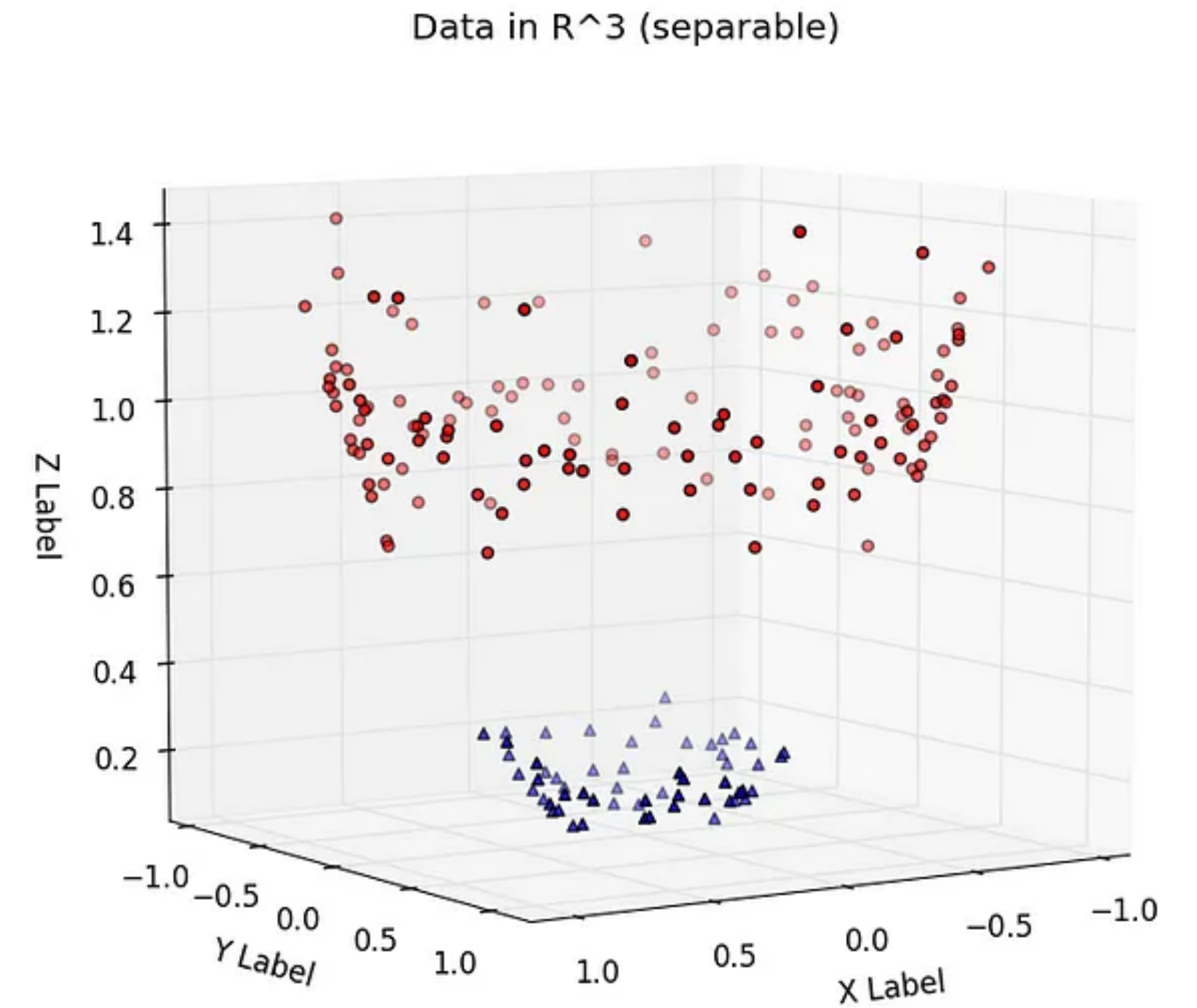
