Finite automata

reduction of many state to one state

Reduction of one problem to another Diagonalization Nondeterminism Interweaving Finite automata Nondeterministic finite automata Conversion nfa to fa Sets accepted by finite automata are called regular sets Not all sets are regular Class of regular sets closed under complement. Epsilon moves, multiple start states, restricting to one final state. Regular expressions The class of sets denoted by regular expressions is the class of set defined by finite automata. Closure properties of class of regular sets Machine constructions Homomorphisms and inverse homomorphisms Operations like shuffle Minimizing states in fa. Pumping lemma for regular sets Decision procedures Interesting fa **Context-free languages** cfl's properly contains regular sets cfl's defined by error in string pda's acceptance by final state and by empty store define same class of languages

one state equivalent to cfl's

machine construction for intersection with regular sets

normal forums: eliminate useless variables, epsilon productions, singleton productions

Chomsky normal forum

Pumping lemma for cfl

Closure properties

Decision properties

Dynamic programming applied to membership problem

Turing machines and computability

Turing machine

Instantaneous description

Valid computation2-counter machine construction

Recursive and r.e. sets

10 properties of recursive and r.e. sets

Rado's Sigma function

Halting problem undecidable

Rice's theorem

undecidable problems for cfls

P and NP

3-CNF

Other NP-complete problems: clique, 3-colorable, Hamilton circuit

PSPACE and **NPSPACE**

PSPACE=NPSPACE

QBF and Generalized Geography complete for PSPACE

Oracles

Hierarchy of undecidable problems