

CS4450

Computer Networks: Architecture and Protocols

Lecture 16 Border-Gateway Protocol

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Recap from last lecture

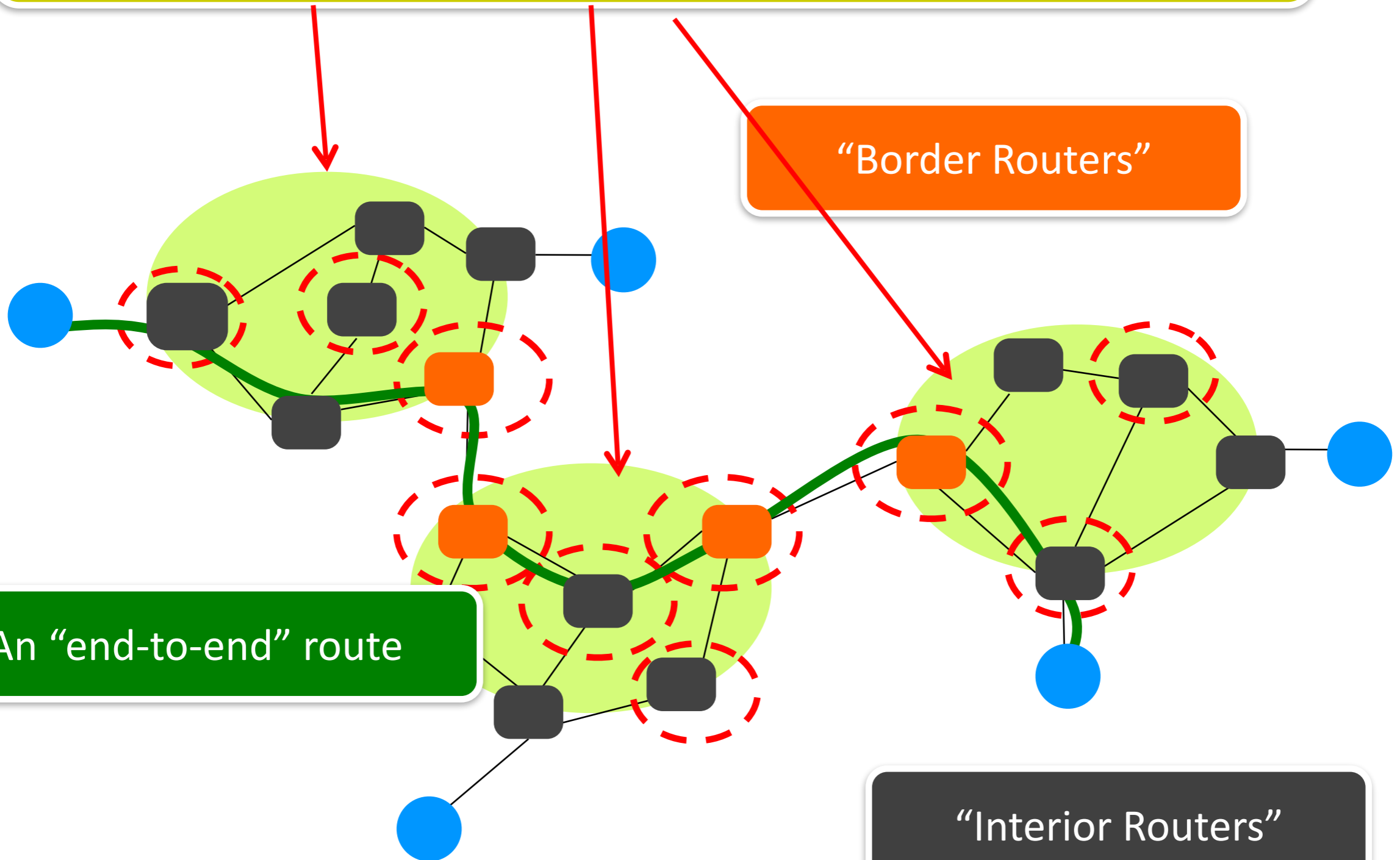
Recap: What does a computer network look like?

“Autonomous System (AS)” or “Domain”
Region of a network under a single administrative entity

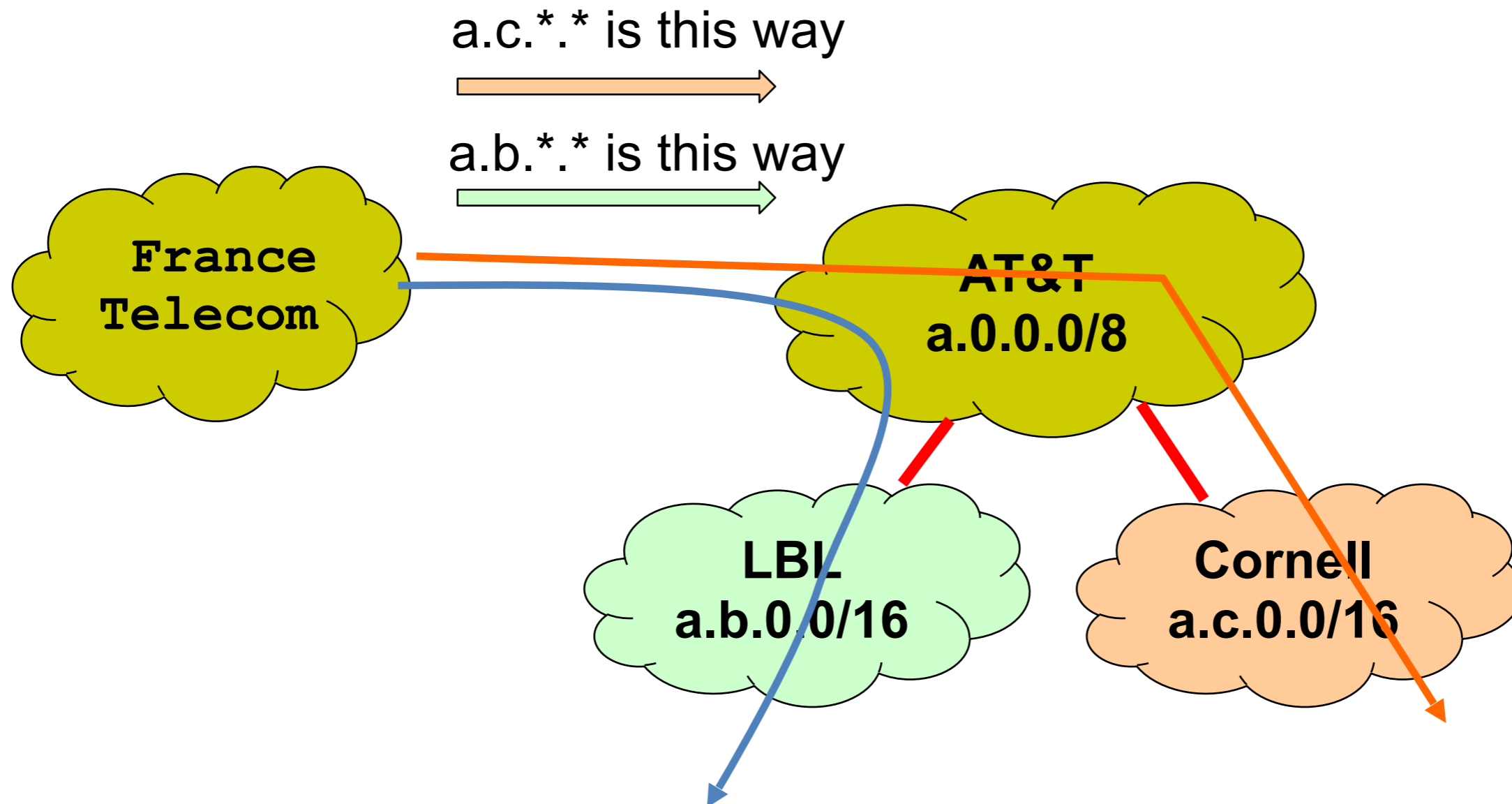
“Border Routers”

An “end-to-end” route

“Interior Routers”

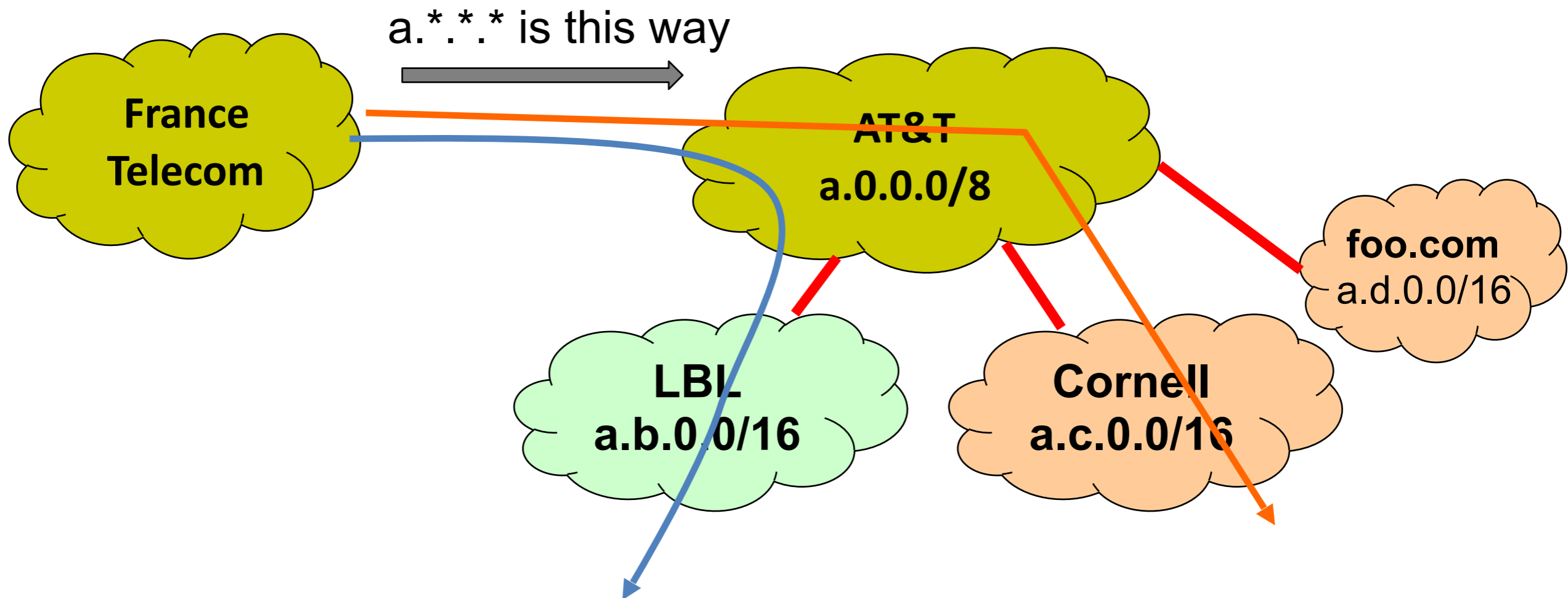


Recap: IP addressing enables Scalable Routing



Recap: IP addressing enables Scalable Routing

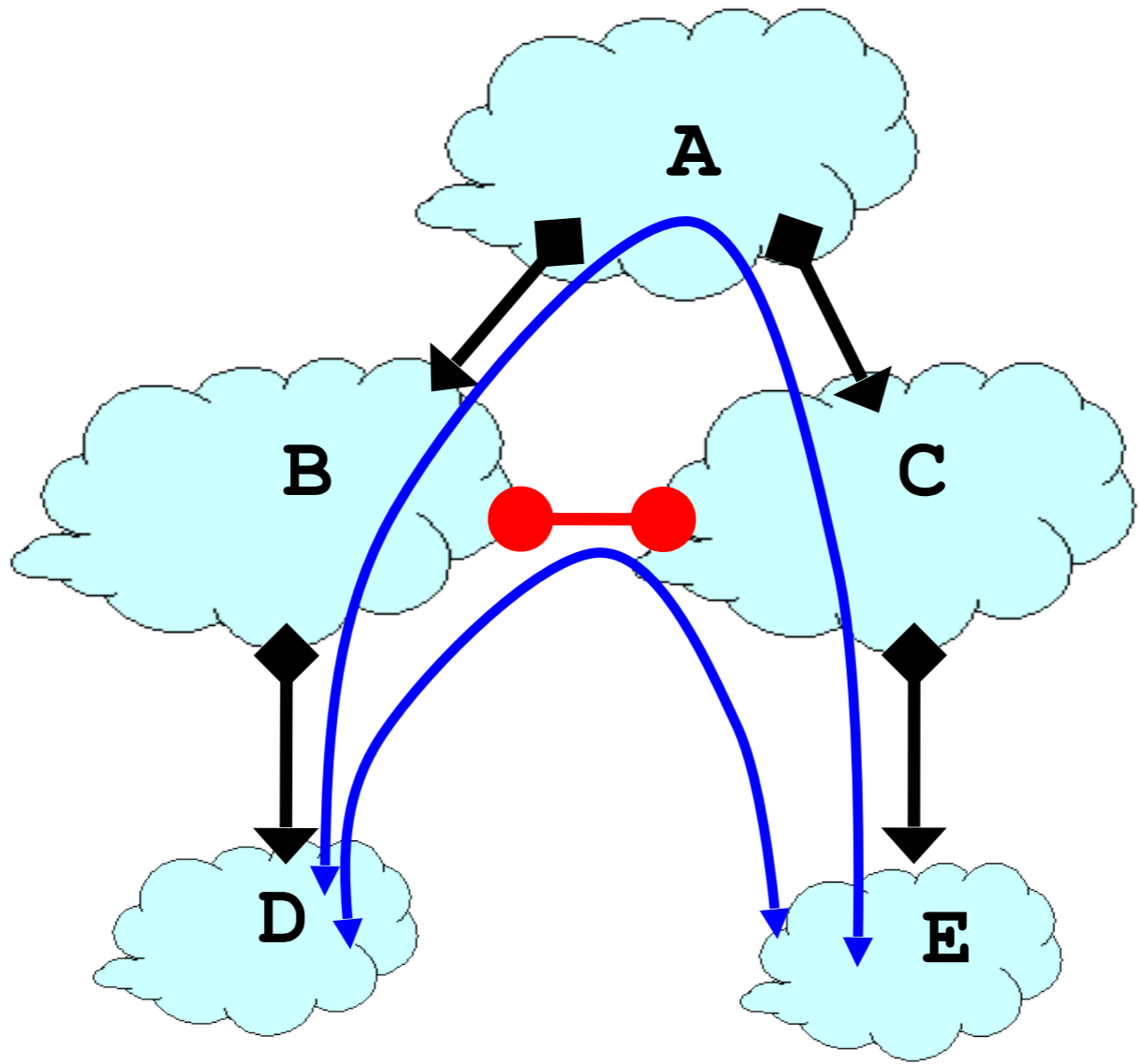
Can add new hosts/networks without updating the routing entries at France Telecom



Recap: Business Relationships Shape Topology and Policy

- Three basic kinds of relationships between ASes
 - AS A can be AS B's *customer*
 - AS A can be AS B's *provider*
 - AS A can be AS B's *peer*
- Business implications
 - Customer *pays* provider
 - Peers *don't pay* each other
 - Exchange roughly equal traffic

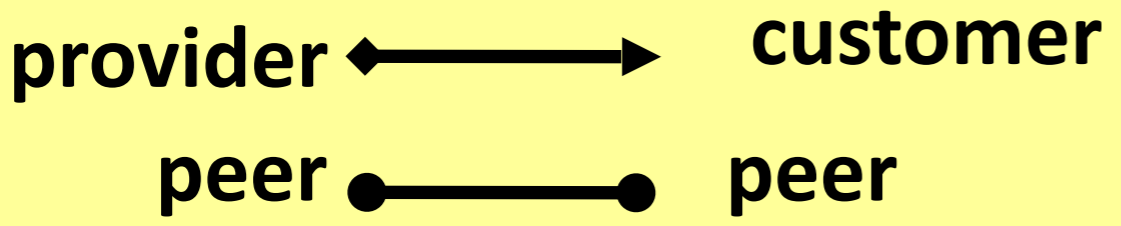
Recap: Why Peer?



