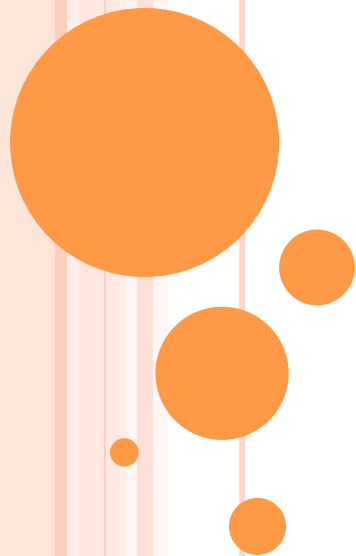




EPIDEMIC TECHNIQUES

Ki Suh Lee

OUTLINE

- Epidemic Protocol
- Epidemic Algorithms for Replicated Database Maintenance
- Astrolabe: A Robust and scalable technology for distributed system monitoring, management, and data mining



EPIDEMIC PROTOCOL

- *Gossip Protocol*: efficient and robust for data dissemination
- From Mathematical Theory of Epidemiology
- *Direct-mail*: Each update is mailed to all sites
- *Anti-entropy*: Every site regularly chooses another site at random and resolves differences
- *Rumor mongering*: Periodically chooses another site at random and ensures the update. When a site has tried to share a hot rumor with **too many sites** that have already seen it, *stop propagating it*



EXAMPLES OF GOSSIP

○ *Anti-entropy*

- Bayou(Xerox, 1995)
- Failure Detection Systems(Cornell, 1998)
- Bimodal Multicast(Cornell, 1998)
- Astrolabe(Cornell, 1999)
- Lightweight Probabilistic Broadcast(2003)
- Kelips(Cornell, 2003)
- Bamboo(Berkeley, 2003)

○ *Rumor Mongering*

- Trickle(2004)

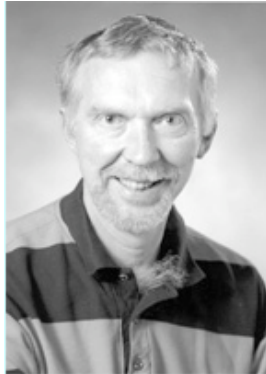


A decorative vertical bar on the left side of the slide, composed of several overlapping orange rectangles of varying heights and widths. To the right of this bar, there are several orange circles of different sizes, some of which are partially overlapping the bar.

EPIDEMIC ALGORITHM FOR REPLICATED DATABASE MAINTENANCE

Alan Demers, Dan Greene, Carl Hauser, Wes Irish,
John Larson, Scott Shenker, Howard Sturgis, Dan
Swinehart, and Doug Terry

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MOTIVATION

- Clearinghouse Servers on Xerox Corporate Internet(CIN) (1987)
 - Several thousand workstations, servers, and computing hosts connected by gateways and phone lines
- Performance problems due to traffic created to achieve consistency on replicated domains
- Used direct mail and anti-entropy.
- Anti-entropy couldn't be completed because of the load on the network.



INTRODUCTION

- Goal:

- To design algorithms for distributing updates and driving replicated database toward consistency
- Efficient, robust, and scalable

- Two Important Considerations

- The **time** for an update to propagate to all sites
- The **network traffic** generated in propagating a single update



EPIDEMIC ALGORITHMS

- Direct Mail
- Anti-entropy
- Rumor mongering

TERMINOLOGY

- “**infective**”: a site holding an update it is willing to share
- “**susceptible**”: a site that has not yet received an update
- “**removed**”: a site that has received an update but is no longer willing to share

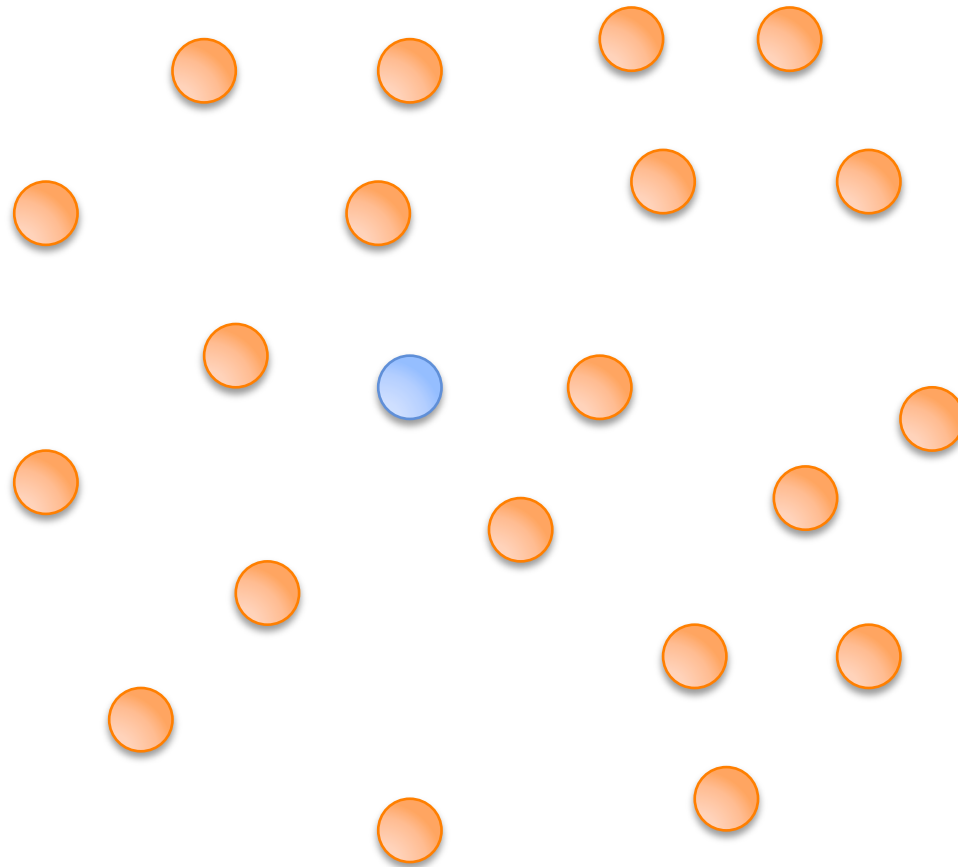


DIRECT MAIL

- Notify all other sites of an update
- When update received, check timestamp
 - Timely and reasonably efficient
- Not completely reliable.
 - Messages may be discarded
 - Source may not know all other nodes
- n messages per update

