20.1 A finite axiomatization of simple arithmetic.

Background

In 1971 Alfred Tarski, Andrzej Mostowski, and Raphael Robinson wrote the book *Undecidable Theories* which summarized in an elegant way the key undecidability and incompleteness results of Gödel, Church, and Tarski. Their *very simple theory, called Q*, was featured in that book along with results of Julia Robinson showing that Q is undecidable. We might think of Q as Tarski/Mostowski/Robinson² (TMR² = Q). In their textbook *Computability and Logic*,* George Boolos and Richard Jeffrey featured Q. That book often uses highly non-constructive methods. We will stress computational approaches because the key theorems of Gödel and Church are completely constructive and deal with fundamental issues of constructive logics.

The theory $\mathcal Q$ is a finitely axiomatizable theory of addition and multiplication axiomatized in FOL with equality, a=b, as primitive and with a constant 0 and a successor operation used to define $s(0), s(s(0)), \ldots$. Thus there are *constants* for all the natural numbers $\mathbb N=\{0,1,2,\ldots\}$. In the theory $\mathcal Q$ these are called *numerals* and we write $\overline n$ for a number n to denote its numeral in $\mathcal Q$, e.g. $\overline 1=s(0), \overline 2=s(s(0)),\ldots$ and we start with $\overline 0=0$.

^{*}Cambridge University Press, Cambridge 1974, 1980, 1989 (3rd edition), 1991, 1992.

Axioms for Q

To define Q in pure iFOL we add the atomic predicates Eq(x,y), Add(x,y,z) and Mult(x,y,z). We write these informally as x=y, x+y=z, x*y=z. We take 0 as a constant and s(t) as a one place function application. In principle we can avoid 0 and s(t) by introducing the additional predicates Zero(x) and Suc(x,y) for y=s(x).

At the start we follow Boolos and Jeffrey. (They actually write t' for the successor of expression t which we write as s(t) and they use +, * as binary function symbols.)

$$Axioms of \mathcal{Q} \quad (\text{Boolos \& Jeffrey}) \qquad \text{FOL style} \\ \begin{cases} \text{Ax 1.} \quad \forall x. \forall y. (x'=y'\supset x=y) \\ \text{Ax 2.} \quad \forall x. 0 \neq x' \\ \text{Ax 3.} \quad \forall x. (x \neq 0 \supset \exists y. x=y') \end{cases} \quad \forall x, y. \left(Eq\left(s(x), s(y)\right) \supset Eq(x,y) \right) \\ \begin{cases} \text{Ax 4.} \quad \forall x. (x \neq 0 \supset \exists y. x=y') \\ \text{Ax 5.} \quad \forall x. (x+0=x) \end{cases} \quad \forall x, y. \left(Zero(x) \supset \exists y. Suc(y,x) \right) \end{cases} \\ \begin{cases} \text{Ax 4.} \quad \forall x. (x+0=x) \\ \text{Ax 5.} \quad \forall x, y. (x+y') = (x+y)' \end{cases} \quad \forall x, y, y', z, z'. \left(\left(Suc(y,y') & Add(x,y',z) & Add($$

These axioms are very weak! We can't even prove very basic facts such as $\forall x. (x \neq s(x))$, $\forall x. (0 + x = x), \ \forall x. (0 * x = 0), \ \forall x. (x < x'), \ \text{i.e.} \ \forall x. (x < s(x)) \ \text{where} \ x < y \ \text{iff}$ $\exists z. (x + z = y \land z \neq 0).$

But these axioms allow us to describe the behavior of *all recursive functions* in terms of their input/output behavior.

20.2 Representing recursive functions in Q.

Definition: We say that a function f is *representable* in a FOL theory T by predicate $F(x_1, \ldots, x_n, y)$ if and only if:

(i)
$$f(n_1,\ldots,n_k)=m\Rightarrow\models_T F(\overline{n}_1,\ldots,\overline{n}_k,\overline{m})$$
 and

(ii)
$$\models_T \exists ! y. F(\overline{n}_1, \dots, \overline{n}_k, y)$$

Boolos and Jeffrey say f(n) = m implies $\models_T \forall y. (F(\overline{n}, y) \Leftrightarrow y = \overline{m})$. (Note, it's stronger to prove $\forall x_1, \ldots, x_n. \exists !y. F(x_1, \ldots, x_n, y).)$

We will sketch a constructive proof that all recursive functions are representable. But first we compare this theory to HA.

20.3 Heyting Arithmetic and Peano Arithmetic

The standard axiomatization of arithmetic in classical first-order logic is due to Peano in 1889, called *Peano Arithmetic* (PA). The constructive version in iFOL is called *Heyting Arithmetic* (HA). Here are the axioms similar to those given by Kleene in his 1952 book Introduction to Metamathematics, page 82.

Equality axioms

- E1. $\forall x.(x=x)$
- E2. $\forall x, y.(x = y \Leftrightarrow y = x)$
- E3. $\forall x, y, z. (x = y \Rightarrow ((y = z) \supset x = z))$

Defining Successor

- S1. $\forall x, y . (x = y \Leftrightarrow s(x) = s(y))$ S2. $\forall x. \sim (s(x) = 0)$

Defining Addition

- A1. $\forall x.(x+0=x)$
- A2. $\forall x, y.(x+s(y)=s(x+y))$

Defining Multiplication

- **M1.** $\forall x.(x*0=0)$
- M2. $\forall x, y. (x * s(y) = (x * y) + x)$

Induction (an axiom schema)

$$(P(0) \& \forall x. (P(x) \supset P(s(x)))) \supset A(x)$$

Exercise

Show that in HA we can prove $\forall x.(0 + x = x)$ and $\forall x.(0 * x = 0)$.