E.g., D and E talk a lot

Peering saves B and C money

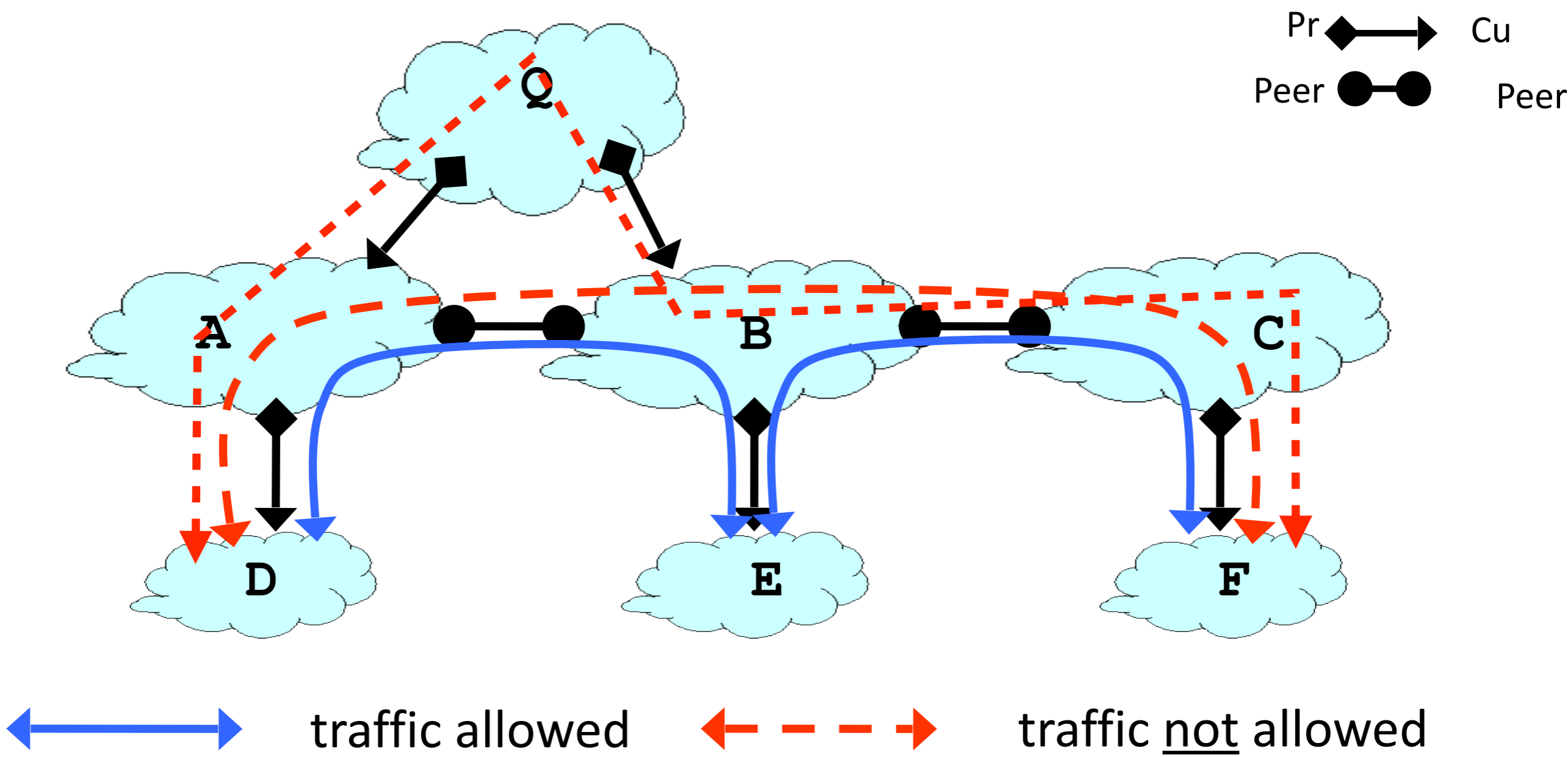
Relations between ASes



Business Implications

- Customers pay provider
- Peers don't pay each other

Recap: Inter-domain Routing Follows the Money



- ASes provide “transit” between their customers
- Peers do not provide transit between other peers

Recap: Inter-domain Routing Setup

- Destinations are IP prefixes (12.0.0.0/8)
- Nodes are Autonomous Systems (ASes)
 - Internals of each AS are hidden
- Links represent both physical links and business relationships
- BGP (Border Gateway Protocol) is the Interdomain routing protocol
 - Implemented by AS border routers

Recap: BGP is Inspired by Distance Vector

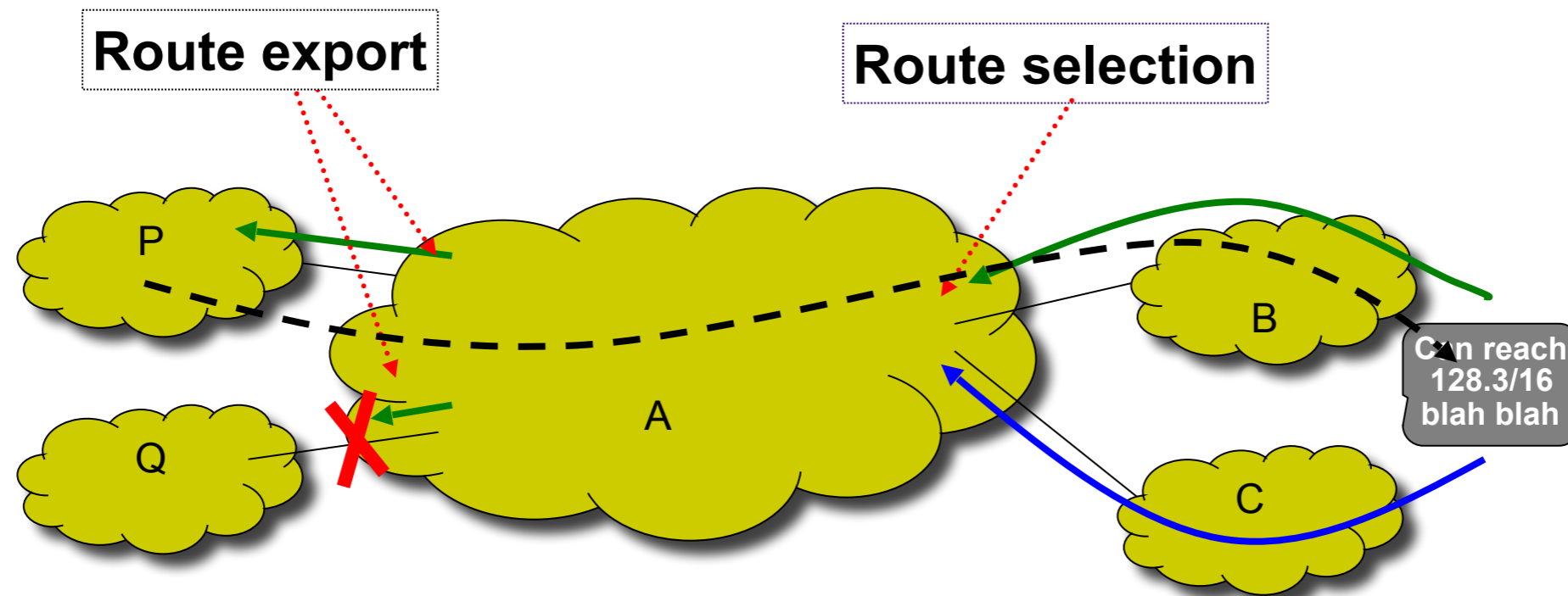
- Per-destination route advertisements
- No global sharing of network topology
- Iterative and distributed convergence on paths
- But, **four key differences**
 - BGP does not pick shortest paths
 - Each node announces one or multiple PATHs per destination
 - Selective Route advertisement: not all paths are announced
 - BGP may aggregate paths
 - may announce one path for multiple destinations

BGP Outline

- BGP Policy
 - Typical policies and implementation
- BGP protocol details
- Issues with BGP

Policy:

Imposed in how routes are **selected** and **exported**



- **Selection:** Which path to use
 - Controls whether / how traffic **leaves** the network
- **Export:** Which path to advertise
 - Controls whether / how traffic **enters** the network

Typical Selection Policy

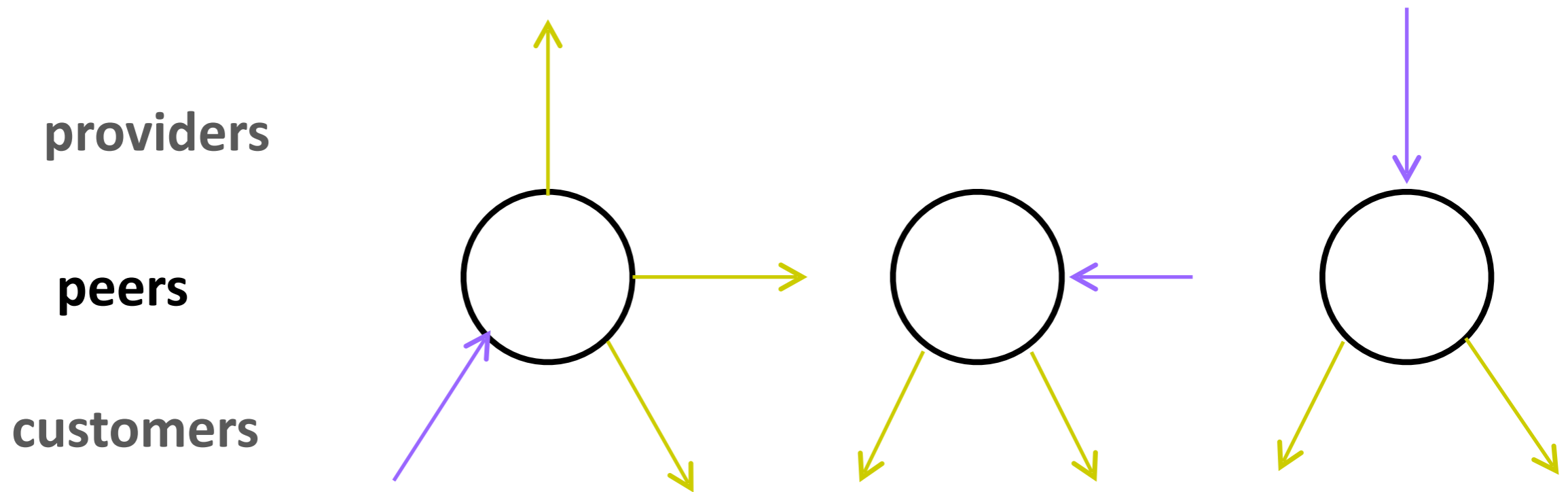
- In decreasing order of priority:
 1. Make or save **money** (send to customer > peer > provider)
 2. Maximize **performance** (smallest AS path length)
 3. Minimize use of my **network bandwidth** (“hot potato”)
 4. ...

Typical Export Policy

Destination prefix advertised by...	Export route to...
Customer	Everyone (providers, peers, other customers)
Peer	Customers
Provider	Customers

Known as the “Gao-Rexford” rules
Capture common **(but not required!)** practice

Gao-Rexford

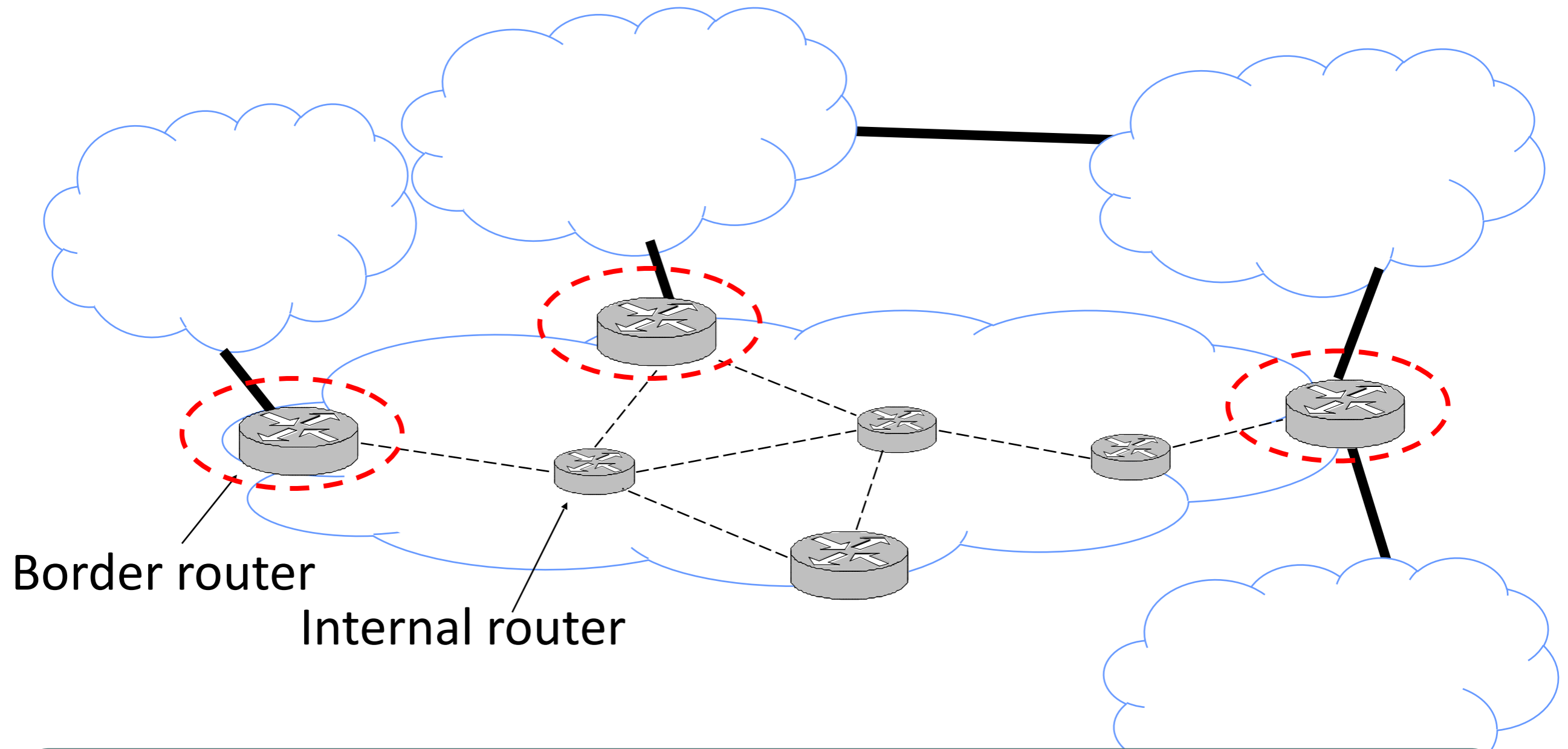


With Gao-Rexford, the AS policy graph is a DAG (directed acyclic graph) and routes are “valley free”

BGP Outline

- BGP Policy
 - Typical policies and implementation
- **BGP protocol details**
- Issues with BGP

Who speaks BGP?



