CS5740: Natural Language Processing

## Computation Graphs

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## Computation Graphs

- The descriptive language of deep learning models
- Functional description of the required computation
- Can be instantiated to do two types of computation:
  - Forward computation
  - Backward computation

 $\mathbf{X}$ 

graph:

A node is a {tensor, matrix, vector, scalar} value



An **edge** represents a function argument (and also data dependency). They are just pointers to nodes.

A **node** with an incoming **edge** is a **function** of that edge's tail node.

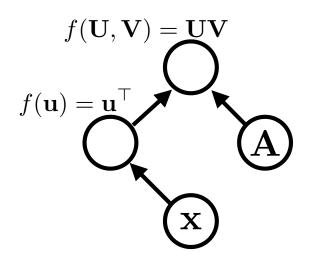
A **node** knows how to compute its value and the value of its derivative w.r.t each argument (edge) times a derivative of an arbitrary input  $\frac{\partial \mathcal{F}}{\partial f(\mathbf{u})}$ .

$$\frac{\partial f(\mathbf{u}) = \mathbf{u}^{\top}}{\partial \mathbf{u}} \frac{\partial f(\mathbf{u})}{\partial f(\mathbf{u})} = \left(\frac{\partial \mathcal{F}}{\partial f(\mathbf{u})}\right)^{\top}$$

$$\mathbf{x}^{\top}\mathbf{A}$$

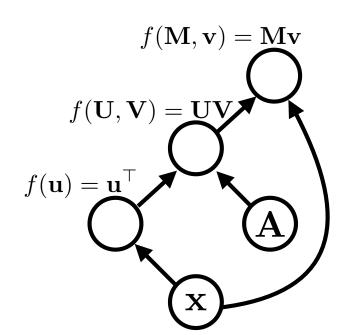
graph:

Functions can be nullary, unary, binary, ... *n*-ary. Often they are unary or binary.



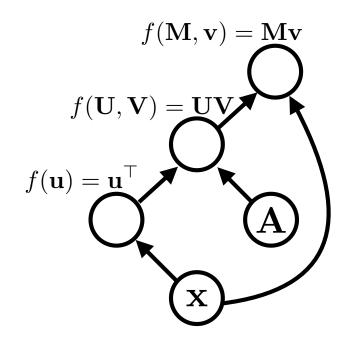
$$\mathbf{x}^{ op}\mathbf{A}\mathbf{x}$$

graph:



Computation graphs are directed and acyclic (usually)

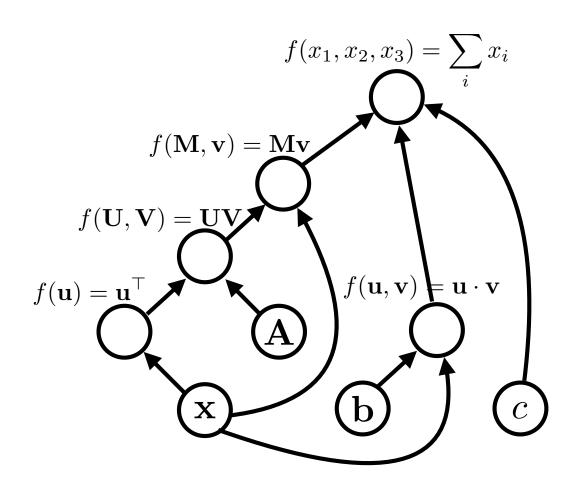
$$\mathbf{x}^{ op}\mathbf{A}\mathbf{x}$$



$$f(\mathbf{x}, \mathbf{A}) = \mathbf{x}^{\top} \mathbf{A} \mathbf{x}$$

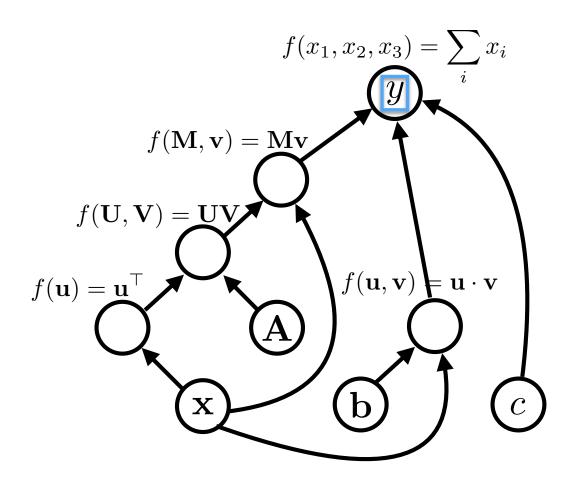
$$\frac{\partial f(\mathbf{x}, \mathbf{A})}{\partial \mathbf{x}} = (\mathbf{A}^{\top} + \mathbf{A})\mathbf{x}$$
$$\frac{\partial f(\mathbf{x}, \mathbf{A})}{\partial \mathbf{A}} = \mathbf{x}\mathbf{x}^{\top}$$

$$\mathbf{x}^{\mathsf{T}} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$



$$y = \mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$

graph:



