

# **Gates and Logic: From Transistors to Logic Gates and Logic Circuits**

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The slides are the product of many rounds of teaching CS 3410 by Professors Weatherspoon, Bala, Bracy, and Sirer.

# Goals for Today

From Switches to Logic Gates to Logic Circuits

Transistors (electronic switch)

Logic Gates

- Truth Tables

Logic Circuits

- Identity Laws
- From Truth Tables to Circuits (Sum of Products)

Logic Circuit Minimization

- Algebraic Manipulations
- Karnaugh Maps

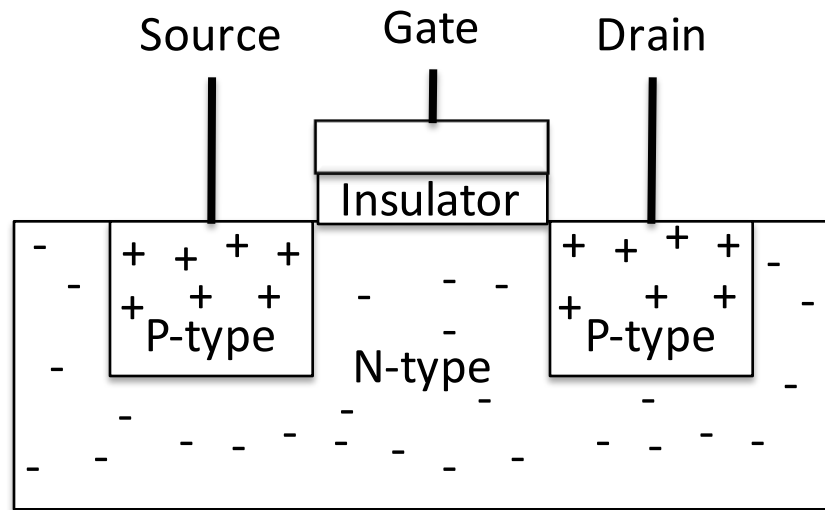
# Silicon Valley & the Semiconductor Industry

## Transistors:

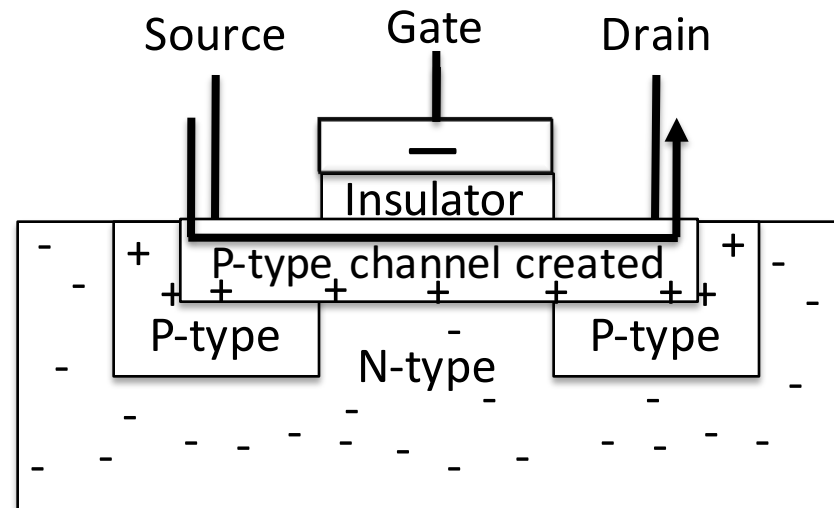
- Youtube video from last week

<https://www.youtube.com/watch?v=lcrBqCFLHIY>

# Transistors 101



Off



On

**N-Type Silicon:** negative free-carriers (electrons)

**P-Type Silicon:** positive free-carriers (holes)

**P-Transistor:** negative charge on gate generates electric field that creates a (+ charged) p-channel connecting source & drain

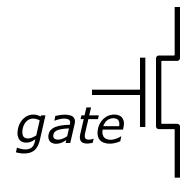
**N-Transistor:** works the opposite way

Metal-Oxide Semiconductor (Gate-Insulator-Silicon)

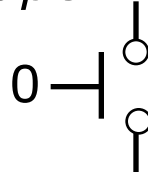
Complementary MOS = **CMOS** technology uses both p- & n-type transistors

# CMOS Notation

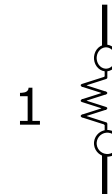
N-type



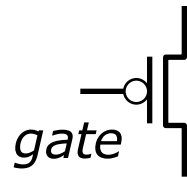
*Off/Open*



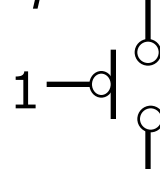
*On/Closed*



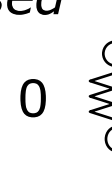
P-type



*Off/Open*



*On/Closed*



Gate input controls whether current can flow between the other two terminals or not.

