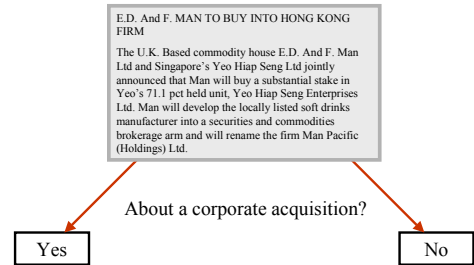


CS630 Representing and Accessing Digital Information

Text Classification: Intro and Naïve Bayes

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Text Classification Example



Text Classification

- **Assign pieces of text to predefined categories based on content**
- **Types of text**
 - Documents (typical)
 - Paragraphs
 - Sentences
 - WWW-Sites
- **Different types of categories**
 - By topic
 - By function
 - By author
 - By style

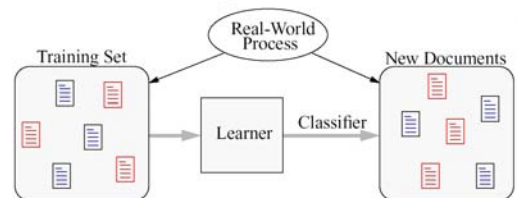
Text Classification Applications

- **Help-Desk Support**
 - Who is an appropriate expert for a particular problem?
- **Information Filtering Agent**
 - Which news articles are interesting to a particular person?
- **Relevance Feedback**
 - What are other documents relevant for a particular query?
- **Knowledge Management**
 - Organizing a document database by semantic categories.
- **Focused Crawling**
 - Find all the WWW pages on a particular topic.

Why Learn Text Classifiers

- **Classifying documents by hand is costly and does not scale well**
 - e.g. browse all WWW pages to filter out those about job announcements
- **Humans are not really good at constructing text classification rules**
 - It is hard to write good queries
- **Sometimes there is no expert available**
 - e.g. rules for routing email
- **Often training data is cheap and plenty**
 - e.g. clickthrough from users, existing databases

Learning Setting



Goal:

- Learner uses training set to find classifier with low prediction error.

Learning Setting

Process:

- Generator: Generate descriptions according to distribution $P(X)$.
- Teacher: Assigns a value to each description based on $P(Y|X)$.

Training Examples $(\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n) \sim P(X, Y)$

Goal:

- Find a classification rule h with low prediction error on new examples from distribution $P(X, Y)$

$$\text{Error}_P(h) = P(h(\vec{x}) \neq y) = \int \Delta(h(\vec{x}), y) P(\vec{x}, y) d\vec{x} dy$$

Prediction Error and Loss Function

• Prediction error

- Also generalization error or true error
- Probability of making an error on a new example drawn from the same distribution $P(X, Y)$
- Equivalent: Expected value of loss function

$$\text{Error}_P(h) = P(h(\vec{x}) \neq y) = \int \Delta(h(\vec{x}), y) P(\vec{x}, y) d\vec{x} dy$$

• Loss function

- Assigns amount of “penalty” when making a mistake
- Zero/One-Loss:

$$\Delta(h(\vec{x}), y) = \begin{cases} 0 & \text{if } h(\vec{x}) = y \\ 1 & \text{else} \end{cases}$$

Generative vs. Discriminative Training

Process:

- Generator: Generate descriptions according to distribution $P(X)$.
- Teacher: Assigns a value to each description based on $P(Y|X)$.

Training Examples $(\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n) \sim P(X, Y)$

Discriminative Training

- make assumptions about the set H of classifiers
- estimate error of classifiers in H from the training data
- select classifier with lowest error rate
- example: SVM, decision tree

Generative Training

- make assumptions about the parametric form of $P(X, Y)$.
- estimate the parameters of $P(X, Y)$ from the training data
- derive optimal classifier using Bayes' rule
- example: naive Bayes

Bayes' Rule

- If you know $P(Y=1|X)$ and $P(Y=-1|X)$, the optimal classification is

$$h(\vec{x}) = \begin{cases} 1 & \text{if } P(Y=1|X=\vec{x}) > P(Y=-1|X=\vec{x}) \\ -1 & \text{else} \end{cases}$$

- Will minimize prediction error

Bayes' Theorem

- It is possible to “switch” conditioning according to the following rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

- Note that

$$P(B) = \sum_{a \in A} P(B|A=a)P(A=a)$$

Bayes Rule/Theorem for Classification

- Need conditional probability

$$P(Y=1|X=\vec{x}) = 1 - P(Y=-1|X=\vec{x})$$

to apply Bayes's rule.

- Use Bayes' theorem to get

$$P(Y=1|X=\vec{x}) = \frac{P(X=\vec{x}|Y=1)P(Y=1)}{P(X=\vec{x})}$$

- Equivalence

$$P(Y=1|X=\vec{x}) > P(Y=-1|X=\vec{x})$$

\iff

$$P(X=\vec{x}|Y=1)P(Y=1) > P(X=\vec{x}|Y=-1)P(Y=-1)$$

Unigram Model for Text

- **What is the probability of seeing a document in class +1 vs. class -1**
 - Need to estimate $P(X=x \mid Y=1)P(Y=1)$ and $P(X=x \mid Y=-1)P(Y=-1)$
- **Assume that words are drawn randomly from class dependent lexicons (with replacement)**
- **Result**
 - l_x is the total number of words in the document x
 - w_i is the i -th word in the document

$$P(X = x|Y = 1) = \prod_{i=1}^{l_x} P(W = w_i|Y = 1)$$

$$P(X = x|Y = -1) = \prod_{i=1}^{l_x} P(W = w_i|Y = -1)$$

Naïve Bayes' Classifier for Text

- **Multinomial model for each class**

$$P(X = x|Y) = \prod_{i=1}^{l_x} P(W = w_i|Y)$$

- **Prior probabilities**

$$P(Y)$$

- **Classification rule:**

- predict class +1 if

$$P(Y = 1) \prod_{i=1}^{l_x} P(W = w_i|Y = 1) > P(Y = -1) \prod_{i=1}^{l_x} P(W = w_i|Y = -1)$$

- else, predict class -1

Estimating the Parameters

- **Count frequencies in training data**
 - n : number of training examples
 - pos/neg : number of positive/negative training examples
 - $TF(w,y)$: number of times word w occurs in class y
 - l_y : number of words occurring in documents in class y
- **Estimating $P(Y)$**
 - Fraction of positive / negative examples in training data

$$P(Y = 1) = \frac{pos}{n} \quad P(Y = -1) = \frac{neg}{n}$$

- **Estimating $P(W|Y)$**

- Smoothing with Laplace estimate

$$P(W = w|Y = y) = \frac{TF(w,y) + 1}{l_y + 2}$$

Assumptions of Naïve Bayes

- **Words occur independently given the class according to one multinomial distribution per class**
- **Each document is in exactly one class**
- **Word probabilities do not depend on the document length**

Pros and Cons for Naïve Bayes

- **Pros:**
 - Explicit theoretical foundation
 - Relatively effective
 - Very simple
 - Fast in learning and classification
- **Cons:**
 - Multinomial model / independence assumption clearly wrong for text
 - Performs worse than other methods in practice
 - on some datasets it really fails badly