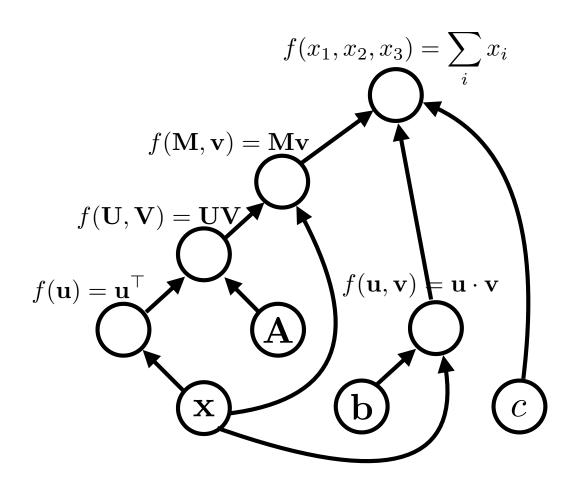
variable names are just labelings of nodes.

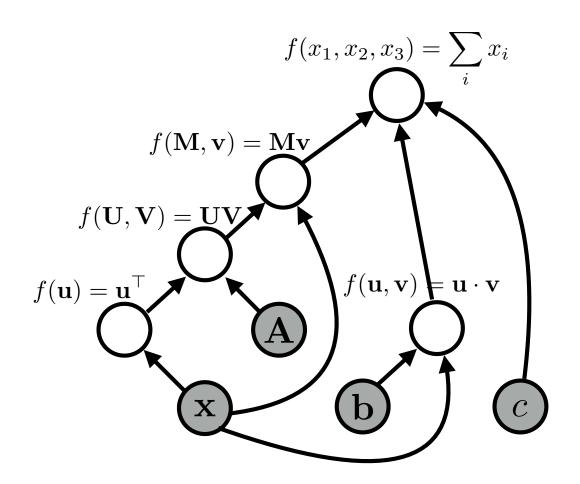
## Algorithms

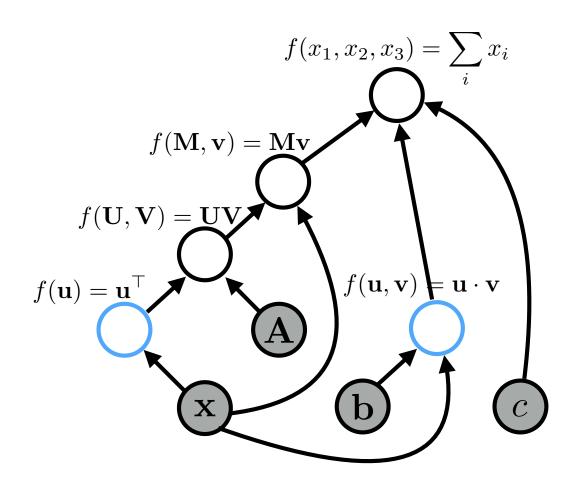
- Graph construction
- Forward propagation
  - Loop over nodes in topological order
    - Compute the value of the node given its inputs
  - Given my inputs, make a prediction (or compute an "error" with respect to a "target output")

