ANNOUNCEMENTS -

1. HWG due next Monday, 5pm/ (att due, next Wed, 5pm 2. HW3 grades are (10) posted

Random thought: When do you think "group" exams would succeed?

(a) if everyone in the group was (b) more of a "fack-of-allon expert in one topic toaks" situation?

(M80, Wham for Stope day?)

Pelap: Devision trees Goal: Have a non-linear classifier, akin to region-splitting J(R) measures the impunity in a eigion, max J(pavent) - J(children) yes no questions is infitude > 30° tritopy metric - measures impurity info gain. child's 2 (lowing) parient entropy always above w. ong of wild entropies childs. > splitting by entropy always results in 9+ lower entropy.

Alternative to not computing log, bini impurity:

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If we split on netto,	med Douth:		tID_		
be using sin	Jues (Jues)	TI	352		
In the worst case, I'd be	asking	k	5949		
Z 400 6	mestions!	(369L	•	•
· · · · · · · · · · · · · · · · · · ·	• • •		JU	•	• •
splitting on "netid" result	ts in prove nodes		•		
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Leaway: Decision trees (rind of give you	nive w	ey of l	andling	•

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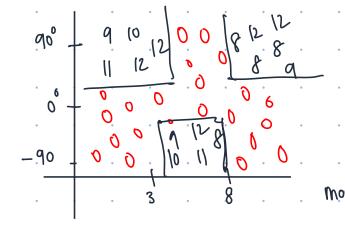
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legression trees

Instead of predicting stednot we wish to predict snowfall in inches



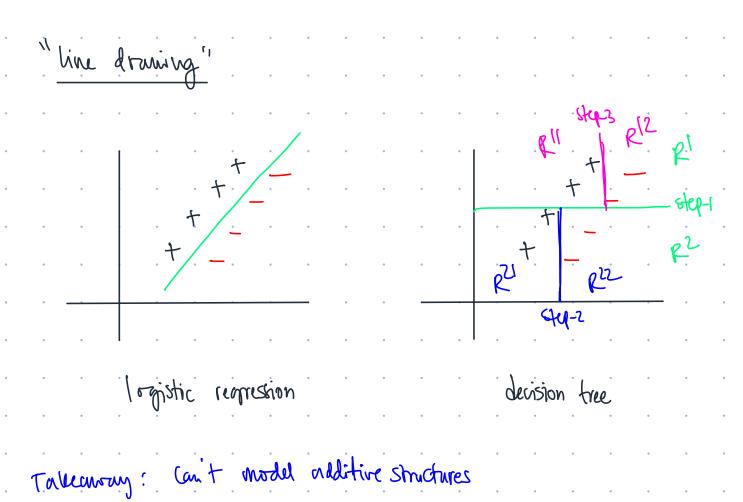
1) Instead of a majority vote, we will use the arg in the region

 $\mathcal{D} \quad \mathcal{J} \quad \longrightarrow \quad \mathcal{J}_{SQ} = \frac{1}{|\mathcal{P}|} \quad \mathcal{E} \quad (\mathcal{J}_{-}^{(j)} \mathcal{G})^{2}$

Why does (53780/5780 like DT?

Rakin - Thuy're non linear? Tay - Interpretability (for free!) yes, sted no, dentl

Issues with levision trees - Pajas variance	• • •
Q. Do DT suffer from high bias? Stopping uniteria is that is a Single, pur	werg leaf
	e node.
as T want) to get tyticky	
training pt. correctly classified!	
→ LOW BIAS (= mod)	
	BAD!
Q. Do OT suffer from high vornance?	(
overfiting to the training data = 1169 VAR	4ANLE (
	• • •
a. Now do we fix this 'high varriance' problem?	
05 - 101 1:1 1:1 101 - 20	
(1) Set a min leaf size - don't split if 12/< 20	
(2) Set a max depth - if tree has 23 levels, don't grow!	• • •
(3) freshold on max nodes — 20 nodes/less in the whole	tree.
(g) threshold on "info gain" we talked about high	info gain
DOM'T	
Jay: (5) Grow out the whole tree, doesn't get	
Jay: (5) Grow out the whole tree, doesn't get then remove nodes me high	
based on X42 on balidation into gain	
DUJEN ON XID IN VOCASETION	



The good, the bad of DEUSION TREES

In the wild, DT have poor predictive accuracy

Idea: What if we could train multiple models and use the appregate prediction?

We have "M" total IID random variables XDs,

We want to compute

Var [] = 0 , because XDs are independent

boal - variance reduction

lea - as in (# predictors) var ((xn)) xD = error rate

of my

predictor ho

1s the assumption of inclip endence among predictors reasonable?

may be not always

BLEAU THE ASSUMPTION, WIT(X(y), X(x)) = P

10 X(i)s (not necessarily ind),

Var
$$\left[\frac{1}{\sqrt{m}}\sum_{i=1}^{m}X_{(i)}\right]=\sigma^{2}l+\left(1-l\right)\frac{m}{\sigma^{2}}$$
.

 $\beta = 0$ when decorrelated $\frac{\sigma^2}{m}$ $\beta = 1$ we have σ^2

ways to ensemble? Ensemble "m" predictors & hope van goes down) Train different algorithms - SUM, DT, UP, NB - aggregate them! Computationally expensive! 60 and collect different datasets - 0',02,03 - train 50m on 0',02,03 Seperately, aggregate Lowld be infensible similar to this, but doesn't require additional data collection) of bagging "

BOOTSTRAPPING + A GGREGATION (MA BAGGING)

I dea - If we had D', D2, D3 ..., Dm, we could train a model on each of these superately, then aggregate!

 $D = \{(x^{(j)}, y^{(j)}) \mid 1 \leq j \leq n \}$ (x^{(j)}, y^{(j)}) ~ P \tag{true distribution}

1. Bootstrapping: We assume D=0 \Rightarrow we can sample from D, where imp, we can sample as many times as we want.

> Sample, WITH REBLACEMENT, in samples, to get Z(1)

matt-if we are assuming D=9, sampling we repl makes sense for
the assumpt to hold!

Repeat to get 2(2), Z(3), ..., Z(m)

2. Aggreg ation: fiven Z⁽¹⁾, ..., Z^(m), train some model on each, to get h⁽¹⁾, ..., h^(m)

hypothesis $h(x) = \frac{1}{m} \sum_{j=1}^{m} h^{(j)}(x)$

Almost DT + Bagging Rundom Forests DT - low bias, high variance DT + bargaing a making DT = bargaing - increases blas, decreases variance |

- ALMOST RF bag with ! = ALMOST RF OT construction, one of the attributes could be really important, meaning all has, ..., has would likely split on that feature (eg. HP pokemon) At the first Step, all DT are correlated! At each split, I am only going to use a random subset of features drives l', further down, since we're witting · down on features we of bias!

The good and the bad (of BAKGING)

Addition modeling is still issue!