

The Delta File System

Lonnie Princehouse

DeltaFS

A thing

DeltaFS

A thing to make

DeltaFS

A thing to make your read-only filesystem

DeltaFS

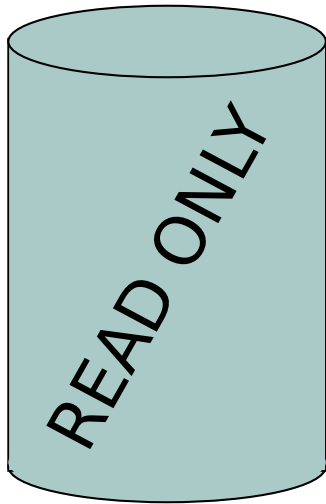
A thing to make your read-only filesystem writeable.

DeltaFS

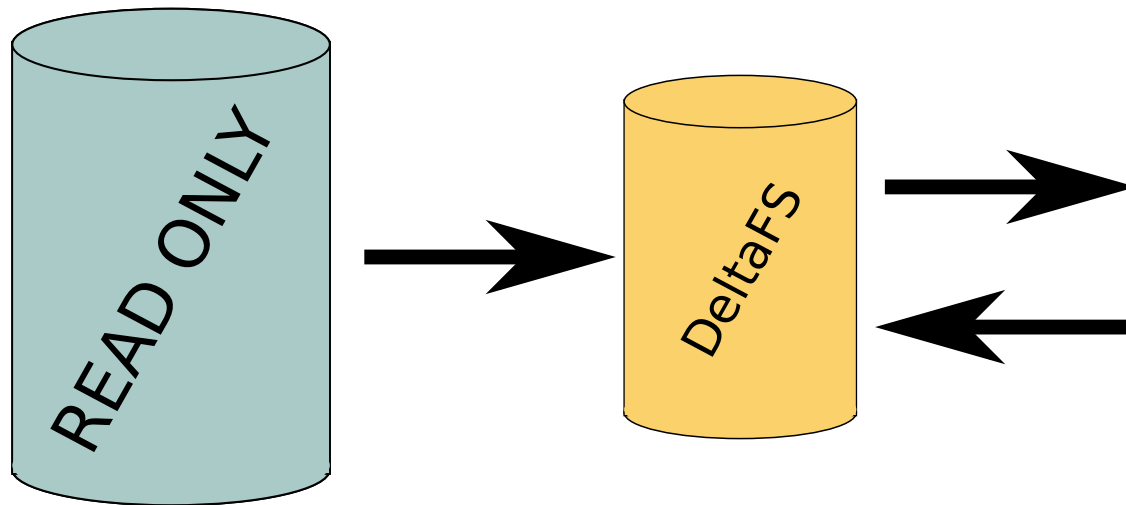
A thing to make your read-only filesystem writeable.

(or at least seem like it)

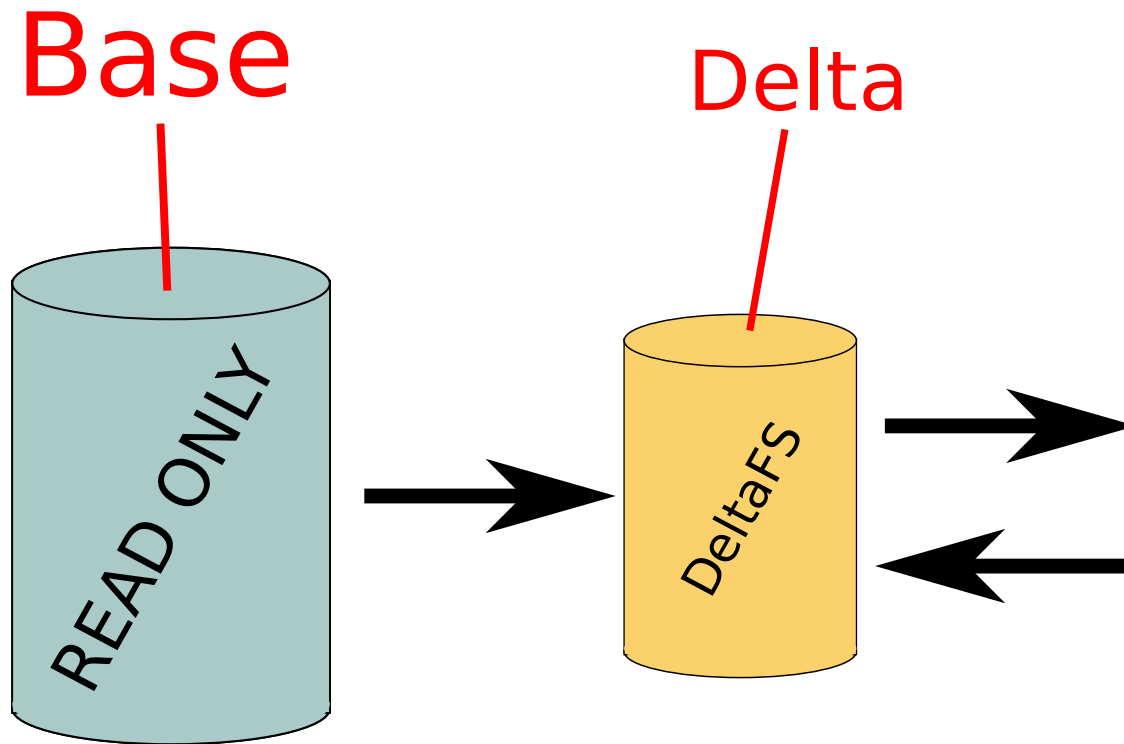
The Read Only Filesystem: Limited in its Capabilities