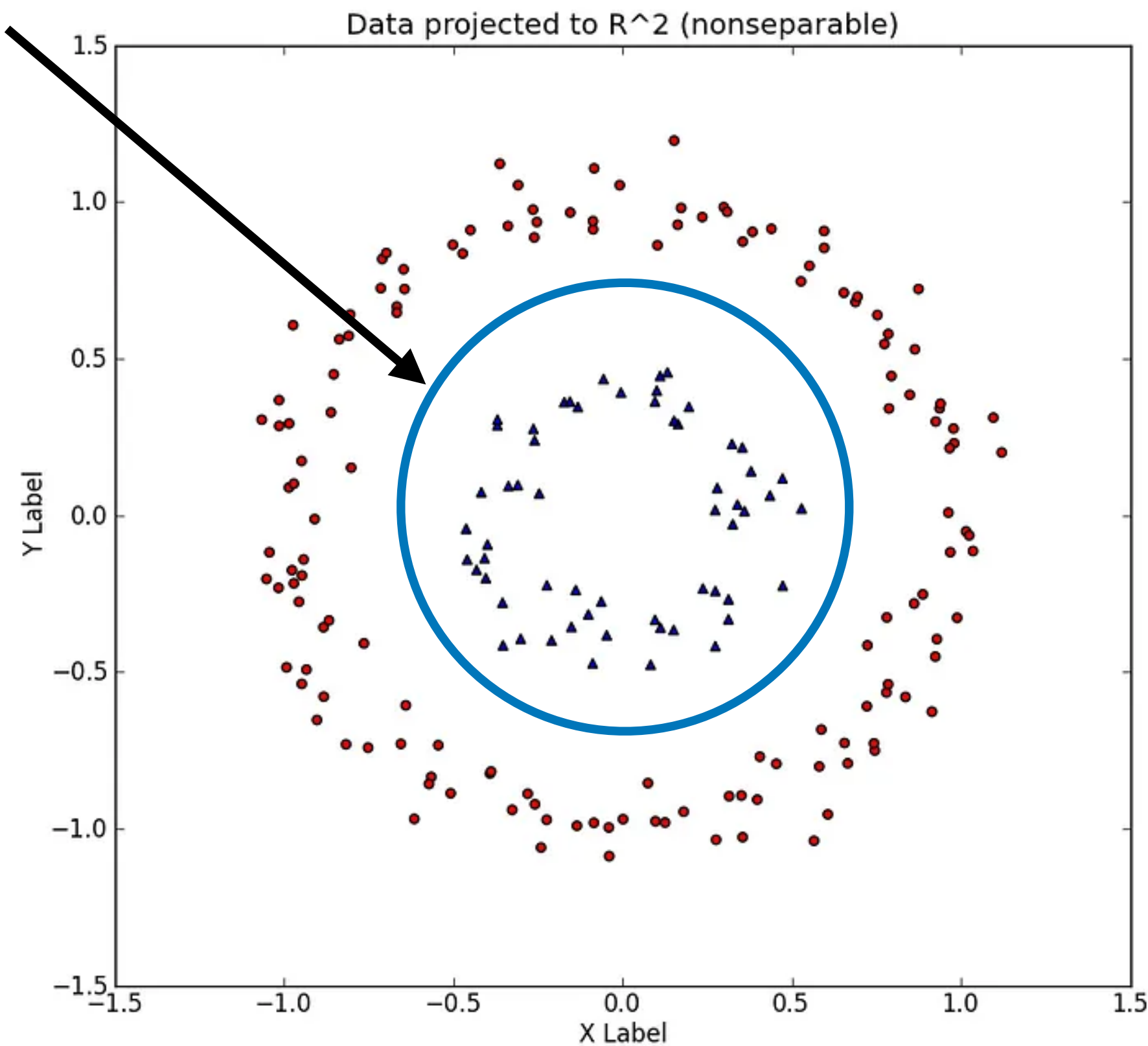


