CS 4220: Numerical Analysis
Sums, dots, and triangular solves

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Sums and dots

We already described a couple of floating point examples that involve evaluation of a fixed formula (e.g. computation of the roots of a quadratic). We now turn to the analysis of some of the building blocks for linear algebraic computations: sums and dot products.

Sums two ways

As an example of first-order error analysis, consider the following code to compute a sum of the entries of a vector v:

```julia
function mysum(v :: AbstractVector{T}) where {T}
    s = zero(T)
    for vk = v
        s += vk
    end
    s
end
```

Let $\hat{s}_k$ denote the computed sum at step k of the loop; then we have

$$\hat{s}_1 = v_1$$
$$\hat{s}_k = (\hat{s}_{k-1} + v_k)(1 + \delta_k), \quad k > 1.$$

Running this forward gives

$$\hat{s}_2 = (v_1 + v_2)(1 + \delta_2)$$
$$\hat{s}_3 = ((v_1 + v_2)(1 + \delta_2) + v_3)(1 + \delta_2)$$

and so on. Using first-order analysis, we have

$$\hat{s}_k \approx (v_1 + v_2)\left(1 + \sum_{j=2}^{k}\delta_j\right) + \sum_{l=3}^{k} v_l \left(1 + \sum_{j=l}^{k}\delta_j\right),$$

and the difference between $\hat{s}_k$ and the exact partial sum is then

$$\hat{s}_k - s_k \approx \sum_{j=2}^{k} s_j \delta_j.$$

Using $\|v\|_1$ as a uniform bound on all the partial sums, we have

$$|\hat{s}_n - s_n| \lesssim (n-1)\epsilon_{\mathrm{mach}}\|v\|_2.$$

An alternate analysis, which is a useful prelude to analyses to come, involves writing an error recurrence. Taking the difference between $\hat{s}_k$ and the true partial sums s_k, we have

$$\begin{aligned}
e_1 &= 0\\
e_k &= \hat{s}_k - s_k\\
&= (\hat{s}_{k-1} + v_k)(1 + \delta_k) - (s_{k-1} + v_k)\\
&= e_{k-1} + (\hat{s}_{k-1} + v_k)\delta_k,
\end{aligned}$$

and $\hat{s}_{k-1} + v_k = s_k + O(\epsilon_{\mathrm{mach}})$, so that

$$|e_k| \le |e_{k-1}| + |s_k|\epsilon_{\mathrm{mach}} + O(\epsilon_{\mathrm{mach}}^2).$$

Therefore,

$$|e_n| \lesssim (n-1)\epsilon_{\mathrm{mach}}\|v\|_1,$$

which is the same bound we had before.

Backward error analysis for sums

In the previous subsection, we showed an error analysis for partial sums leading to the expression:

$$\hat{s}_n \approx (v_1 + v_2)\left(1 + \sum_{j=2}^{n}\delta_j\right) + \sum_{l=3}^{n} v_l \left(1 + \sum_{j=l}^{n}\delta_j\right).$$

We then proceeded to aggregate all the rounding error terms in order to estimate the error overall. As an alternative to aggregating the roundoff, we can also treat the rounding errors as perturbations to the input variables (the entries of v); that is, we write the computed sum as

$$\hat{s}_n = \sum_{j=1}^{n} \hat{v}_j$$

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where
$$\hat{v}_j = v_j(1 + \eta_j), \quad \text{where } |\eta_j| \lesssim (n + 1 - j)\epsilon_{\text{mach}}.$$

This gives us a *backward error* formulation of the rounding: we have re-cast the role of rounding error in terms of a perturbation to the input vector v. In terms of the 1-norm, we have the relative error bound
$$\|\hat{v} - v\|_1 \lesssim n\epsilon_{\text{mach}}\|v\|_1;$$

or we can replace n with $n - 1$ by being a little more careful. Either way, what we have shown is that the summation algorithm is *backward stable*, i.e. we can ascribe the roundoff to a (normwise) small relative error with a bound of $C\epsilon_{\text{mach}}$ where the constant C depends on the size n like some low-degree polynomial.