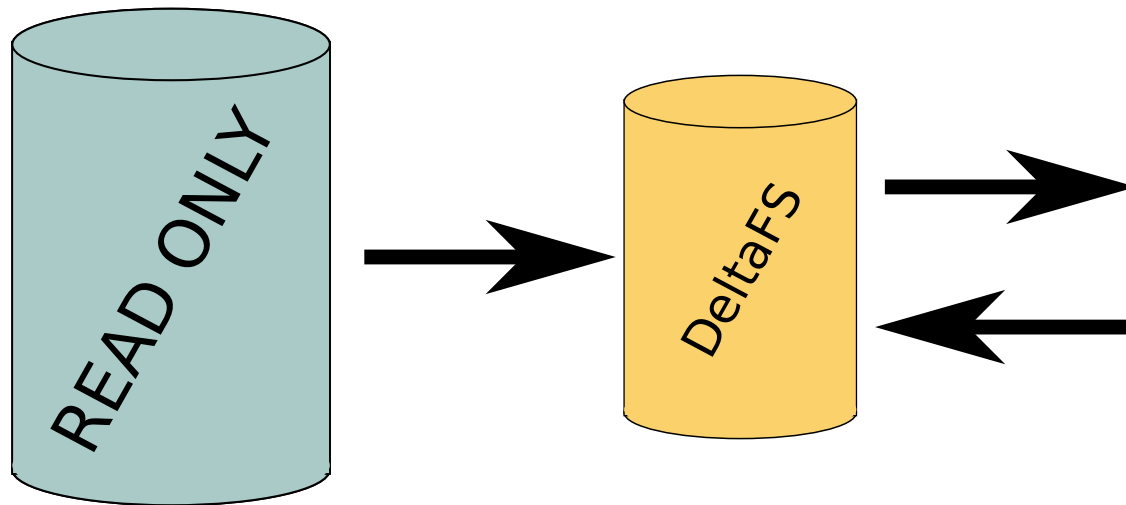
DeltaFS is a Proxy



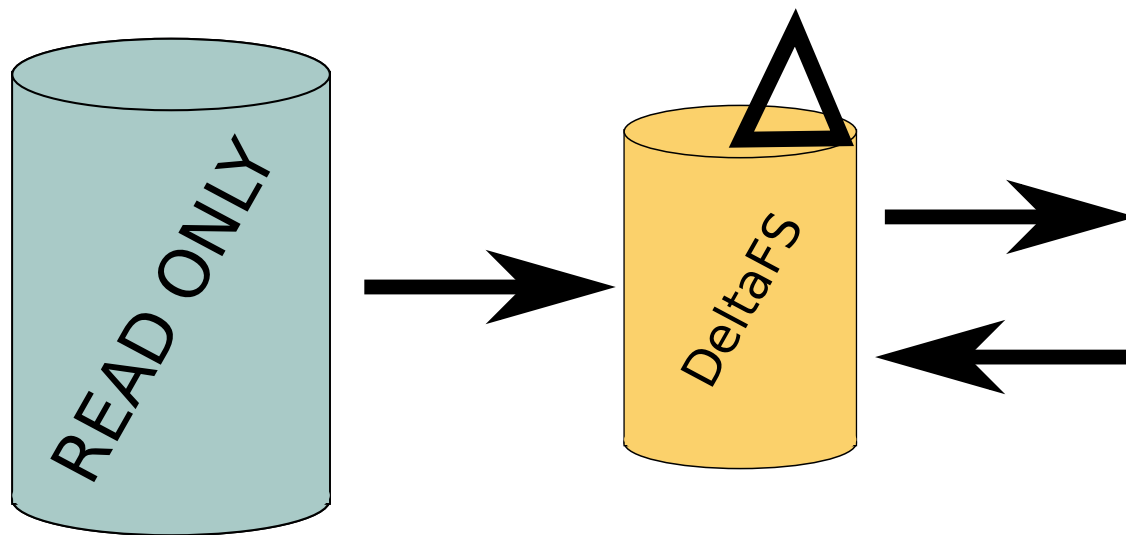
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