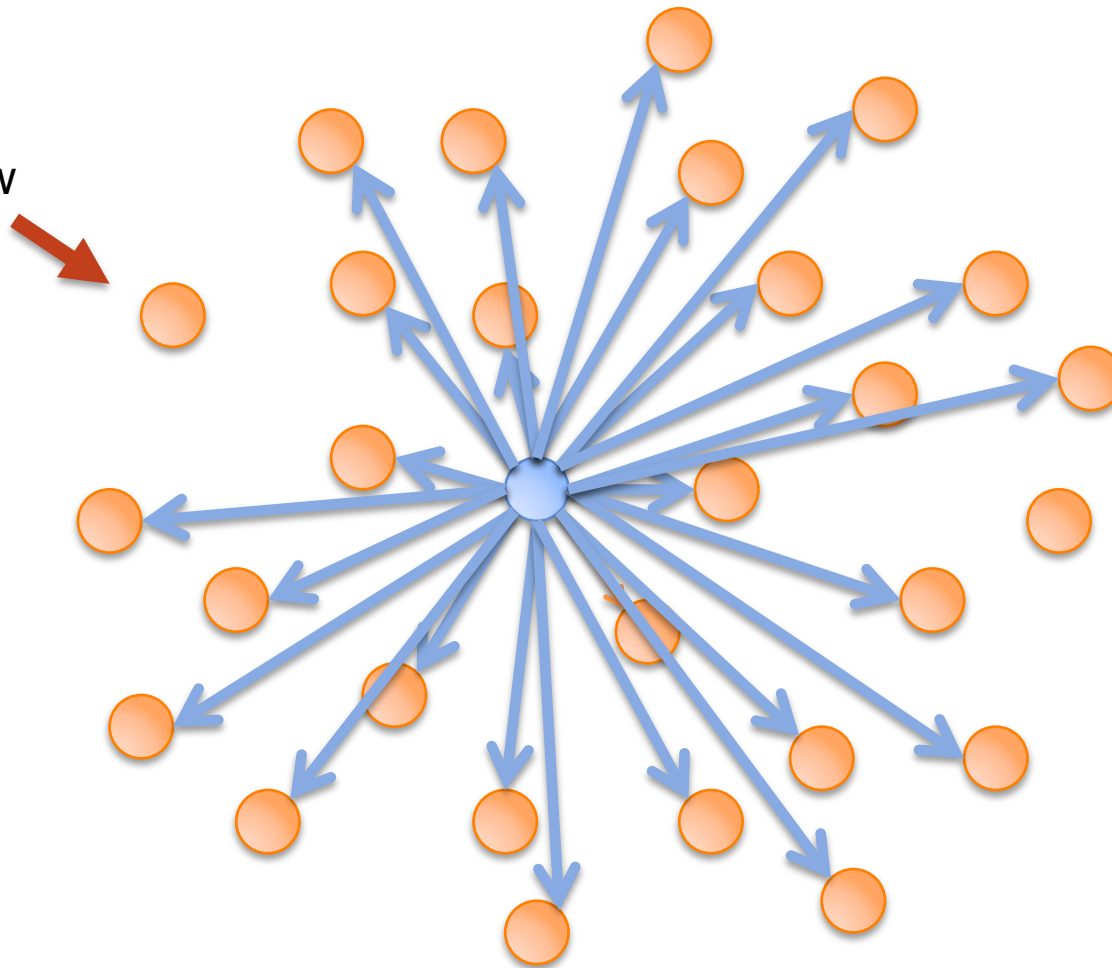


DIRECT MAIL



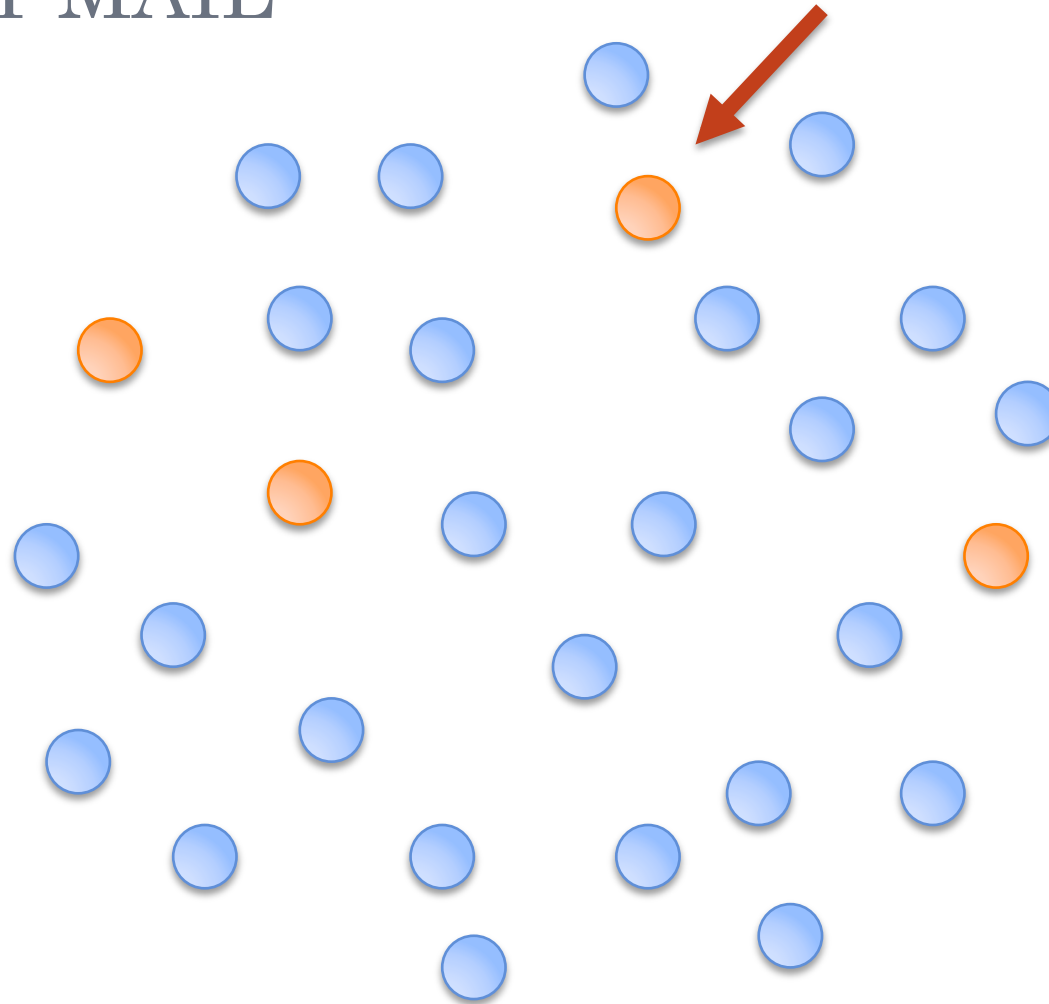
DIRECT MAIL

May not know
this node



DIRECT MAIL

Messages may
be dropped

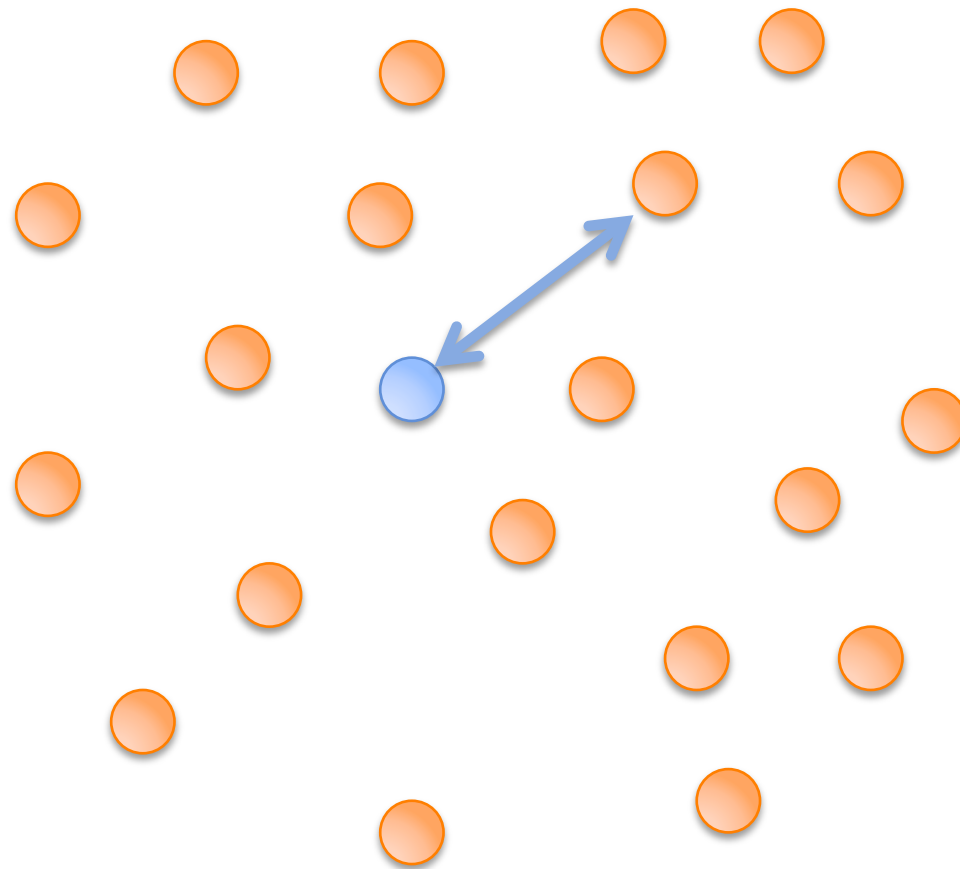


ANTI-ENTROPY(SIMPLE EPIDEMIC)

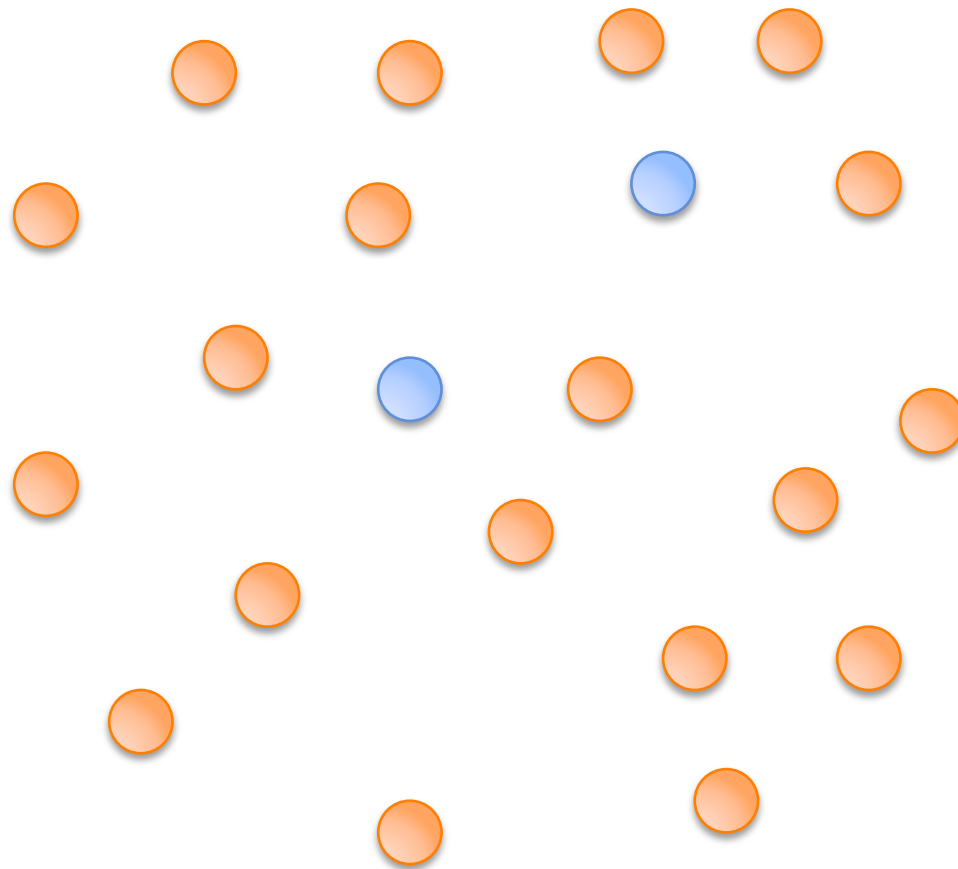
- every site regularly chooses another site **at random**
- by exchanging content, resolves any differences between them
 - **Eventually** infect the entire population
 - Extremely **reliable**, but **expensive**
 - Propagates more slowly than direct mail
 - **$O(\log n)$** to eventually infect all nodes
- Differences are resolved using:
 - **Push**: infective $\rightarrow$ susceptible
 - **Pull**: susceptible $\rightarrow$ infective
 - **Push-pull**: depending on timestamp, chooses either push or pull



