# CS 3410: Computer System Organization and Programming

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The slides are the product of many rounds of teaching CS 3410 by Professors Weatherspoon, Bala, Bracy, and Sirer.

## First Clicker Question!

How excited are you to take this class??

- A. I've been waiting my whole life to take 3410. I couldn't sleep last night I'm so excited.
- B. I'm excited.
- C. I've heard good things, but my excitement is on hold.
- D. Excited, not sure. Anxious? Yes.
- E. Help! I'm a CS minor trapped in this class. Please rescue me. (Seriously.)

## Who am I?

## Anne Bracy

- Undergrad: Cognitive Science & German
- Masters: Computer Science, NLP
- PhD: computer architecture
- Industry: Research Scientist @ Intel Labs
- Academia: Lecturer @ WUSTL
- Current: Cornell
  - **3410, 4410, 4411**

## Second Clicker Question!

Who are you?

- A. Freshman
- B. Sophomore
- C. Junior
- D. Senior
- E. Other

## How class is organized

- Before you take this class...
- Lecture
- Lab Sections
- Office Hours
- Online Tools
- Grading
- Who's Who

## Pre-requisites and scheduling (1)

- CS 2110 required (Obj-Oriented Programming & Data Structures)
  - Must have satisfactorily completed CS 2110
  - Cannot take CS 2110 concurrently with CS 3410
- CS 3420 (ECE 3140) (Embedded Systems)
  - Take either CS 3410 or CS 3420
    - both satisfy CS and ECE requirements
  - However, Need ENGRD 2300 to take CS 3420
- CS 3110 (Data Structures and Functional Programming)
  - Not advised to take CS 3110 and 3410 together

# Pre-requisites and scheduling (2)

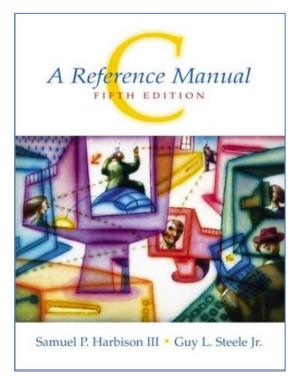
- CS 2043 (UNIX Tools and Scripting)
  - 2-credit course will greatly help with CS 3410.
  - Spring only
- CS 2024 (C++)
  - 1 to 2-credit course will greatly help with CS 3410
- ECE 2400 (Computer Systems Programming)
  - New course this semester

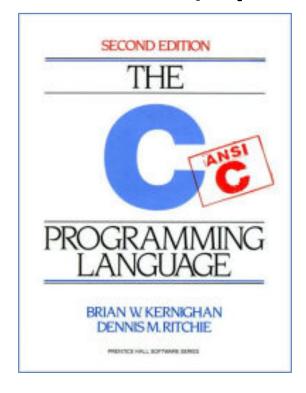
## Required Textbook

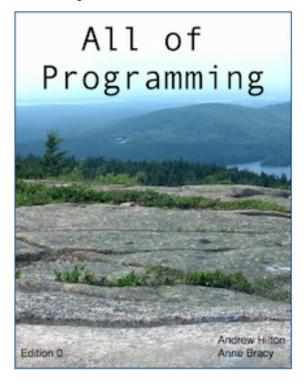


Participation Activities due by midnight before class. (Starting next week. Schedule will soon reflect this.) Challenge Activities not required unless you are told otherwise for Lab Section.

