



Course Business:

- <http://www.cs.cornell.edu/Courses/cs401/2003fa>
 - Contains syllabus, lecture notes, examples, homework
- Office Hours
 - Tuesday & Wednesday, 3-4 in 3134 Sneec (or by appointment)
- Registration:
 - get my signature or CS Undergrad office (303 Upson)
 - S/U only, 1 credit
 - Last day to add/drop: Monday, September 8 !

Outline

- Homework I
- Tutorial 1
- Getting started: the Desktop & Workspace
- Matlab as calculator
- Variables
- Arrays
- Array Operations

Homework I

- Download from web page
- Use a text editor (e-mailer?) to insert answers
- E-mail to me
 - memo is "CLS 401 Homework 1"
- Please turn off HTML formatting on your e-mail program. It is much easier for me to manage if you send as text.
- If you can't turn HTML off, then attach a text (.txt) file (NOT MS Word!)

Tutorial 1

- Download from web page
- Work through on your own
- Covers simple array manipulation through command window

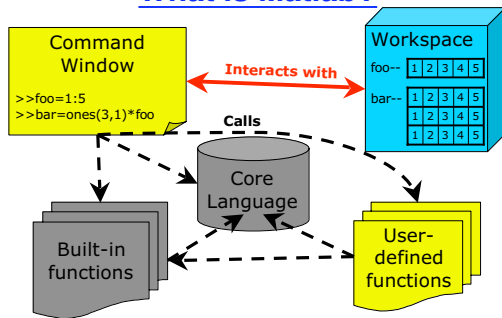
Starting Up

- On Windows:
 - Launch from START, or find matlab.exe & double click
- On UNIX/Linux/MacOS X
 - Open a terminal, type "matlab &"
 - Problems:
 - "Command not found"--check your path
 - Splash window of 6.X hangs--try "matlab -nojvm"

What is Matlab?

- Matlab is an environment for scientific computing
- Essential features:
 - Workspace--contains your data
 - named arrays of numbers
 - Language--a set of basic commands for manipulating data
 - assignment (=), dereferencing (), arithmetic (+-*/^), logic (&|~), control (for,while, if-else, switch)
 - Functions--more complicated commands built with core language
 - mean, min, max, statistics, signal-processing, graphics,
 - YOUR STUFF!

What is Matlab?



Basic Math

- Matlab is a command-line calculator
 - Simple arithmetic operators
 - + - * / ^
 - Basic functions
 - sin(), log(), log10(), exp(), rem()
 - Constants
 - pi

Big deal, a calculator's \$20

- Matlab is a fully-functional programming language
- This means we get variables
 - name = value
 - Name can be anything made of letters, numbers, and a few symbols (_). Must start with a letter
 - End line with ";" to avoid output
 - Can also use ";" to put multiple commands on a line
 - List with `who`
 - Delete with `clear`
 - More info with `whos`

1D Arrays--aka Vectors

- An array is anything you access with a subscript
- 1D arrays are also known as "vectors"
- Everything (nearly) in Matlab is a "double array"
- Create arrays with brackets []
- Separate elements with commas or spaces
- Access with ()'s

Regular arrays

- We can create regularly spaced arrays using ":"
 - `A=st:en` produces [st, st+1, st+2, ... en]
 - `A=1 : 5` is [1 2 3 4 5]
 - `A=-3.5 : 2` is [-3.5 -2.5 -1.5 0.5 1.5]---note, stops before 2!
 - What happens if `en < st` ?
 - Can also insert a "step" size: `A=st:step:en`
 - `A=0 : 2 : 6` is [0 2 4 6]
 - `A=5 : -2.5 : 0` is [5 -2.5 0];

Accessing vectors

- Matlab arrays start at 1
- In most languages (C, Java, F77) can only access arrays one element at a time:
 - `a(1)=1; a(2)=2.5; a(3)=-3; etc.`
- In Matlab, can access several elements at a time using an array of integers (aka an *index*)
 - `a(1:5)` is `[a(1),a(2),a(3),a(4),a(5)]`
 - `a(5:-2:1)` is `[a(5), a(3), a(1)]`

Accessing vectors

- Index vectors can be variables:
 - `A=10:10:100; I=[1:2:9]; A(I)` gives `[10,30,50,70,90]`
 - `J=[2:2:10];A(J)` gives `[20,40,60,80,100]`;
 - What does `A(I)=A(J)` do?