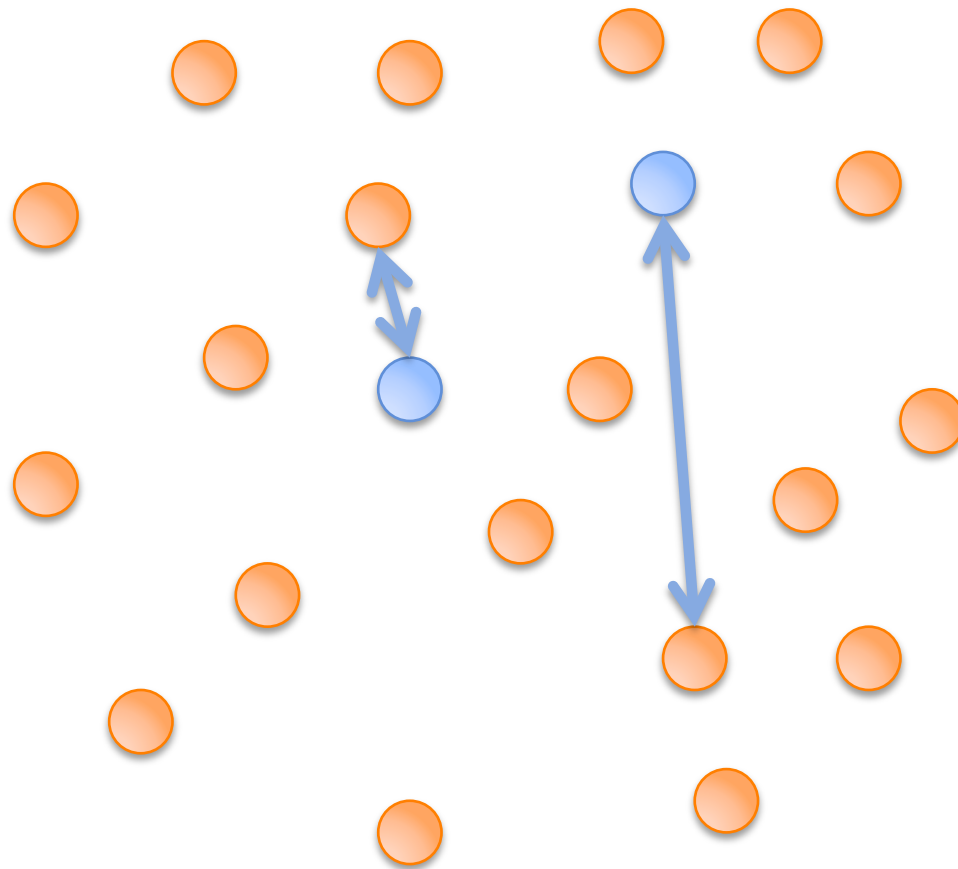
ANTI-ENTROPY



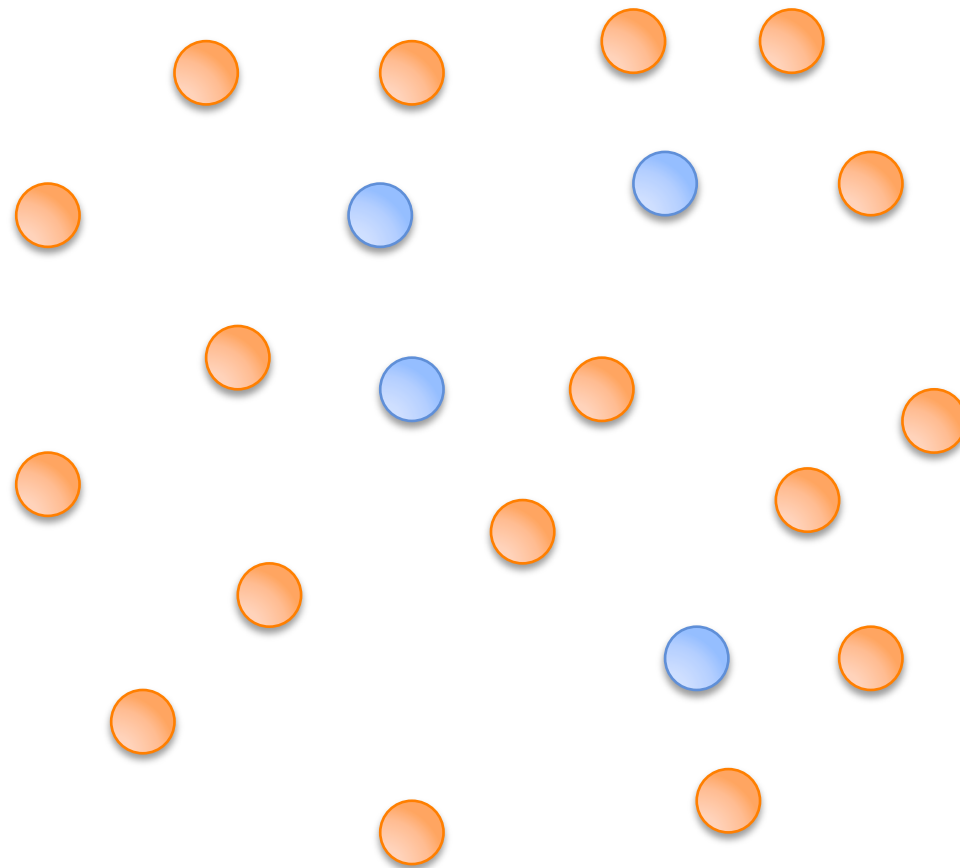
ANTI-ENTROPY



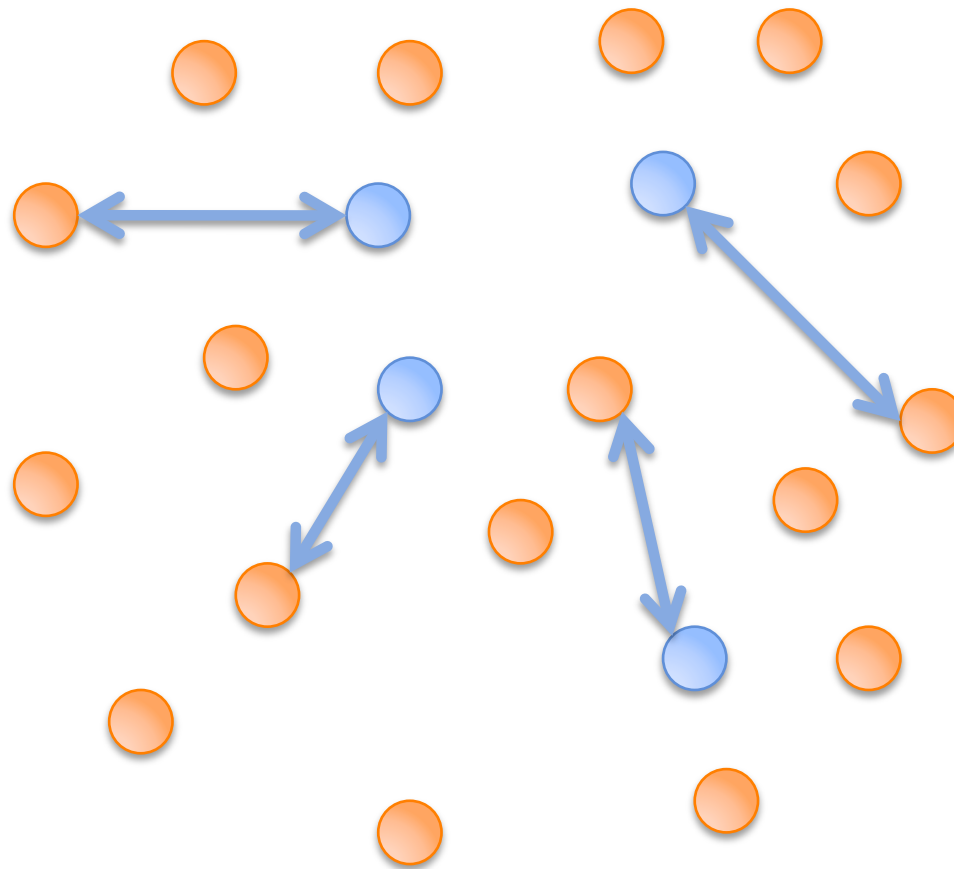
ANTI-ENTROPY



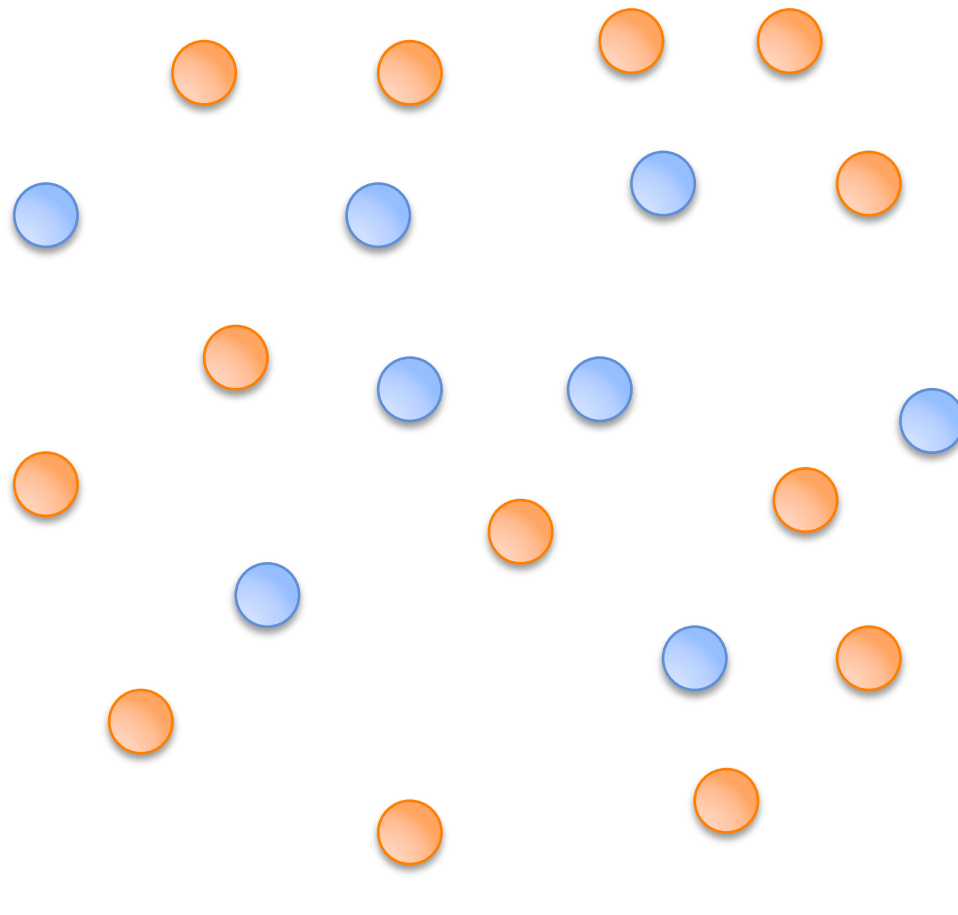
ANTI-ENTROPY



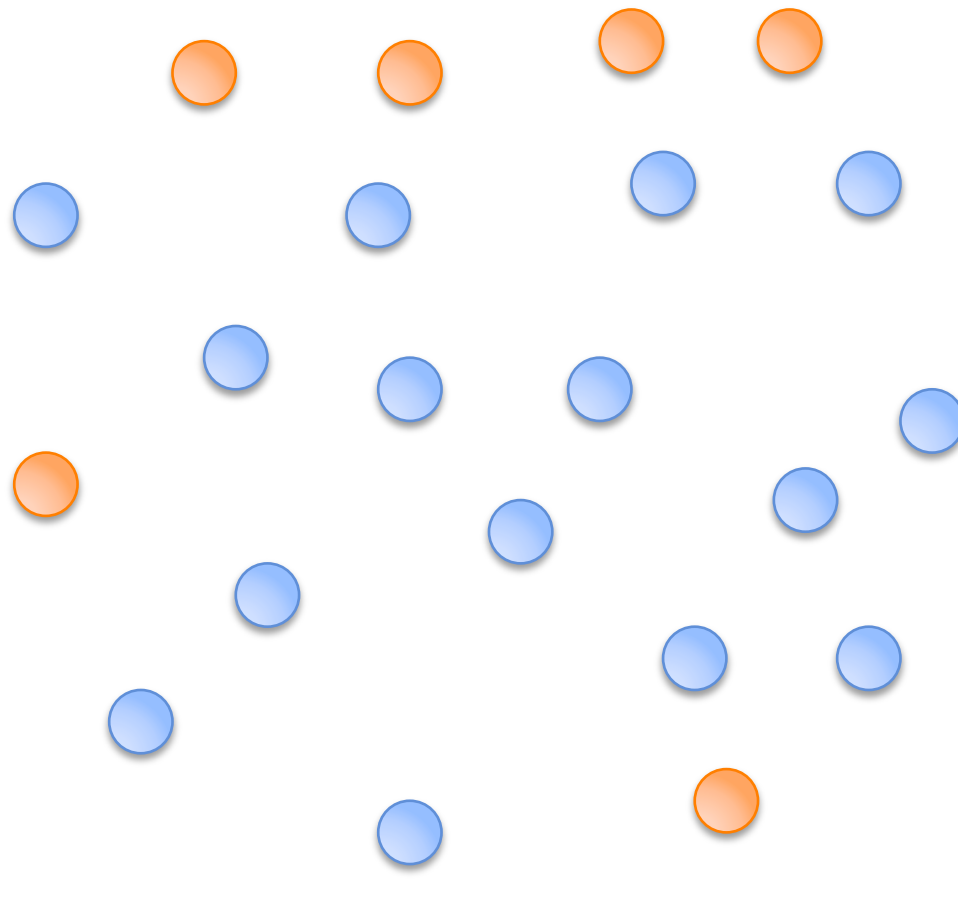
ANTI-ENTROPY



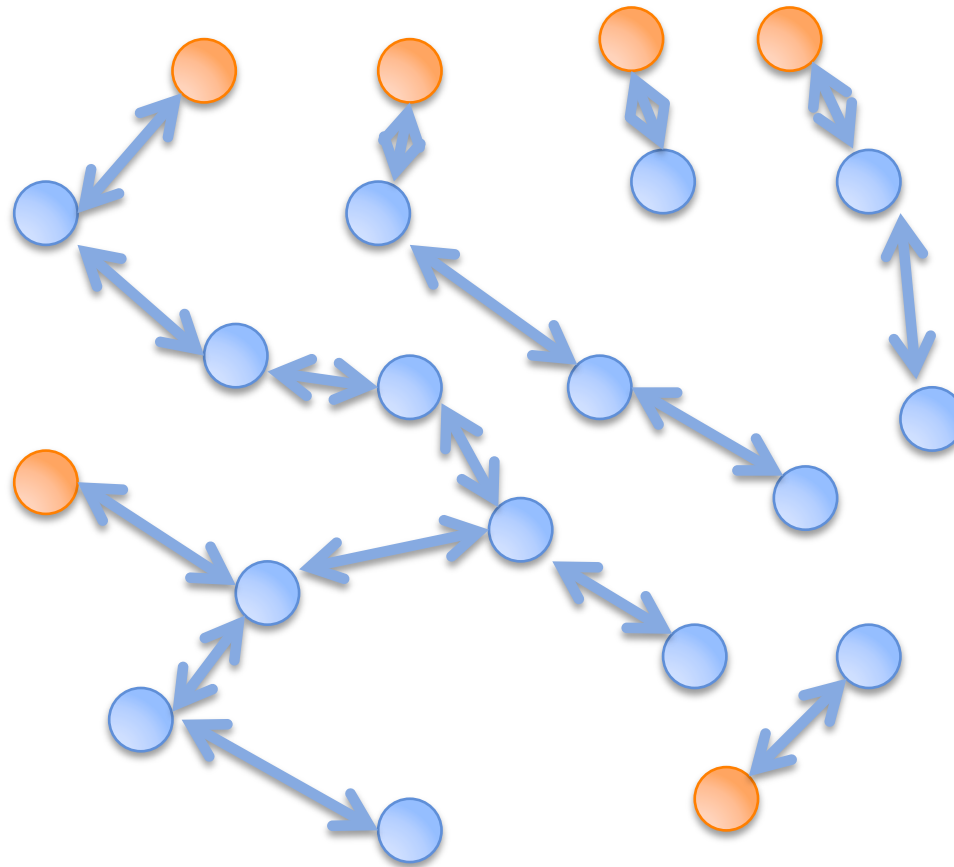
ANTI-ENTROPY



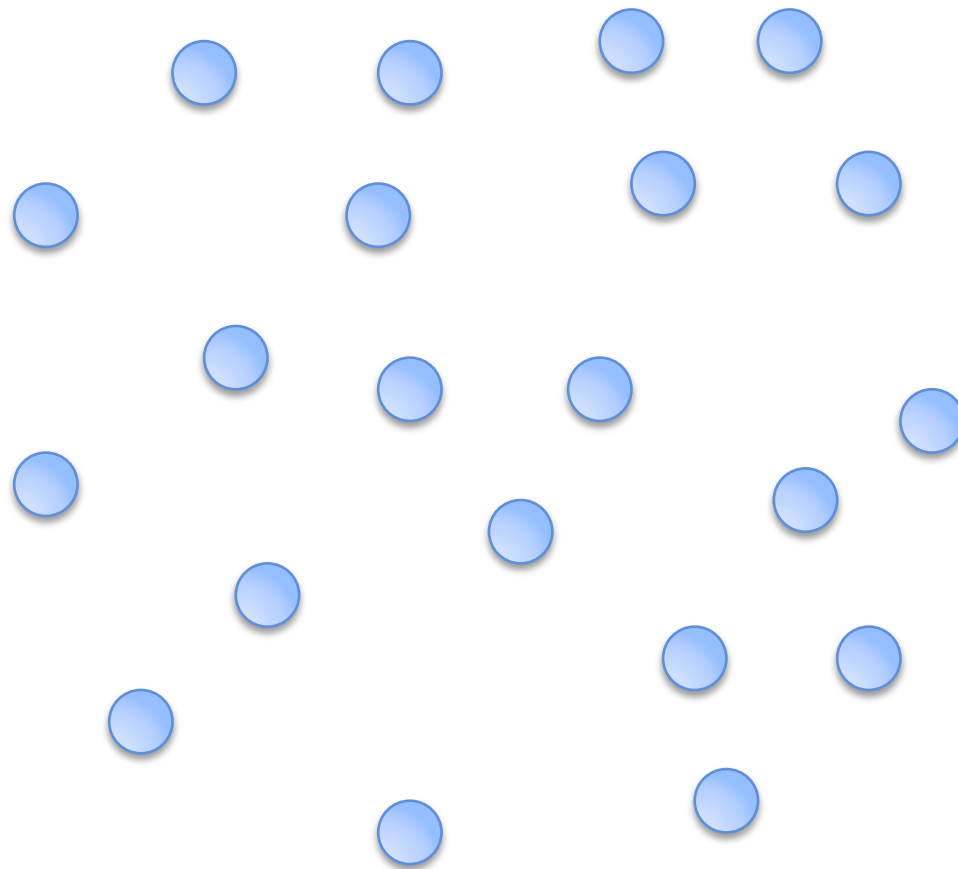
ANTI-ENTROPY



ANTI-ENTROPY



ANTI-ENTROPY



PUSH VS. PULL

- p_i – Probability that a node is susceptible after the i^{th} round
- Pull: $p_{i+1} = p_i^2$
- Push: $p_{i+1} = p_i \left(1 - \frac{1}{n}\right)^{n(1-p_i)} = p_i e^{-1}$
- Pull converges faster than push



ANTI-ENTROPY: OPTIMIZATIONS

- Comparing two complete copies is **expensive**
- For performance improvement, we can use
 - Checksum
 - Recent Update Lists
 - Inverted Index by timestamp

