

Nov 4, 2020

$$\boxed{A} \boxed{x} = \boxed{b}$$

$$\min_x \left\| \begin{matrix} \boxed{A} \boxed{x} \\ \boxed{b} \end{matrix} \right\|_2$$

$$\boxed{A} \boxed{x} = \lambda \boxed{x}$$

$$PA = LU = \boxed{L} \boxed{U}$$

$$A = QR = \boxed{Q} \boxed{R}$$

$$A = Q T Q^H \quad T = \boxed{D}$$

$$L(Ux) = P^T b$$

$$Rx = Q^T b$$

$$\lambda = T_{ii} \quad T y = \lambda y \\ x = Q y$$

direct methods

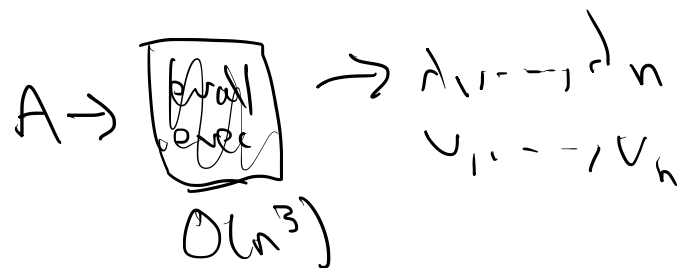
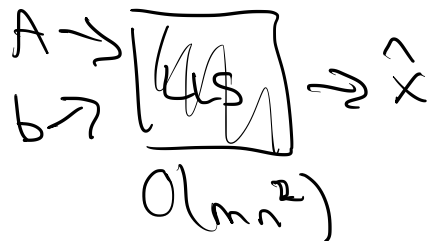
A \rightarrow factorization \rightarrow easy $O(n^3)$ $O(mn^2)$

benefits: ① can be fast (n small)

② reliable: stability

③ reuse: $Ax = c \Rightarrow LUx = P^T c \quad O(n^2)$

Mostly "black box" performance



Not totally black boxes

① reuse

② $k_2(A) = \|A\|_2 \|A^{-1}\|$ on sensitivity
 $Ax = b$, LLS

③ whether or not LLS is "good"

$A^T b \approx 0 \iff b \perp \text{Range}(A) \Rightarrow$ no "good" solution

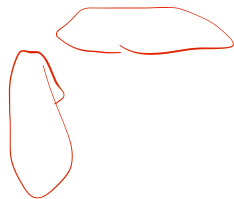
$$\|Ax - b\|_2^2 + \lambda \|x\|_2^2$$

"

$O(m+n)$

A^T

PAQ



Iterative solvers

- ① Splitting / stationary
- ② Krylov subspace methods
 b, Ab, A^2b, A^3b, \dots
- ③ Geometric methods (multigrid)