Column vectors

- "row vectors" are 1-by-n
- "column vectors" are n-by-1
- Row/column distinction doesn't exist in most languages, but VERY IMPORTANT in MATLAB
- Create column vectors with semi-colons
 - `A=[1; 2; 3]`
- Can force to column vector with `(:)`
 - `A=1 : 3` is `[1 2 3]`
 - `A(:)` is $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

Column vectors

- Convert column-to-row and back with transpose (')
- Can access the same way as row vectors

2D arrays--matrices

- From using commas/spaces and semi-colons

- `A=[1 2 3; 4 5 6; 7 8 9];`

- `A(j,k)` = j'th row, k'th column

• `A(1:2,2:3)` = rows 2 through 3 and columns 1 through 2

• `A([1,3,2], :)` = all of rows 1, 3 and 2

• `A(:, 1)` = first column

• `A(3,:)` = last row

1	2	3
4	5	6
7	8	9

 →

2	3
5	6

1	2	3
4	5	6
7	8	9

 →

1	2	3
7	8	9
4	5	6

1	2	3
4	5	6
7	8	9

 →

1
4
7

1	2	3
4	5	6
7	8	9

 →

7	8	9
---	---	---

Size matters

- "A is m-by-n" means A has m rows and n columns
- `[m,n]=size(A)` gets size of A
- `length(a)` gets length of vectors (max of m and n).
- `A(1:3,2)=v`, v better have length 3
- `A(1:2:5,2:3)=B`, B better be 3-by-2

Array Arithmetic

- $C=A+B$
 - if A and B are the same size,
 $C(j,k)=A(j,k)+B(j,k)$
 - If A is a scalar, $C(j,k)=A+B(j,k)$
- Same for -

Array Multiplication

- Multiplication is weird in Matlab
 - Inherited from linear algebra
 - To multiply by a scalar, use *
 - To get $C(j,k)=A(j,k)*B(j,k)$ use ".*"
 - Also applies to "^.^" and " ./ "

Matrix Multiplication $C=A*B$

- A is m-by-p and B is p-by-n then C is m-by-n:

$$C(i,j) = \sum_{k=1}^p A(i,k) * B(k,j)$$

- $C(i,j) = a(i,1)*b(1,j)+a(i,2)*b(2,j)+ \dots + a(i,p)*b(p,j)$

Matrix Multiplication

- Another view:
 - $C(i,j)=a(i,:)*b(:,j);$
 - 1-by-p p-by-1 answer is 1-by-1
 - This is a vector (dot) product

Matrix Multiplication

- Special Cases of $A*B$

Name	size(A)	size(B)	size(C)
dot product $u*v$	1-by-n (row)	n-by-1 (column)	
linear system $b=A*x$	m-by-n (matrix)	n-by-1 (column)	
outer product $X=ones(5,1)*(1:3)$ $Y=(1:5)*ones(1,3)$	m-by-1 (column)	1-by-n (row)	

Matrix Multiplication

- We'll defer matrix division for a while
- matrix multiplication can be useful-- even to those who hate LA
 - outer products are very handy
 - Vectorized ops much faster than writing loops

ND arrays

- Until V5, Matlab arrays could only be 2D
- Now has unlimited dimensions:
 - `A=ones(2,3,2)`
 - A is a 3D array of ones, with 2 rows, 3 columns, and 2 layers
 - `A(:, :, 1)` is a 2-by-3 matrix