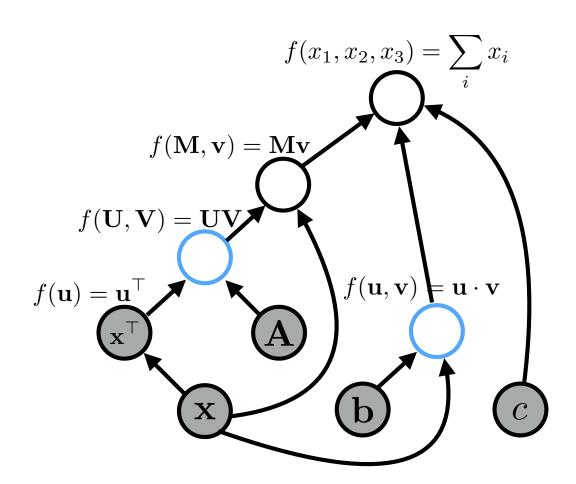
#### Backward propagation

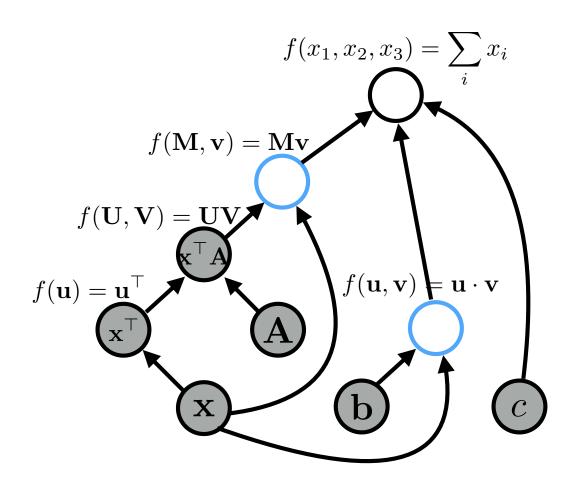
- Loop over the nodes in reverse topological order starting with a final goal node
  - Compute derivatives of final goal node value with respect to each edge's tail node
- How does the output change if I make a small change to the inputs?

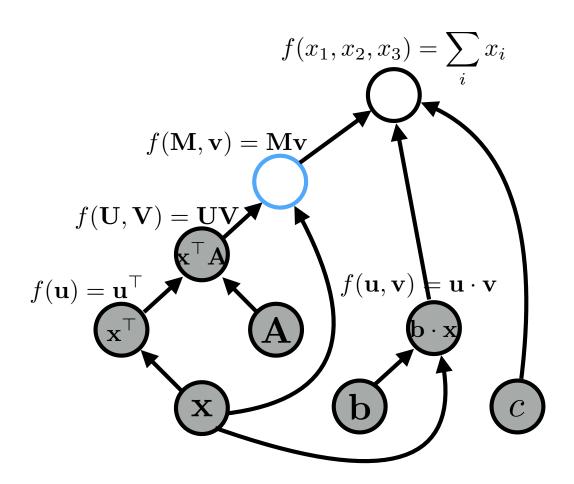


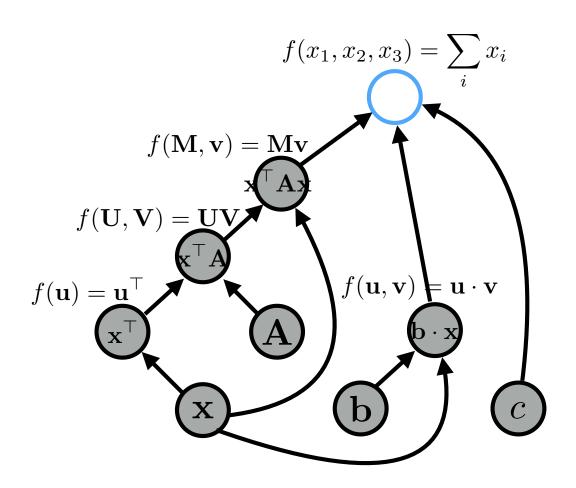


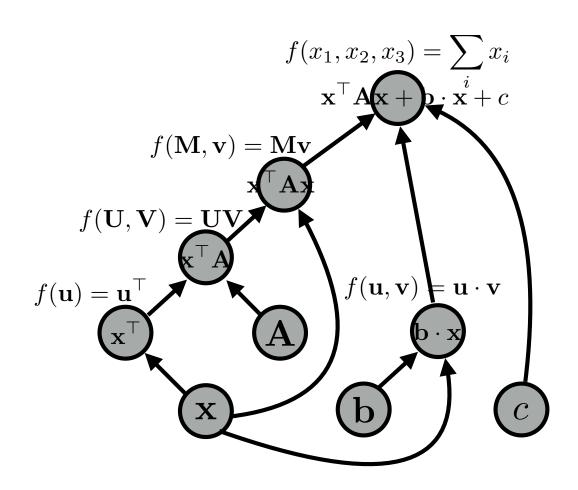












# Draw an MLP ComputationGraph

$$\mathbf{h}^{1} = \sigma([\phi(x_{l}); \phi(x_{r})]\mathbf{W}^{1} + \mathbf{b}^{1})$$

$$\mathbf{h}^{2} = \sigma(\mathbf{h}_{1}\mathbf{W}^{2} + \mathbf{b}^{2})$$

$$\mathbf{p} = \operatorname{softmax}(\mathbf{h}^{2}\mathbf{W}^{3} + \mathbf{b}^{3})$$

# Constructing Graphs: Two Software Models

#### Static declaration

- Phase 1: define an architecture (maybe with some primitive flow control like loops and conditionals)
- Phase 2: run a bunch of data through it to train the model and/or make predictions

#### Dynamic declaration

 Graph is defined implicitly (e.g., using operator overloading) as the forward computation is executed

### Batching

- Two senses to processing your data in batch
  - Computing gradients for more than one example at a time to update parameters during learning
  - Processing examples together to utilize all available resources

