

CSCI-GA.3033.003

Scripting Languages

9/18/2013

Context and Modules (Perl)
Scripting as Glue

Web Server

- You will need to use this machine for your homework
- You must log in to create your account
- Do this now, so we can fix problems early.

Web Server

- Step 1: Install VPN:

<http://www.it.cornell.edu/services/vpn/howto/install.cfm>

- Step 2: ssh to machine:

```
$ ssh <netid>@en-cs-cs5142.coecis.cornell.edu
```

Step 3:

```
$ mkdir public_html
```

```
$ chmod 755 public_html
```

```
$ cd public_html
```

```
$ echo "Hello World" > index.html
```

```
$ chmod 604 index.html
```

Step 4: Go to URL:

```
http://en-cs-cs5142.coecis.cornell.edu/~<netid>/
```

Outline

- Text processing
- Type conversions

Idiomatic Perl

- Interpreter specification: `#!`
- Regular expressions extract data
 - Captured groups: `$1`, `$2`, ...
- Hashes and arrays store data
 - Nested references build up data structures
- Default operand: `$_`
- Parameter array: `@_`
- String interpolations report results

Example from 8/28/2013, Revisited

```
#!/usr/bin/perl -w
%cup2g = ( flour => 110, sugar => 225, butter => 225 );
%volume = ( cup => 1, tbsp => 16, tsp => 48, ml => 236 );
%weight = ( lb => 1, oz => 16, g => 453 );
while (<>) {
    my ($qty, $unit, $ing) = /([0-9.]+) (\w+) (\w+)/;
    if ($cup2g{$ing} && $volume{$unit}) {
        $qty = 1.0 * $qty * $cup2g{$ing} / $volume{$unit};
        $unit = 'g';
    } elsif ($volume{$unit}) {
        $qty = 1.0 * $qty * $volume{ml} / $volume{$unit};
        $unit = 'ml';
    } elsif ($weight{$unit}) {
        $qty = 1.0 * $qty * $weight{g} / $weight{$unit};
        $unit = 'g';
    }
    printf("%d $unit $ing\n", $qty + .5);
}
```

Readable Perl

- Use pragmata: `warnings`, `strict`, maybe also `diagnostics`, `sigtrap`
- Avoid default `$_`
- Name your subroutine parameters
- Use `my`, avoid `local`
- Use `/x` modifier on regular expressions
 - Add whitespace, line breaks, comments
- Use modules for large projects

Chomsky Hierarchy

Type	Languages	Automata	Rules
0	Recursively enumerable	Turing machine	$\alpha \rightarrow \beta$
1	Context sensitive	Linear bounded Turing machine	$\alpha B \gamma \rightarrow \alpha \delta \gamma$
2	Context free	Pushdown automaton	$A \rightarrow \beta$ (BNF)
3	Regular	Finite state machine	$A \rightarrow b, C \rightarrow dE$ (regexp)

- Formal regexp only has “essentials”
- Perl adds shortcuts and non-regular features

Inside a Regular Expression

Kind	Construct	Syntax	Example	
			Pattern	Matches
Essentials	Character	Itself	b	b
	Concatenation	e_1e_2	bc	bc
	Alternative (or)	$e_1 e_2$	a bc	a, bc
	Repetition (≥ 0)	e^*	a*	, a, aa, aaa
	Grouping	(e)	(a b) c	ac, bc
Quantifier	Optional	$e?$	(a b) ?	, a, b
	Repetition (≥ 1)	e^+	a+	a, aa, aaa
	Repetition	$e\{n\}$	a{3}	aaa
Char class	Custom class	[...]	[a-c]	a, b, c
	Wildcard character	.	.	a, 3, :
	Shortcut class	\...	\d	0,1,2,...,9
Assertion	Zero-width anchor	\$/, ^, \b, ...	\b	(word boundary)

Non-Regular Perl Regex Features

- Non-regular = not essential feature, and can not be emulated by essential features
 - Backtracking engine, may take exponential time
- Backreferences in same pattern: `\1`, `\2`, ...
- Zero-width assertions:
 - Look-ahead positive `(?=...)`, negative `(?!...)`
 - Look-behind positive `(?<=...)`, negative `(?<!...)`
- Match-time code execution: `(?{...})`
- Match-time interpolation: `(??{...})`
- Backtracking suppression: `(?>...)`