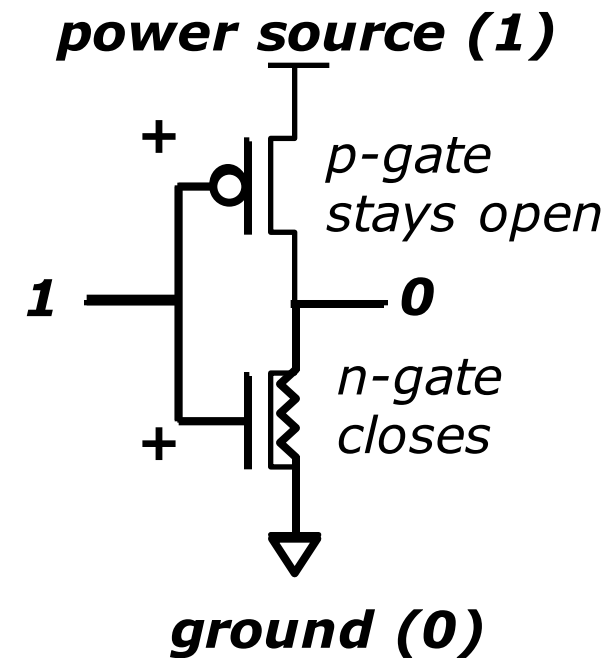
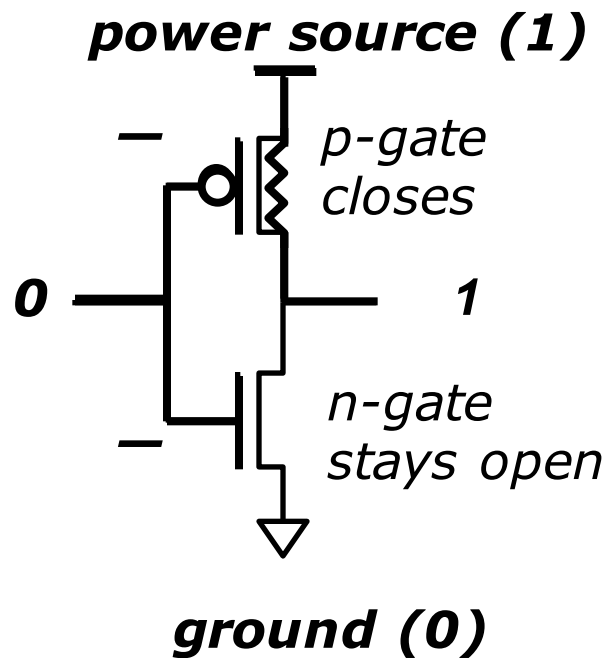
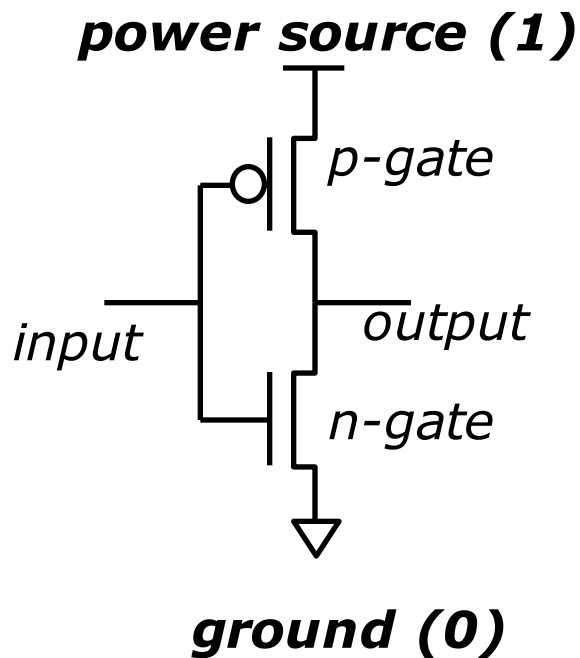
*Hint:* the "o" bubble of the p-type tells you that this gate wants a 0 to be turned on