Border router

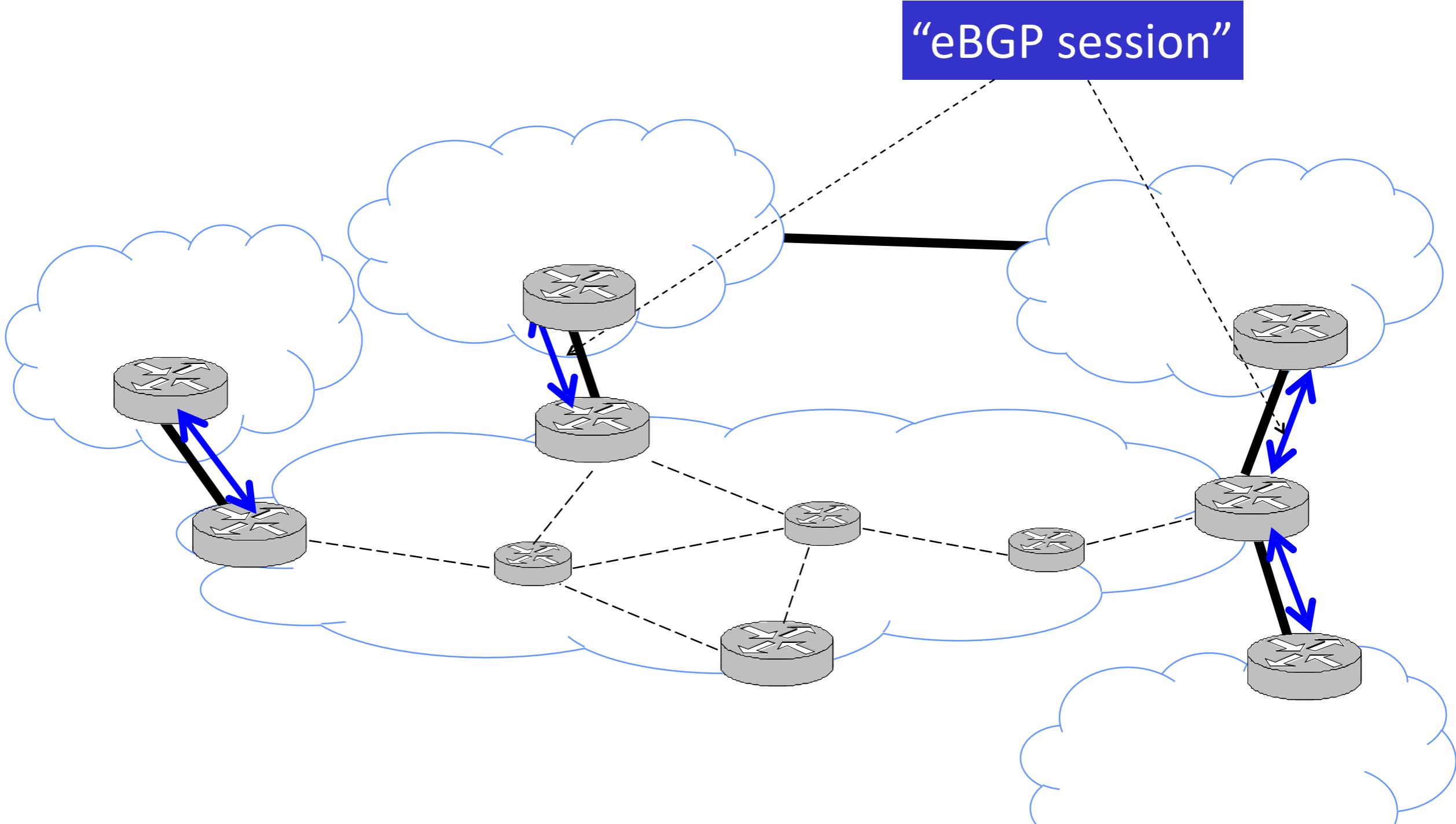
Internal router

Border routers at an Autonomous System

What Does “speak BGP” Mean?

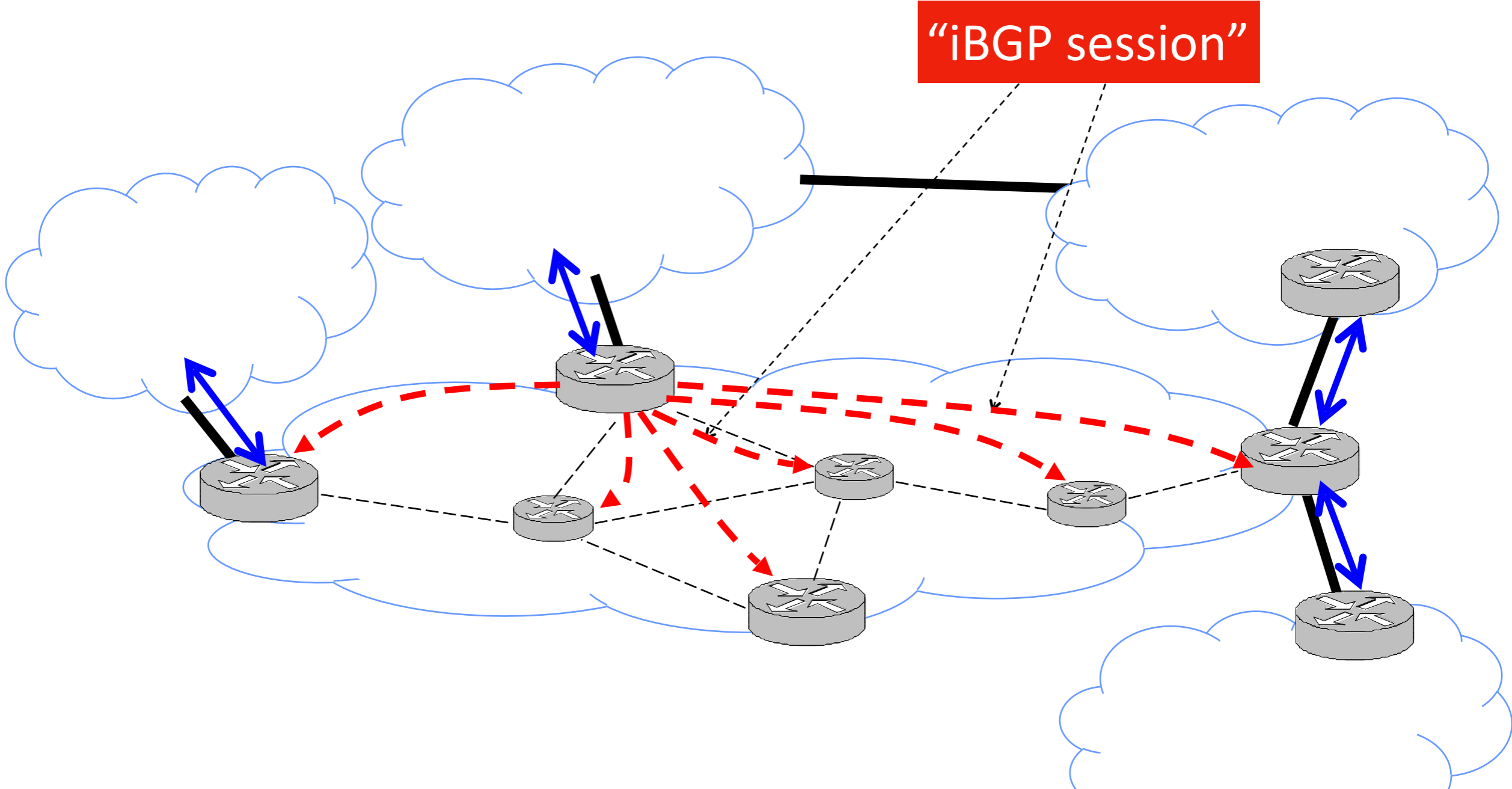
- Implement the **BGP Protocol Standard**
 - Internet Engineering Task Force (IETF) RFC 4271
- Specifies what messages to exchange with other BGP “speakers”
 - Message **types** (e.g. route advertisements, updates)
 - Message **syntax**
- Specifies how to process these messages
 - When you receive a BGP update, do x
 - Follows BGP state machine in the protocol spec and policy decisions, etc.

BGP Sessions



A border router speaks BGP with border routers in other ASes

BGP Sessions

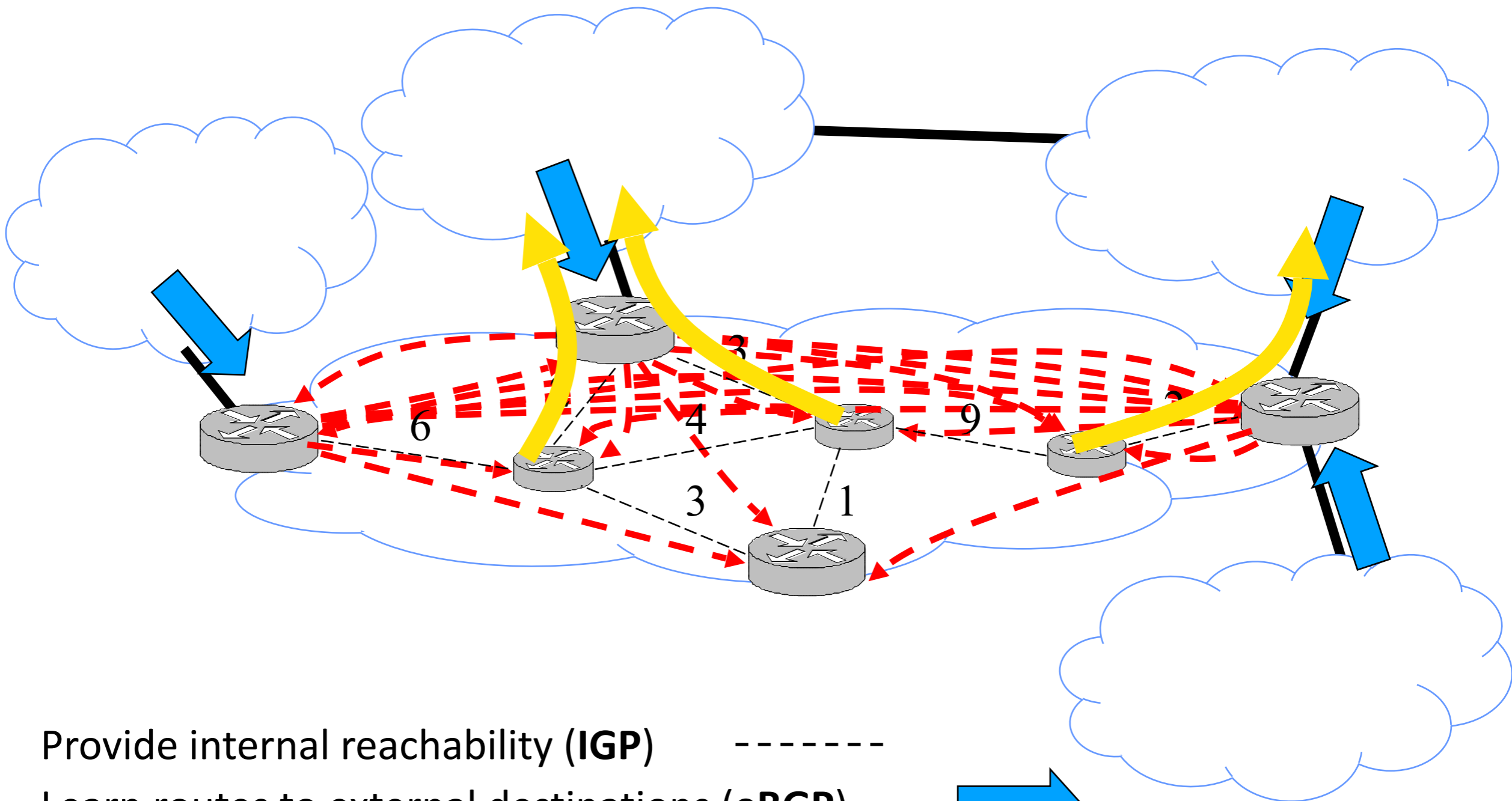


A border router speaks BGP with other (interior and border) routers in its own AS

eBGP, iBGP, IGP

- **eBGP**: BGP sessions between border routers in different ASes
 - Learn routes to external destinations
- **iBGP**: BGP sessions between border routers and other routers within the same AS
 - Distribute externally learned routes internally
- **IGP**: Interior Gateway Protocol = Intradomain routing protocol
 - Provides internal reachability
 - e.g. OSPF, RIP

Putting the Pieces Together



1. Provide internal reachability (**IGP**) -----
2. Learn routes to external destinations (**eBGP**) →
3. Distribute externally learned routes internally (**iBGP**) - - - - -▶
4. Travel shortest path to egress (IGP) →

Basic Messages in BGP

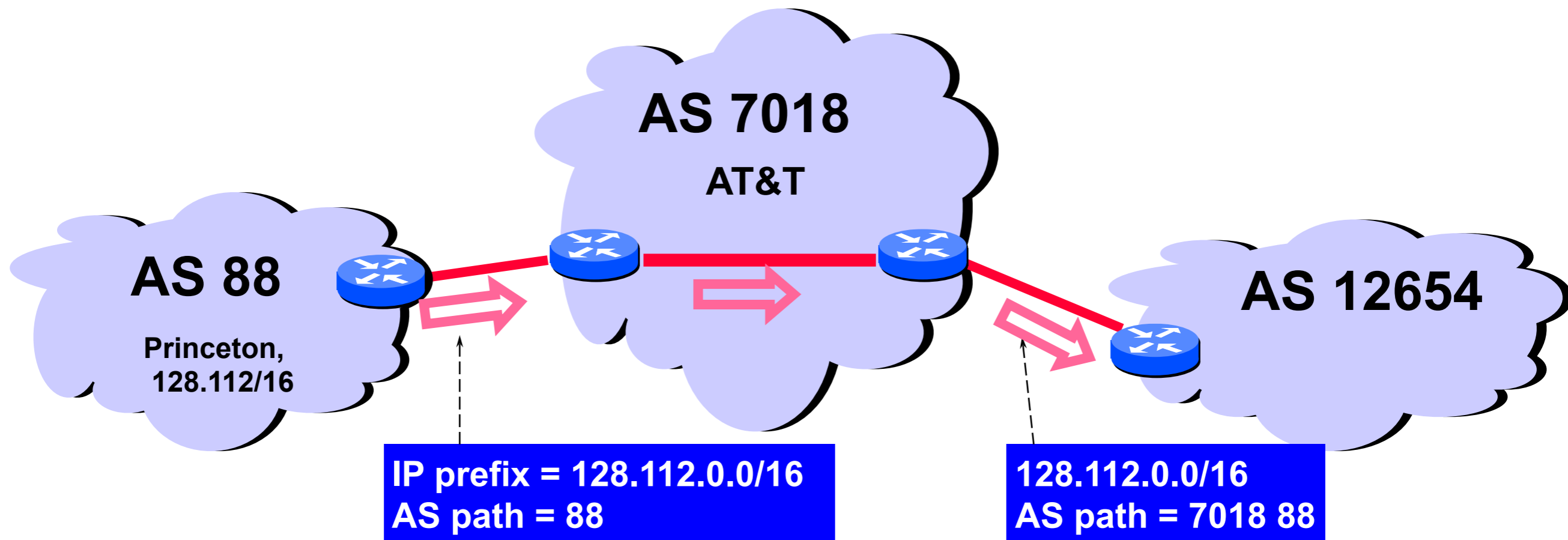
- **Open**
 - Establishes BGP session
- **Update**
 - Inform neighbor of **new routes**
 - Inform neighbor of **old routes** that become inactive
- **Keepalive**
 - Inform neighbor that connection is still viable

Route Updates

- Format: *<IP prefix: route attributes>*
- Two kinds of updates:
 - **Announcements**: new routes or changes to existing routes
 - **Withdrawals**: remove routes that no longer exist
- Route Attributes
 - Describe routes, used in **selection/export** decisions
 - Some attributes are **local**
 - i.e. private within an AS, not included in announcements
 - Some attributes are **propagated** with eBGP route announcements
 - Many standardized attributes in BGP

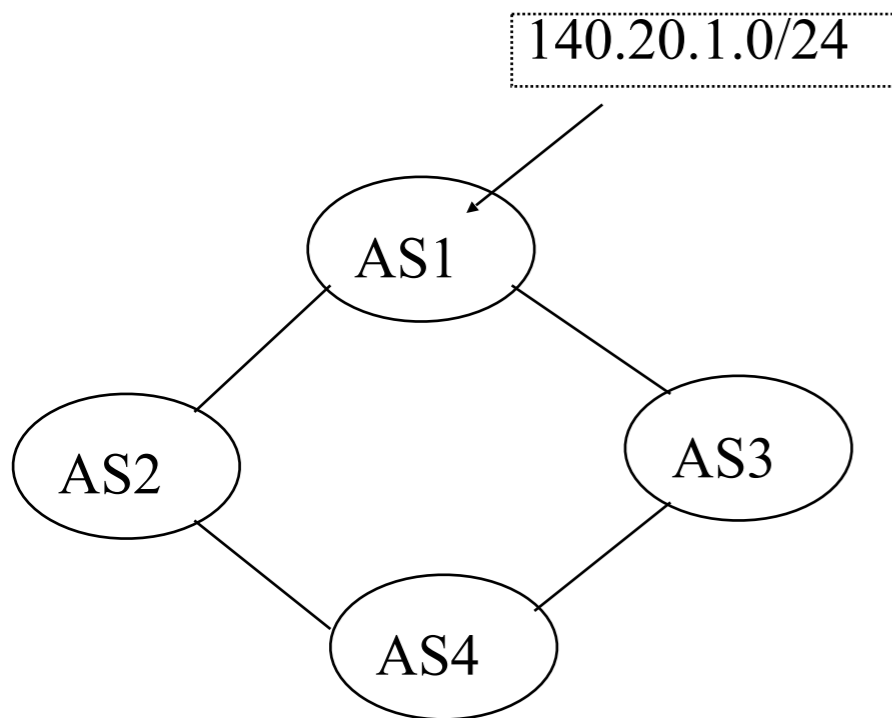
Route Attributes (1): AS_PATH

- Carried in route announcements
- Vector that lists all the ASes a route advertisement has traversed (in reverse order)