Kernel

Objective today

Use kernels to design nonlinear regression & classification models

Goal: Non-linear decision boundary



Outline

1. Kernel

2. Kernel trick and Kernel regression

3. Kernel SVM

Common Kernels

Linear kernel: $k(\mathbf{x}, \mathbf{z}) = \mathbf{x}^\top \mathbf{z}$

Polynomial kernel: $k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^\top \mathbf{z} + 1)^p$

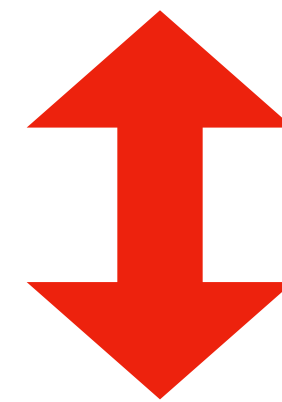
Gaussian kernel (aka RBF):

$$k(\mathbf{x}, \mathbf{z}) = \exp\left(-\|\mathbf{x} - \mathbf{z}\|_2^2 / \sigma^2\right)$$

Well-defined Kernels

Given any symmetric function $k(\mathbf{x}, \mathbf{z})$, can it be used as a kernel?

$$\exists \phi, \text{ s.t.}, k(\mathbf{x}, \mathbf{z}) = \phi(\mathbf{x})^\top \phi(\mathbf{z}), \forall \mathbf{x}, \mathbf{z}$$



$$\exists \phi, \text{ s.t.}, \forall \mathbf{x}_1, \dots, \mathbf{x}_m, \text{ the kernel matrix } K = \begin{bmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & \dots & k(\mathbf{x}_1, \mathbf{x}_m) \\ k(\mathbf{x}_2, \mathbf{x}_1) & \dots & k(\mathbf{x}_2, \mathbf{x}_m) \\ \dots & \dots & \dots \\ k(\mathbf{x}_m, \mathbf{x}_1) & \dots & k(\mathbf{x}_m, \mathbf{x}_m) \end{bmatrix} \text{ is PSD}$$

Construction of well-defined kernels

Kernels built by recursively applying the following one or more rules are well-defined kernels

Given well-defined k_1, k_2

1. $k(\mathbf{x}, \mathbf{z}) = ck_1(\mathbf{x}, \mathbf{z}), c > 0$
2. $k(\mathbf{x}, \mathbf{z}) = k_1(\mathbf{x}, \mathbf{z}) + k_2(\mathbf{x}, \mathbf{z})$
3. $k(\mathbf{x}, \mathbf{z}) = k_1(\mathbf{x}, \mathbf{z}) \cdot k_2(\mathbf{x}, \mathbf{z})$
4. $k(\mathbf{x}, \mathbf{z}) = f(\mathbf{x})k_1(\mathbf{x}, \mathbf{z})f(\mathbf{z})$
5. $k(\mathbf{x}, \mathbf{z}) = \exp(k_1(\mathbf{x}, \mathbf{z}))$

... (see lecture note)

In class exercise:

Given $k(\mathbf{x}, \mathbf{z}) = \mathbf{x}^\top \mathbf{z}$ being well defined,

Prove Gaussian kernel
 $\exp(-\|\mathbf{x} - \mathbf{z}\|_2^2/\sigma^2)$ is well defined

Hint:

$$\exp(-\mathbf{x}^\top \mathbf{x}/\sigma^2) \cdot \exp(2\mathbf{x}^\top \mathbf{z}/\sigma^2) \cdot \exp(-\mathbf{z}^\top \mathbf{z}/\sigma^2)$$

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Kernel Trick

We wanted to do linear regression in the new features $\phi(\mathbf{x}_1), \dots, \phi(\mathbf{x}_n)$,

BUT, $\phi(\mathbf{x})$ can be very high-dim or even infinite-dim....

Solution: recall linear regression can be done by
just using inner product of two features!