## C Resources (optional)







## Lectures

- Tuesday & Thursday 10:10-11:25
- Morrison 146
- iClicker: Bring to every Lecture
- (starting today!)
- missing a few times is okay
- No cell phones (except for Reef Polling)
- Laptops allowed on left side only







## **Active Learning**

- Interactive Textbook
- Clickers
- Activity Sheets
- Classroom DJ, Breaks
- Autograders
- Lab Sections
- You ask Questions
- I ask Questions

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## **Lab Sections**

Section	Day	Time	Location
214	Tuesday	1:25-2:40	Carpenter Blue Room (104)
201		2:55-4:10	Carpenter Blue Room (104)
208	Wednesday	11:40-12:55	Carpenter Blue Room (104)
212		1:25-2:40	Carpenter Blue Room (104)
202		3:35-4:50	Carpenter Blue Room (104)
206		7:30-8:45	Phillips 318
203	Thursday	11:40-12:55	Carpenter Blue Room (104)
204		2:55-4:10	Carpenter Blue Room (104)
209	Friday	11:40-12:55	Phillips 318
213		1:25-2:40	Phillips 318
Make-Up		2:55-4:10	Carpenter Blue Room (104)

- Labs Start Next Week
- First 6 Labs to be done in changing pairs

#### Office Hours

#### My Office Hours:

Mondays 11-12pm, Tuesday 3-4pm

#### **TA Office Hours:**

- Always in Rhodes Hall, Room 405
- Every day of the week
- See Google Calendar on course webpage
- Start Monday

#### Awesome Course Staff:

http://www.cs.cornell.edu/courses/cs3410/2017sp/staff

### Communications

Rule #1: no emails.

#### Use Piazza:

Public Posts preferable. (We will make them public.) Private posts to all instructors, not just one TA.

attachments supported

#### **Administrative Assistant:**

- Jenna Edwards <jls478@cornell.edu>, Gates 401
- Please give accommodation letters to her within the first 2 weeks

## Personal Emergencies

- Please email cs3410-prof@cornell.edu
- Get Help
- Get Documentation
- The earlier the better

## Online Tools: Course Website

**Energize** 

#### http://www.cs.cornell.edu/courses/cs3410

- Office Hours / Consulting Hours
- Lecture slides, schedule, and Logisim
- CSUG lab access (esp. second half of course)
- Finalized Schedule will be up by next lecture (readings by Friday)
- This class is relentless.
- Stay on top of it!

## Course Management

- Github for assignment dissemination
- CMS for submissions & grades
- Blackboard for iclickers only

# Labs & Projects

- Labs Assignments
  - Weekly
  - First 6, must work in pairs
- Projects
  - 2 Individual Projects: you work alone
  - 6 Pair Projects: you work in pairs
  - Ideally, find partner in same section

# Grading

100/

Approximately:

• 1 a b a

• Labs	10%	
<ul><li>Zybook</li></ul>	10%	
<ul> <li>Projects</li> </ul>	40%	
<ul> <li>Participation</li> </ul>	5%	

• Prelims 35% (15, 20)

## Grading

- Regrade policy
  - In writing (for exams) or via CMS (everything else)
  - Within 1 week of the assignment (or exam)'s return
- Late Policy
  - Each person has a total of 4 "Slip days"
  - Max of 2 slip days for any project
  - Handled by CMS, need to check implementation
    - For pair projects, slip days deducted from all partners
    - 25% deducted per day late after slip days are exhausted
  - Cannot use on Labs. (Lowest 2 lab scores will be dropped.)

## Who am I, Revisited

#### Nice and a vertebrate:

- Piazza posts about course material very welcome
- Visits to my office hours very welcome
- Correspondence about use of slip days, your alarm clock, your all-nighters, your alcohol intake, your car battery, etc. etc. not welcome
- No exceptions
- Deadlines are firm

## **Academic Integrity**

- All submitted work must be your own
  - OK to study together, but do not share soln's
  - Cite your sources
- Project groups submit joint work
  - Same rules apply to projects at the group level
  - Cannot use someone else's solution
- One TA has a dedicated job of maintaining AI
- Stressed? Tempted? Lost?
  - Come see us before due date!

Plagiarism in any form will not be tolerated

# Academic Integrity Rules of Thumb

- Looking at code that we didn't give you?
  - Protect yourself. Solutions are hard to un-see
- 2. White board rule of collaboration
  - Work on white board, take no notes
  - Erase, go home, watch an episode of Luke Cage
  - Code up by yourself

# Questions so far?