

# CS633 Spring 06 — Problems 2

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These problems come from Chapter 3 of [L04].

## 1 Use of E-F Games

Use E-F games to show the following are not FO definable:

- a) A graph is planar. (**Hint:** Recall Kuratowski's Theorem: the planar graphs are those containing a subgraph homeomorphic to  $K_5$  or  $K_{3,3}$ ).
- b) A graph has a Hamiltonian circuit.
- c) A graph is 2-colorable.
- d) A graph is acyclic. (**Hint:** Tuesday's lecture.)

## 2 A Brain Teaser Related to Types

Consider the sets of the form

$$X_\phi = \{n \in \mathbb{N} \mid L_n \models \phi\}$$

where  $\phi$  is a first-order sentence and  $L_n$  is a linear order with  $n$  elements. For example, if

$$\psi = \forall x \forall y \forall z (x = y \vee x = z \vee y = z)$$

then

$$X_\psi = \{1, 2\}$$

and if

$$\theta = \exists x \exists y \exists z (x < y \wedge y < z)$$

then

$$X_\theta = \{3, 4, 5, \dots\}$$

Can you give a characterization of the sets  $X_\phi$  in general?