The kernel trick

A recipe:

1. Write the learning algorithm in terms of $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$
2. Define a kernel $k(\mathbf{x}, \mathbf{z})$ (e.g., Gaussian kernel, poly kernel)
3. Replace all $\langle \mathbf{x}, \mathbf{z} \rangle$ operation in the Alg by $k(\mathbf{x}, \mathbf{z})$

Kernel ridge regression

1. Recall linear regression can be done via just using inner product:

$$\alpha = (X^T X + \lambda I)^{-1} Y \in \mathbb{R}^n$$

2. Define a kernel, e.g., $k(\mathbf{x}, \mathbf{z}) = \exp(-\|\mathbf{x} - \mathbf{z}\|_2^2 / \sigma^2)$

3. Replace $X^T X$ by a **kernel matrix** K

$$K \in \mathbb{R}^{n \times n}, \quad K_{i,j} = k(\mathbf{x}_i, \mathbf{x}_j)$$

Kernel ridge regression

In test time, recall linear regression makes prediction at \mathbf{x} :

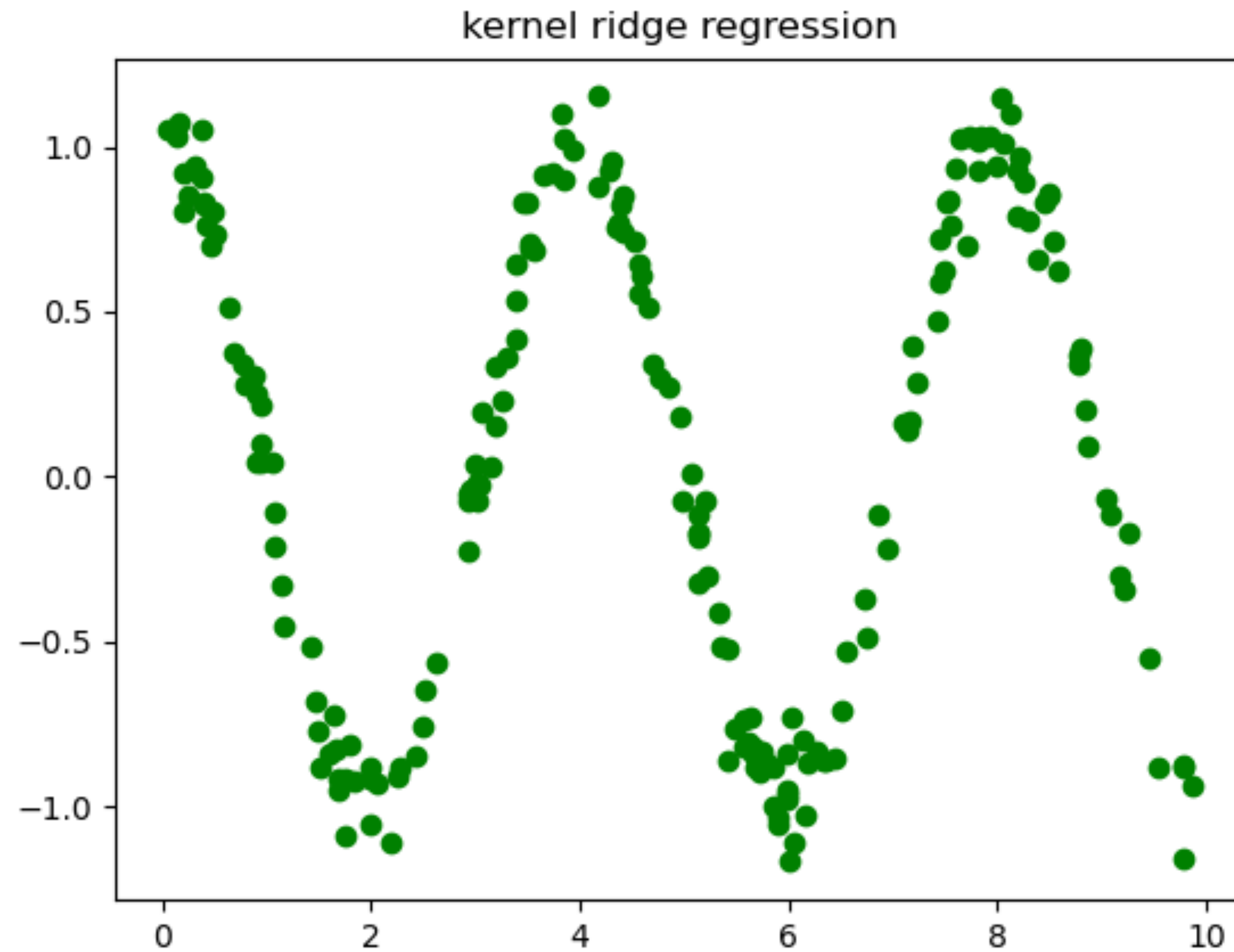
$$\hat{y} = \sum_{i=1}^n \alpha_i \langle \mathbf{x}_i, \mathbf{x} \rangle$$

