[index];
    }
    index := -1;
}
```

**REJECTED**

# Array: next element at most 1 lower

```
method FindZero(a: array<nat>) returns (index: int)
  requires forall i :: 0 < i < a.Length ==> a[i - 1] <= a[i] + 1
  ensures index < 0 ==> forall i :: 0 <= i < a.Length ==> a[i] != 0
  ensures 0 <= index ==> index < a.Length && a[index] == 0
{
  index := 0;
  while index < a.Length
    invariant forall k :: 0 <= k < index && k < a.Length ==> a[k] != 0
  {
    if a[index] == 0 { return; }
    SkippingLemma(a, index);
    index := index + a[index];
  }
  index := -1;
}
```



# Lemma example

```
lemma SkippingLemma(a : array<nat>, j : nat)
  requires forall i :: j < i < a.Length ==> a[i - 1] <= a[i] + 1
  requires j < a.Length
  ensures forall k :: j <= k < j + a[j] && k < a.Length ==> a[k] != 0
{
  var i := j;
  while i < j + a[j] && i < a.Length
    invariant i < a.Length ==> a[j] - (i - j) <= a[i]
    invariant forall k :: j <= k < i && k < a.Length ==> a[k] != 0
  {
    i := i + 1;
  }
}
```

# Alternative lemma (proof by induction)

```
lemma SkippingLemma(a : array<nat>, j : nat)
  requires forall i :: j < i < a.Length ==> a[i-1] <= a[i] + 1
  requires j < a.Length
  ensures forall k :: j <= k < j + a[j] && k < a.Length ==> a[k] != 0
  decreases a.Length - j
{
  if j < a.Length - 1 {
    SkippingLemma(a, j + 1);
  }
}
```

# Example: proof by contradiction

```
lemma singleton<T>(s: set<T>, e: T)    // if s is a singleton set and e is in s then s == { e }
requires |s| == 1
requires e in s
ensures s == {e}
{
  if s != {e} {
    assert |s - {e}| == 0;
    assert s == {e};      // don't need this --- Dafny figured that out already
    assert false;         // ditto
  }
}
```

# *Framing: shared memory is hard...*

```
method copy<T>(src: array<T>, dst: array<T>)
    requires src.Length == dst.Length
    ensures forall i :: 0 <= i < src.Length ==> src[i] == dst[i]
    modifies dst
{
    var k := 0;
    while k < src.Length
        invariant forall i :: 0 <= i < k && i < src.Length ==> src[i] == dst[i]
    {
        dst[k] := src[k];
        k := k + 1;
    }
}
```

# Class example: Queue

```
method Main()
{
    var q := new Queue();
    q.Enqueue(5);
    q.Enqueue(12);
    var x := q.Dequeue();
    assert x == 5;
}
```

# Class Queue

```
class {:autocontracts} Queue {  
    ghost var Contents: seq<int>;  
    var a: array<int>;  
    var hd: int, tl: int;  
  
    predicate Valid() {           // class invariant  
        a.Length > 0 && 0 <= tl <= hd <= a.Length && Contents == a[tl..hd]  
    }  
  
    constructor () ensures Contents == []  
    {  
        a, tl, hd, Contents := new int[10], 0, 0, [];  
    }  
}
```

# Class Queue: continued

```
method Enqueue(d: int) ensures Contents == old(Contents) + [d] {
    if hd == a.Length {
        var b := a;
        if tl == 0 { b := new int[2 * a.Length]; } // a is full
        forall (i | 0 <= i < hd - tl) { b[i] := a[tl + i]; } // shift
        a, tl, hd := b, 0, hd - tl;
    }
    a[hd], hd, Contents := d, hd + 1, Contents + [d];
}
```

```
method Dequeue() returns (d: int)
    requires Contents != []
    ensures d == old(Contents)[0] && Contents == old(Contents)[1..];
{
    d, tl, Contents := a[tl], tl + 1, Contents[1..];
}
```

# Try all this out yourself

- Start online: <http://rise4fun.com/Dafny/tutorial>
- Install mono and Dafny on your laptop
- Second assignment:
  - Specify and implement two sorting functions in Dafny:
    1. A “functional” version that takes a sequence as input and produces one as output
    2. An “imperative” version sorting an array in place
    3. Ideally use two different sorting methods for this
      - Quicksort, mergesort, bubblesort, ...

# Dafny resources

- Tutorial: <http://rise4fun.com/Dafny/tutorial>
- Another (pdf): <https://arxiv.org/pdf/1701.04481.pdf>
- Reference manual:  
<https://homepage.cs.uiowa.edu/~tinelli/classes/181/Papers/dafny-reference.pdf>
- Good quick overview:  
<https://homepage.cs.uiowa.edu/~tinelli/classes/181/Fall15/Papers/Lein13.pdf>