Route Attributes (2): LOCAL_PREF

- “Local Preference”
- Used to choose between different AS paths
- The higher the value, the more preferred
- Local to an AS; carried only in iBGP messages

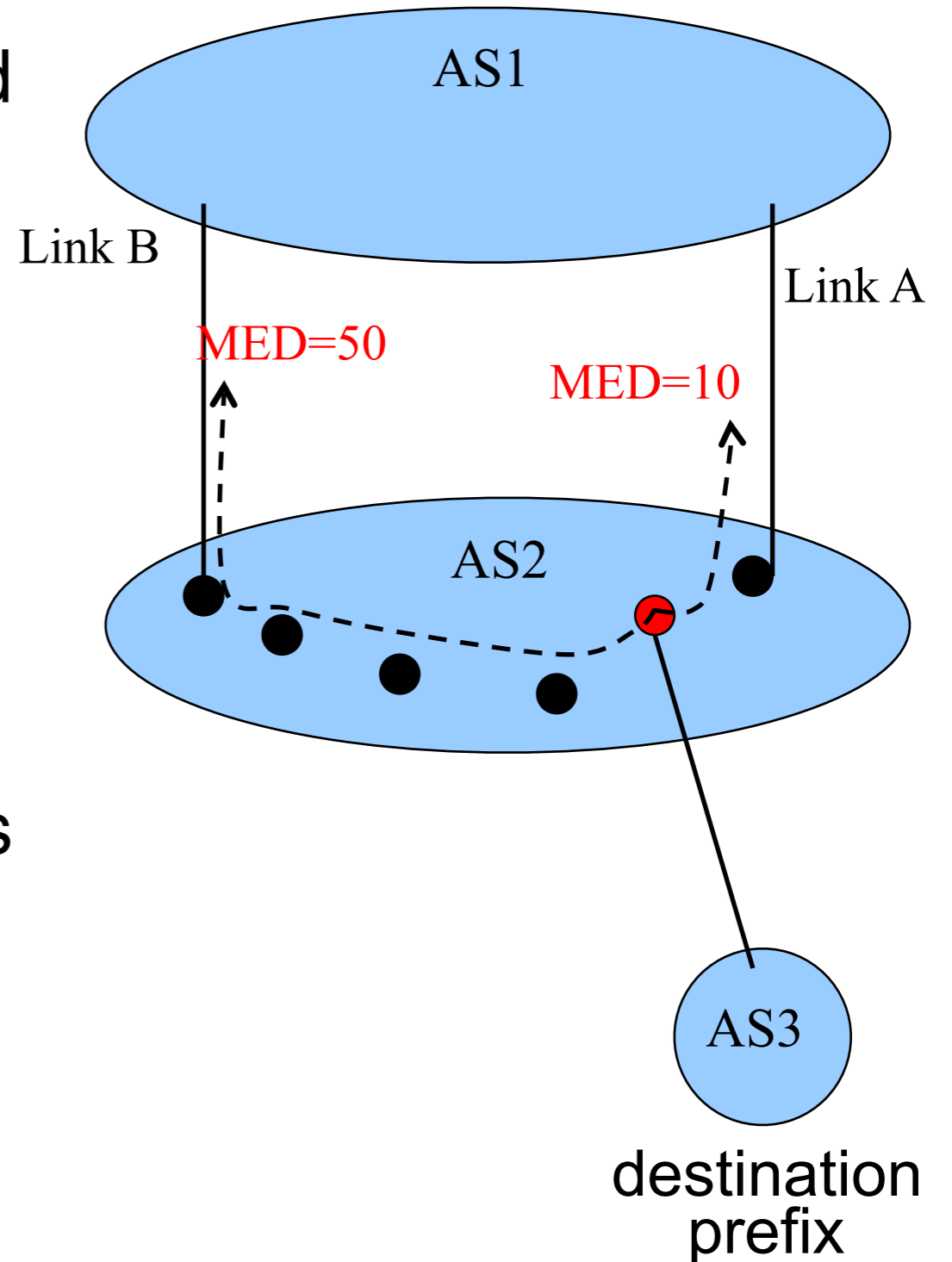


BGP table at AS4:

Destination	AS Path	Local Pref
140.20.1.0/24	AS3 AS1	300
140.20.1.0/24	AS2 AS1	100

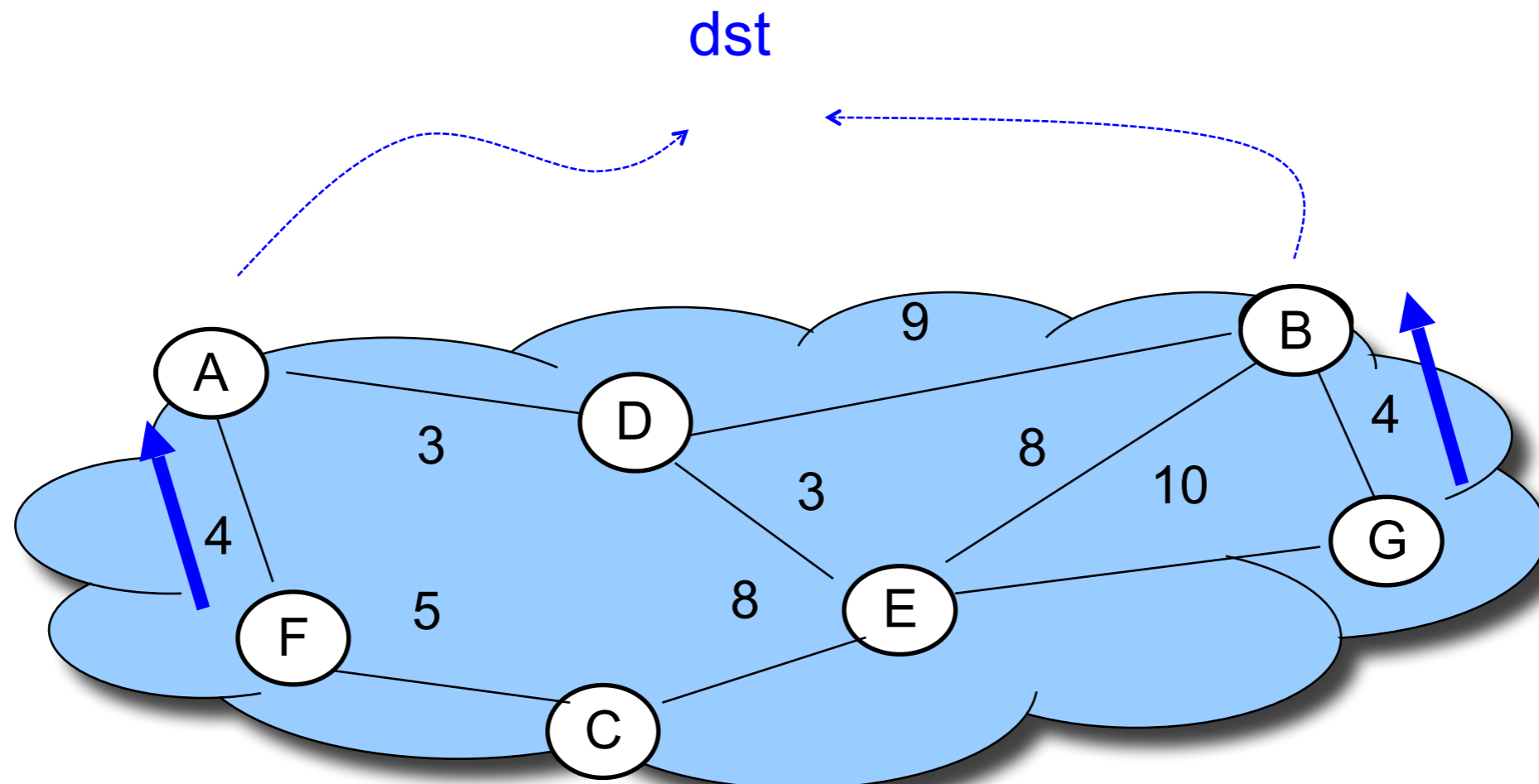
Route Attributes (3) : MED

- “Multi-Exit Discriminator”
- Used when ASes are interconnected via two or more links
- Specifies how close a prefix is to the link it is announced on
- Lower is better
- AS announcing prefix sets MED
- AS receiving prefix (**optionally!**) uses MED to select link



Route Attributes (4): IGP Cost

- Used for hot-potato routing
- Each router selects the closest egress point based on the path cost in intra-domain protocol



Using Attributes

- Rules for route selection in priority order
 1. Make or save **money** (send to customer > peer > provider)
 2. Maximize **performance** (smallest AS path length)
 3. Minimize use of my **network bandwidth** (“hot potato”)
 4. ...

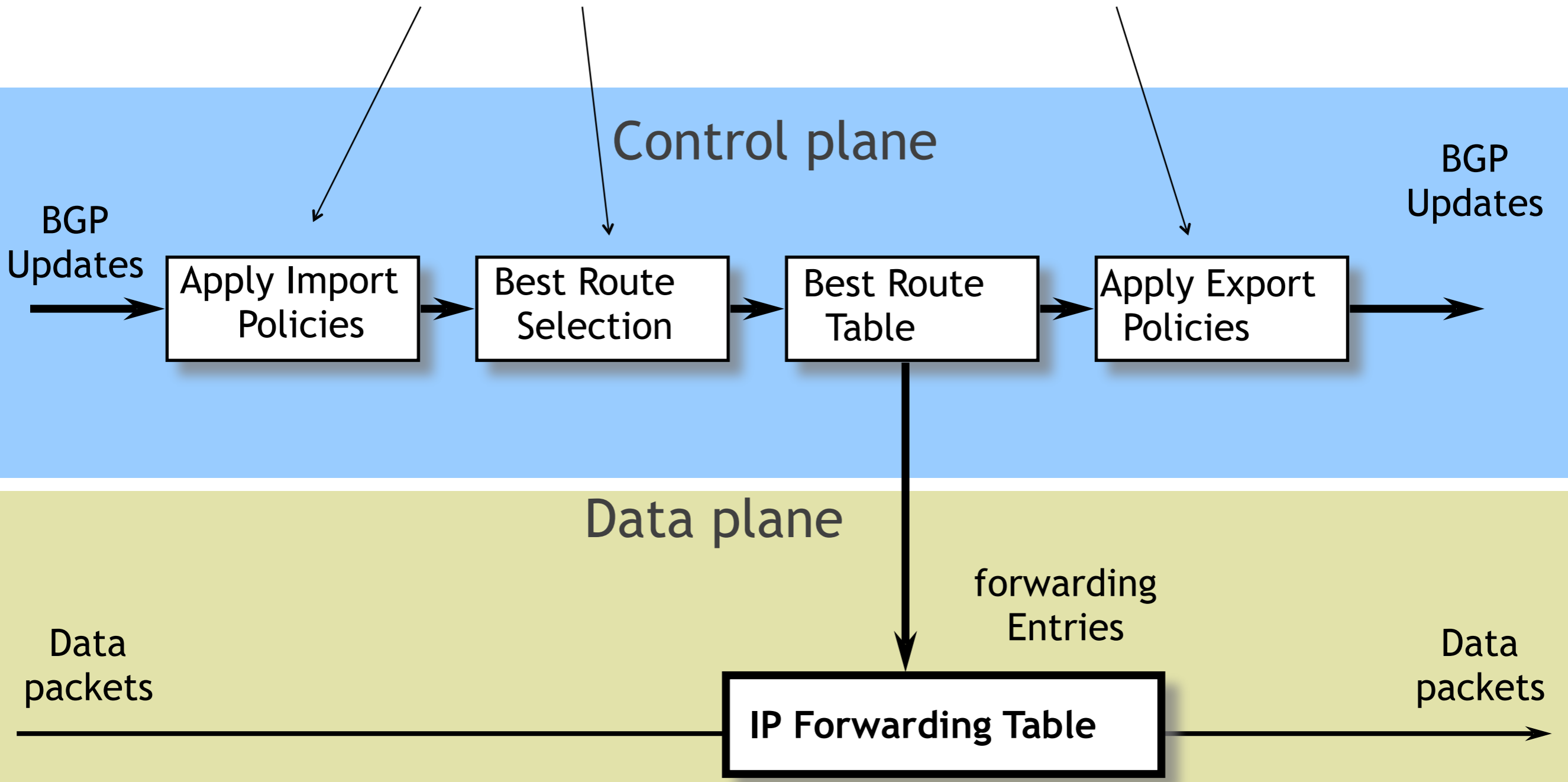
Using Attributes

- Rules for route selection in priority order

Priority	Rule	Remarks
1	LOCAL PREF	Pick highest LOCAL PREF
2	ASPATH	Pick shortest ASPATH length
3	MED	Lowest MED preferred
4	eBGP > iBGP	Did AS learn route via eBGP (preferred) or iBGP?
5	iBGP path	Lowest IGP cost to next hop (egress router)
6	Router ID	Smallest next-hop router's IP address as tie-breaker

BGP Update Processing

*Open ended programming.
Constrained only by vendor configuration language*



BGP Outline

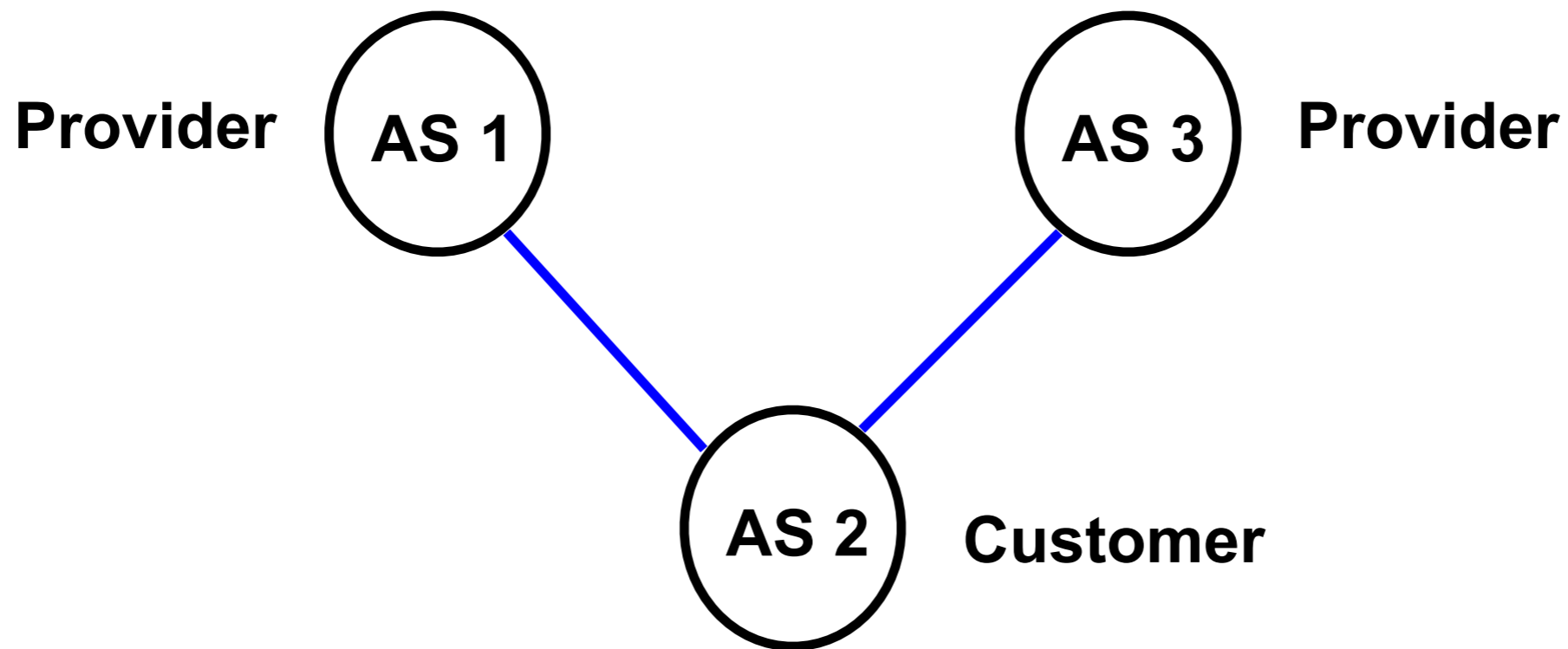
- BGP Policy
 - Typical policies and implementation
- BGP protocol details
- **Issues with BGP**

