

CSCI-GA.3033.003

Scripting Languages

9/20/2013

Context and Modules (Perl)
Scripting as Glue

Outline

- Programming in the large
- Scripting as glue

Modules

- Module = file `p/q.pm` that starts with declaration `package p::q`
 - Group library functions for reuse
 - E.g., `Math::BigInt`, arbitrary precision arithmetic
- Module import: access with unqualified names
 - Compile-time `use p`; runtime `require p`;
 - Disable locally: `no p`;
- Pragma = pragmatic module
 - Changes Perl behavior in fundamental way
 - E.g., `strict`, forces variable declarations

Module Example

```

use strict; use warnings;                                # put this code in a
package apple;                                          # file apple.pm
sub create {
    my ($weight, $color) = @_;
    return { WEIGHT => $weight, COLOR => $color };
}
sub pluck {
    my $ref_to_hash = $_[0];
    return $ref_to_hash->{COLOR} . " apple";
}
sub prepare {
    my ($ref_to_hash, $how) = @_;
    return $how . "d " . pluck($ref_to_hash);
}
1                                                         # return true = success

```

```

#!/usr/bin/perl
use strict; use warnings; use apple;                    # note the "use apple"
our $fruit = apple::create(150, "red");                 # from a different file
print apple::prepare($fruit, "slice"), "\n";           # "sliced red apple"

```

Pluggable Type Systems

- User chooses between multiple alternative optional type systems, e.g., in Perl:
 - `use strict "vars";` no implicit declarations
 - `use strict "refs";` no string→ref conversion
 - `use strict "subs";` no bareword strings
 - `use warnings;` same as `perl -w`
 - `perl -T` taint-flow checking
- Motivation: trade-off between ease of writing, maintainability, robustness, and security
 - Similar to “Option Explicit” in VBA

Structure of a Perl Application

Compilation unit	Usually, file; also, <code>-e</code> , <code>eval</code> arg
Package	Named global namespace may vary by block; usually: one per file
Module	<code>p/q.pm</code> file with package <code>p::q</code>
Pragma	Module that changes language
Class	Package used to bless reference
Subroutine	Named subroutines don't nest
Statements	In subroutine or directly in file

Using Objects

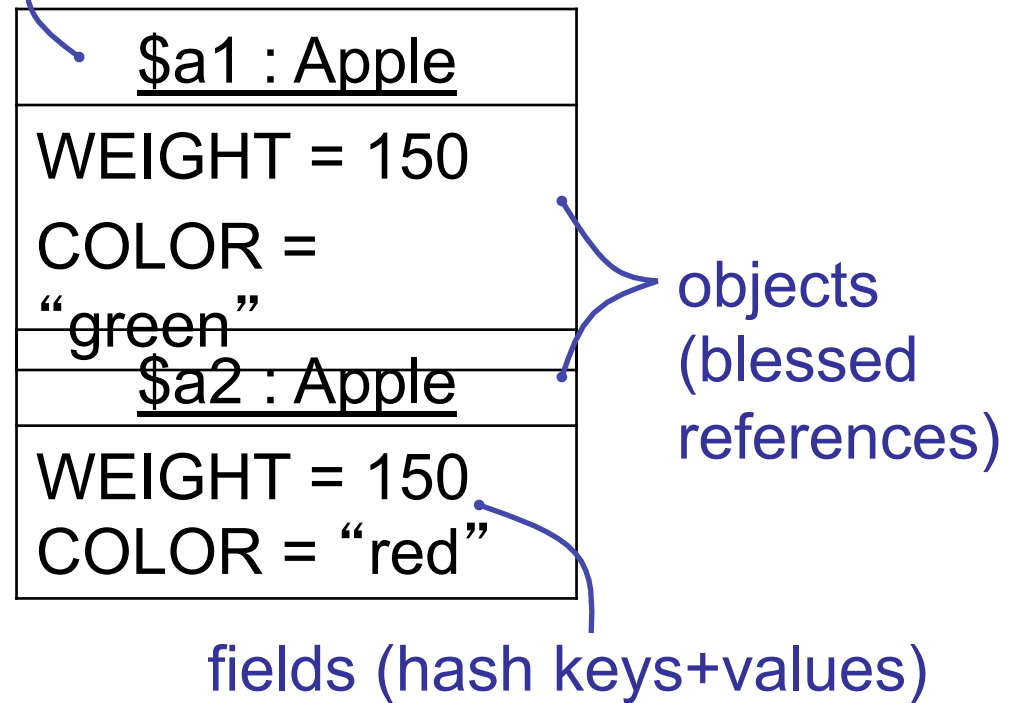
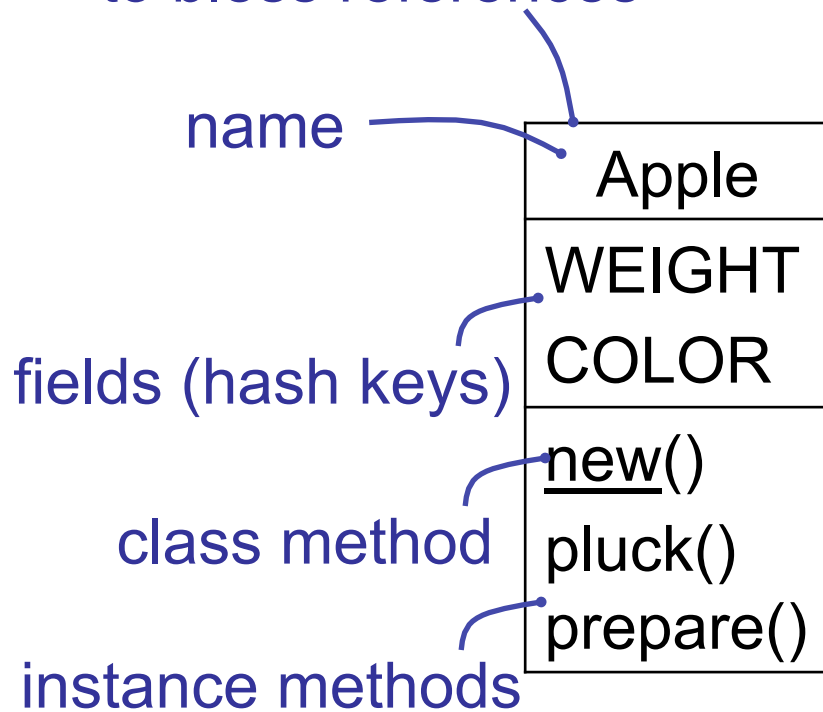
<code>#!/usr/bin/perl</code>	
<code>use strict; use warnings; use Apple;</code>	<i>Import class module</i>
<code>our \$a1 = new Apple(150, "green");</code> <code>our \$a2 = Apple->new(150, "green");</code>	<i>Constructor call forms (indirect obj vs. arrow)</i>
<code>\$a2->{COLOR} = "red";</code>	<i>Set hash entry</i>
<code>print \$a1->prepare("slice"), "\n";</code> <code>print \$a2->prepare("squeeze"), "\n";</code>	<i>Method call (arrow form)</i>