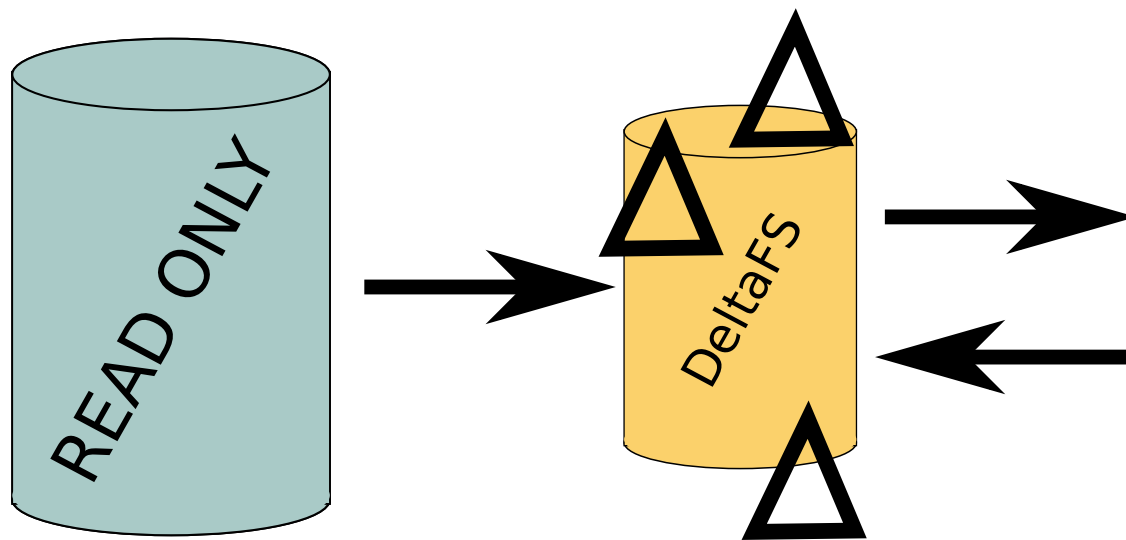
It Stores Changes Locally...



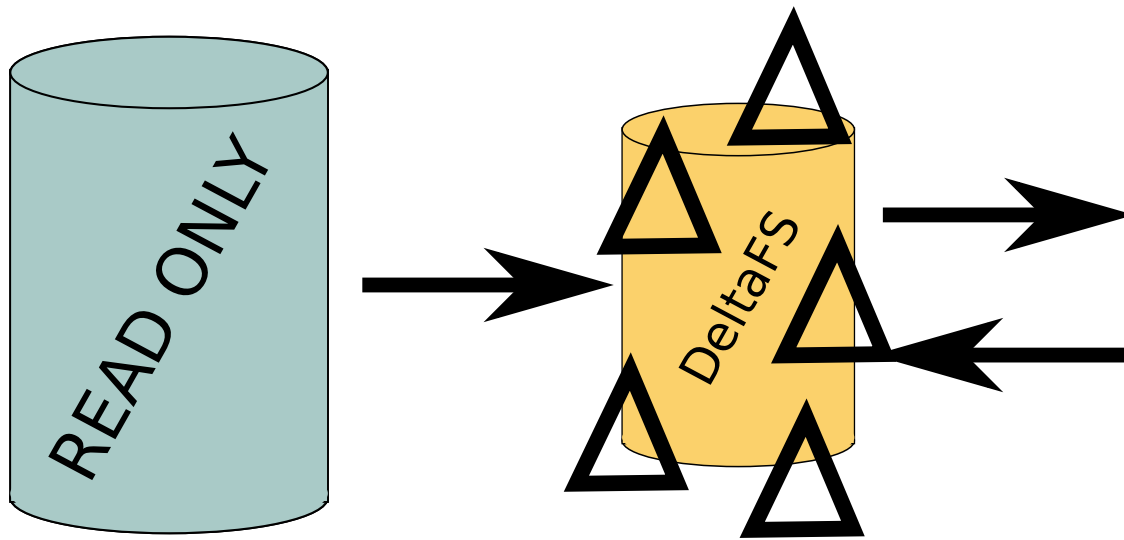
It Stores Changes Locally...