Non-Regular Perl Regex Examples

Description	Regex	Matched
Square (repeated)	<code>(\d+) x \1</code>	<code>123x123</code>
Palindrome (mirrored)	<code>(\w+) \w (??{reverse \$1})</code>	<code>redivider</code>
Balanced parentheses	<code>(<+) x (??{ '>' x length \$1 })</code>	<code><<<x>>></code>

Outline

- Text processing
- Type conversions

Concepts

Natural and Artificial Languages

English		Perl	
Concept	Examples	Feature	Examples
Noun	fish	Variable	<code>\$line</code>
Pronoun	it, they	Default variable	<code>\$_, @_</code>
Inflection	...s	Sigil	<code>@...</code>
Singular	apple	Scalar	<code>\$i</code>
Plural	oranges	Array	<code>@row</code>
Verb	cook	Function	<code>sort</code>
Irregular verb	read	Operator	<code><...></code>
Infinitive	to be	Function reference	<code>&cmp</code>
Context	go fish	Context	<code>if (@a) ...</code>

Context

- When you use a value in a different context than the value's type, Perl converts it
 - E.g., using array as scalar -> int length
- Context provided by:
 - Operator: e.g., *string . string*
 - Function: e.g., **print** *list*
 - Assignment: e.g., **@a** = *list*
 - Statement: e.g., **if** (*boolean*) {...}
- Functions provide context for parameters, and can react to context for return value

Primitive Conversions

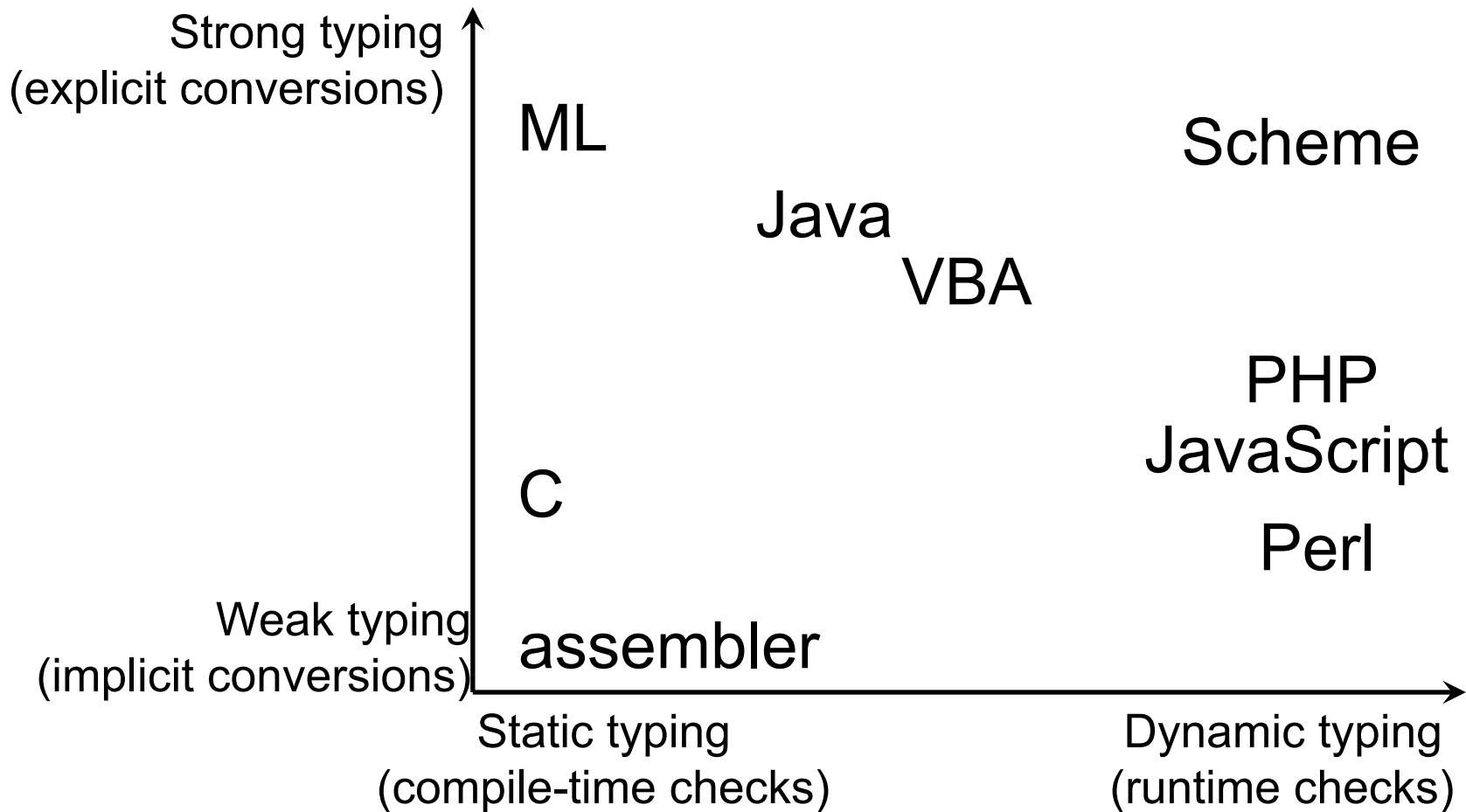
Value		Context			
		Boolean	Number	String	Reference
Number	0	false	identity	" "	undefined
	!=0	true		"value"	
String	" "	false	0	identity	symbolic reference
	"0"	false	0		
	Other	true	prefix		
Undefined		false	0	" "	undefined
Reference		true	addr	" <i>typ (adr)</i> "	identity

