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1 Backward error in Gaussian elimination

Solving $Ax = b$ in finite precision using Gaussian elimination followed by forward and backward substitution yields a computed solution \hat{x} *exactly* satisfies

$$(1) \quad (A + \delta A)\hat{x} = b,$$

where $|\delta A| \lesssim 3n\epsilon_{\text{mach}}|\hat{L}||\hat{U}|$, assuming \hat{L} and \hat{U} are the computed L and U factors.

I will now briefly sketch a part of the error analysis following Demmel's treatment (§2.4.2, *Applied Numerical Linear Algebra*). Here is the idea. Suppose \hat{L} and \hat{U} are the computed L and U factors. We obtain \hat{u}_{jk} by repeatedly subtracting $l_{ji}u_{ik}$ from the original a_{jk} , i.e.

$$\hat{u}_{jk} = \text{fl} \left(a_{jk} - \sum_{i=1}^{j-1} \hat{l}_{ji} \hat{u}_{ik} \right).$$

Regardless of the order of the sum, we get an error that looks like

$$\hat{u}_{jk} = a_{jk}(1 + \delta_0) - \sum_{i=1}^{j-1} \hat{l}_{ji} \hat{u}_{ik}(1 + \delta_i) + O(\epsilon_{\text{mach}}^2)$$

where $|\delta_i| \leq (j-1)\epsilon_{\text{mach}}$. Turning this around gives

$$\begin{aligned} a_{jk} &= \frac{1}{1 + \delta_0} \left(\hat{l}_{jj} \hat{u}_{jk} + \sum_{i=1}^{j-1} \hat{l}_{ji} \hat{u}_{ik}(1 + \delta_i) \right) + O(\epsilon_{\text{mach}}^2) \\ &= \hat{l}_{jj} \hat{u}_{jk}(1 - \delta_0) + \sum_{i=1}^{j-1} \hat{l}_{ji} \hat{u}_{ik}(1 + \delta_i - \delta_0) + O(\epsilon_{\text{mach}}^2) \\ &= \left(\hat{L}\hat{U} \right)_{jk} + E_{jk}, \end{aligned}$$

where

$$E_{jk} = -\hat{l}_{jj} \hat{u}_{jk} \delta_0 + \sum_{i=1}^{j-1} \hat{l}_{ji} \hat{u}_{ik} (\delta_i - \delta_0) + O(\epsilon_{\text{mach}}^2)$$

is bounded in magnitude by $(j-1)\epsilon_{\text{mach}}(|L||U|)_{jk} + O(\epsilon_{\text{mach}}^2)$ ¹. A similar argument for the components of \hat{L} yields

$$A = \hat{L}\hat{U} + E, \text{ where } |E| \leq n\epsilon_{\text{mach}}|\hat{L}||\hat{U}| + O(\epsilon_{\text{mach}}^2).$$

In addition to the backward error due to the computation of the LU factors, there is also backward error in the forward and backward substitution phases, which gives the overall bound (1).

2 Pivoting

The backward error analysis in the previous section is not completely satisfactory, since $|L||U|$ may be much larger than $|A|$, yielding a large backward error overall. For example, consider the matrix

$$A = \begin{bmatrix} \delta & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \delta^{-1} & 1 \end{bmatrix} \begin{bmatrix} \delta & 1 \\ 0 & 1 - \delta^{-1} \end{bmatrix}.$$

If $0 < \delta \ll 1$ then $\|L\|_{\infty}\|U\|_{\infty} \approx \delta^{-2}$, even though $\|A\|_{\infty} \approx 2$. The problem is that we ended up subtracting a huge multiple of the first row from the second row because δ is close to zero — that is, the leading principle minor is *nearly* singular. If δ were exactly zero, then the factorization would fall apart even in exact arithmetic. The solution to the woes of singular and near singular minors is pivoting; instead of solving a system with A , we re-order the equations to get

$$\hat{A} = \begin{bmatrix} 1 & 1 \\ \delta & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \delta & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 - \delta \end{bmatrix}.$$

Now the triangular factors for the re-ordered system matrix \hat{A} have very modest norms, and so we are happy. If we think of the re-ordering as the effect of a permutation matrix P , we can write

$$A = \begin{bmatrix} \delta & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \delta & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 - \delta \end{bmatrix} = P^T LU.$$

¹ It's obvious that E_{jk} is bounded in magnitude by $2(j-1)\epsilon_{\text{mach}}(|L||U|)_{jk} + O(\epsilon_{\text{mach}}^2)$. We cut a factor of two if we go down to the level of looking at the individual rounding errors during the dot product, because some of those errors cancel.