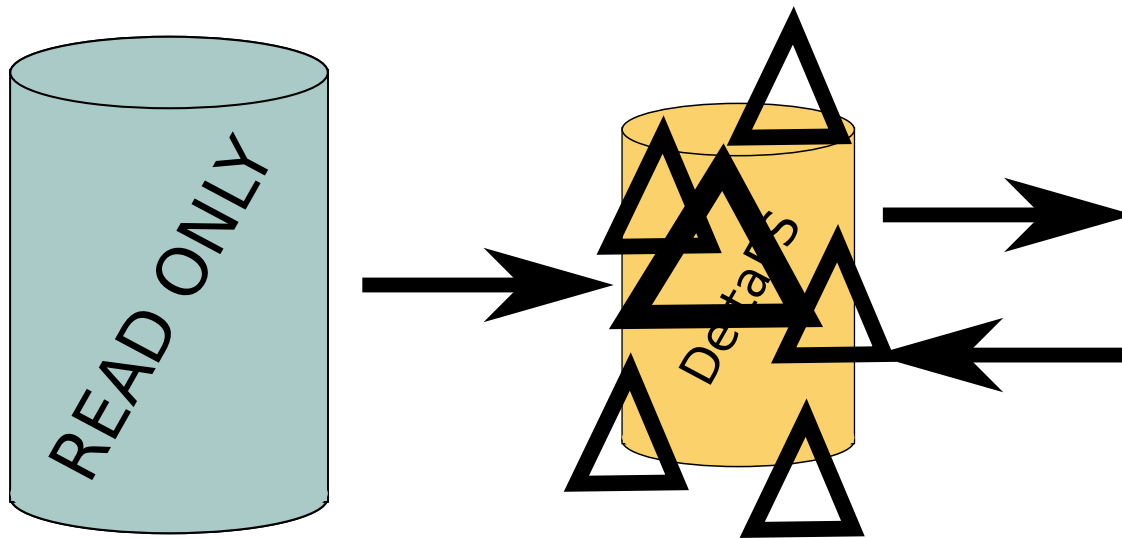
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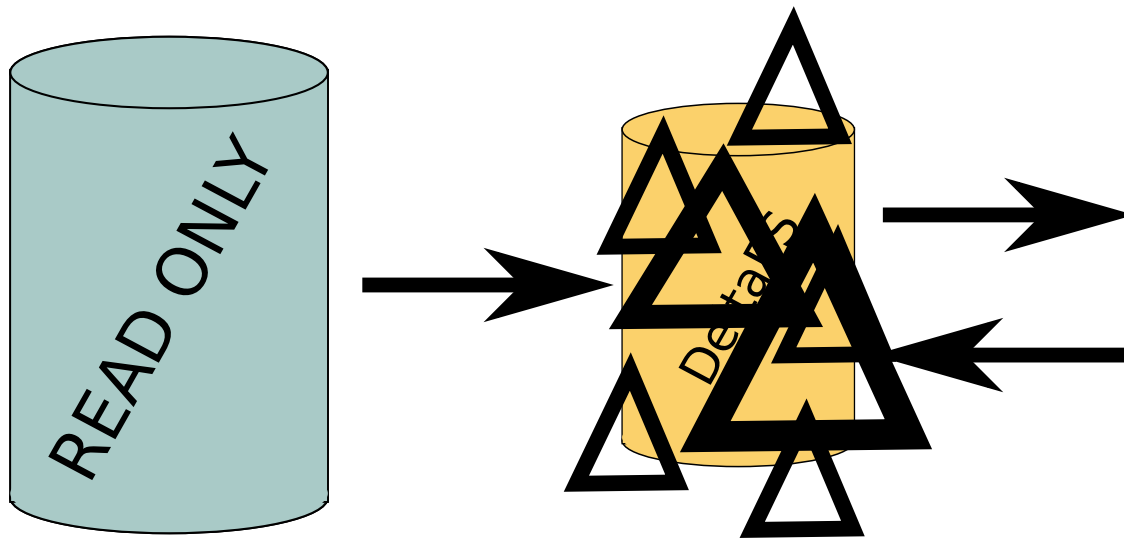
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