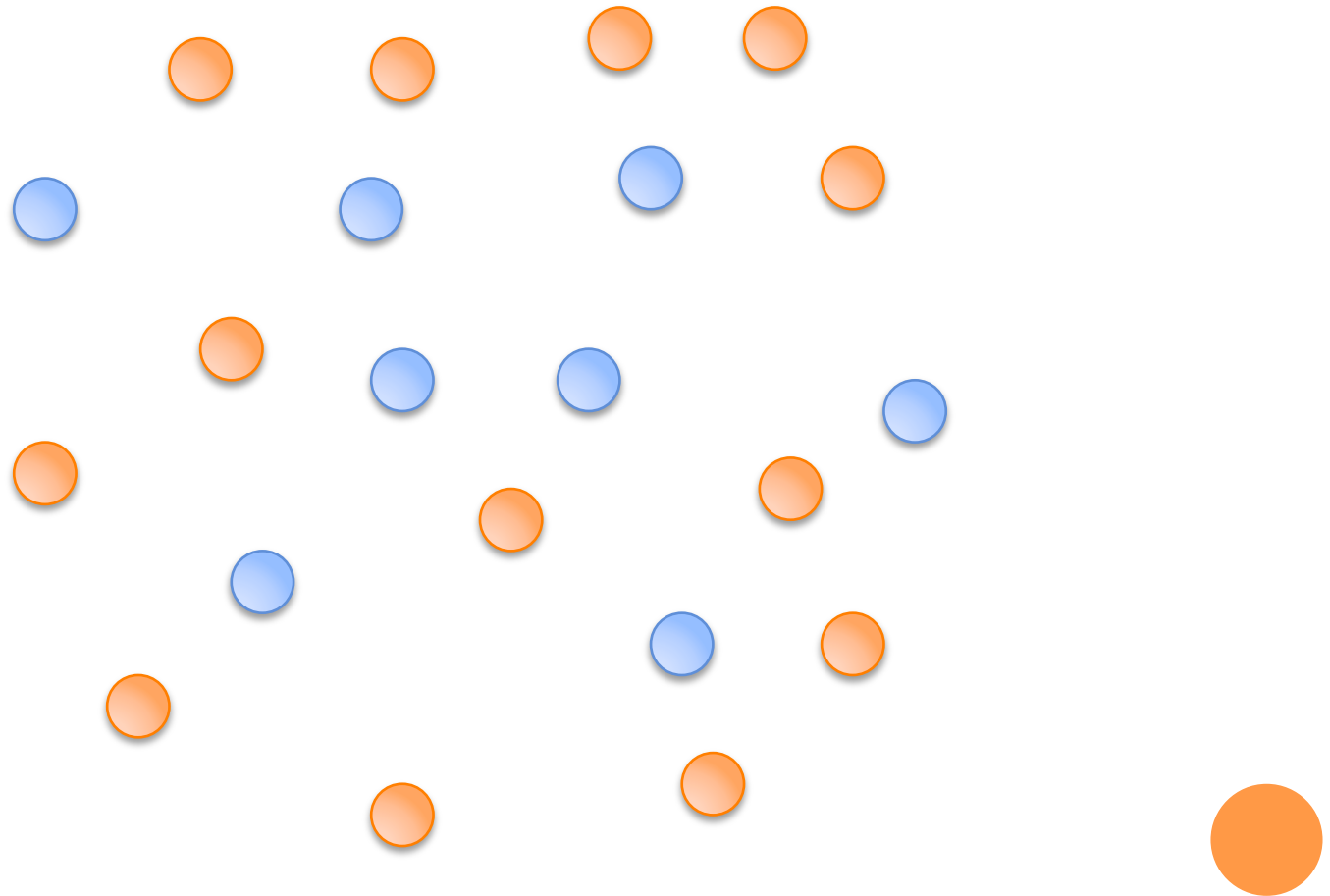


COMPLEX EPIDEMICS

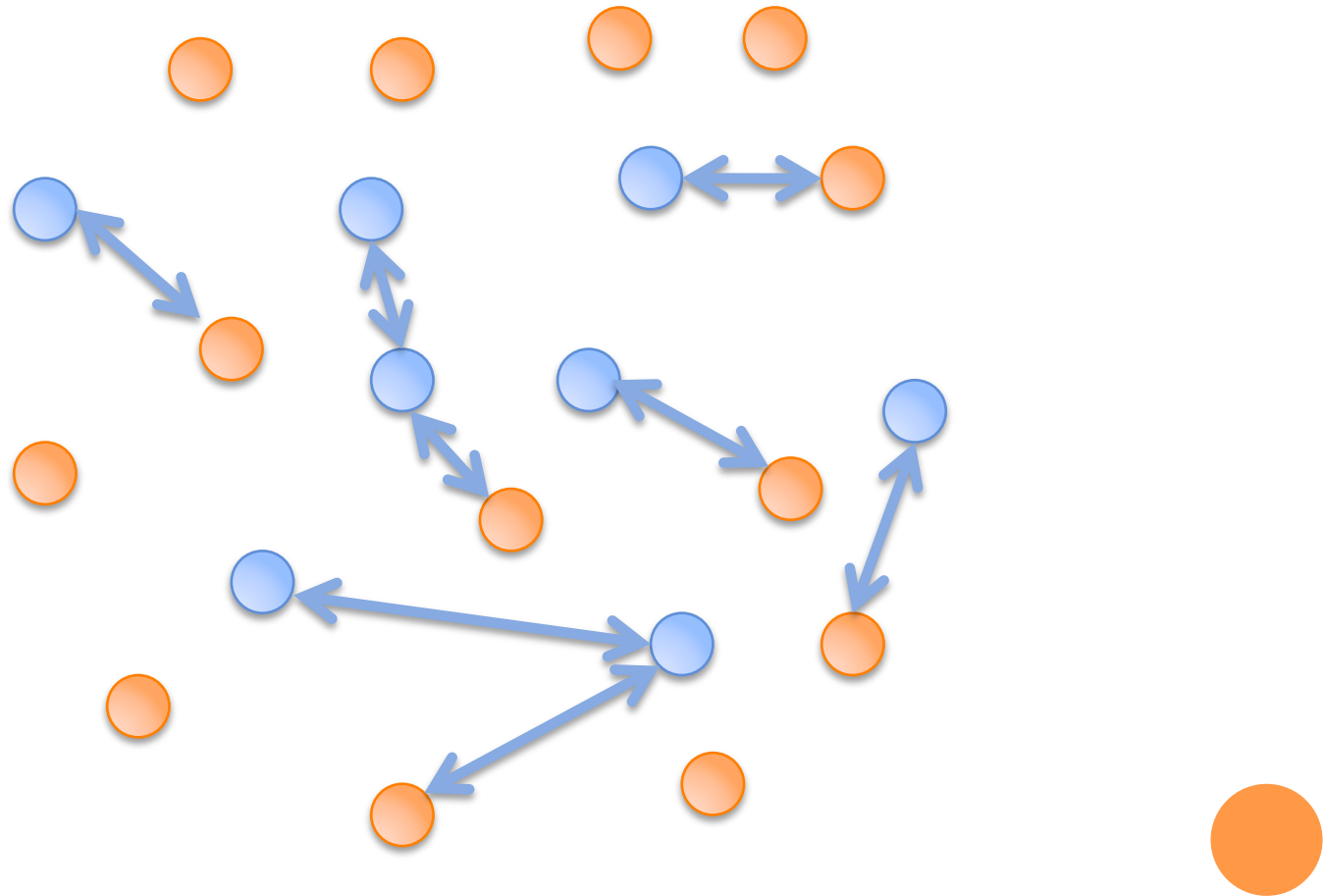
- Sites are initially “susceptible”
- If a node receives an update(“hot rumor”), it becomes “infective”
- Randomly choose a node and share the update
- If chosen node is “infective”, the node becomes “removed” with probability $1/k$
 - $k=1$, 20% miss the rumor
 - $k=2$, 6% miss the rumor
- Requires fewer resources
- There is a chance that an update will not reach all sites.



