

## CS412/CS413

### Introduction to Compilers Tim Teitelbaum

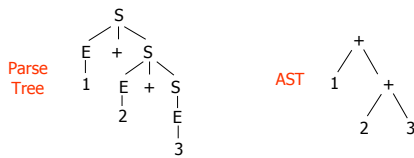
#### Lecture 11: Syntax-Directed Definitions February 16, 2005

## Parsing Techniques

- **LL parsing**
  - Computes a Leftmost derivation
  - Builds the derivation top-down
  - LL parsing table indicates which production to use for expanding the rightmost non-terminal
- **LR parsing**
  - Computes a Rightmost derivation
  - Builds the derivation bottom-up
  - Uses a set of LR states and a stack of symbols
  - LR parsing table indicates, for each state, what action to perform (shift/reduce) and what state to go to next
- Use these techniques to construct an AST

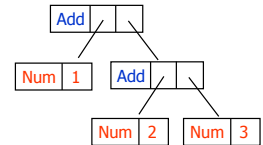
## AST Review

- **Derivation** = sequence of applied productions  
 $S \Rightarrow E + S \Rightarrow 1 + S \Rightarrow 1 + E \Rightarrow 1 + 2$
- **Parse tree** = graph representation of a derivation
  - Doesn't capture the order of applying the productions
- **Abstract Syntax Tree (AST)** discards unnecessary information from the parse tree



## AST Data Structures

```
abstract class Expr {
}
class Add extends Expr {
    Expr left, right;
    Add(Expr L, Expr R) {
        left = L; right = R;
    }
}
class Num extends Expr {
    int value;
    Num(int v) { value = v; }
}
```



## Implicit AST Construction

- LL/LR parsing techniques **implicitly** build the AST
- The parse tree is captured in the derivation
  - LL parsing: AST is implicitly represented by the sequence of applied productions
  - LR parsing: AST is implicitly represented by the sequence of applied reductions
- We want to **explicitly** construct the AST during the parsing phase:
  - add code in the parser to explicitly build the AST

## AST Construction

- **LL parsing**: extend procedures for nonterminals
- Example:

```
S → ES'
S' → ε | + S
E → num | ( S )
```

```
void parse_S() {
    switch (token) {
        case num: case '(':
            parse_E();
            parse_S'();
            return;
        default:
            throw new ParseError();
    }
}

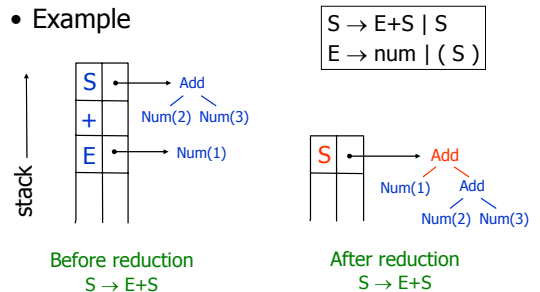
Expr parse_S() {
    switch (token) {
        case num: case '(':
            Expr left = parse_E();
            Expr right = parse_S'();
            if (right == null) return left;
            else return new Add(left, right);
        default: throw new ParseError();
    }
}
```

## AST Construction

- LR parsing
  - We need again to add code for explicit AST construction
- AST construction mechanism for LR Parsing
  - Store parts of the tree on the stack
  - For each nonterminal symbol B on stack, also store the sub-tree rooted at B on stack
  - Whenever the parser performs a reduce operation for a production  $B \rightarrow \gamma$ , create an AST node for B

## AST Construction for LR Parsing

### • Example



## Problems

- **Unstructured code:** mixed parsing code with AST construction code
- **Automatic parser generators**
  - The generated parser needs to contain AST construction code
  - How to construct a customized AST data structure using an automatic parser generator?
- May want to **perform other actions** concurrently with the parsing phase
  - E.g. semantic checks
  - This can reduce the number of compiler passes

## Syntax-Directed Definition

- Solution: **syntax-directed definition**
  - Extends each grammar production with an associated **semantic action** (code):

$$S \rightarrow E+S \quad \{ \text{action} \}$$

- The parser generator adds these actions into the generated parser
- Each action is executed when the corresponding production is reduced

## Semantic Actions

- Actions = code in a programming language
  - Same language as the automatically generated parser
- Examples:
  - Yacc = actions written in C
  - CUP = actions written in Java
- **The actions access the parser stack!**
  - Parser generators extend the stack of states (corresponding to RHS symbols) symbols with entries for user-defined structures (e.g., parse trees)
- The action code should be able to **refer to the states** (corresponding to the RHS grammar symbols in the production)
  - Need a naming scheme...