Once we have a bound on the backward error, we can bound the forward error via a condition number. That is, suppose we write the true and perturbed sums as

$$s = \sum_{j=1}^{n} v_j \quad \hat{s} = \sum_{j=1}^{n} \hat{v}_j.$$

We want to know the relative error in $\hat{s}$ via a normwise relative error bound in $\hat{v}$, which we can write as
$$\frac{|\hat{s} - s|}{|s|} = \frac{|\sum_{j=1}^{n}(\hat{v}_j - v_j)|}{|s|} \leq \frac{\|\hat{v} - v\|_1}{|s|} = \frac{\|v\|_1}{|s|}\frac{\|\hat{v} - v\|_1}{\|v\|_1}.$$

That is, $\|v\|_1/|s|$ is the condition number for the summation problem, and our backward stability analysis implies
$$\frac{|\hat{s} - s|}{|s|} \leq \frac{\|v\|_1}{|s|}n\epsilon_{\text{mach}}.$$

This is the general pattern we will see again in the future: our analysis consists of a backward error computation that depends purely on the algorithm, together with a condition number that depends purely on the problem. Together, these give us forward error bounds.

Running error bounds for sums

In all the analysis of summation we have done so far, we ultimately simplified our formulas by bounding some quantity in terms of $\|v\|_1$. This is nice for algebra, but we lose some precision in the process. An alternative is to compute a *running error bound*, i.e. augment the original calculation with something that keeps track of the error estimates. We have already seen that the error in the computations looks like

$$\hat{s}_n - s_n = \sum_{j=2}^{n} s_j\delta_j + O(\epsilon_{\text{mach}}^2),$$

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and since s_j and $\hat{s}_j$ differ only by $O(\epsilon_{\mathrm{mach}})$ terms,

$$|\hat{s}_n - s_n| \lesssim \sum_{j=2}^{n} |\hat{s}_j| \epsilon_{\mathrm{mach}} + O(\epsilon_{\mathrm{mach}}^2),$$

We are not worried about doing a rounding error analysis of our rounding error analysis — in general, we care more about order of magnitude for rounding error anyhow — so the following routine does an adequate job of computing an (approximate) upper bound on the error in the summation:

```julia
function mysum(v :: AbstractVector{T}) where {T}
    s = zero(T)
    e = zero(T)
    for vk = v
        s += vk
        e += abs(s) * eps(T)
    end
    s, e
end
```

Compensated summation

We conclude our discussion of rounding analysis for summation with a comment on the *compensated summation* algorithm of Kahan, which is not amenable to straightforward $1 + \delta$ analysis. The algorithm maintains the partial sums not as a single variable s, but as an unevaluated sum of two variables s and c:

```julia
function mycsum(v :: AbstractVector{T}) where {T}
    s = zero(T)
    c = zero(T)
    for vk = v
        y = vk-c
        t = s+y
        c = (t-s)-y  # Key step
        s = t
    end
    c + s
end
```

```
mycsum (generic function with 1 method)
```

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Where the error bound for ordinary summation is $(n-1)\epsilon_{\text{mach}}\|v\|_1 + O(\epsilon_{\text{mach}}^2)$, the error bound for compensated summation is $2\epsilon_{\text{mach}}\|v\|_1 + O(\epsilon_{\text{mach}}^2)$. Moreover, compensated summation is exact for adding up to 2^k terms that are within about 2^{p-k} of each other in magnitude.

Nor is Kahan's algorithm the end of the story! Higham's *Accuracy and Stability of Numerical Methods* devotes an entire chapter to summation methods, and there continue to be papers written on the topic. For our purposes, though, we will wrap up here with two observations:

- Our initial analysis in the $1+\delta$ model illustrates the general shape these types of analyses take and how we can re-cast the effect of rounding errors as a "backward error" that perturbs the inputs to an exact problem.

- The existence of algorithms like Kahan's compensated summation method should indicate that the backward-error-and-conditioning approach to rounding analysis is hardly the end of the story. One could argue it is hardly the beginning! But it is the approach we will be using for most of the class.

Dot products

We now consider another example, this time involving a real dot product computed by a loop of the form

```
dot(x,y) = sum(xk*yk for (xk,yk) in zip(x,y))
```

Unlike the simple summation we analyzed above, the dot product involves two different sources of rounding errors: one from the summation, and one from the product. As in the case of simple summations, it is convenient to re-cast this error in terms of perturbations to the input. We could do this all in one go, but since we have already spent so much time on summation, let us instead do it in two steps. Let $v_k = x_k y_k$; in floating point, we get $\hat{v}_k = v_k(1+\eta_k)$ where $|\eta_k| < \epsilon_{\text{mach}}$. Further, we have already done a backward error analysis of summation to show that the additional error in summation can be cast onto the summands, i.e. the floating point result is $\sum_k \tilde{v}_k$ where

$$\tilde{v}_k = \hat{v}_k(1 + \sum_{j=\min(2,n)}^{n} \delta_j)(1+\eta_k) + O(\epsilon_{\text{mach}}^2)$$
$$= v_k(1+\gamma_k) + O(\epsilon_{\text{mach}}^2)$$

where

$$|\gamma_k| = |\eta_k + \sum_{j=\min(2,n)}^{n} \delta_j| \le n\epsilon_{\text{mach}}.$$

