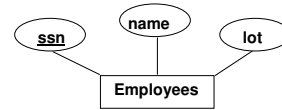




The Entity-Relationship Model



Entities

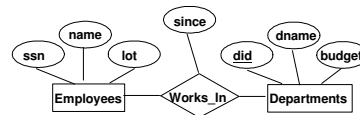


ER Model Basics

- ❖ **Entity:** Real-world object distinguishable from other objects. An entity is described (in DB) using a set of attributes
- ❖ **Entity Set:** A collection of similar entities.
E.g., all employees
 - All entities in an entity set have the same set of attributes
 - Each entity set has a *key*
 - Each attribute has a *domain*



Relationships

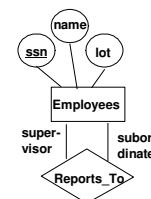


ER Model Basics (Contd.)

- ❖ **Relationship:** Association among two or more entities.
 - E.g., Attishoo works in Pharmacy department.
- ❖ **Relationship Set:** Collection of similar relationships.
 - An n-ary relationship set R relates n entity sets E1 ... En
 - Each relationship in R involves entities e1 in E1, ..., en in En

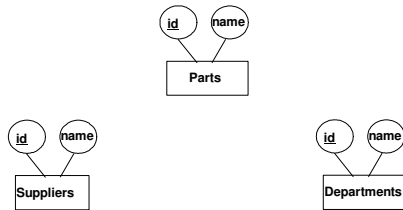


Relationships (Contd.)



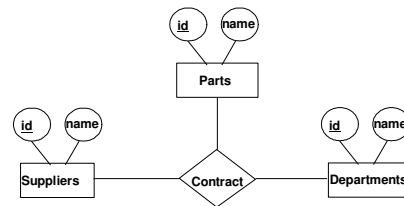
- ❖ Want to capture supervisor-subordinate relationship

Relationships (Contd.)

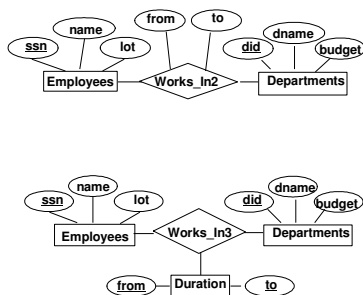


- ❖ Want to capture information that a Supplier *s* supplies Part *p* to Department *d*

Ternary Relationship

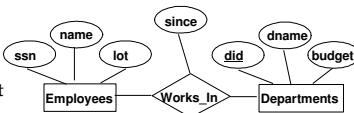


How are these different?

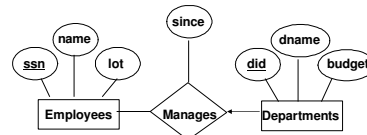


Key Constraints

- ❖ An employee can work in many departments; a dept can have many employees

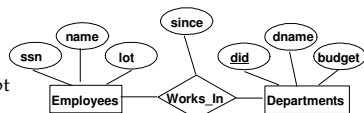


- ❖ Each dept has at most one manager, according to the key constraint on Manages.

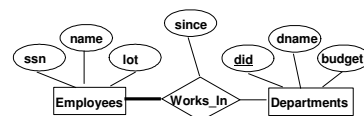


Participation Constraints

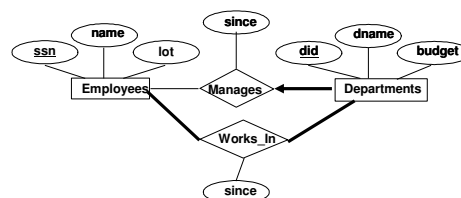
- ❖ An employee can work in many departments; a dept can have many employees



- ❖ Each employee works in at least one department according to the participation constraint on Works_In

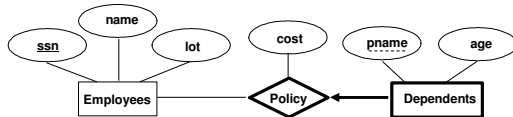


What does this mean?



Weak Entities

- ❖ A *weak entity* can be identified uniquely only by considering the primary key of another (*owner*) entity.
 - Owner entity set and weak entity set must participate in a one-to-many relationship set (one owner, many weak entities).
 - Weak entity set must have total participation in this *identifying* relationship set.



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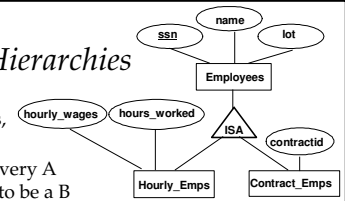
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ISA ('is a') Hierarchies

- ❖ As in C++, or other PLs, attributes are inherited.

- ❖ If we declare A ISA B, every A entity is also considered to be a B entity.

- ❖ *Overlap constraints*: Can Joe be an Hourly_Emps as well as a Contract_Emps entity? (*Allowed/disallowed*)
- ❖ *Covering constraints*: Does every Employees entity also have to be an Hourly_Emps or a Contract_Emps entity? (*Yes/no*)
- ❖ Reasons for using ISA:
 - To add descriptive attributes specific to a subclass.
 - To identify entities that participate in a relationship.



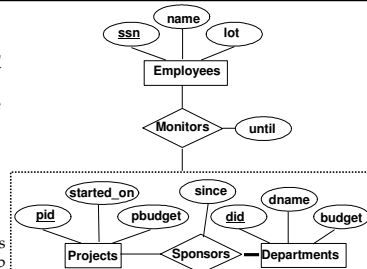
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Aggregation

- ❖ Used when we have to model a relationship involving (entity sets and) a *relationship set*.

- *Aggregation* allows us to treat a relationship set as an entity set for purposes of participation in (other) relationships.



- ☒ *Aggregation vs. ternary relationship*:
 - ❖ Monitors is a distinct relationship, with a descriptive attribute.
 - ❖ Also, can say that each sponsorship is monitored by at most one employee.

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Conceptual Design Using the ER Model

- ❖ *Design choices*:

- Should a concept be modeled as an entity or an attribute?
- Should a concept be modeled as an entity or a relationship?
- Identifying relationships: Binary or ternary? Aggregation?

- ❖ *Constraints in the ER Model*:

- A lot of data semantics can (and should) be captured.
- But some constraints cannot be captured in ER diagrams.

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Summary of Conceptual Design

- ❖ *Conceptual design* follows *requirements analysis*
- ❖ ER model popular for conceptual design
- ❖ Basic constructs: *entities*, *relationships*, and *attributes*
- ❖ Some additional constructs: *weak entities*, *ISA hierarchies*, and *aggregation*.
- ❖ Note: There are many variations on ER model.

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