BGP: Issues

- Reachability
- Security
- Convergence
- Performance
- Anomalies

Reachability

- In normal routing, if graph is connected then reachability is assured
- With policy routing, this doesn't always hold



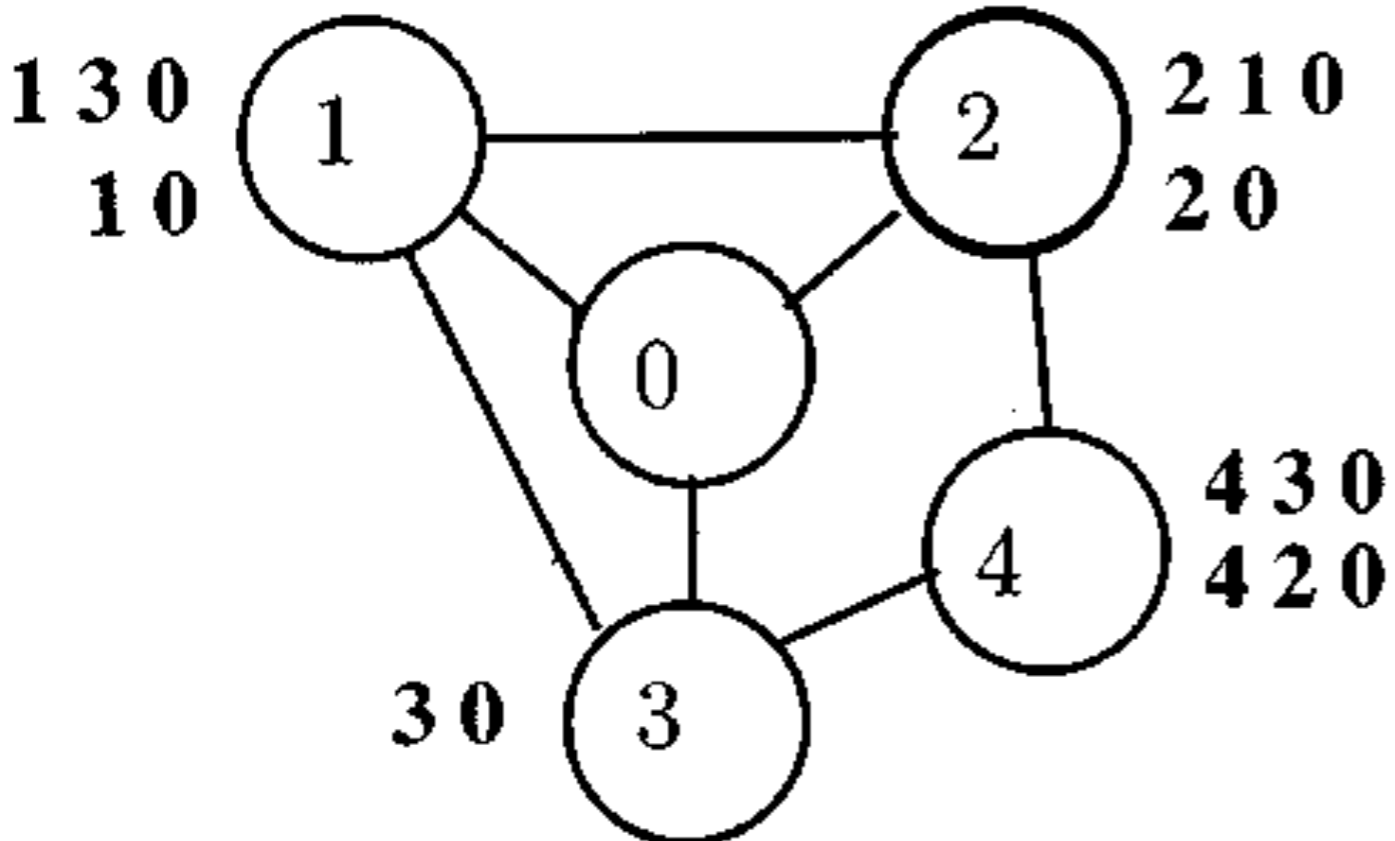
Security

- An AS can claim to serve a prefix that they actually don't have a route to (blackholing traffic)
 - Problem **not specific to policy or path vector**
 - Important because of AS autonomy
 - *Fixable: make ASes prove they have a path*
- But...
- AS may forward packets along a route different from what is advertised
 - Tell customers about a fictitious short path...
 - **Much harder to fix!**

Convergence

- If all AS policies follow Gao-Rexford rules,
 - Then BGP is guaranteed to converge (safety)
- For arbitrary policies, BGP may fail to converge!

BGP Example (All good)

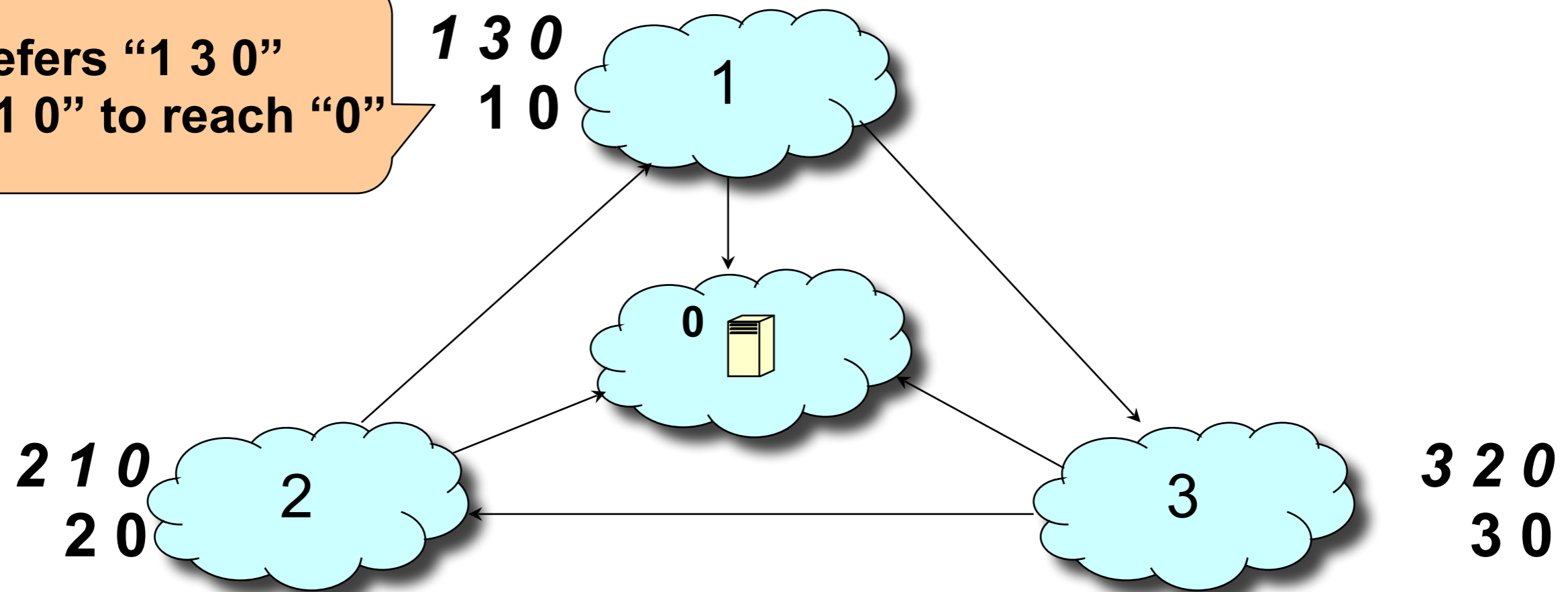


GOOD GADGET

	1	2	3	4
R1	10	20	30	-
R2	10	20	30	430
R3	130	20	30	430

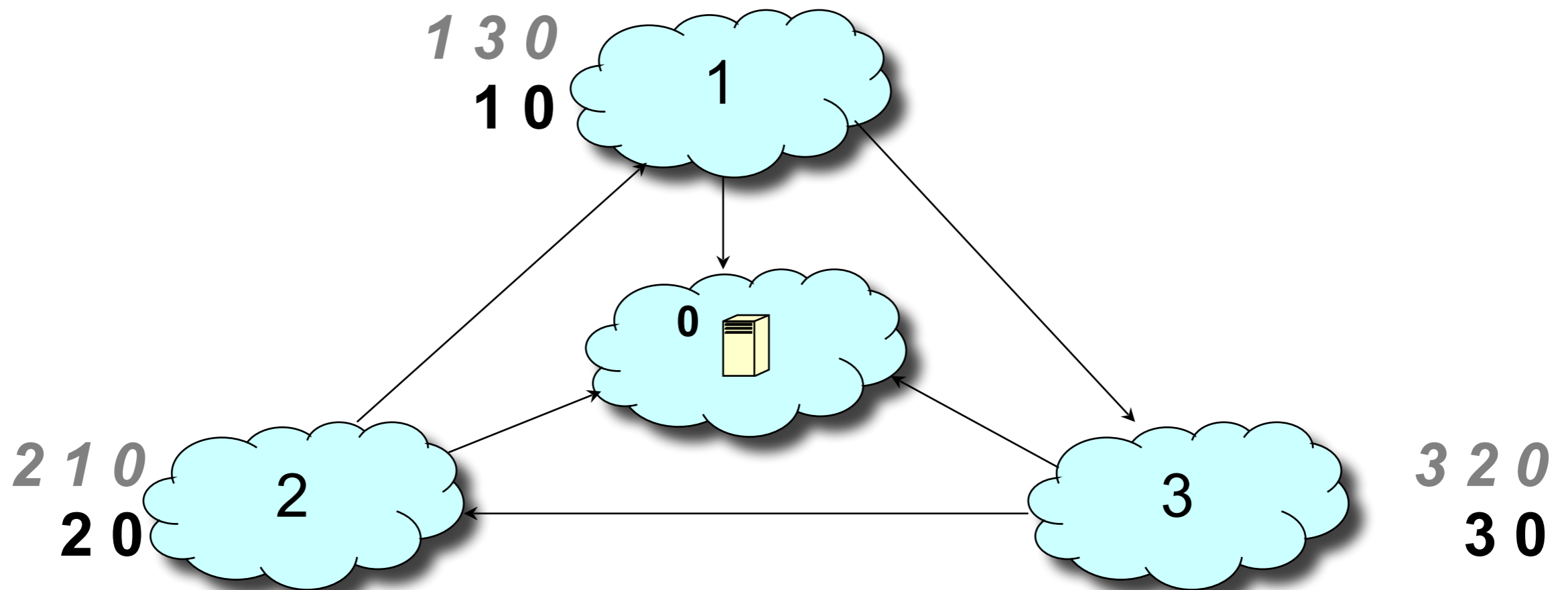
Example of Policy Oscillation

“1” prefers “1 3 0”
over “1 0” to reach “0”



