



# Expressing/Enforcing Policies

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# What is a policy?

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- A policy says that under certain conditions an action is permitted or forbidden.
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  - “Members may download articles”
  - “Members may not republish articles without explicit consent”.



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# Goals

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- Digital content providers want to write policies regulating access.
  - Want this process to be as easy as possible.
- They want their policies enforced.
  - Want this process to be correct and easy too!



# Recall

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Last Friday, Peter Hirtle gave a talk.

- Said why automatic (computer/machine) enforcement is becoming crucial.
- My favorite example:  
The Greek Orthodox Archdiocese of America
- Automatic enforcement is not always possible because policies can be “fuzzy”
  - What counts as fair use? legal search? porn?



# But

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- For many applications, some/all of the policies are not “fuzzy”
  - E.g., user agreements and other contracts
    - Cornell’s policies for computer use,
    - iTunes policies for who may download, play, and copy songs from their database,
    - tax law, HIPAA, and other federal regulations.
- If the policies aren’t “fuzzy”, how can we state/enforce them?





# Classic Approach

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- Write policies in a natural language.
  - E.g., English, Russian, Chinese.
- How do we do enforcement?
  - Ask your favorite person in NLP (Natural Language Processing) to build a translator from natural languages to machine-readable code (e.g., XML).
  - That's not going to work.



# Problem: Ambiguity

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- Consider the policy “every good boy and girl is permitted to have a candy”.
  - We’re assuming policy is concrete; we know the meaning of “good” and “candy”.
  - “good” is an adjective modifying “boy”.
  - Does “good” modify “girl”? If Alice is girl who is not good, may she have candy?



# A Partial Solution

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- Big Idea: Restrict the natural language to an unambiguous fragment.
  - E.g., ELi restricts English to simple sentences and if/then statements.
- Problems
  - Decrease usability.
  - Decrease expressive power.
  - How do you know that the restricted language is unambiguous?



# Example

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- XrML is a popular XML-based language.
  - Has restricted syntax.
  - But has ambiguity too.
- XrML supports a notion of groups.
  - If Alice is an agent, and Bob is an agent, then Alice and Bob acting together is an agent.



# Relationship Groups/Members

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- Suppose that Alice has property  $P_A$  and the agent Alice + Bob has property  $P_{AB}$ .
- What should we infer?
  - Option 1: Nothing
  - Option 2: Alice + Bob has property  $P_A$ .
  - Option 3: Alice has property  $P_{AB}$ .



# Relationship Groups/Members

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- What should we infer?
  - Option 1: Nothing
  - Option 2: Alice + Bob has property  $P_A$ .
  - Option 3: Alice has property  $P_{AB}$ .
- XrML chooses each option (in different parts of the spec).



# Solution

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- To avoid ambiguity, a policy language needs syntax and formal semantics.
  - Syntax describes the symbols in the language.
  - Formal semantics say how the symbols can be combined.
- Can give a language formal semantics by providing a translation to a language that already has it (e.g., first-order logic).



## Example - ELi

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- ELi is designed so that statements can be easily translated to first-order logic  $\rightarrow$  no ambiguity.
- Basic facts translate to themselves.
  - $\text{Student}(\text{Alice}) \rightarrow \text{Student}(\text{Alice})$
- if/then statements translate to clauses.

agent  $x$ ; resource  $y$ ;

if  $\text{Owns}(x,y)$  and not  $\text{Frozen}(y)$  then  $\text{Permitted}(x,\text{edit}(y))$ ;

$\rightarrow$

$\forall x \forall y (\text{Owns}(x,y) \wedge \neg \text{Frozen}(y) \Rightarrow \text{Permitted}(x, \text{edit}(y)))$





# Enforceability

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- Even if language is unambiguous, it may be hard to reason about.
- E.g., Consider the policies:
  - Alice is a custodian.
  - Custodians may enter the student lounge.
  - Only students may enter the student lounge.
  - Students are permitted to register for courses.
  - May Alice register for courses?



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  - May Alice register for courses? Yes.



All custodians are students.



# Big Idea

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- Restrict language so that we can enforce policies written in it.
- Option 1: Get rid of all negation.
  - If we couldn't write "anyone who is not a student is not permitted to enter the lounge", we'd have no trouble.
  - This approach is taken by XrML.
  - Clearly limits the language's expressive power.



# Option 2: Redefine Negation

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- XACML is a popular policy language that
  - is tractable and
  - allows unlimited use of negation.
- But the definition of negation is non-standard.
  - XACML doesn't assume that a property either holds or it doesn't.



# Example

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- Consider the policies
  - “Members are always permitted to use the pool”, and
  - “Anyone who is not a member is permitted to use the pool on mornings from 6-8 AM.”
- Alice wants to go swim at 6 AM. May she?
- XACML says no unless Alice can prove that she is or is not a member.



# Option 3: Allow Some Negation

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- Safe stratified Datalog (SSD) is a tractable fragment of first-order logic that allows some use of negation.
- Idea: Restrict policy language so every statement written in it translates to SSD.
- SSD does not allow negation in “then” clauses.
  - Can’t say “if...then ...is *not* permitted to do...”



# Prohibitions are Important

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- Policy writers want to tell you what's forbidden.
  - Explicit prohibitions decrease liability and clarify the rules.
- Prohibitions allow compliance checking.
  - We can check if hospital policy complies with federal regulation.
- Prohibitions allow us to detect some type of user error.





# Recall Example

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- Consider the statements:
  - Alice is a custodian.
  - Custodians may enter the student lounge.
  - Only students may enter the student lounge.
  - Students are permitted to register for courses.
- We can detect implied facts and ask writer “should the fact be added or should policies be revised?”



All custodians are students.



# Option 3:

## Allow Some Prohibitions

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- Recall: A fragment in ELi is of the form:  
(not) property(entity, ..., entity)
- Example: “not Student(Alice)” is a fragment, Student is the property.
- A property P is *mixed* in a set S of statements if
  - P is in both an “if” and “then” clause or
  - P is in a positive and negative fragment.



# Example

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- Let S include:
  - if Student(Bob) then Permitted(Bob, sing)
  - if not Student(Alice) then not Permitted(Alice, sing)
  - agent x;
    - if Over21(x) then Adult(x)
  - if Adult(Alice) then Permitted(Alice, vote)
- Student, Permitted, and Adult are mixed.



# Example

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- Let S include:
  - if **Student(Bob)** then Permitted(Bob, sing)
  - if **not Student(Alice)** then not Permitted(Alice, sing)
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  - agent x;
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  - if **Adult(Alice)** then Permitted(Alice, vote)
- Student, Permitted, and Adult are mixed.



# The Rule

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- Let  $S$  be the set of statements for an app.
- Let  $S+$  be  $S$  with the prohibitions removed.
- Let  $S-$  be  $S$  with the permissions removed.
- If every statement in  $S+$  mentions at most one instance of a mixed property (and same with  $S-$ ) then we can reason about the policies.
- Bottom line: As we go for more expressive power and tractability, we reduce usability.



# Big Picture

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- In developing a policy language, you have to make trade-offs between
  - Usability.
  - Expressive Power.
  - Tractability.
- Each language makes different choices.
- Apps chose the language that's right for them.
- Open question: Interoperability.