## Batching

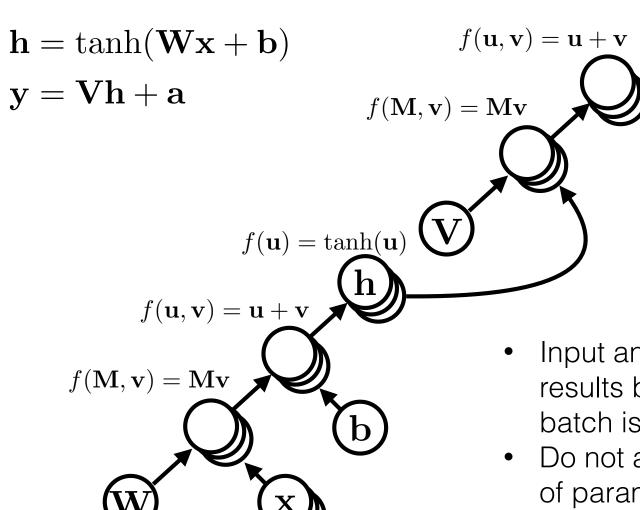
- CPU: made of a small number of cores, so can handle some amount of work in parallel
- GPU: made of thousands of small cores, so can handle a lot of work in parallel
- Process multiple examples together to use all available cores

## Batching

- Relatively easy when the network looks exactly the same for all examples
- More complex with language data: documents/ sentences/words have different lengths
- Frameworks provide different methods to help common cases, but still require work on the developer side
- Key concept is broadcasting: <a href="https://pytorch.org/docs/stable/notes/broadcasting.html">https://pytorch.org/docs/stable/notes/broadcasting.html</a>

### The MLP

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 Input and intermediate results become tensors batch is another dimension!

 Do not add batch dimension of parameters! What happens then?

#### Rough notation for illustration only

$$\mathbf{X}^{(j)} = [x_1, \dots, x_{n^{(j)}}], x_i \in 1, \dots, |\mathcal{V}|$$

$$\mathbf{a} = \frac{1}{|\mathbf{X}^{(j)}|} \operatorname{sum} \left( \phi(\mathbf{X}^{(j)}) \right)$$

$$\mathbf{h}_1 = \sigma(\mathbf{W}_1 \mathbf{a} + \mathbf{b}_1)$$

$$\mathbf{h}_2 = \mathbf{W}_2 \mathbf{h}_1 + \mathbf{b}_2$$

$$p = \operatorname{softmax}(\mathbf{h}_2)$$

Batching 
$$\mathbf{X}'^{(j)} = [x'_1, \dots, x'_M], x'_i = \begin{cases} x_i & i \leq n^{(j)} \\ 0 & \text{else} \end{cases}$$

$$\mathbf{B} = [\mathbf{X}'^{(j)}, \dots, \mathbf{X}'^{(j+B)}]$$

$$\mathbf{a} = [\frac{1}{n^{(j)}}, \dots, \frac{1}{n^{(j+B)}}] \text{sum} (\phi(\mathbf{B}))$$

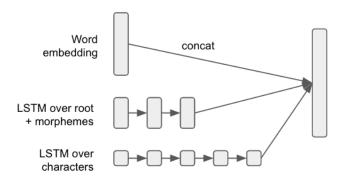
$$\mathbf{h}_1 = \sigma(\mathbf{W}_1 \mathbf{a} + \mathbf{b}_1)$$

$$\mathbf{h}_2 = \mathbf{W}_2 \mathbf{h}_1 + \mathbf{b}_2$$

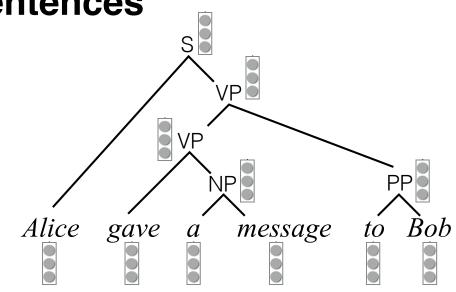
$$p = \text{softmax}(\mathbf{h}_2)$$

### Hierarchical Structure

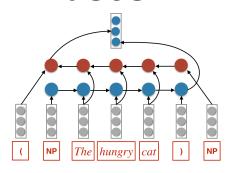
#### Words



#### **Sentences**



#### **Phrases**



#### **Documents**

← This film was completely unbelievable.
← The characters were wooden and the plot was absurd.

● That being said, I liked it.

## Batching with Complex Networks

- Complex networks may include different parts with varying length (more about this later)
- It is complex to batch complete examples this way
- But: you can still batch sub-parts across examples, so you alternate between batched and nonbatched computations