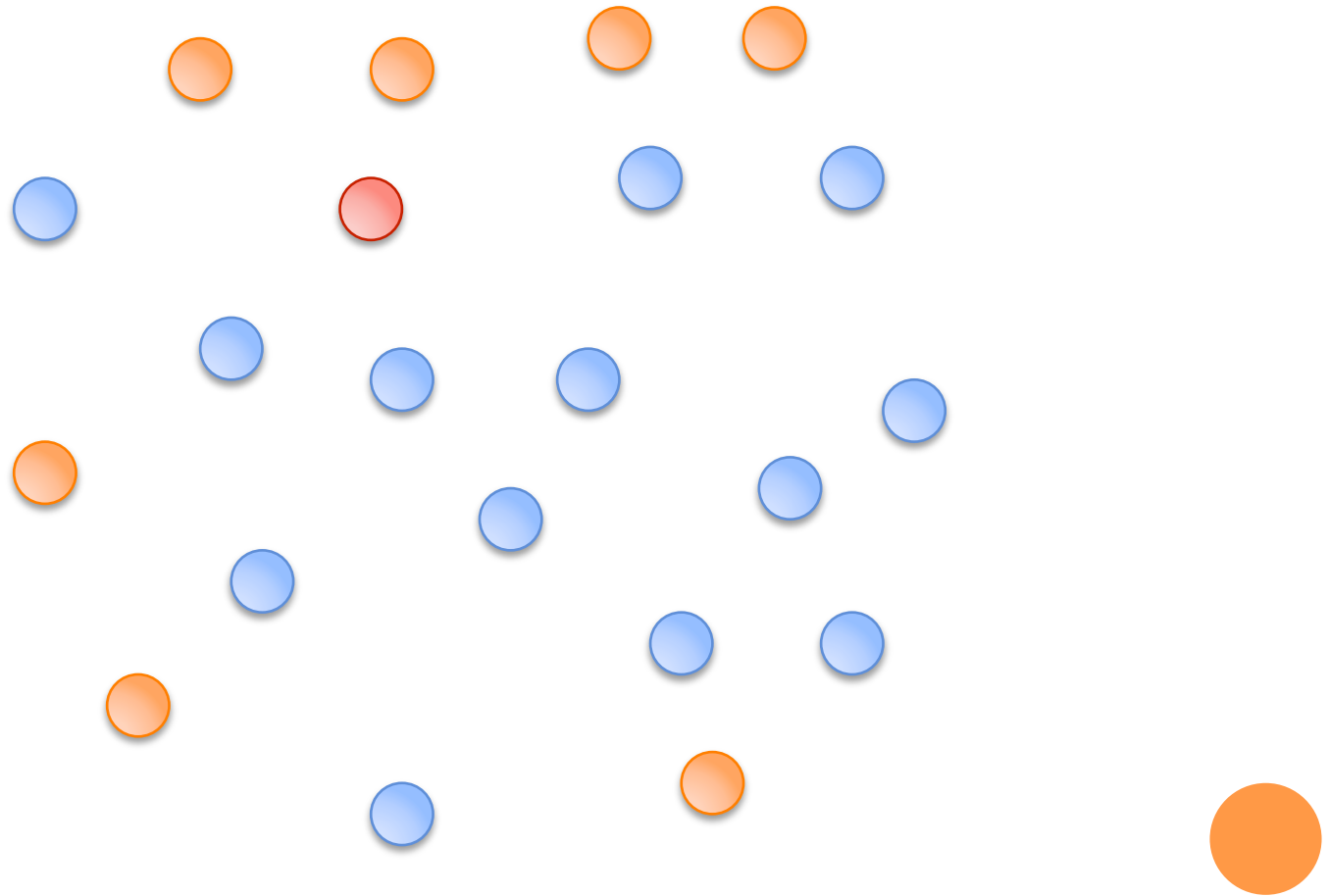
RUMOR MONGERING



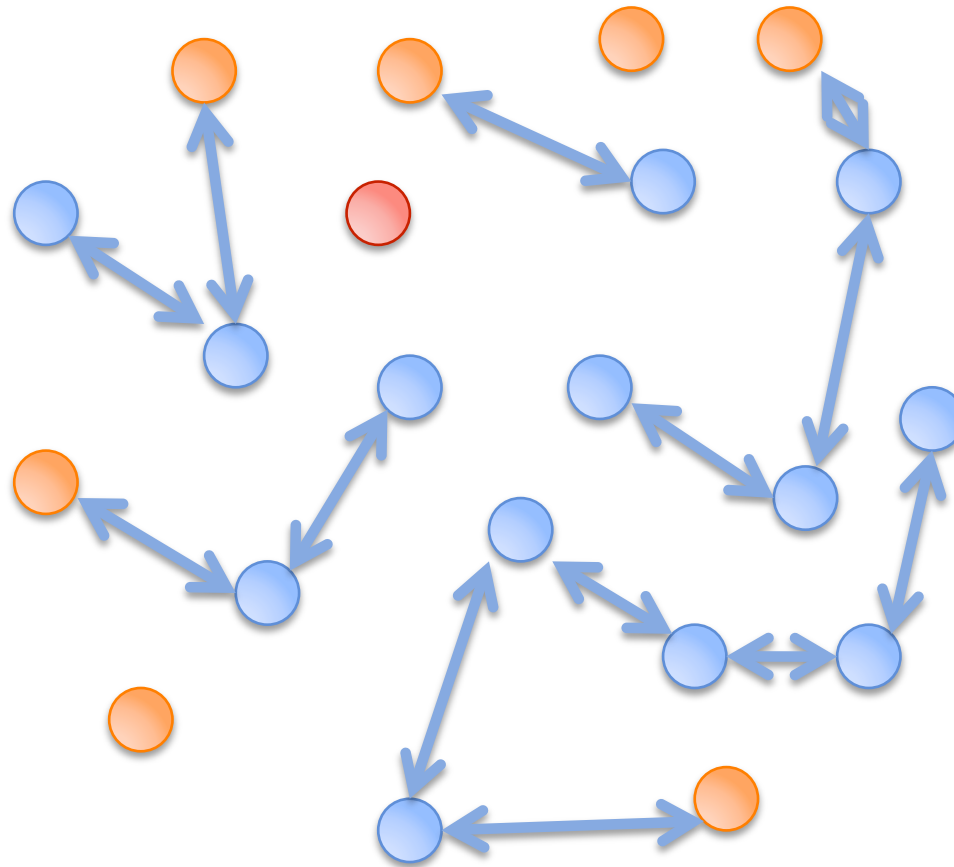
RUMOR MONGERING



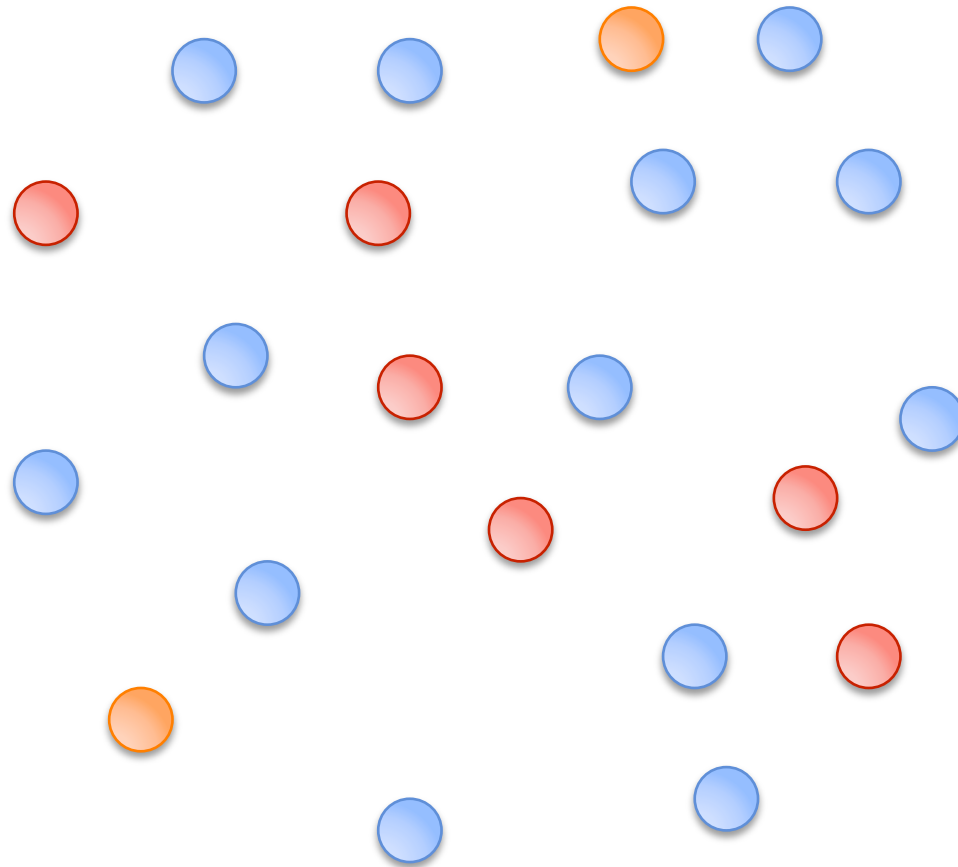
RUMOR MONGERING



RUMOR MONGERING



RUMOR MONGERING



VARIATIONS OF COMPLEX EPIDEMIC

- Criteria to judge epidemics
 - **Residue**: remaining susceptibles when the epidemic finishes
 - **Traffic**: Total update traffic / # of sites
 - **Delay**:
 - t_{avg} : Average of the difference between the time of the initial injection and the arrival of the update at a given site
 - t_{last} : the delay until the last site receives the update



VARIATIONS (CONT')

- Blind vs. Feedback
- Counter vs. Coin
- Push vs. Pull
- Minimization
- Connection Limit
- Hunting



Table 1. Push, Feedback & Counters

Counter	Residue	Traffic	Convergence	
k	s	m	t_{avg}	t_{last}
1	0.176	1.74	11.0	16.8
2	0.037	3.30	12.1	16.9
3	0.011	4.53	12.5	17.4
4	0.0036	5.64	12.7	17.5
5	0.0012	6.68	12.8	17.7

Table 2. Push, Blind & Coin

1	0.960	0.04	19	38
2	0.205	1.59	17	33
3	0.060	2.82	15	32
4	0.021	3.91	14.1	32
5	0.008	4.95	13.8	32

Table 3. Pull, Feedback & Counters

1	0.031	2.7	9.97	17.63
2	0.00058	4.49	10.07	15.39
3	0.000004	6.09	10.08	14.00



COMBINING ANTI-ENTROPY & COMPLEX EPIDEMIC

- Complex Epidemic
 - (+) spread updates rapidly
 - (+) low network traffic
 - (-) sometimes can fail
- Anti-entropy
 - (+) robust
 - (-) expensive
- Complex Epidemic for an initial distribution / redistribution and Anti-entropy for an infrequent backup
 - Every update eventually reaches every site
 - Can significantly reduce the cost of distribution



DELETION AND DEATH CERTIFICATES

- Replace deleted items with *death certificates*(DC) which carry timestamps
- When old copies of deleted items meet death certificates, remove them
- Delete death certificates
 - When every site has seen it
 - After holding it for fixed threshold of time



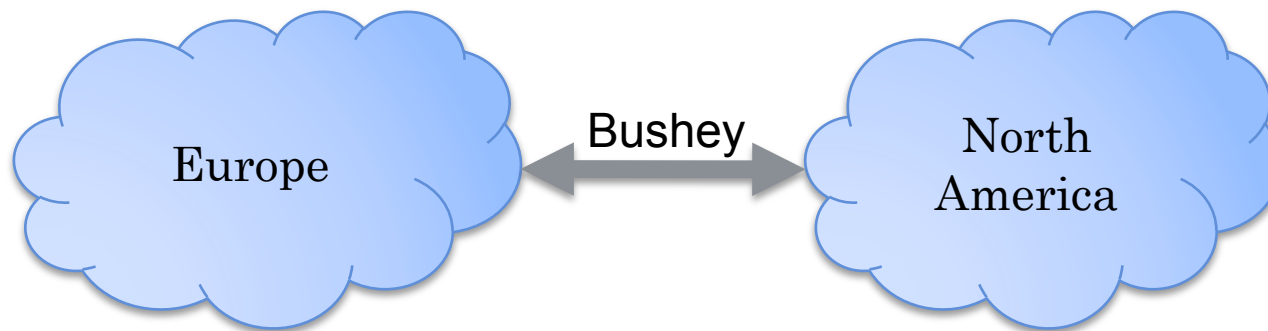
DORMANT DEATH CERTIFICATES

- Tradeoff between the amount of space and the risk of obsolete items being resurrected
- After threshold $t1$, delete old DCs at most sites, retaining “**dormant**” at only a few sites
- When obsolete update encounters a dormant DC, propagate DC again
- After $t1+t2$, discard dormant DCs.



SPATIAL DISTRIBUTIONS

- Nonuniform spatial distribution can significantly reduce the traffic
 - Favor nearby neighbors
 - Trade off between convergence time and average traffic per link



CIN topology



SPATIAL DISTRIBUTION: ANTI-ENTROPY

- Can significantly reduce traffic on critical links
- Slow convergence doesn't change the total amount of traffic
- Robust: With probability 1, update converges.