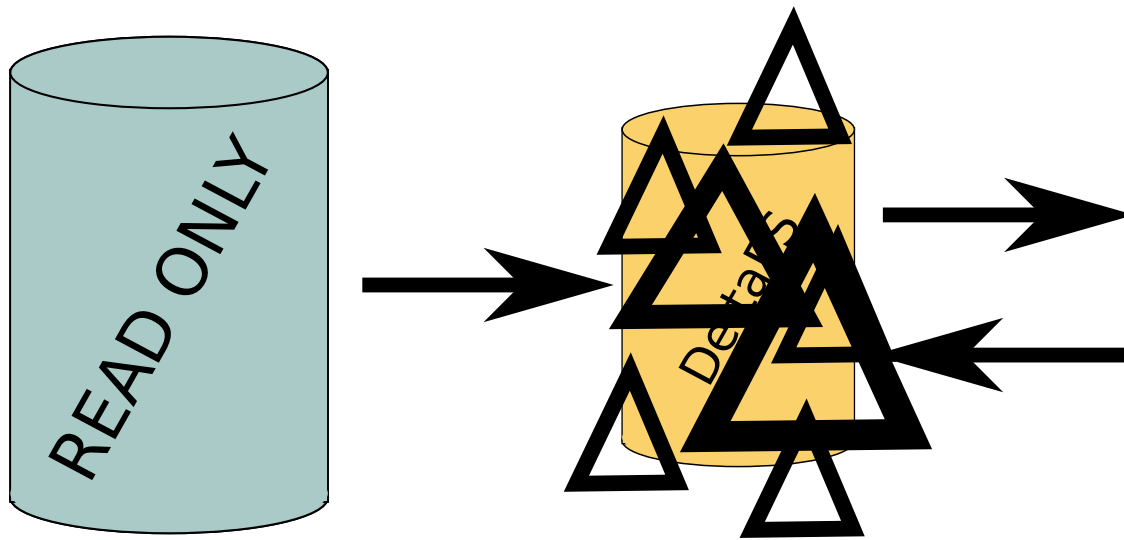
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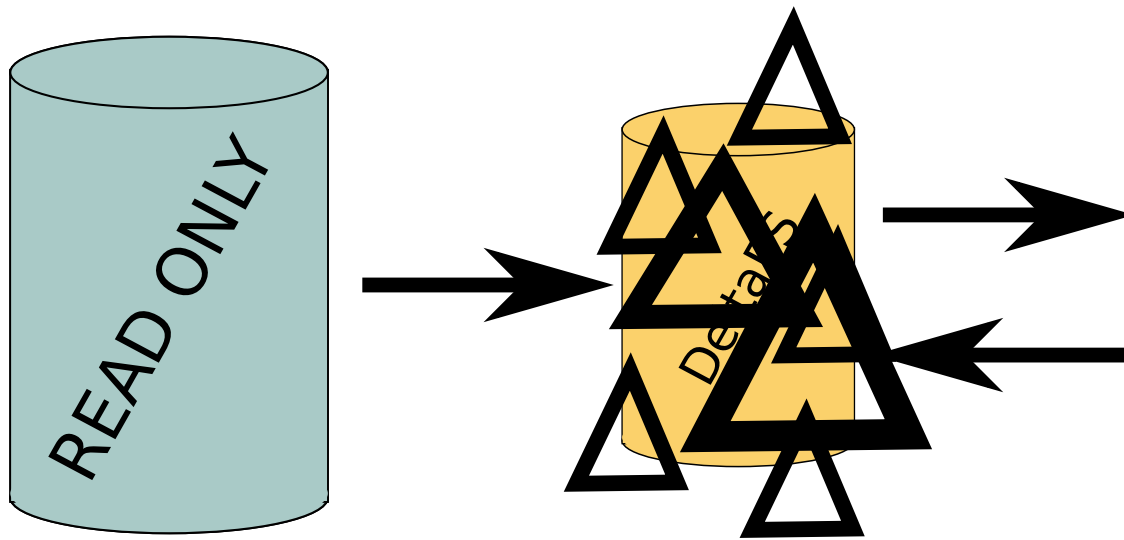