Replace it w/ $k(\mathbf{x}_i, \mathbf{x})$:

$$\hat{y} = \sum_{i=1}^n \alpha_i \cdot k(\mathbf{x}_i, \mathbf{x})$$

Demo

Training data is generated as follows: $x \sim \text{uniform}[0,10]$,
 $y = \sin(x\pi/2) + \epsilon, \epsilon \sim \mathcal{N}(0,0.1)$



Outline

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2. Kernel trick and Kernel regression

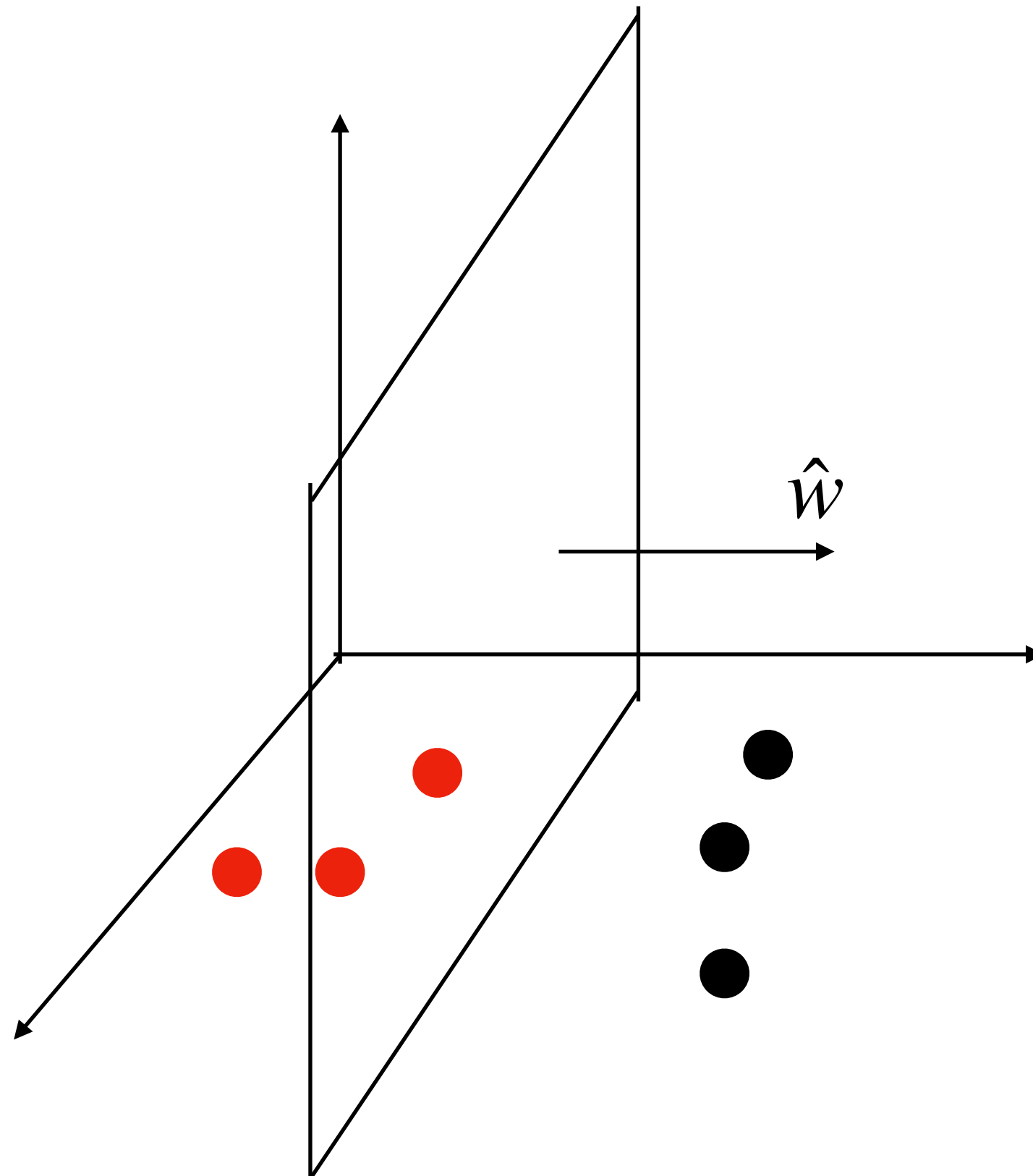
3. Kernel SVM

Recall the soft-margin SVM formulation

$$\min_w \|w\|_2^2/2 + C \sum_{i=1}^n \max \{0, 1 - y_i(w^\top \mathbf{x}_i)\}$$

Claim: the optimal solution \hat{w} is also in $\text{span}(X)$

Intuitive proof:



A new formulation of soft-margin SVM formulation

$$\text{Re-parameterize } w = \sum_{i=1}^n \alpha_i \mathbf{x}_i = X\alpha$$

$$\min_{\alpha} \|X\alpha\|_2^2/2 + C \sum_{i=1}^n \max \{0, 1 - y_i(\mathbf{x}_i^\top X\alpha)\}$$

Alg: gradient descent to optimize $\alpha \in \mathbb{R}^n$

$$\nabla_{\alpha} \ell(\alpha) = 2X^\top X\alpha + C \sum_{i=1}^n \mathbf{1}\{y_i(x_i^\top X\alpha) \leq 1\} (-y_i X^\top x_i)$$

$$\alpha' = \alpha - \eta \nabla_{\alpha} \ell(\alpha)$$

Q: Can we apply kernel trick??

Kernelized GD for SVM

$$\min_{\alpha} \|X\alpha\|_2^2 + C \sum_{i=1}^n \max \{0, 1 - y_i(\mathbf{x}_i^\top X\alpha)\}$$