Spatial	t_{last}	t_{avg}	Compare Traffic		Update Traffic	
Distribution			Average	Bushey	Average	Bushey
uniform	7.81	5.27	5.87	75.74	5.85	74.43
a=1.2	10.04	6.29	2.00	11.19	2.61	17.52
a=1.4	10.31	6.39	1.93	8.77	2.49	14.10
a=1.6	10.94	6.70	1.71	5.72	2.27	10.88
a=1.8	11.97	7.21	1.52	3.74	2.07	7.68
a=2.0	13.32	7.76	1.36	2.38	1.89	5.87

SPATIAL DISTRIBUTION:RUMOR MONGERING

- Less robust than anti-entropy
- Increase k to give 100% distribution
- Worthwhile improvements

Spatial	k	t_{last}	t_{avg}	Compare Traffic		Update Traffic	
Distribution				Average	Bushey	Average	Bushey
uniform	4	7.83	5.32	8.87	114.0	5.84	75.87
a=1.2	6	10.14	6.33	3.20	18.0	2.60	17.25
a=1.4	5	10.27	6.31	2.86	13.0	2.49	14.05
a=1.6	8	11.24	6.90	2.94	9.80	2.27	10.54
a=1.8	7	12.04	7.24	2.40	5.91	2.08	7.69
a=2.0	6	13.09	7.74	1.99	3.44	1.90	5.94

CONCLUSION

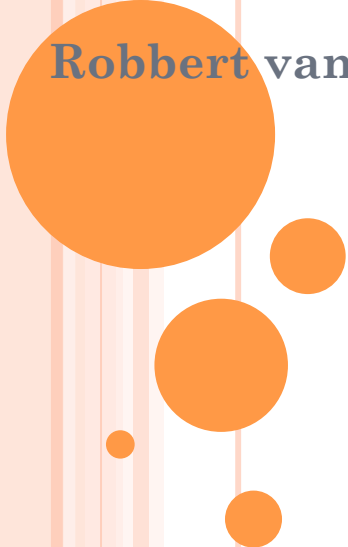
- Characteristics of Anti-entropy and Rumor Mongering
- Anti-entropy
 - can spread updates to all node with probability 1
 - Reduces average link traffic
- Rumor Mongering
 - If combined with anti-entropy, can greatly reduce the cost of redistribution
- Requires Membership though





ASTROLABE: A ROBUST AND SCALABLE TECHNOLOGY FOR DISTRIBUTED SYSTEM MONITORING, MANAGEMENT, AND DATA MINING

Robbert van Renesse, Kenneth P. Birman, and Werner Vogels



AUTHORS



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Cornell Univ.



Robbert van Renesse
Cornell Univ.



Werner Vogels
Amazon.com CTO



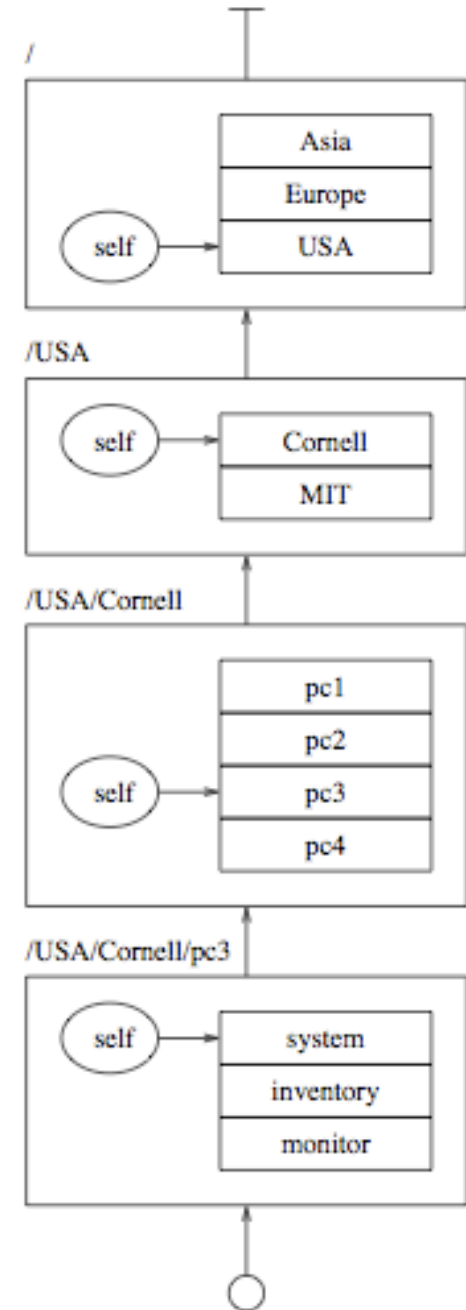
OVERVIEW

- Distributed Information Management System
 - Monitors the dynamically changing state of resources
 - Reports **summaries** of information
- Design principles
 - Scalability through hierarchy
 - Flexibility through mobile code
 - Robustness through a randomized p2p protocol
 - Security through certificates
- Now used in Amazon.com



ZONE AND MIB

- Zone name: path of zone identifiers from the root
- Management Information Base(MIB): attribute list containing the information associated with the zone
 - Each agent has a local copy of the root MIB, the MIBs of each child of the root
 - Each agent maintains MIB list of child zones



GOSSIP PROTOCOL

- Epidemic p2p protocol to propagate information
- Each zone elects a set of representative agents to gossip on behalf of that zone.
 - An agent may represent more than one zone
- Each agent periodically gossips
 - Picks one of the child zones at random,
 - Picks a random agent from child's list
 - Sends attributes of all the child zones up to root level.
- Gossip spreads quickly, $O(\log n)$
- For scalability, robustness, and rapid dissemination of updates, **eventual consistency** is adopted.



EVENTUAL CONSISTENCY

- Probabilistic consistency
- Given an aggregate attribute X that depends on some other attribute Y
 - When an update u is made to Y , either u itself, or an update to Y made after u , is eventually reflected in X
 - With probability 1



ASTROLABE IS A FLEXIBLE MONITORING OVERLAY



swift.cs.cornell.edu



Name	Time	Load	Weblogic?	SMTP?	Word Version
swift	2271	1.8	0	1	6.2
falcon	1971	1.5	1	0	4.1
cardinal	2004	4.5	1	0	6.0

Periodically, pull data from monitored systems



cardinal.cs.cornell.edu



Name	Time	Load	Weblogic ?	SMTP?	Word Version
swift	2003	.67	0	1	6.2
falcon	1976	2.7	1	0	4.1
cardinal	2231	1.7	1	1	6.0

STATE MERGE: CORE OF ASTROLABE EPIDEMIC



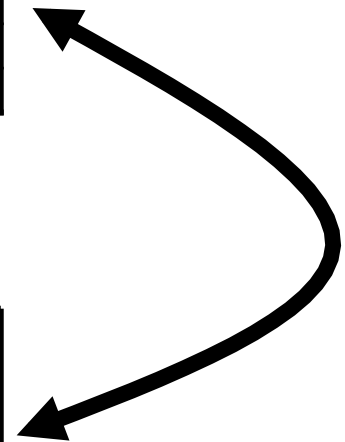
swift.cs.cornell.edu

Name	Time	Load	Weblogic?	SMTP?	Word Version
swift	2011	2.0	0	1	6.2
falcon	1971	1.5	1	0	4.1
cardinal	2004	4.5	1	0	6.0



cardinal.cs.cornell.edu

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falcon	1976	2.7	1	0	4.1
cardinal	2201	3.5	1	1	6.0



STATE MERGE: CORE OF ASTROLABE EPIDEMIC



From Ken's slide <http://www.cs.cornell.edu/courses/cs614/2006fa/Slides/Epidemics.ppt>

STATE MERGE: CORE OF ASTROLABE EPIDEMIC



swift.cs.cornell.edu

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cardinal	2201	3.5	1	1	6.0

From Ken's slide <http://www.cs.cornell.edu/courses/cs614/2006fa/Slides/Epidemics.ppt>

SCALING UP... AND UP...

- We don't want every system to “see” all others (cost would be huge)
- Instead, structure into “zones”. You only see data from your neighbors...



cardinal.cs.cornell.edu

Name	Time	Load	Weblogi	SMTP?	Word
swift	2011	2.0	0	1	6.2
falcon	1976	2.7	1	0	4.1
cardinal	2201	3.5	1	1	6.0

A FORM OF DATA MINING CONTINUOUSLY SUMMARIZES REMOTE INFORMATION

Dynamically changing
query output is visible
system-wide

Name	Avg Load	WL contact	SMTP contact
SF	2.6	123.45.61.3	123.45.61.17
NJ	1.8	127.16.77.6	127.16.77.11
Paris	3.1	14.66.71.8	14.66.71.12

SQL query
“summarizes”
data

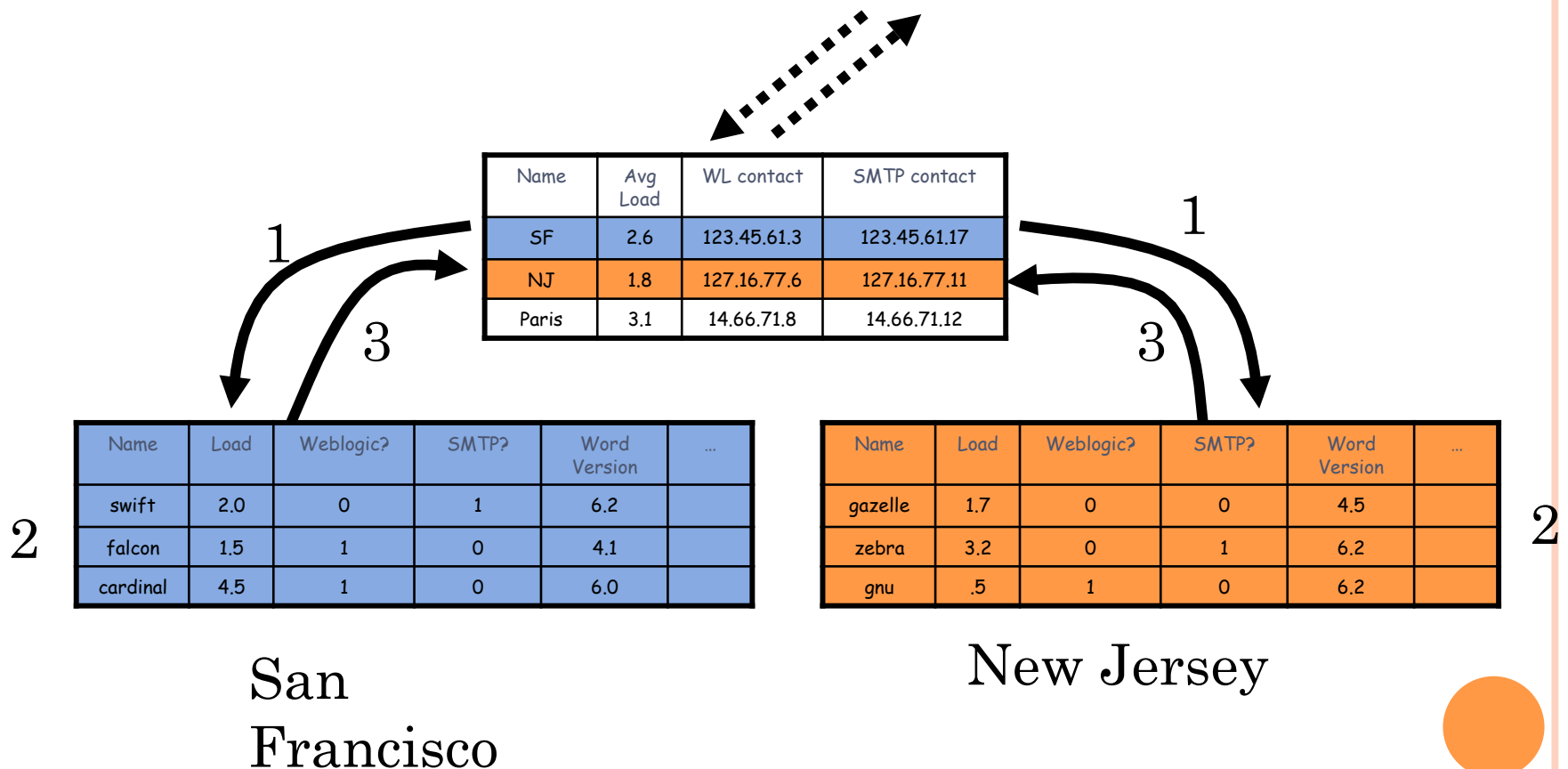
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swift	2.0	0	1	6.2	
falcon	1.5	1	0	4.1	
cardinal	4.5	1	0	6.0	