Note that this is equivalent to writing $PA = LU$ where P is another permutation (which undoes the action of P^T).

If we wish to control the multipliers, it's natural to choose the permutation P so that each of the multipliers is at most one. This standard choice leads to the following algorithm:

```

1  for j = 1:n-1
2
3      % Find ipiv >= j to maximize |A(i,j)|
4      [absAij, ipiv] = max(abs(A(j:n,j)));
5      ipiv = ipiv + j-1;
6
7      % Swap row ipiv and row j
8      Aj = A(j,j:n);
9      A(j,j:n) = A(ipiv,j:n);
10     A(ipiv,j:n) = Aj;
11
12     % Record the pivot row
13     piv(j) = ipiv;
14
15     % Update trailing submatrix
16     A(j+1:n,j+1:n) = A(j+1:n,j+1:n) - A(j+1:n,j)*A(j,j+1:n);
17
18     end

```

By design, this algorithm produces an L factor in which all the elements are bounded by one. But what about the U factor? There exist pathological matrices for which the elements of U grow exponentially with n . But these examples are extremely uncommon in practice, and so, in general, Gaussian elimination with partial pivoting does indeed have a small backward error. Of course, the pivot growth is something that we can monitor, so in the unlikely event that it *does* look like things are blowing up, we can tell there is a problem and try something different.

When problems do occur, it is more frequently the result of ill-conditioning in the problem than of pivot growth during the factorization.

3 Residuals revisited

The analysis in the previous section is potentially pessimistic, and does not cover all possible contingencies. What if we use a solver other than Gaussian elimination? Will we have to completely redo our error analysis? If we know

A and b , a reasonable way to evaluate an approximate solution \hat{x} independent of how we got it is through the residual $r = b - A\hat{x}$. The approximate solution satisfies

$$A\hat{x} = b + r,$$

so if we subtract of $Ax = b$, we have

$$\hat{x} - x = A^{-1}r.$$

We can use this to get the error estimate

$$\|\hat{x} - x\| = \|A^{-1}\| \|r\|;$$

or we can get a more refined error estimate based on $\| |A^{-1}| |r| \|$, as you will work out in the next homework. But for a given \hat{x} , we also actually have a prayer of *evaluating* $\delta x = A^{-1}r$ with at least some accuracy. This will be the idea behind *iterative refinement*.

4 Iterative refinement

If we have a solver for $\hat{A} = A + E$ with E small, then we can use *iterative refinement* to “clean up” the solution. The matrix \hat{A} could come from finite precision Gaussian elimination of A , for example, or from some factorization of a nearby “easier” matrix. To get the refinement iteration, we take the equation

$$(2) \quad Ax = \hat{A}x - Ex = b,$$

and think of x as the fixed point for an iteration

$$(3) \quad \hat{A}x_{k+1} - Ex_k = b.$$

Note that this is the same as

$$\hat{A}x_{k+1} - (\hat{A} - A)x_k = b,$$

or

$$x_{k+1} = x_k + \hat{A}^{-1}(b - Ax_k).$$

Note that this latter form is the same as inexact Newton iteration on the equation $Ax_k - b = 0$ with the approximate Jacobian \hat{A} .

If we subtract (2) from (3), we see

$$\hat{A}(x_{k+1} - x) - E(x_k - x) = 0,$$

or

$$x_{k+1} - x = \hat{A}^{-1}E(x_k - x).$$

Taking norms, we have

$$\|x_{k+1} - x\| \leq \|\hat{A}^{-1}E\| \|x_k - x\|.$$

Thus, if $\|\hat{A}^{-1}E\| < 1$, we are guaranteed that $x_k \rightarrow x$ as $k \rightarrow \infty$. At least, this is what happens in exact arithmetic. In practice, the residual is usually computed with only finite precision, and so we would stop making progress at some point. In general, iterative refinement is mainly used when either the residual can be computed with extra precision or when the original solver suffers from relatively large backward error.