## Naming Scheme

- Need names for grammar symbols to use in the semantic action code
- Need to refer to multiple occurrences of the same nonterminal symbol

$$E \rightarrow E_1 + E_2$$

- Distinguish the nonterminal on the LHS

$$E_0 \rightarrow E + E$$



## Use Class Hierarchy

- Can use subclassing to solve problem
  - Use an abstract class for each "interesting" set of non-terminals in grammar (e.g. expressions)
 
$$E \rightarrow E+E \mid E * E \mid -E \mid (E)$$

```
abstract class Expr { ... }
class Add extends Expr { Expr left, right; ... }
class Mult extends Expr { Expr left, right; ... }
// or: class BinExpr extends Expr { Oper o; Expr l, r; }
class Minus extends Expr { Expr e; ... }
```

## Another Example

$$E ::= \text{num} \mid (E) \mid E+E \mid \text{id}$$

$$S ::= E ; \mid \text{if } (E) S \mid \text{if } (E) S \text{ else } S \mid \text{id} = E ; \mid ;$$

```
abstract class Expr { ... }
class Num extends Expr { Num(int value) ... }
class Add extends Expr { Add(Expr e1, Expr e2) ... }
class Id extends Expr { Id(String name) ... }

abstract class Stmt { ... }
class IfS extends Stmt { IfS(Expr c, Stmt s1, Stmt s2) }
class EmptyS extends Stmt { EmptyS() ... }
class AssignS extends Stmt { AssignS(String id, Expr e)... }
```

## Other Syntax-Directed Definitions

- Can use syntax-directed definitions to perform semantic checks during parsing
  - E.g. type-checking
- Benefit = efficiency
  - One single compiler pass for multiple tasks
- Disadvantage = unstructured code
  - Mixes parsing and semantic checking phases
  - Perform checks while AST is changing
  - Limited to one pass in bottom-up order

## Type Declaration Example

$$D \rightarrow T \text{ id} \quad \{ \text{AddType}(\text{id}, T.\text{type}); \\ D.\text{type} = T.\text{type}; \}$$

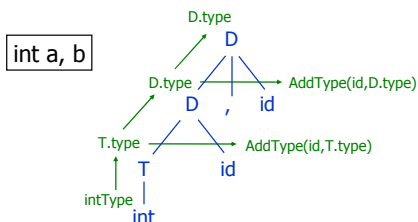
$$D \rightarrow D_1 , \text{id} \quad \{ \text{AddType}(\text{id}, D_1.\text{type}); \\ D.\text{type} = D_1.\text{type}; \}$$

$$T \rightarrow \text{int} \quad \{ T.\text{type} = \text{intType}; \}$$

$$T \rightarrow \text{float} \quad \{ T.\text{type} = \text{floatType}; \}$$

## Propagation of Values

- Propagate type attributes while building the AST



## Another Example

$$D \rightarrow T L \quad \{ D.\text{type} = T.\text{type}; \\ L.\text{type} = T.\text{type}; \}$$

$$T \rightarrow \text{int} \quad \{ T.\text{type} = \text{intType}; \}$$

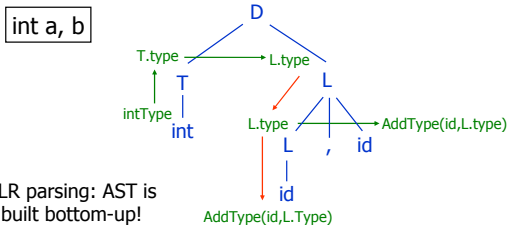
$$T \rightarrow \text{float} \quad \{ T.\text{type} = \text{floatType}; \}$$

$$L \rightarrow \text{id} \quad \{ \text{AddType}(\text{id}, ???); \}$$

$$L \rightarrow L_1 , \text{id} \quad \{ \text{AddType}(\text{id}, L_1.\text{type}); \\ ??? \}$$

## Propagation of Values

- Propagate values both bottom-up and top-down

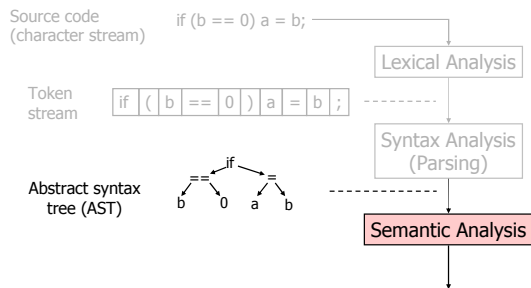


- LR parsing: AST is built bottom-up!

## Structured Approach

- Separate AST construction from semantic checking phase
- Traverse the AST and perform semantic checks (or other actions) only after the tree has been built and its structure is stable
- This approach is more flexible and less error-prone
  - It is better when efficiency is not a critical issue

## Where We Are



## Summary

- Syntax-directed definitions attach semantic actions to grammar productions
- Easy to construct the AST using syntax-directed definitions
- Can use syntax-directed definitions to perform semantic checks
- Separate AST construction from semantic checks or other actions which traverse the AST