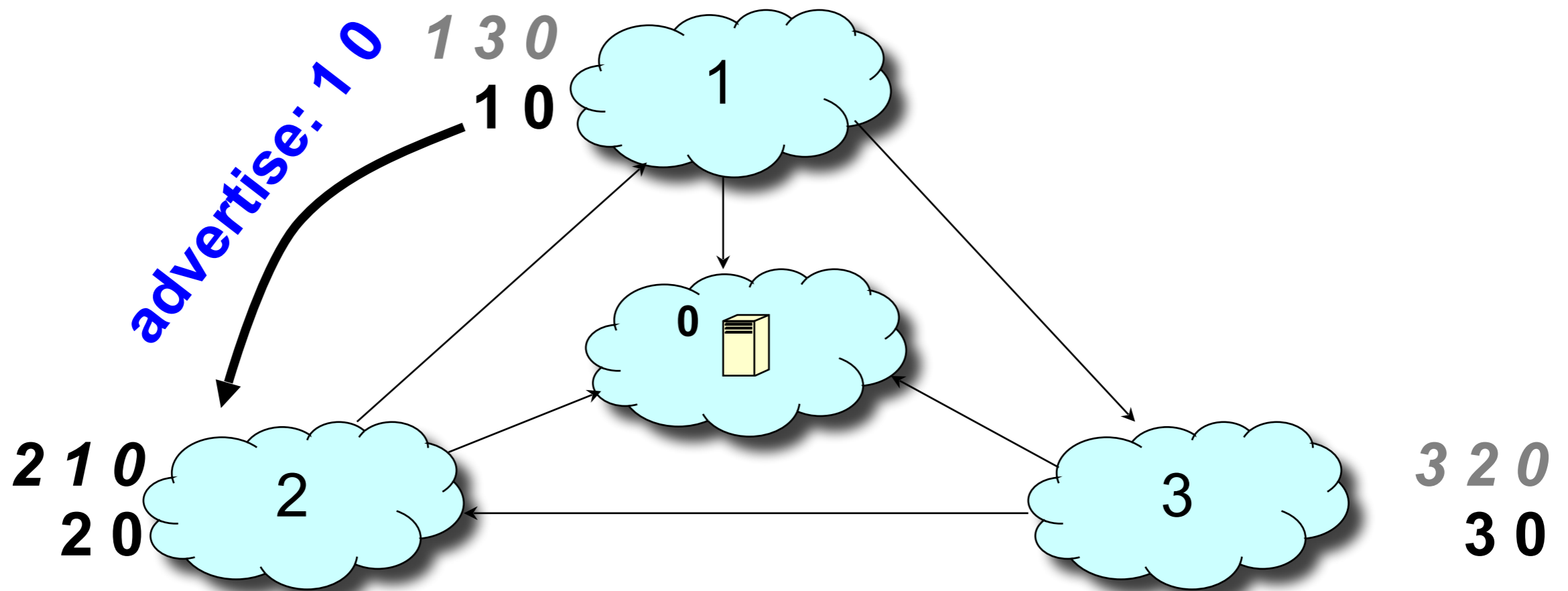
Step-by-step Policy Oscillation

Initially: nodes 1, 2, 3 know only shortest path to 0

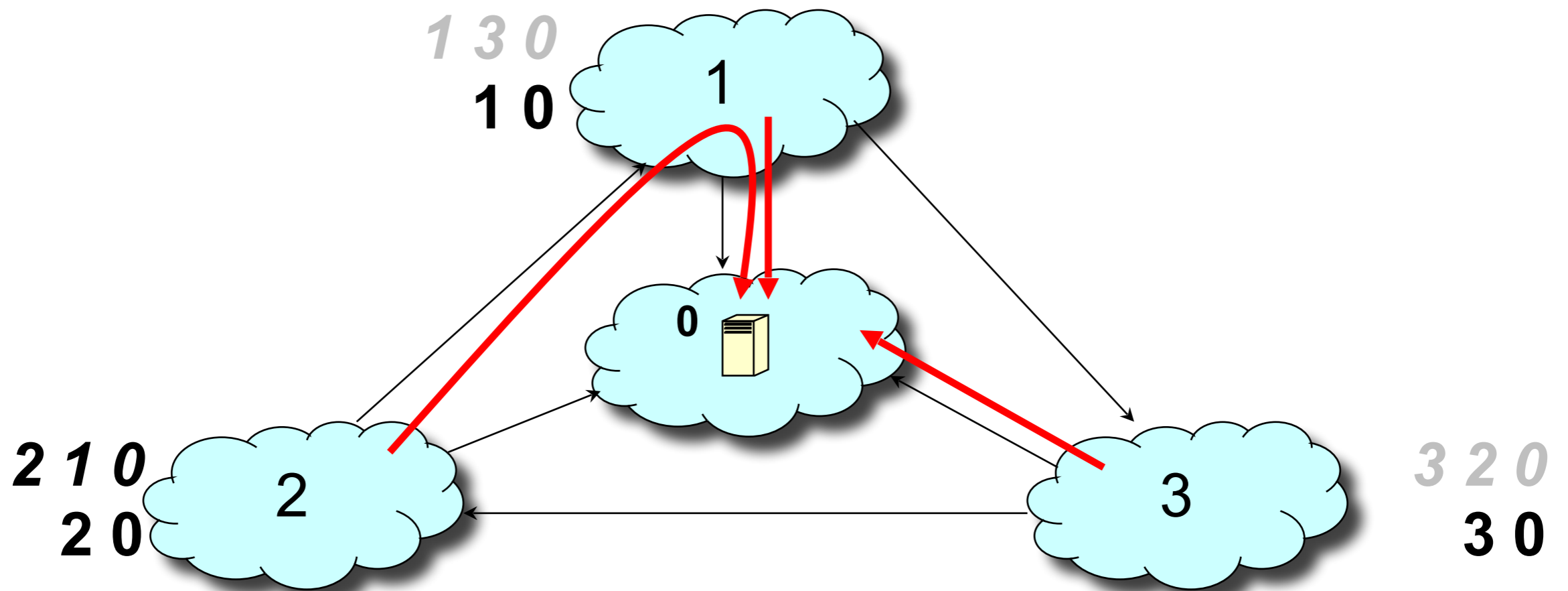


Step-by-step Policy Oscillation

1 advertises its path 1 0 to 2

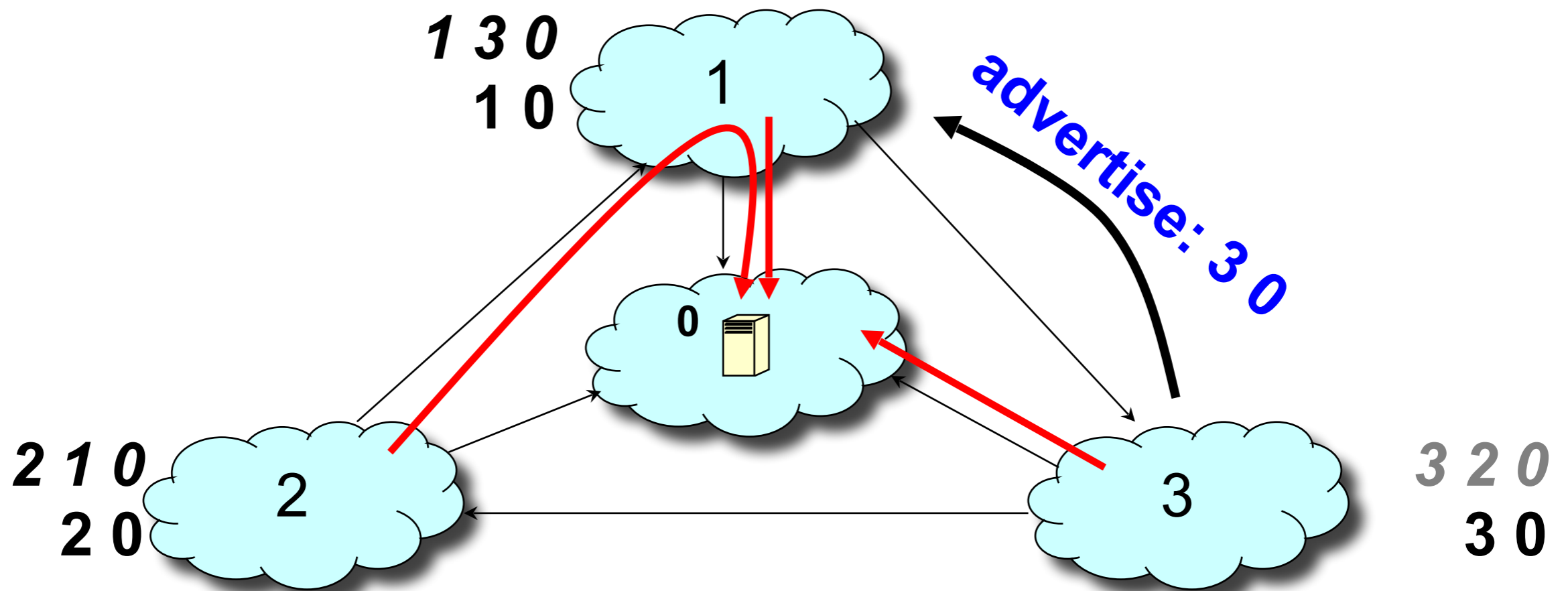


Step-by-step Policy Oscillation

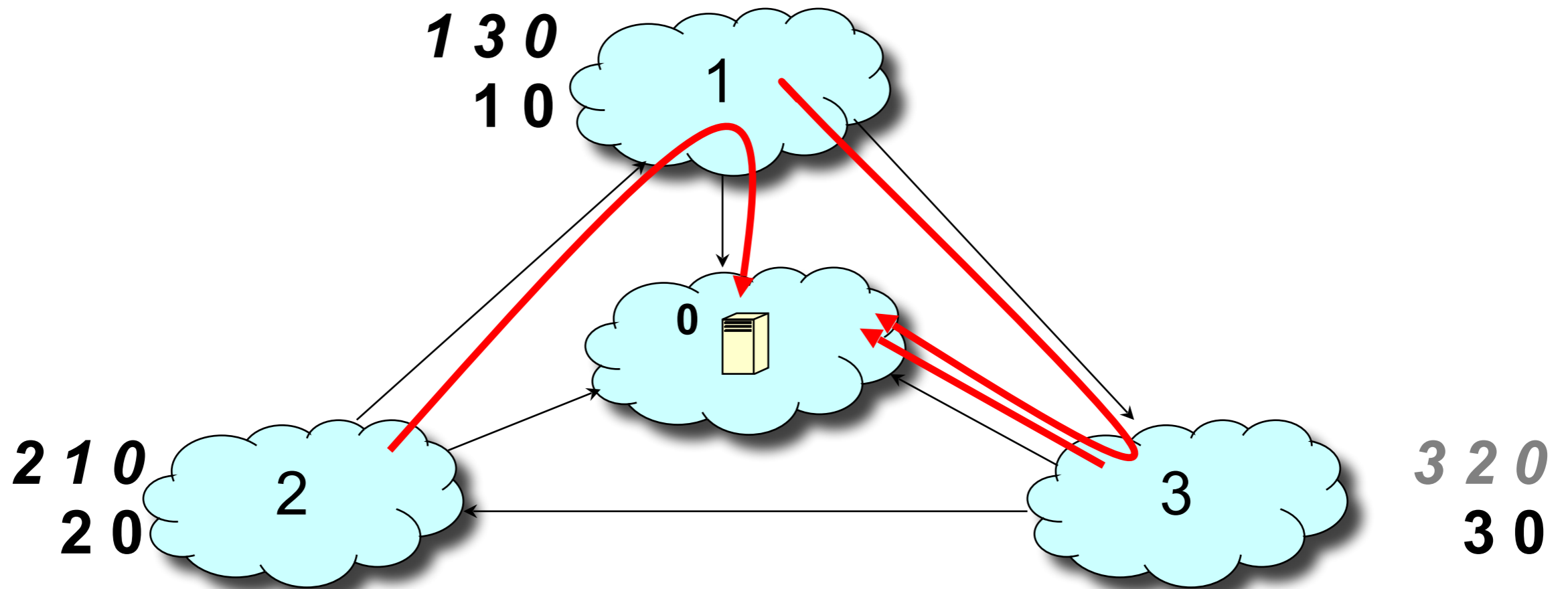


Step-by-step Policy Oscillation

3 advertises its path 3 0 to 1

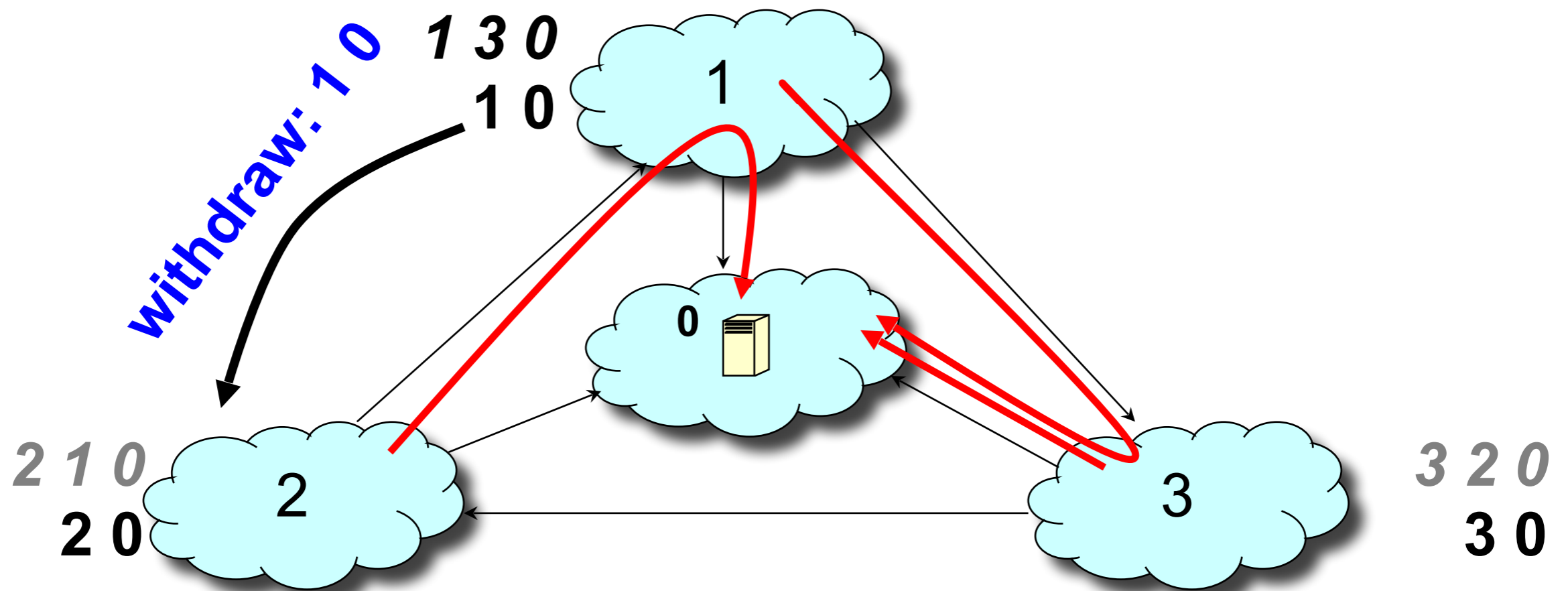


Step-by-step Policy Oscillation

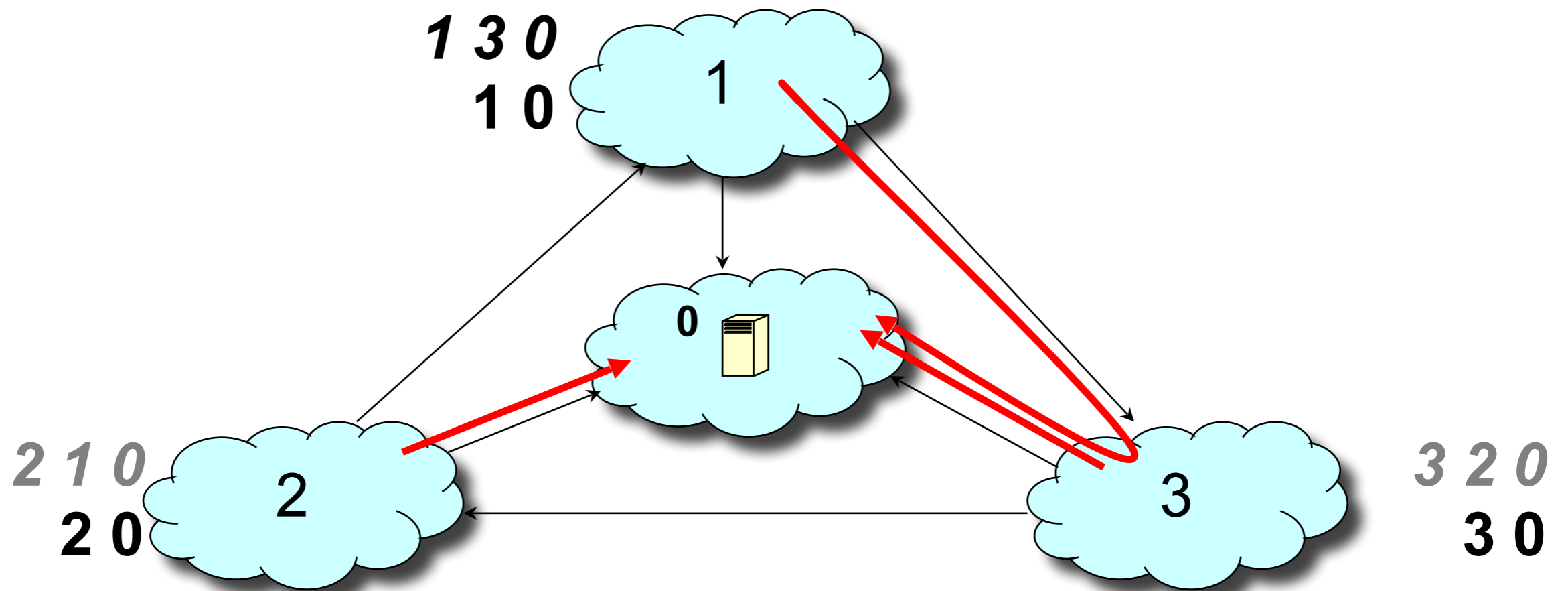


Step-by-step Policy Oscillation

1 withdraws its path 1 0 from 2

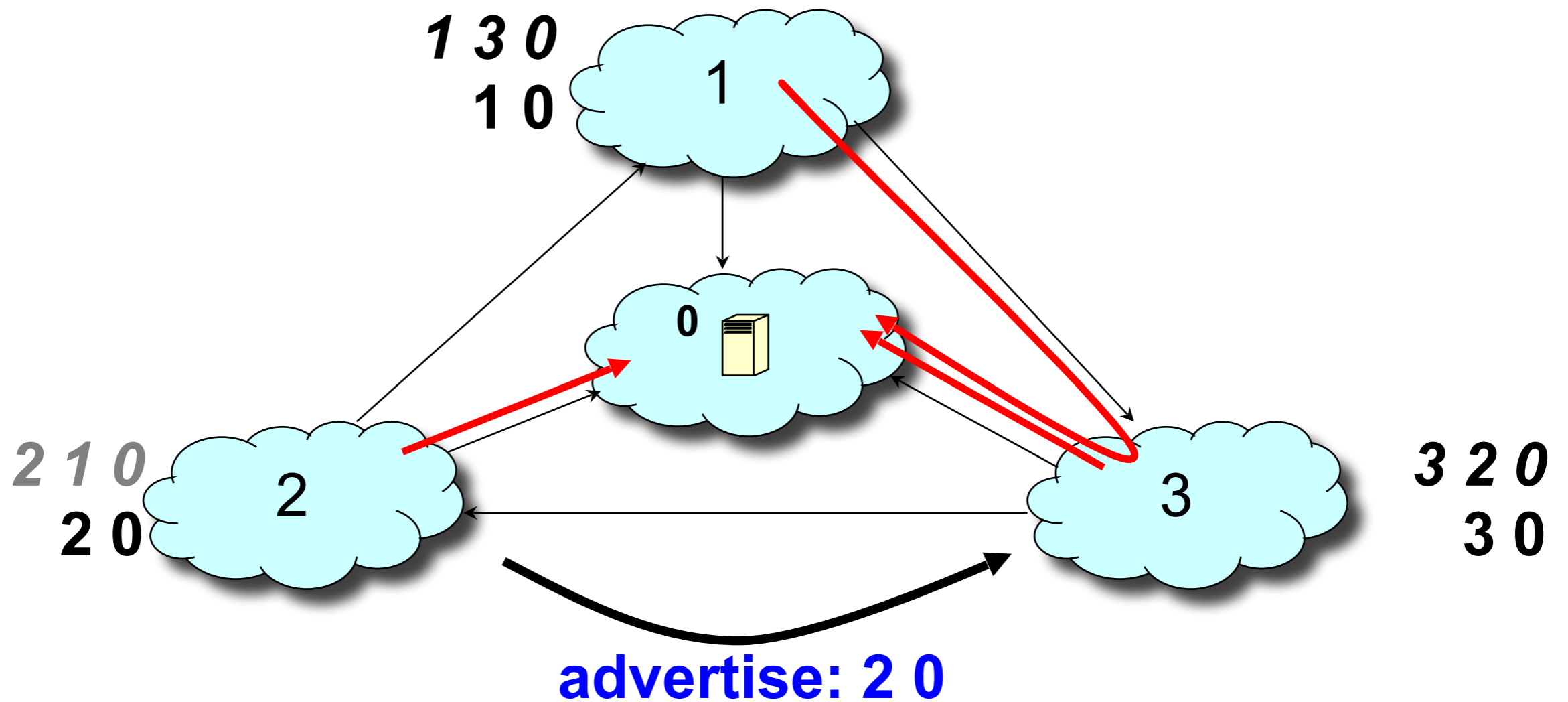


Step-by-step Policy Oscillation

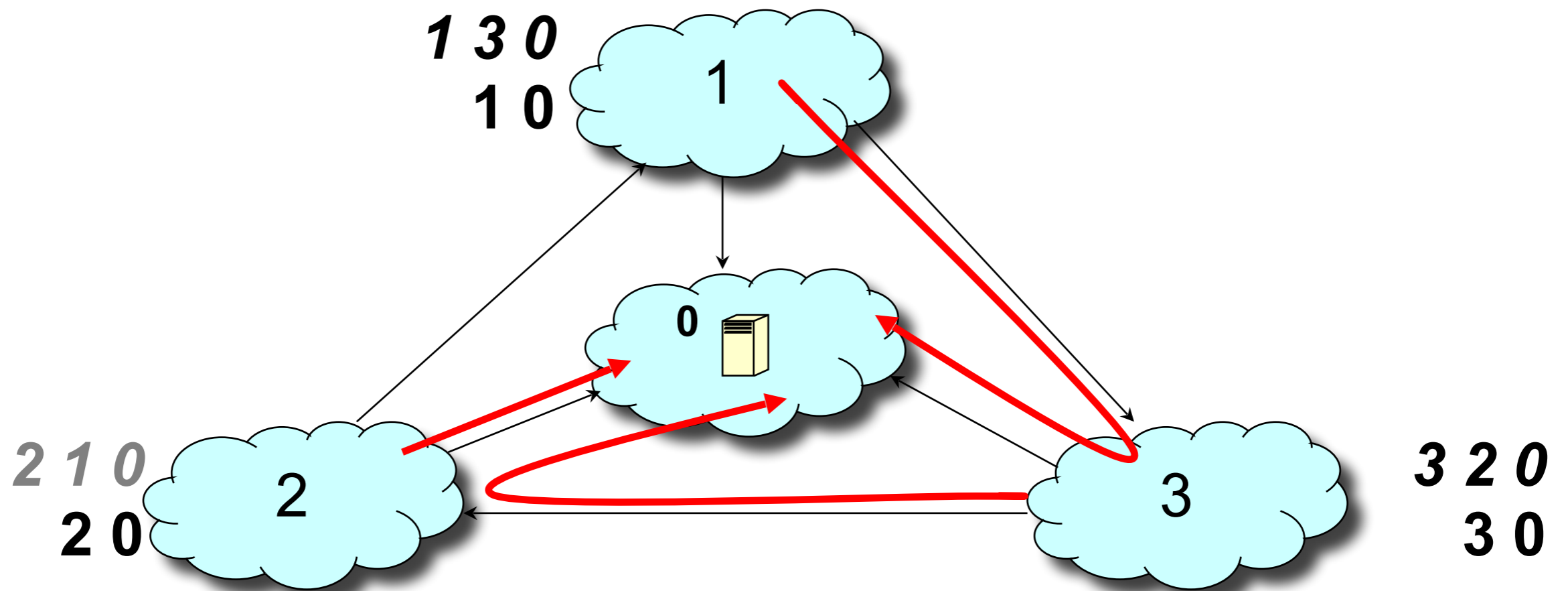


Step-by-step Policy Oscillation

2 advertises its path 2 0 to 3

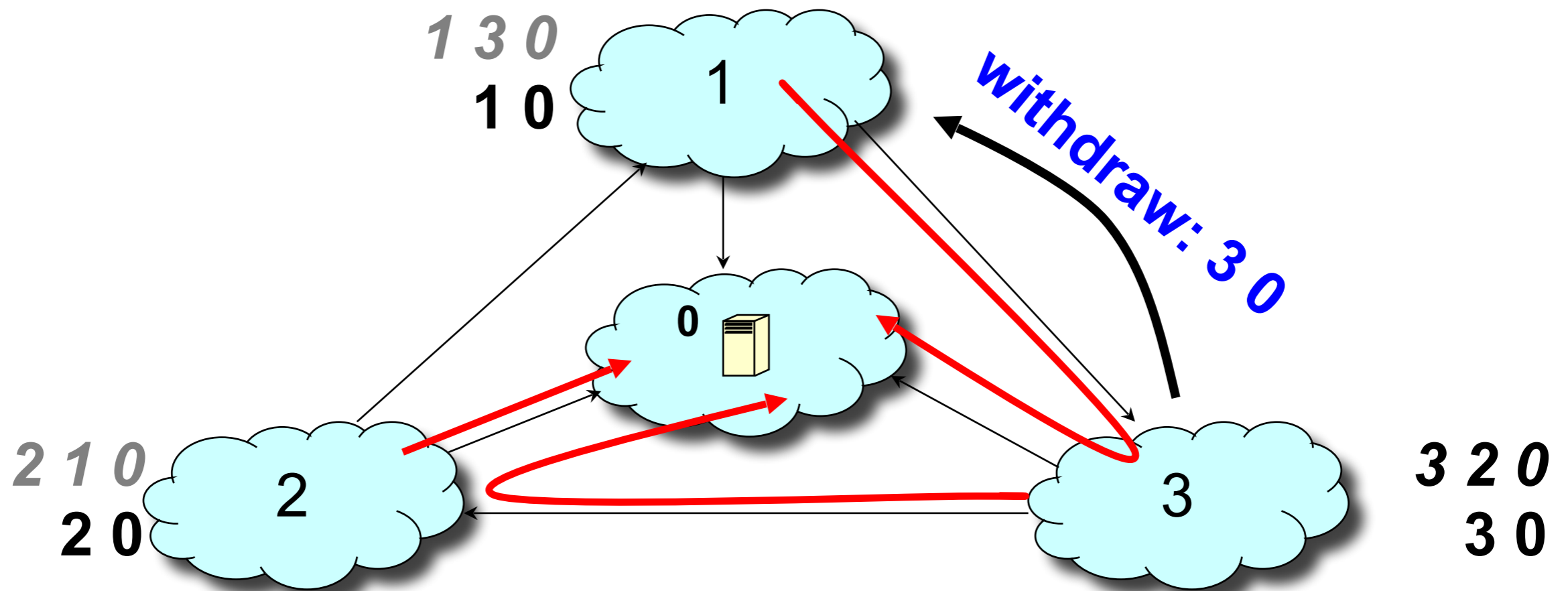


Step-by-step Policy Oscillation

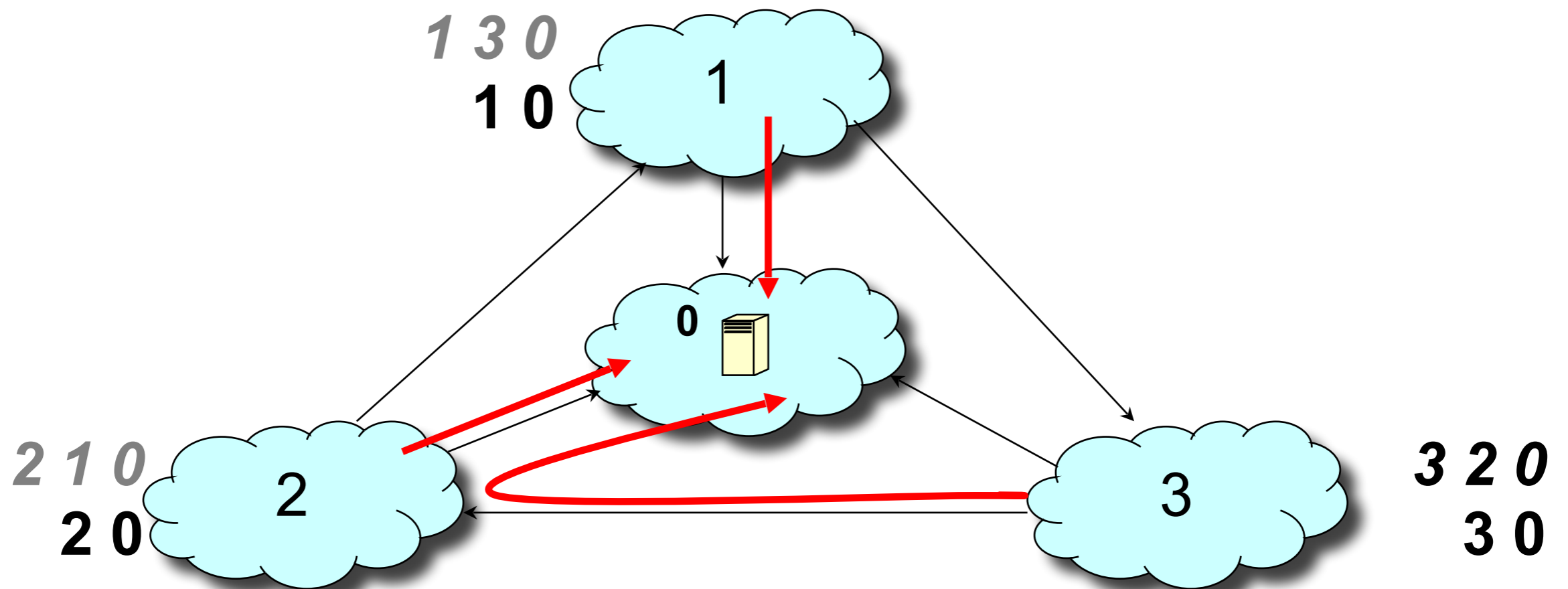


Step-by-step Policy Oscillation

3 **withdraws** its path 3 0 from 1

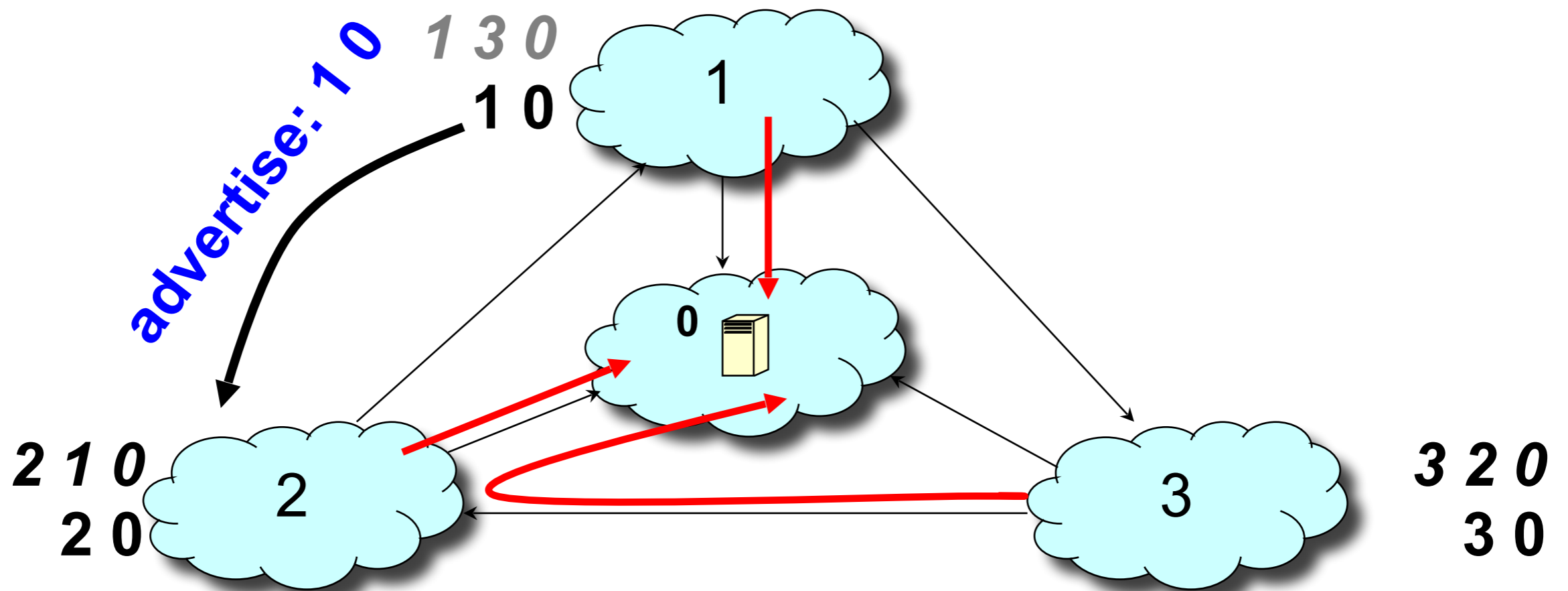


