

**Cornell University**  
**Computing and Information Science**

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**CS 5150 Software Engineering**  
**17. Program Development**

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# Integrated Development Environments

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## **Basic software development requires:**

- text editor (e.g., vi editor for Linux)
- compiler for individual files
- build system (e.g., make for Linux)

## **Integrated development environments combine:**

- source code editor
- incremental compiler
- build automation tools
- a debugger
- and much, much more

Programs16 - Java - PageRank\_Project/Source Code/Test Programs/TestPageRankByCompare.java - Eclipse

Quick Access

Package Explorer

- indexer
  - src
    - Indexer1.py
- PageRank\_Project
  - CodeDocumentation
  - Jars
  - Report
  - Source Code
    - PageRank
    - Test Programs
      - TestPageRankByCompare.java**
      - TestPageRankBySum.java
  - Source Code

TestPageRankByCompare.java

```
1 import java.io.*;
2 import java.util.*;
3
4 import org.apache.hadoop.fs.Path;
5 import org.apache.hadoop.conf.*;
6 import org.apache.hadoop.io.*;
7 import org.apache.hadoop.mapred.*;
8 import org.apache.hadoop.util.*;
9
10 // Map class to compare the page rank values
11 class MapForCompare extends MapReduceBase implements Mapper<LongWritable, Text> {
12 {
13     // It only outputs the URL and page rank
14     public void map(LongWritable key, Text value, OutputCollector<Text, Text> collector, Context context) throws IOException, InterruptedException {
15         {
16             StringTokenizer st = new StringTokenizer(value.toString());
17             st.nextToken();
18             String url = st.nextToken().toString();
19             output.collect(new Text(url), new Text(st.nextToken().toString()));
20         }
21     }
22 }
23
24 // Reduce class to compare the page rank values
25 class ReduceForCompare extends MapReduceBase implements Reducer<Text, Text> {
26 {
27     String equal = "EQUAL";
28     String unequal = "UNEQUAL";
29
30     //The reduce pass simply writes it to the output file per URL key processed
31     public void reduce(Text key, Iterator<Text> values, OutputCollector<Text, Text> collector, Context context) throws IOException, InterruptedException {
32         {
33             // ...
34         }
35     }
36 }
```

Task List

Find All Activ...

Outline

- MapForCompare
  - map(LongWritable, Text, OutputCollector, Context)
- ReduceForCompare
  - equal : String
  - unequal : String
  - reduce(Text, Iterator<Text>, OutputCollector, Context)
  - match(double, double)
- TestPageRankByCompare
  - main(String[]) : void
  - run(String[]) : int
  - pass1(String, String, String)

Problems @ Javadoc Declaration

1 error, 0 warnings, 0 others

Description	Resource	Path	Location	Type
Errors (1 item)				

Writable Smart Insert 1 : 1

# Integrated Development Environment: Eclipse

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Eclipse is a modern [integrated development environment](#). It was originally created by IBM's Rational division. There are versions for many languages including Java, C/C++, Python, etc.

The Java system provides:

- source code editor
- debugger
- incremental compiler
- programming documentation
- build automation tools
- version control
- XML editor and tools
- web development tools

Much more is available via plug-ins.

# Program Design: Integrated Development Environment

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**Integrated development environments provide little help in designing a program.**

They assume that you have already have a design:

- classes
- methods
- data structures
- interfaces

**Options for program design:**

- program design using modeling tools, such as UML
- design while coding: design — code — redesign loop (small programs only)
- existing frameworks
- advanced environments that combine frameworks and development tools

It is often good to combine aspects of these different approaches.



# The Design — Code — Redesign Loop

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**If the class structure is straightforward it may be possible to use the integrated development environment to:**

- create an outline of the class structure and interfaces
- write code
- modify the class structure as needed and rework the code as necessary

This is only possible with small teams with close communication.

The maximum size of program depends on experience of programmer(s) and complexity of the program.

It may be possible to complete a a single agile sprint.

**Eventually the amount of rework becomes overwhelming.**

# Class Hierarchies

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**Since the design of class hierarchies is difficult it is good practice to use existing frameworks.**

Often many of the classes will have been written for you, or abstract classes are provided that you can use as a basis for your own subclasses.

## Examples:

- class hierarchies that are part of programming languages
- toolkits (e.g., for graphical user interfaces)
- design patterns
- frameworks for web development and mobile apps

# Class Hierarchies: Programming Languages

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## Example: Java

Java is a relatively straightforward language with a very rich set of class hierarchies.

- Java programs derive much of their functionality from standard classes.
- Learning and understanding the classes is difficult.
- Experienced Java programmers can write complex systems quickly.
- Inexperienced Java programmers write inelegant and buggy programs.

Languages such as Java and Python steadily change their class hierarchies over time. Commonly the changes replace special purpose functionality with more general frameworks.