San
Francisco

Name	Load	Weblogic?	SMTP?	Word Version	...
gazelle	1.7	0	0	4.5	
zebra	3.2	0	1	6.2	
gnu	.5	1	0	6.2	

New Jersey

(1) QUERY GOES OUT... (2) COMPUTE
LOCALLY... (3) RESULTS FLOW TO TOP
LEVEL OF THE HIERARCHY



HIERARCHY IS VIRTUAL... DATA IS REPLICATED

Yellow leaf node “sees” its neighbors and the domains on the path to the root.

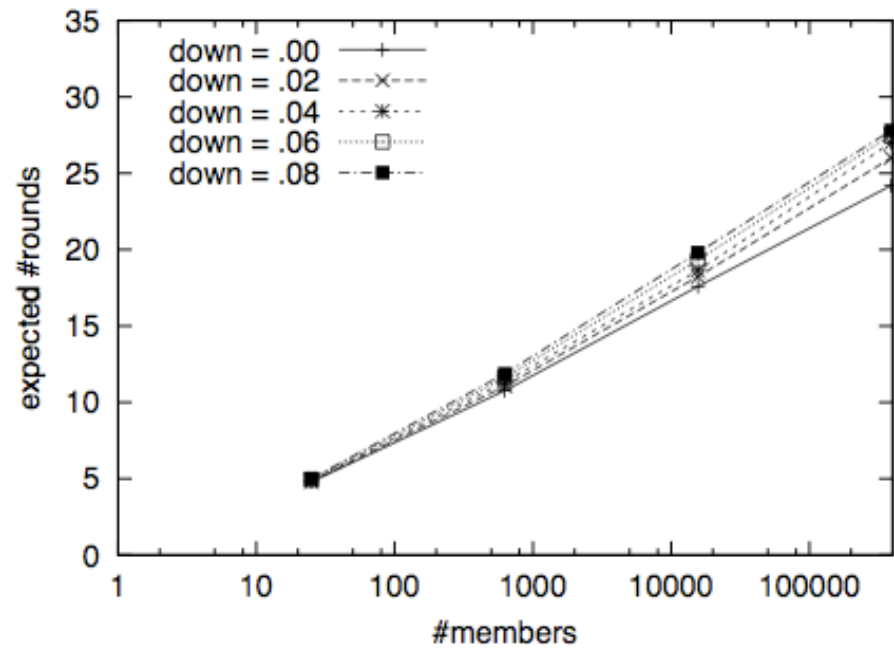
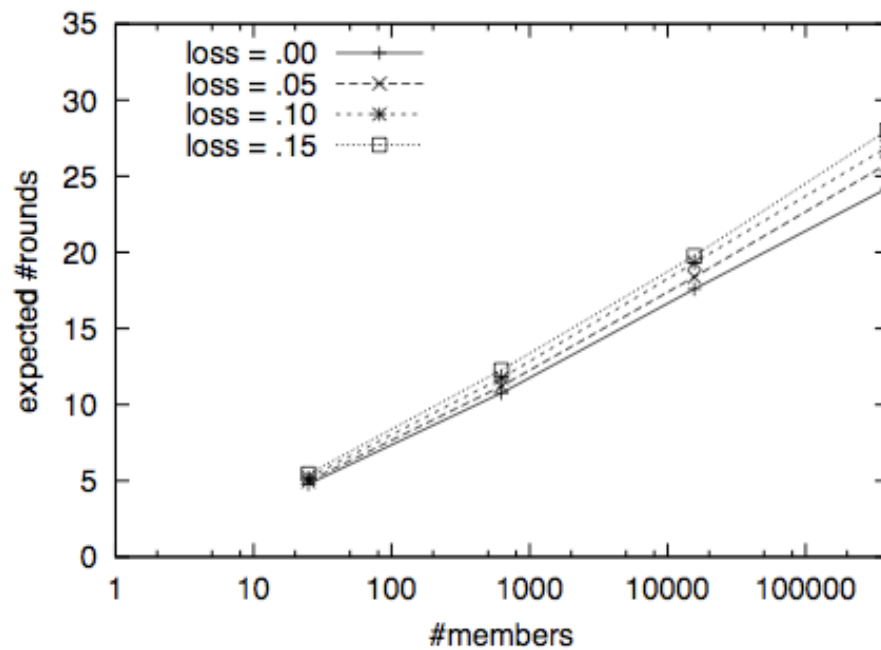
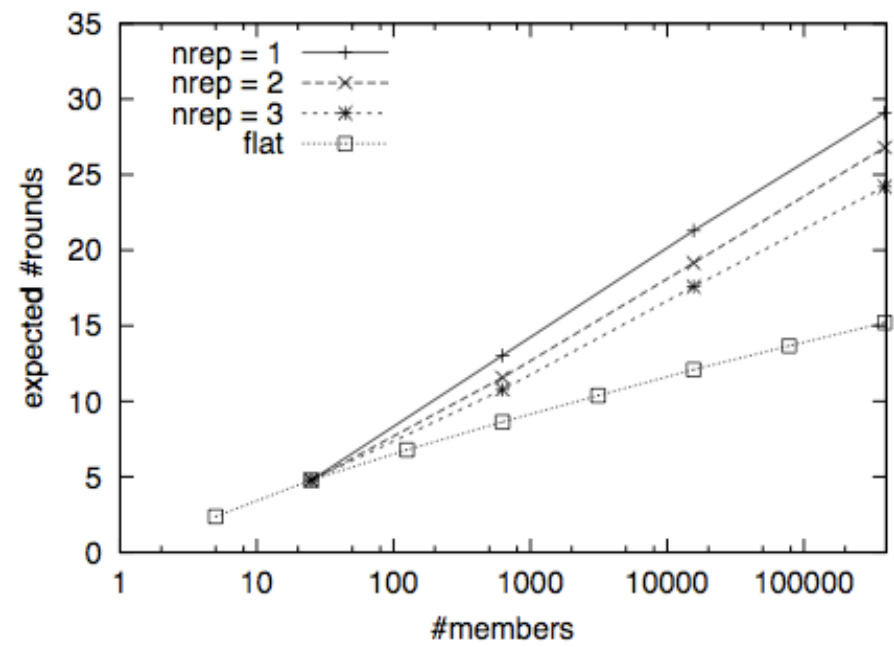
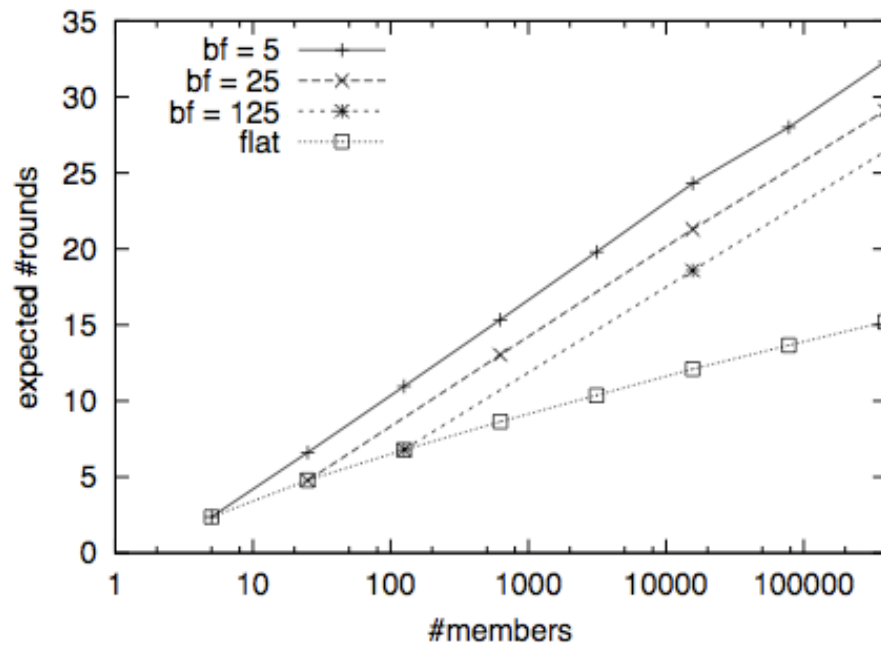
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Paris	3.1	14.66.71.8	14.66.71.12

Name	Load	Weblogic?	SMTP?	Word Version	...
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falcon	1.5	1	0	4.1	
cardinal	4.5	1	0	6.0	

San Francisco

Name	Load	Weblogic?	SMTP?	Word Version	...
gazelle	1.7	0	0	4.5	
zebra	3.2	0	1	6.2	
gnu	.5	1	0	6.2	

New Jersey



Average # of rounds necessary to infect all nodes

CONCLUSION

- Tree-based gossip protocol
- Robust and scalable
- Eventual Consistency



DISCUSSION

- Anti-entropy vs. rumor mongering?
- Scalability?
- Eventual Consistency?



QUESTION?