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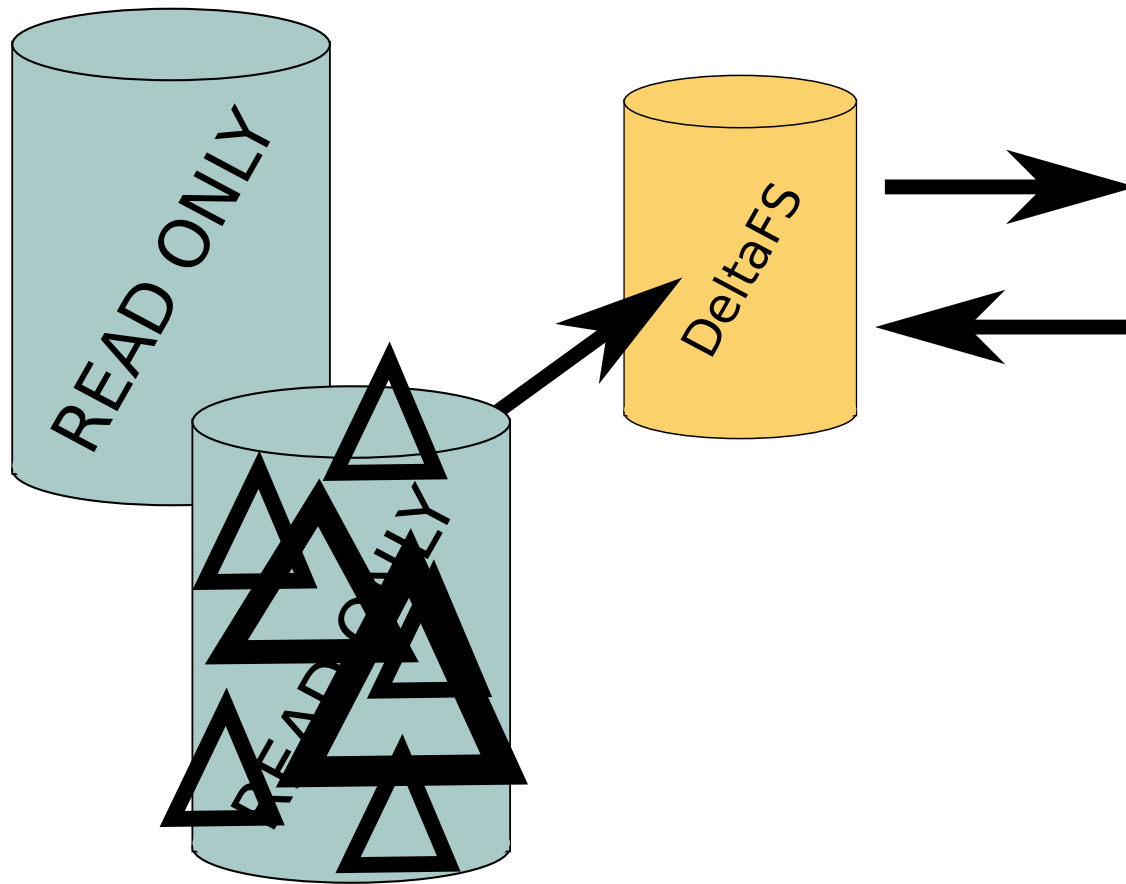