If you design your programs to use the class hierarchies in the style intended by the language developers, it is likely to help with long term maintenance.



# Web Development Frameworks

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**A web development framework provides a skeleton for building web applications.**

An early example was Cold Fusion, which implements a three tier architecture.

Modern example, such as Ruby on Rails and Django, often use a model-view-controller (MVC) architecture.

For example, Ruby on Rails provides:

- a database
- a web server
- web pages

It is intended to be used with web standards, e.g., XML , HTML, CSS, and JavaScript.

# Web Development Frameworks: Django

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**Django is a Python framework for developing web sites.**

- loosely based on MVC architecture
- supports a variety of web and database servers
- web template system
- authentication system
- administrative interface
- mitigation of web attacks

Django is a complex framework. Teams should allow plenty of time for learning.

# Frameworks for Responsive Web Design: Bootstrap

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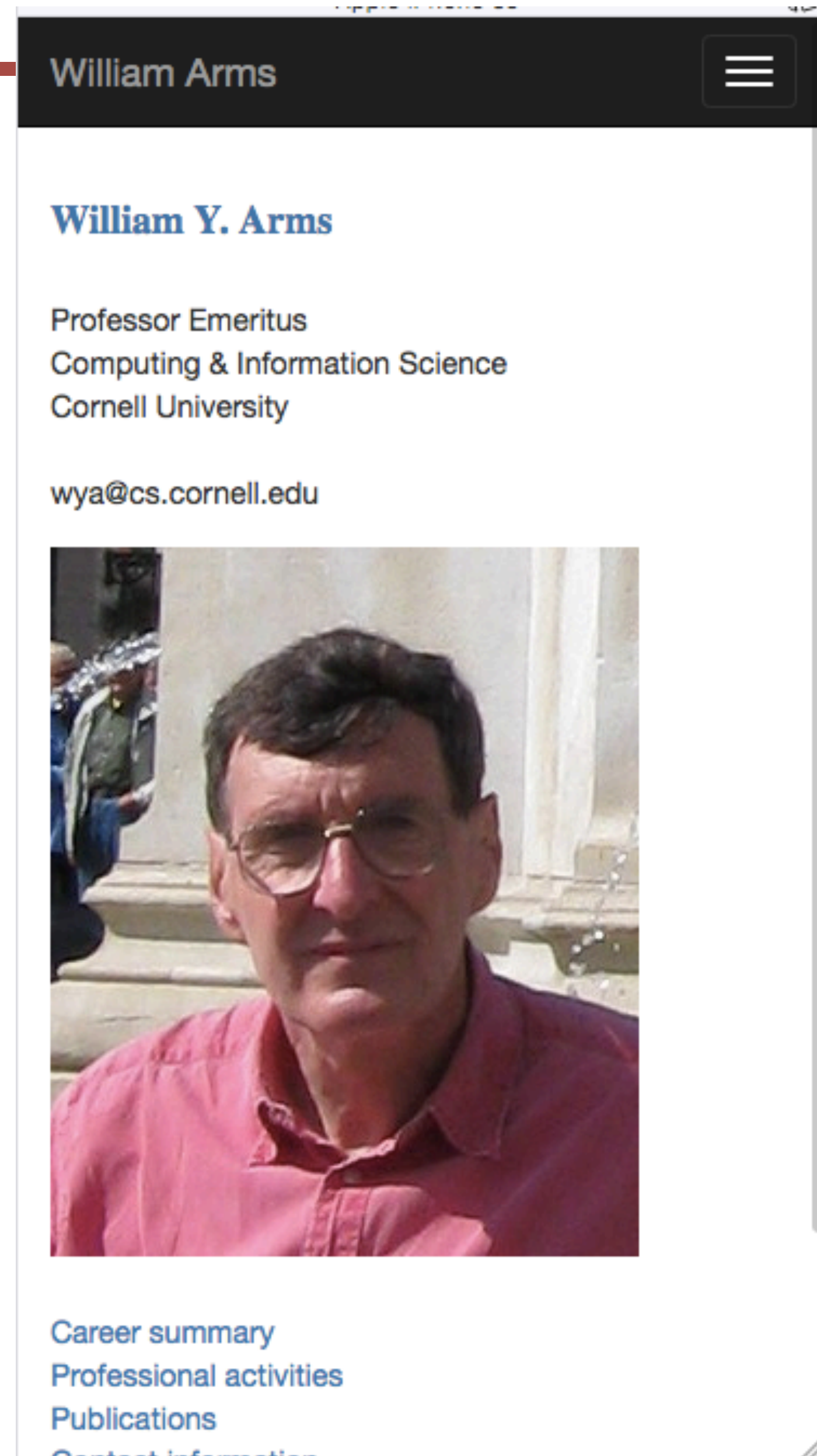
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*Last changed: September 2017*



# Frameworks for Responsive Web Design: Bootstrap



**CSS media queries are a powerful tool for responsive web design, but complex to use well.**

Frameworks, such as Bootstrap, provide simple ways to build responsive web sites.