Step-by-step Policy Oscillation

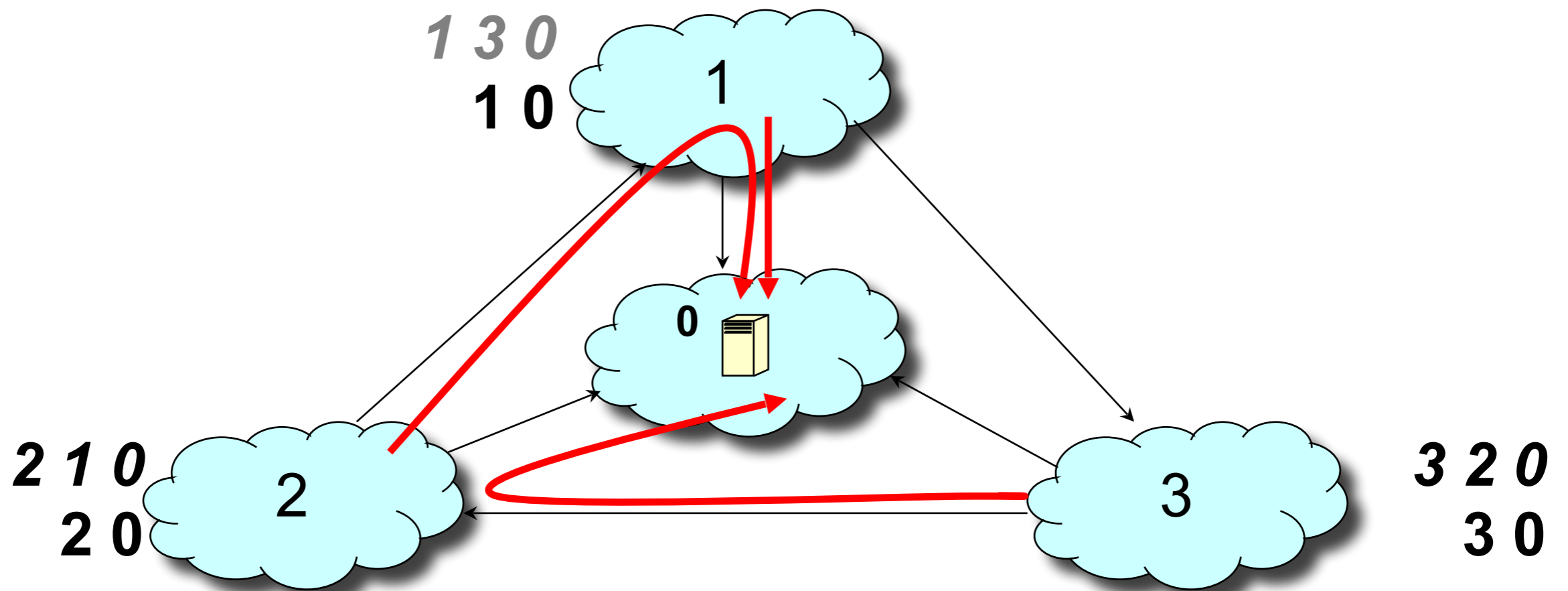


Step-by-step Policy Oscillation

1 advertises its path 1 0 to 2

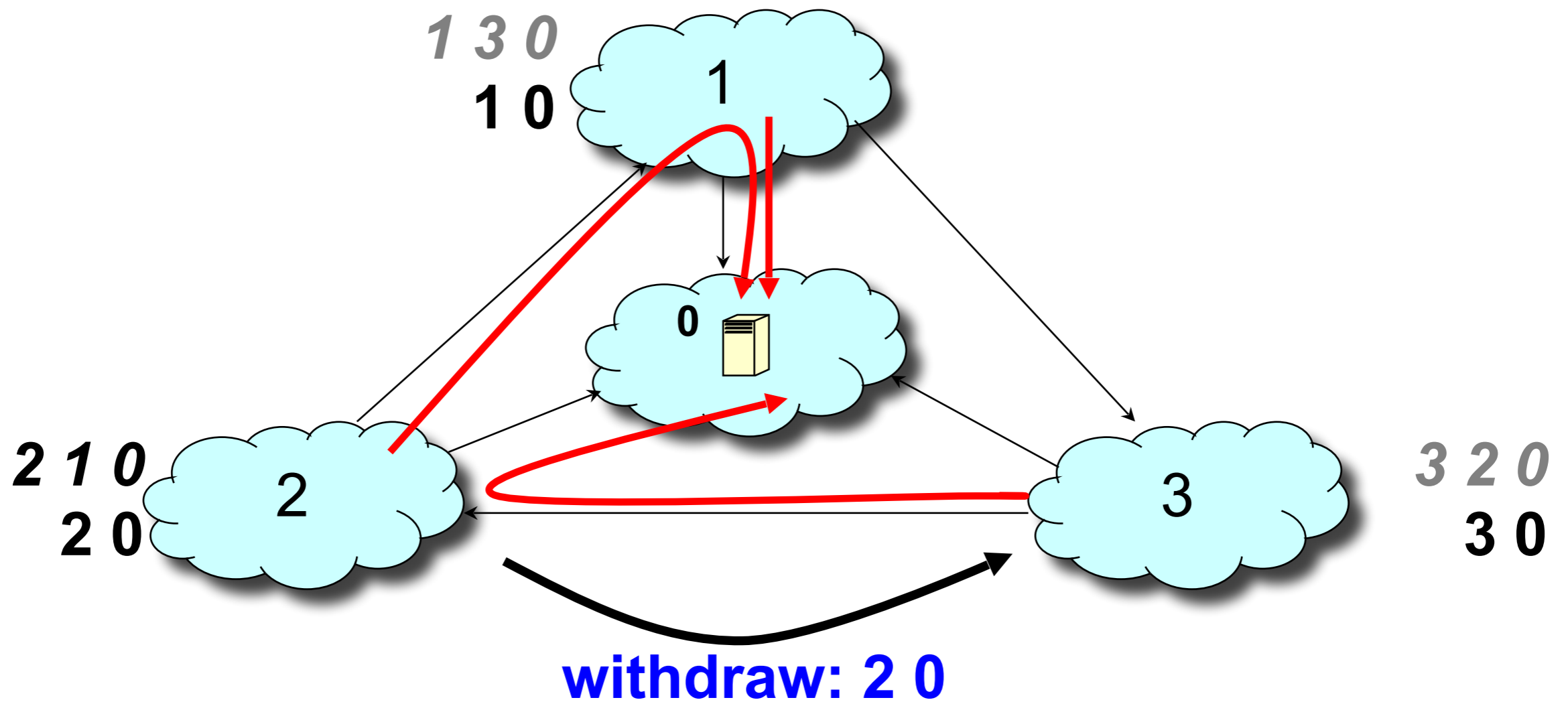


Step-by-step Policy Oscillation

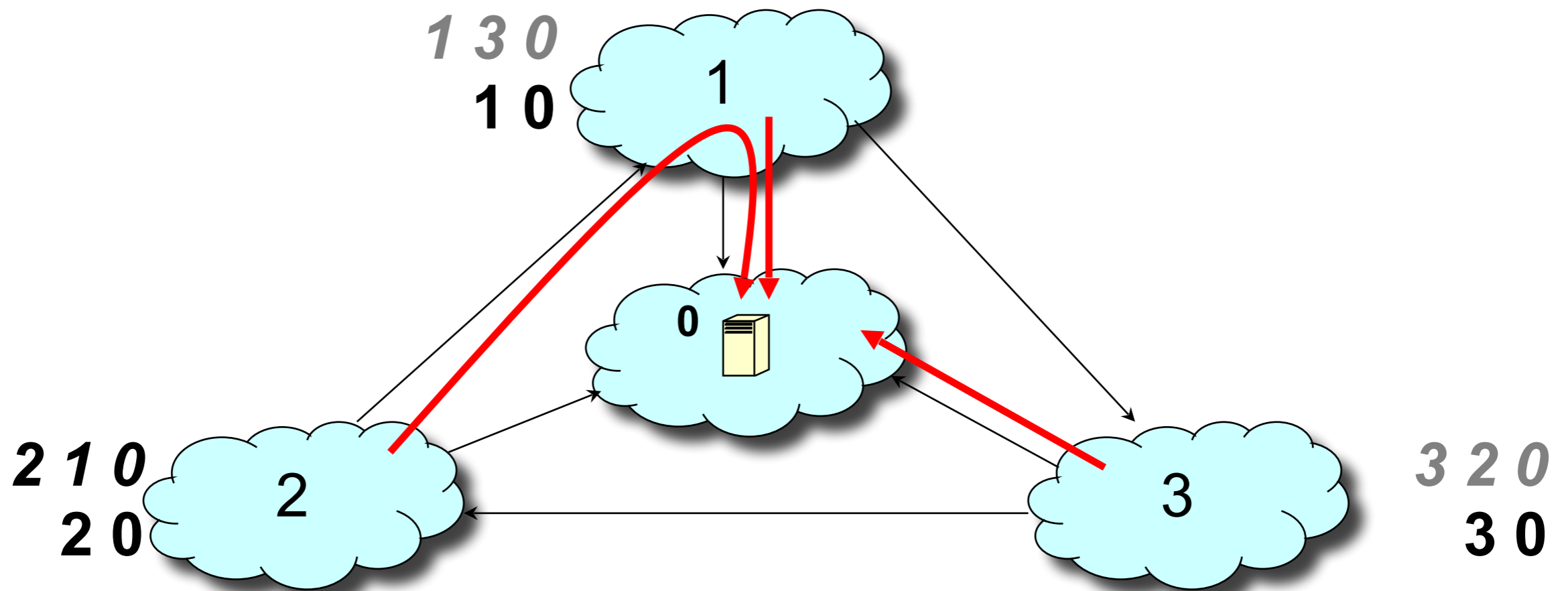


Step-by-step Policy Oscillation

2 **withdraws** its path 2 0 from 3

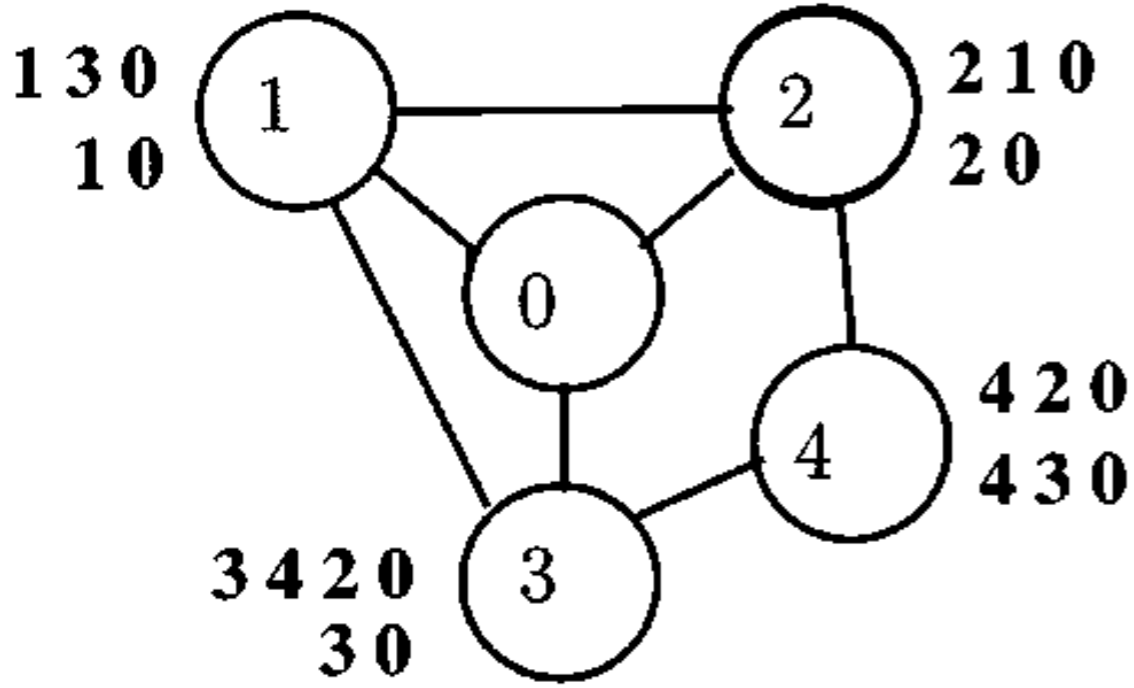


Step-by-step Policy Oscillation



We are back to where we started!

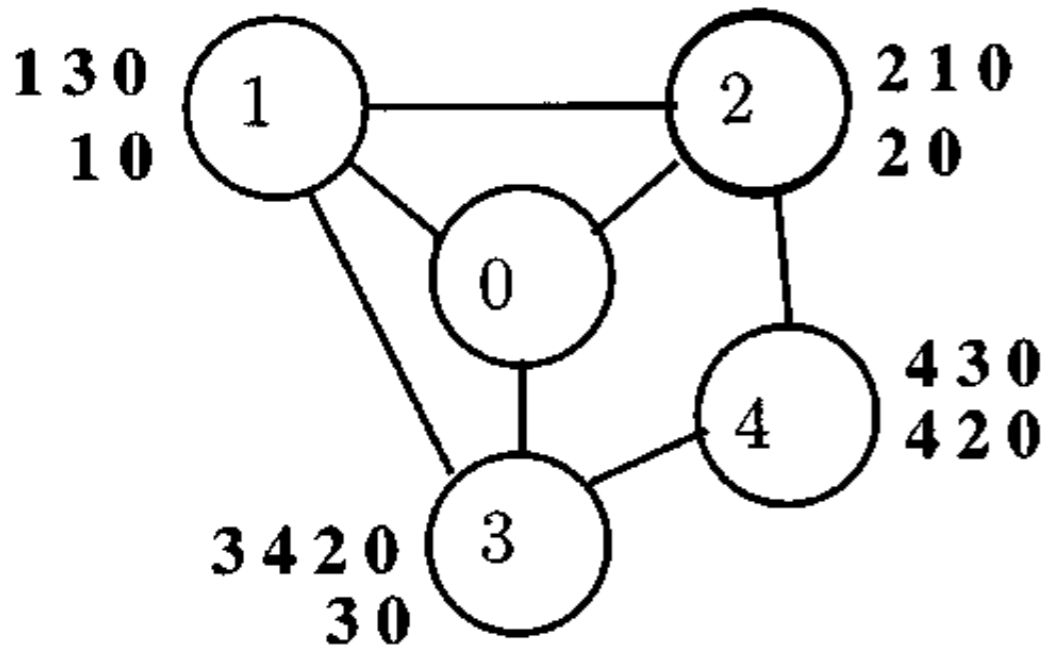
BGP Example (Persistent Loops)



BAD GADGET

	1	2	3	4
R1	10	20	30	-
R2	10	20	30	420
R3	10	20	3420	420
R4	10	210	3420	420
R5	10	210	3420	-
R6	10	210	30	-
R7	130	210	30	-
R8	130	20	30	-
R9	130	20	30	420
R10	130	20	3420	420
R11	10	20	3420	420

BGP Example (Bad bad bad)



NAUGHTY GADGET

	1	2	3	4
R1	10	20	30	-
R2	10	20	30	430
R3	130	20	30	430

	1	2	3	4
R1	10	20	30	-
R2	10	20	30	420
R3	10	20	3420	420
R4	10	210	3420	420
R5	10	210	3420	-
R6	10	210	30	-
R7	130	210	30	-
R8	130	20	30	-
R9	130	20	30	420
R10	130	20	3420	420