Concepts

Classes and Objects

class = package used to bless references

instance name : blessing package



Defining Classes

```

use strict; use warnings; package Fruit;
sub new {
  my ($cls, $weight) = @_;
  return bless({ WEIGHT => $weight }, $cls);
}
sub pluck {
  my $self = $_[0];
  return "fruit(" . $self->{WEIGHT} . "g)";
}
sub prepare {
  my ($self, $show) = @_;
  return $show . "d " . $self->pluck();
}
1

```

Fruit
WEIGHT
<u>new()</u>
pluck()
prepare()

- Invocant (class name or object) is first argument
- **bless** (*ref*, *pkg*) associates object with class

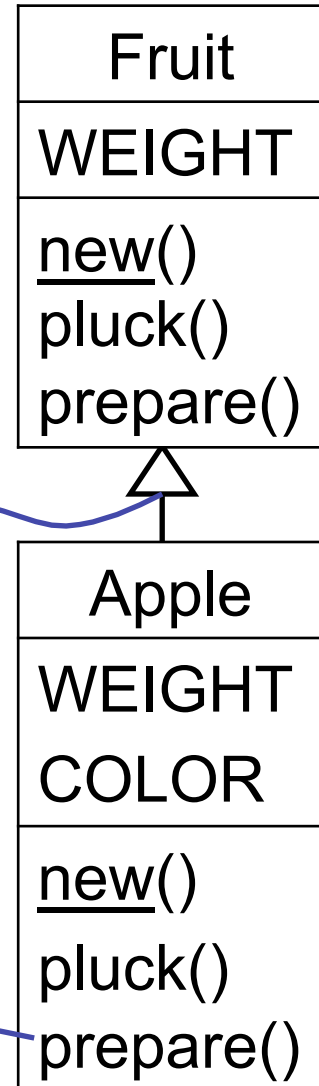
Inheritance in Perl

```

use strict; use warnings; package Fruit;
sub new {
    my ($cls, $weight) = @_;
    return bless({ WEIGHT => $weight }, $cls);
}
sub pluck {
    my $self = $_[0];
    return "fruit(" . $self->{WEIGHT} . "g)";
}
sub prepare {
    my ($self, $show) = @_;
    return $show . "d " . $self->pluck();
}
1

use strict; use warnings; use Fruit; package Apple;
our @ISA = ("Fruit");
sub new {
    my ($cls, $weight, $color) = @_;
    return bless({ WEIGHT => $weight, COLOR => $color }, $cls);
}
sub pluck {
    my $self = $_[0];
    return $self->{COLOR} . " apple";
}
1