Rewriting $v_k(1+\gamma_k)$ as $\hat{x}_k y_k$ where $\hat{x}_k = x_k(1+\gamma_k)$, we have that the computed inner product $y^T x$ is equivalent to the exact inner product of $y^T \hat{x}$ where $\hat{x}$ is an elementwise relatively accurate (to within $n\epsilon_{\text{mach}} + O(\epsilon_{\text{mach}}^2)$) approximation to x.

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A similar backward error analysis shows that computed matrix-vector products Ab in general can be interpreted as $\hat{A}b$ where

$$|\hat{A} - A| < p\epsilon_{\text{mach}}|A| + O(\epsilon_{\text{mach}}^2)$$

and p is the inner dimension of the product. Exactly what $\hat{A}$ is depends not only on the data, but also the loop order used in the multiply — since, as we recall, the order of accumulation may vary from machine to machine depending on what blocking is best suited to the cache! But the bound on the backward error holds for all the common re-ordering[1] And this backward error characterization, together with the type of sensitivity analysis for matrix multiplication that we have already discussed, gives us a uniform framework for obtaining forward error bounds for matrix-matrix muliplication; and the same type of analysis will continue to dominate our discussion of rounding errors as we move on to more complicated matrix computations.

Back-substitution

We now consider the floating point analysis of a standard *back-substitution* algorithm for solving an upper triangular system
$$Uy = b.$$

To solve such a linear system, we process each row in turn in reverse order to find the value of the corresponding entry of y. For example, for the 3-by-3 case with

$$U = \begin{bmatrix} 1 & 3 & 5 \\ & 4 & 2 \\ & & 6 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ -12 \\ 12 \end{bmatrix}.$$

Back substitution proceeds row-by-row:

- $6y_3 = 12$ (so $y_3 = 12/2 = 2$)
- $4y_2 + 2y_3 = -12$ (so $y_2 = (-12 - 2y_3)/4 = -4$)
- $y_1 + 3y_2 + 5y_3 = 1$ (so $y_1 = (1 - 3y_2 - 5y_3)/1 = 3$)

More generally, we have

$$y_i = \left(b_i - \sum_{j>i} u_{ij}y_j\right)/u_{ii}.$$

In code, if we weren't inclined to just write `y=U\b`, we might write this as

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[1] For those of you who know about Strassen's algorithm — it's not backward stable, alas.

```
function my_backsub(U, b)
    y = copy(b)
    m, n = size(U)
    for i = n:-1:1
        for j = i+1:n
            y[i] -= U[i,j]*y[j]
        end
        y[i] /= U[i,i]
    end
    y
end
```

If we evaluate this in floating point arithmetic as a dot product, subtraction, and division, we get that

$$\hat{y}_i = \left(b_i - \sum_{j>i} \hat{u}_{ij}\hat{y}_j \right) / u_{ii} \cdot (1+\delta_1)(1+\delta_2)$$

where the $\hat{y}_j$ terms are the previously-computed entries in the y vector, the $\hat{u}_{ij}$ terms are the u_{ij} with a $(n-i-1)\epsilon_{\mathrm{mach}}$ backward error modification from the dot product, the δ_1 error is associated with the subtraction and the δ_2 error is associated with the division. This in turn gives us that

$$\hat{y}_i = \left(b_i - \sum_{j>i} \hat{u}_{ij}\hat{y}_j \right) / \hat{u}_{ii}$$

where

$$\hat{u}_{ii} = \frac{u_{ii}}{(1+\delta_1)(1+\delta_2)} = u_{ii}(1 - \delta_1 - \delta_2 + O(\epsilon_{\mathrm{mach}}^2)).$$

That is, we can recast the final subtraction and division as a relative perturbation of $\lesssim 2\epsilon_{\mathrm{mach}}$ to the diagonal. Putting everything together, we have that

$$\hat{U}\hat{y} = b$$

where $|\hat{U} - U| \lesssim n\epsilon_{\mathrm{mach}}|U|$.