CS 4110

Programming Languages & Logics

Lecture 8 Axiomatic Semantics

14 September 2012

Announcements

- Homework #3 due Monday at 11:59pm
- Foster office hours Monday 4-5pm in Upson 4137
- Rajkumar office hours Monday 5-6pm in 4135
- Around-the-clock help available on Piazza

Review

Operational Semantics

- Describes how programs compute
- Relatively easy to define
- Close connection to implementations

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Axiomatic Semantics

- A framework for reasoning about correctness
- History: Pioneered by Floyd & Hoare, refined by Djikstra & Gries

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Assertion Languages:

- First-order logic: $\forall, \exists, \land, \lor, x = y, R(x), \ldots$
- Temporal or modal logic: $\Box, \diamond, \phi, \ldots$
- Special-purpose specification languages: Alloy, Z3, Sugar, etc.

Applications

- Proving correctness
- Documentation
- Test generation
- Symbolic execution
- Translation validation
- Bug finding
- Malware detection

Pre-Conditions and Post-conditions

Assertions often used (informally) in code

// Precondition: 0 <= i < A.length
// Postcondition: returns ith element of A
public int get(int i) {
 return A[i];
}</pre>

Very useful as documentation, but no guarantee they are correct.

Idea: make this rigorous by defining the semantics of the language in terms of pre-conditions and post-conditions!

Partial Correctness

Recall the syntax of IMP:

$a \in \mathbf{Aexp}$	$a ::= x n a_1 + a_2 a_1 \times a_2$
$b \in \mathbf{Bexp}$	$b ::= $ true false $a_1 < a_2$
$c \in Com$	$c ::= skip x := a c_1; c_2$
	if b then c_1 else c_2 while b do a

A partial correctness statement is a triple:

Meaning: If P holds and executing c terminates, then Q holds after c

Total Correctness

Note that partial correctness specifications don't ensure that the program will terminate—this is why they are called "partial"

Sometimes we need to know that the program will terminate

A total correctness statement is a triple:

Meaning: if P holds, then c will terminate and Q holds after c

We'll focus mostly on partial correctness.

Example: Partial Correctness

{foo = 0
$$\land$$
 bar = i}
baz := 0;
while foo \neq bar
do
baz := baz - 2;
foo := foo + 1
{baz = -2i}

Intuition: if we start with a store σ that maps foo to 0 and bar to an integer *i*, and if the execution of the command terminates, then the final store σ' will map baz to -2i

Example: Total Correctness

```
[foo = 0 \land bar = i \land i \ge 0]
baz := 0;
while foo \neq bar
do
baz := baz - 2;
foo := foo + 1
[baz = -2i]
```

Intuition: if we start with a store σ that maps foo to 0 and bar to a non-negative integer *i*, then the execution of the command will terminate in a final store σ' will map baz to -2i

Another Example

```
{foo = 0 \land bar = i}
baz := 0;
while foo \neq bar
do
baz := baz + foo;
foo := foo + 1
{baz = i}
```

Question: is this partial correctness statement valid?

We'll use the following language to write assertions:

 $i, j \in \mathbf{LVar}$ $a \in \mathbf{Aexp} :::=x \mid i \mid n \mid a_1 + a_2 \mid a_1 \times a_2$ $P, Q \in \mathbf{Assn} ::= \mathbf{true} \mid \mathbf{false}$ $\mid a_1 < a_2$ $\mid P_1 \land P_2 \mid P_1 \lor P_2 \mid P_1 \Rightarrow P_2$ $\mid \neg P \mid \forall i, P \mid \exists i, P$

Note that every boolean expression *b* is also an assertion.

Now we want to define what it means for a store σ to satisfy an assertion

But before we can do this, we need an interpretion for the logical variables

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$$\mathcal{A}_{i}\llbracket n \rrbracket (\sigma, l) = n$$

$$\mathcal{A}_{i}\llbracket x \rrbracket (\sigma, l) = \sigma(x)$$

$$\mathcal{A}_{i}\llbracket i \rrbracket (\sigma, l) = l(i)$$

$$\mathcal{A}_{i}\llbracket a_{1} + a_{2} \rrbracket (\sigma, l) = \mathcal{A}_{i}\llbracket a_{1} \rrbracket (\sigma, l) + \mathcal{A}_{i}\llbracket a_{2} \rrbracket (\sigma, l)$$

Satisfaction

Next we define the satisfaction relation for assertions

Definition (Assertation satisfaction)

(always) $\sigma \models_l$ true if $\mathcal{A}_i[a_1](\sigma, l) < \mathcal{A}_i[a_2](\sigma, l)$ $\sigma \models_l a_1 < a_2$ $\sigma \models_{I} P_{1} \wedge P_{2}$ if $\sigma \models_i P_1$ and $\sigma \models_i P_2$ $\sigma \models_{I} P_{1} \vee P_{2}$ if $\sigma \models_i P_1$ or $\sigma \models_i P_2$ $\sigma \models_{I} P_{1} \Rightarrow P_{2}$ if $\sigma \not\models_{I} P_{1}$ or $\sigma \models_{I} P_{2}$ $\sigma \models_l \neg P$ if $\sigma \not\models_{l} P$ $\sigma \models_{l} \forall i. P$ if $\forall k \in Int. \sigma \vDash_{I[i \mapsto k]} P$ if $\exists k \in Int. \ \sigma \models_{I[i \mapsto k]} P$ $\sigma \models_{I} \exists i. P$

Next we define what it means for a command *c* to satisfy a partial correctness statement.

Definition (Partial correctness statement satisfiability)

A partial correctness statement $\{P\} \ c \ \{Q\}$ is satisfied in store σ and interpretation *l*, written $\sigma \models_l \{P\} \ c \ \{Q\}$, if:

$$\forall \sigma'. \text{ if } \sigma \vDash_l P \text{ and } C\llbracket c \rrbracket \sigma = \sigma' \text{ then } \sigma' \vDash_l Q$$

Definition (Assertion validity)

An assertion *P* is valid (written \models *P*) if it is valid in any store, under any interpretation: $\forall \sigma, l. \sigma \models_l P$

Definition (Partial correctness statement validity)

A partial correctness triple is valid (written $\vDash \{P\} \ c \ \{Q\}$), if it is valid in any store and interpretation: $\forall \sigma, I. \ \sigma \vDash_{l} \{P\} \ c \ \{Q\}$.

Now we know what we mean when we say "assertion *P* holds" or "partial correctness statement $\{P\} \ c \ \{Q\}$ is valid."

How do we show that $\{P\} \in \{Q\}$ holds?

We know that $\{P\} c \{Q\}$ is valid if it holds for all stores and interpretations: $\forall \sigma, l. \sigma \models_l \{P\} c \{Q\}$.

Furthermore, showing that $\sigma \vDash_{l} \{P\} c \{Q\}$ requires reasoning about the denotation of *c*, as specified by the definition of satisfaction.

We can do this manually, but it turns out that there is a better way.

We can use a set of inference rules and axioms, called *Hoare rules*, to directly derive valid partial correctness statements without having to reason about stores, interpretations, and the execution of *c*.