While not converged:

$$g = X^\top X\alpha + C \sum_{i=1}^n \mathbf{1}\{y_i(x_i^\top X\alpha) \leq 1\} (-y_i X^\top x_i)$$

$$\alpha' = \alpha - \eta g$$

Pick a well-defined kernel k ;

Replace $X^\top X$ by kernel matrix K

Replace $X^\top \mathbf{x}_i$ by $\mathbf{k}_i = \begin{bmatrix} k(\mathbf{x}_1, \mathbf{x}_i) \\ k(\mathbf{x}_2, \mathbf{x}_i) \\ \dots \\ k(\mathbf{x}_n, \mathbf{x}_i) \end{bmatrix}$

Replace

$$g = K\alpha + C \sum_{i=1}^n \mathbf{1}\{y_i(\mathbf{k}_i^\top \alpha) \leq 1\} (-y_i \mathbf{k}_i)$$

Summary for kernel SVM so far

1. Ideally, want to do the SVM in the lifted high-dim feature space, i.e.,

$$\min_{\alpha} \|w\|_2^2 + C \sum_{i=1}^n \max \{0, 1 - y_i(w^\top \phi(x_i))\}$$

But ϕ can be high-dim (e.g., infinite-dim in Gaussian kernel case)..

2. Via the re-parameterization step, we see GD can be implemented **via just using** $\langle \mathbf{x}, \mathbf{z} \rangle$

3. We apply kernel trick, i.e., replace all $\langle \mathbf{x}, \mathbf{z} \rangle$ by $k(\mathbf{x}, \mathbf{z})$

Take-home message today

Kernel trick allows us to do regression / classification in $\phi(\mathbf{x})$ space
(possibly infinite dim) **without ever explicitly computing $\phi(\mathbf{x})!$**