...giving the impression of a read/write filesystem.

When the Local Disk is Full, commit your changes



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Why is this Useful?

Devices with limited capacity



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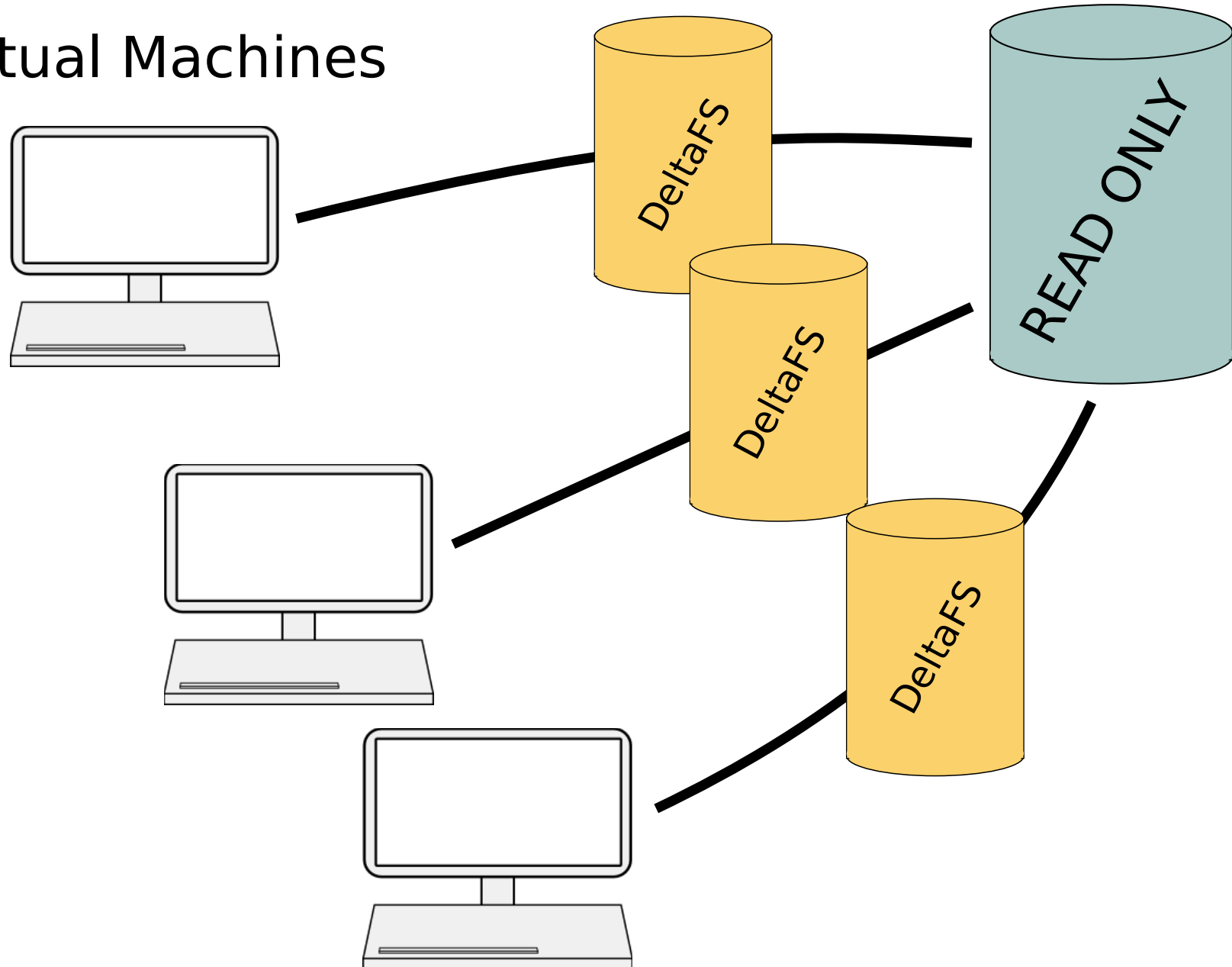
Devices with limited capacity



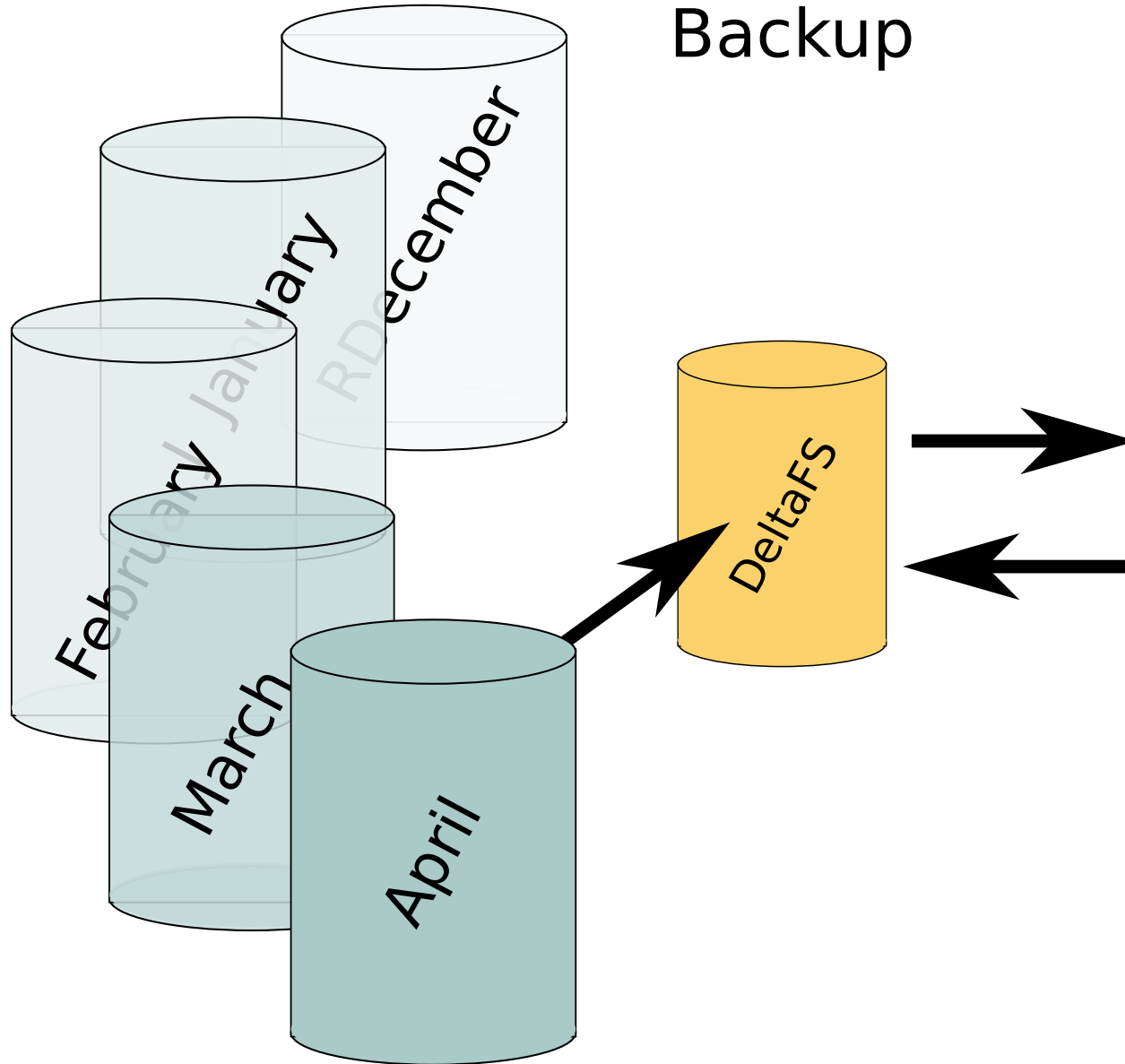
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Use DeltaFS to store your filesystem remotely,
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Use extra space to cache data from the Base