This slide shows a web page displayed on an iPhone. Compare it with the previous slide, which shows the same page in a window on a laptop.

# Advanced Development Environments

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Application frameworks can be used with any program development environment, e.g., Django and Eclipse (Python version)

## **An advanced development environment combines:**

- integrated development environment (IDE)
- application framework
- user interface layout manager
- and more

## **Example:**

Apple's Xcode for iOS



QuicksilverPhotos iPad 2

Finished running QuicksilverPhotos on iPad 2

QuicksilverPhotos

ListPhotoRecords.swift

EditTextViewController.swift

PhotoRecord.swift

QuicksilverPhotos

PhotoViewController.swift

**Main.storyboard**

PhotoTableViewCell.swift

PhotoTableViewController.swift

Assets.xcassets

LaunchScreen.storyboard

Info.plist

AppDelegate.swift

Products

Photo Image View

New Photo

[Enter Title]

No photo selected

Photo...r.swift

photoPicker(:)

// PhotoViewController.swift

// Quicksilver Photos

// Created by William Arms on 2/27/16.

//

import UIKit

class PhotoViewController: UIViewController,

UITextFieldDelegate,

UIImagePickerControllerDelegate,

UINavigationControllerDelegate

{

// MARK: Properties

@IBOutlet weak var titleText: UITextField!

@IBOutlet weak var photoImageView: UIImageView!

@IBOutlet weak var photoDescription: UITextView!

@IBOutlet weak var saveRecordButton:

UIBarButtonItem!

var viewRecordsList = ListPhotoRecords()

var currentViewIndexPath: NSIndexPath?

var wasNewRecordAdded = false

var photoRecord: PhotoRecord?

let defaultPhotoDescription = "[Enter description of

photograph]"

let defaultTitle = ""/[Enter title]"

// MARK: Navigation

override func viewDidLoad()

{

super.viewDidLoad()

titleText.delegate = self

setCurrentRecord()

}

func setCurrentRecord()

{

if currentViewIndexPath!.row == viewRecordsList.

list.count // Add new record

{

photoRecord = PhotoRecord(title:

defaultTitle, photo: UIImage(named:

"noPhotoSet"), photoText:

defaultPhotoDescription)

viewRecordsList.list += [photoRecord!]

wasNewRecordAdded = true

}

else

{

photoRecord = viewRecordsList.list

[currentViewIndexPath!.row]

wasNewRecordAdded = false

}

}

Image View

Image noPhotoSet

Highlighted Highlighted Image

State ☐ Highlighted

View

Mode Aspect Fit

Semantic Unspecified

Tag 0

Interaction ☒ User Interaction Enabled

☐ Multiple Touch

Alpha 1

Background Black Color

Tint

Drawing ☒ Opaque ☐ Hidden

☒ Clears Graphics Context

☐ Clip Subviews

☒ Autorelease Subviews

Stretching 0 0

X Y

1 1

Width Height

☒ Installed

View Controller - A controller that manages a view.

Storyboard Reference - Provides a placeholder for a view controller in an external storyboard.

Navigation Controller - A controller that manages navigation.

# Advanced Development Environments

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**An advanced development environment is intended to provide everything that a developer needs.**

The developer is expected to follow the program choices that are provided.

For example, when Xcode is used with iOS it has a very specific purpose: mobile apps for Apple devices such as iPhones, iPads.

- Special programming language (Swift or Objective C)
- MVC framework

If you accept the overall program design it is very powerful:

- Auto layout of graphical interfaces
- Comprehensive set of classes for user interfaces and navigation
- Simulators for all Apple devices

# Using Development Frameworks

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## **Development frameworks are powerful and flexible.**

If your application fits the framework, they do much of the program design and provide high quality code for many of the standard parts of any application.

Some parts of the application may need be designed separately.

## **But beware:**

- You are forced to build your application within the framework that is provided.
- The frameworks are continually modified.
- These frameworks are complex and take a long time to learn.

# Production Programming

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## Murphy's Law:

If anything can go wrong, it will.

## Challenges:

- Code has to be maintained over the long term, with different system software.
- Interfaces will be used in new and unexpected ways.
- Every possible error will eventually occur at the worst possible time (bad data, failures of hardware and system software).
- There are likely to be security attacks.



# Production Programming

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## Robust programming:

- Write simple code.
- Avoid risky programming constructs.
- If code is difficult to read, rewrite it.
- Incorporate redundant code to check system state after modifications.
- Test implicit assumptions explicitly, e.g., check all parameters received from other routines.
- Eliminate all warnings from source code.
- Have a thorough set of test cases for all your code.

In a production environment, expect to spend longer on coding and testing than in an academic setting.