```

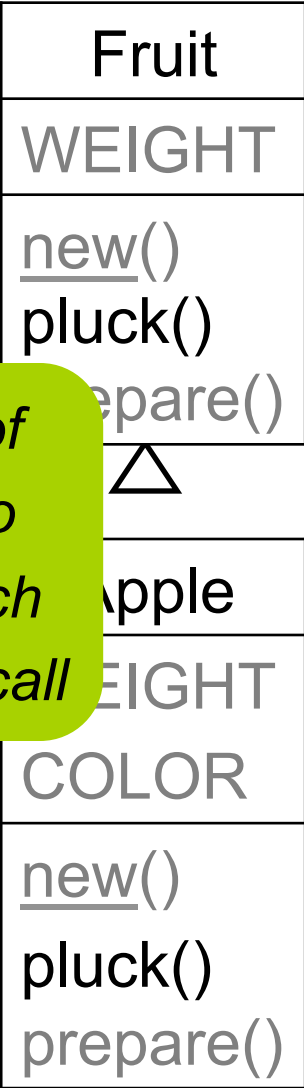


Concepts

Virtual Dispatch

```
use strict; use warnings; package Fruit;
sub new {
  my ($cls, $weight) = @_;
  return bless({ WEIGHT => $weight }, $cls);
}
sub pluck {
  my $self = $_[0];
  return "fruit(" . $self->{WEIGHT} . "g)";
}
sub prepare {
  my ($self, $show) = @_;
  return $show . "d " . $self->pluck();
}
1
```

```
use strict; use warnings; use Fruit; package Apple;
our @ISA = ("Fruit");
sub new {
  my ($cls, $weight, $color) = @_;
  return bless({ WEIGHT => $weight, COLOR => $color }, $cls);
}
sub pluck {
  my $self = $_[0];
  return $self->{COLOR} . " apple";
}
1
```



Use class of reference to decide which method to call

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- Programming in the large
- Scripting as glue

Gluing Perl using Bash: Pipes

- Bash (Bourne again shell) is an interactive command prompt for Unix or Linux
- At the bash shell prompt, $prog_1 | prog_2$ pipes STDOUT of $prog_1$ to STDIN for $prog_2$
- Perl scripts work well in pipelines: read from STDIN, write to STDOUT
- Idiomatic Perl facilitates one-liners, e.g.:

```
ls -l | perl -e'while(<>){/(\d+)\s(\S+\s+){3}(\S+)\$/;print "$1 $3\n"}' | sort -rn | head -5
```
- Good for one-time use, bad for readability

Gluing Bash using Perl: `...`

- Perl provides many common Unix commands as library functions
 - `chdir`, `chmod`, `kill`, `mkdir`, `rmdir`, ...
- Like bash, Perl has file test operators
 - `-d`, `-e`, `-f`, `-r`, `-w`, `-x`, ...
- Perl programs can embed shell commands with `...`
 - Returns output as string
 - Error code goes in `$?`

Gluing Perl using Perl: `eval`

- Perl scripts can interpret embedded Perl code using `eval`

```
#!/usr/bin/perl
print "please enter an operator, e.g., '+':\n";
$op = <>;
chomp $op;
$command = 'print (42 ' . $op . ' 7)';
print "running the command '$command':\n";
eval $command;
print "\n";
```

- Module `Safe` provides restricted `eval` (`reval`) as sandbox for untrusted code

Gluing Text using Perl: Heredocs

- Heredoc = multi-line text embedded in Perl

```
#!/usr/bin/perl
print "-Error-\n", <<POEM, "-David Dixon-";
Three things are certain:
Death, taxes, and lost data.
Guess which has occurred.
POEM
```

- Variations:

- `<<'id'` suppress interpolation
- `<<space` lines up to blank line
- `print (<<id1, <<id2) ;` stacked heredocs

Common Perl Mistakes

Detected	Message	Typical example
Compiler	Missing curly braces	<code>if (\$x) print "x"</code>
User	<code>==</code> instead of <code>eq</code>	<code>die if ("1x"=="1y")</code>
Compiler	No comma allowed after filehandle	<code>print STDOUT, "hi"</code>
Interpreter	Modification of a read-only value	<code>\$x=10; \$\$x=20;</code>
	<i>And many more ...</i>	

Evaluating Perl

Strengths

- String processing
 - Regular expressions
 - Interpolation
- One-liners
 - Many operators
 - Implicit operands
- Vibrant community
- Portability