R11	10	20	3420	420

Convergence

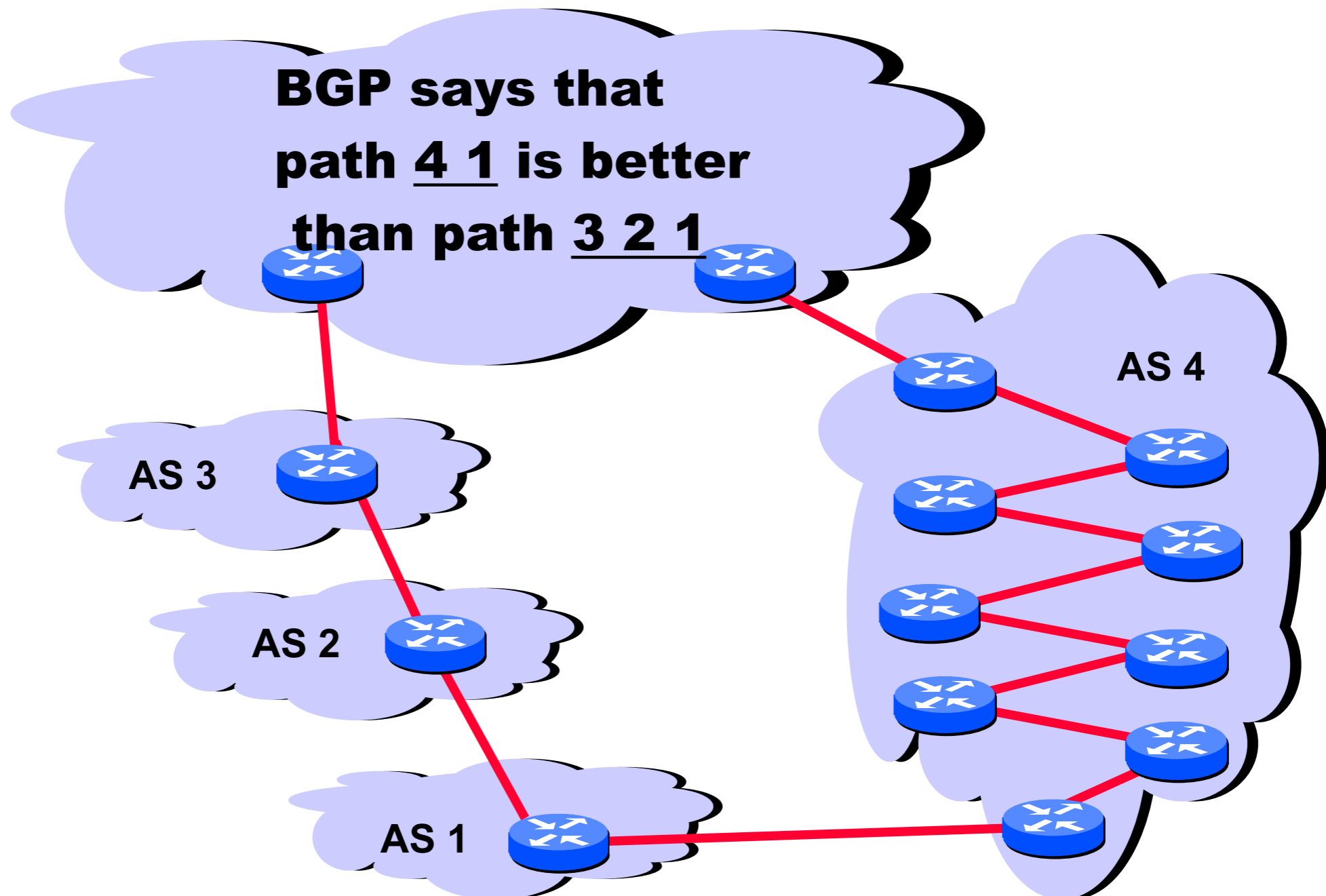
- If all AS policies follow Gao-Rexford rules,
 - Then BGP is guaranteed to converge (safety)
- For arbitrary policies, BGP may fail to converge!
- Why should this trouble us?

Performance Non-Issues

- Internal Routing
 - Domains typically use “hot potato” routing
 - Not always optimal, but economically expedient
- Policy not about performance
 - So policy-chosen paths aren't shortest
- AS path length can be misleading
 - 20% of paths inflated by at least 5 router hops

Performance (example)

- AS path length can be misleading
 - An AS may have many router-level hops



Performance: Real Issue

Slow Convergence

- BGP outages are biggest source of Internet problems
- Labovitz et al. *SIGCOMM'97*
 - 10% of routes available less than 95% of the time
 - Less than 35% of routes available 99.99% of the time
- Labovitz et al. *SIGCOMM 2000*
 - 40% of path outages take 30+ minutes to repair
- But most popular paths are very stable