List Conversions

Value	Context	
	Scalar	List
Scalar	identity	1-element list
List literal	last element	flattened sublists
Array	length	identity
Hash	empty	"0"
	non-empty	" <i>size/buckets</i> "
<code>m//</code>	true iff match	all groups
<code><...></code>	end of file	" "
	not EOF	line

Concepts

Weak/Strong, Static/Dynamic Typing



Functions and Context

- Prototype provides context for parameters
 - `sub [id] [proto] [attrs] [{...}]`
 - No prototype: list operator
 - `proto = (protoChar*)`
 - `$` scalar, `@` list, `%` hash, `*` file handle
 - `&` subroutine (in first slot: bare block, no comma)
 - `;` separates mandatory from optional arguments
 - `\` adds backslashes on actuals
- **wantarray** checks context for return value
 - true = list, false = array, undefined = void context

Prototype Example

- Example from page 227 of “Programming Perl”, 3rd ed. Wall, Christiansen, Orwant. O’ Reilly, 2000.
- See also the Error module on CPAN.

Function definitions

```
sub try(&$) {
    my ($try, $catch) = @_;
    eval { &$try };
    if ($@) {
        local $_ = $@;
        &$catch;
    }
}

sub catch (&) { $_[0] }
```

Example usage

```
try {
    die "phooey";
} #not end of the call!
catch {
    /phooey/ and
    print "unphooey\n";
};
```

Outline

- Regular expressions (continued)
- Type conversions

Last Slide

- Prelim 1 next week
- Today's lecture
 - Text processing
 - Context
- Next lecture
 - Modules
 - Object-oriented Perl

Anonymous functions

- Function definition can omit name

```
sub [id] [proto] [attrs] [{...}]
```

- Example script:

```
#!/usr/bin/env perl
use warnings;
use strict;
sub callFn { my ($fn, $x) = @_; &$fn($x); }
sub printIt { my ($it) = @_; print "printIt $it\n"; }
#pass reference to named subroutine; prints "printIt Hello"
callFn(\&printIt, "Hello");
#pass reference to anonymous subroutine; prints "lambda Hi"
callFn(sub { my ($it) = @_; print "lambda $it\n" }, "Hi");
```

Higher-order function:
has function param or
returns function result

- Useful for call-backs, e.g., sort/compare