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Virtual Machines

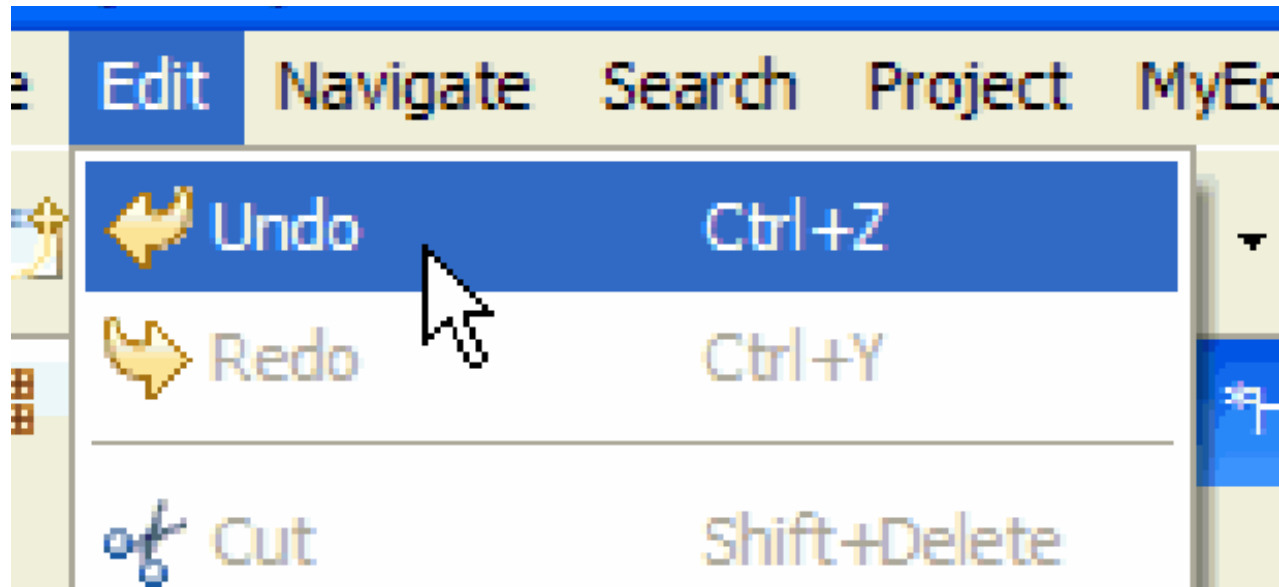


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Speculation



FUSE Implementation

The Delta is a log-structured filesystem

Naturally stores diffs

Healthy for solid state disks

Use any read-only directory as the Base

Immutable filesystems (SFS, CFS, etc) preferable

Lots of stuff not implemented

Log cleaning, commit, caching, special file types