Weaknesses

- Write-only language
- Need references to nest arrays/ hashes
- Grafted-on features
 - Object-orientation
 - Exception handling
- Language specified by implementation

Perl Culture



- Perl haikus and other poetry

```
print STDOUT q,  
Just another Perl hacker,  
unless $spring
```
- Obfuscated Perl contest

```
$_ = "wftedskaebjgdpjgidbsmnjgc";  
tr/a-z/oh, turtleneck Phrase Jar!;/;  
print;
```
- perl.org, cpan.org, perlmonks.org, pm.org

Suggestions for Perl Practice

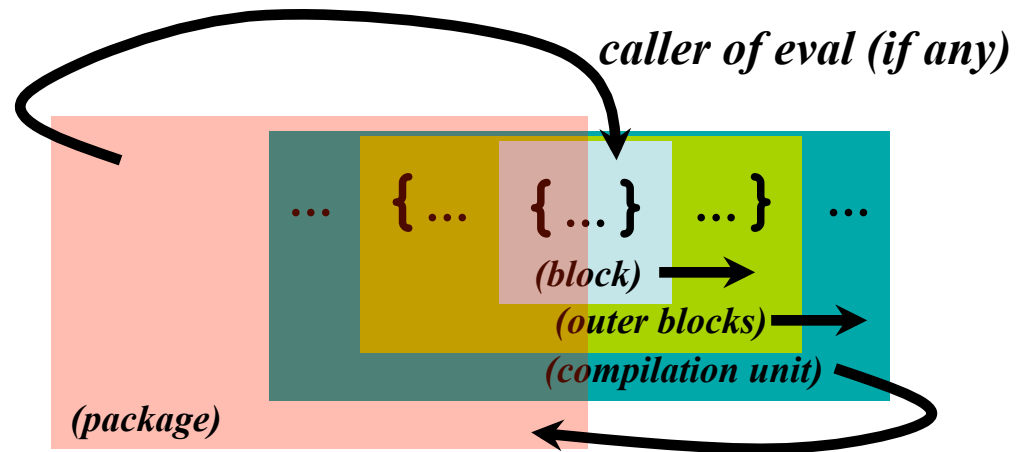
- hw04 gets you points, but you may want to do more at your own leisure
- Sort CSV file by user-specified column
- Pretty-print C code as HTML
- Turn PID and PPID from ps into tree
- Use Perl to translate gnuplot into VBA code that draws a Powerpoint slide
- Write a Perl poem

Last Slide

- Pick up your graded homework and quiz
- Today's lecture
 - Context
 - Modules
 - Object-oriented Perl
 - Scripting as glue
- Next lecture
 - AWK
 - Prelim review

Scopes and Visibility

Name lookup:



- Compilation unit = file, `-e`, or `eval` argument
- Package = global named namespace
 - Can declare same package in multiple blocks, or even in multiple compilation units
 - Only one package in effect at any point

Package Example

```
#!/usr/bin/perl
package p;
our $x = 'px';
{
    package q;
    our ($x, $y) = ('qx', 'qy');
    print "x      ('qx'  from block)           $x      \n";
    print "p::x   ('px'  qualified access)     $p::x   \n";
    print "q::x   ('qx'  qualified access)     $q::x   \n";
}
{
    package r::s; # name can include multiple qualifier levels
    our $x = 'rsx';
    {
        package q; # can reopen in different block, even different file
        our $z = 'qz';
        print "x      ('rsx' block hides package)   $x      \n";
        print "y      ('qy'  disallowed by 'use strict') $y      \n";
        print "z      ('qz'  from block)           $z      \n";
        print "q::x   ('qx'  qualified access)     $q::x   \n";
        print "r::s::x ('rsx' qualified access)     $r::s::x\n";
    }
}
print "x      ('px'  from compilation unit)   $x      \n";
print "q::z   ('qz'  qualified access)     $q::z   \n";
print "r::s::x ('rsx' qualified access)     $r::s::x\n";
```

Typeglobs and Symbol Tables

- Package `p::q` uses symbol table `%p::q::`
 - Symbol table entry `$p::{ 'x' }` is typeglob `*p::x`
- Typeglob = symbol table entry
 - E.g., `*x` holds `$x`, `@x`, `%x`, ...
 - `*x{SCALAR}` is the same as `\$x`,
and similarly for `ARRAY`, `HASH`, `CODE`, `IO`
 - `*x{GLOB}` is the same as `*x`
 - `*x{PACKAGE}` returns package containing `x`
 - `*x{NAME}` returns name of typeglob
- Perl internally manipulates typeglobs to implement features, e.g., function “`use`”