# 2-Transistor Combination: NOT

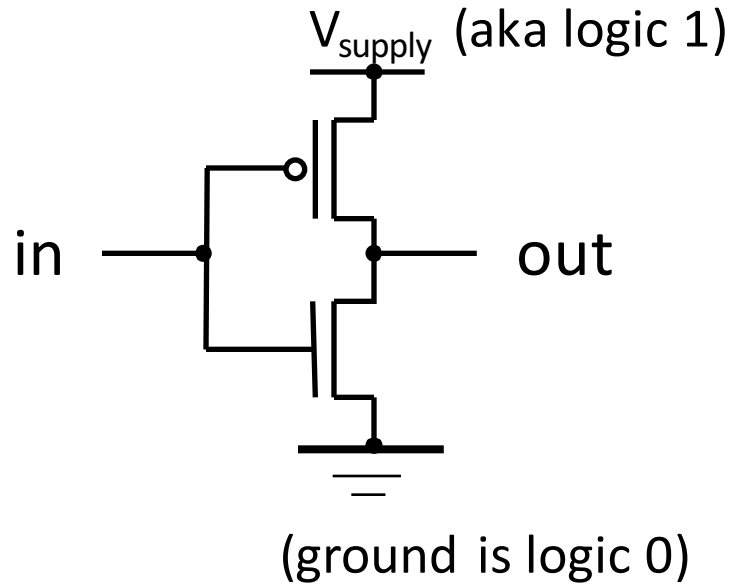
Logic gates are constructed by combining transistors in complementary arrangements

Combine p&n transistors to make a NOT gate:

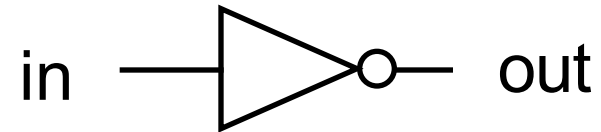
*CMOS Inverter :*



# Inverter



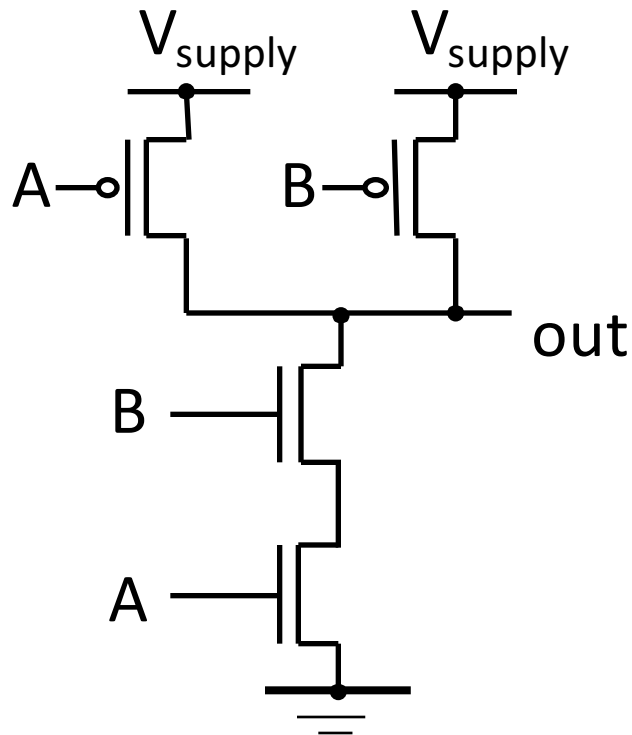
- Function: NOT
- Symbol:



- Truth Table:

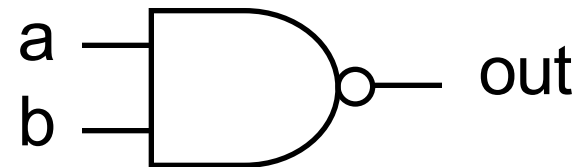
In	Out
0	1
1	0

# Activity #1: Which Gate is this?



- Function:

- Symbol:

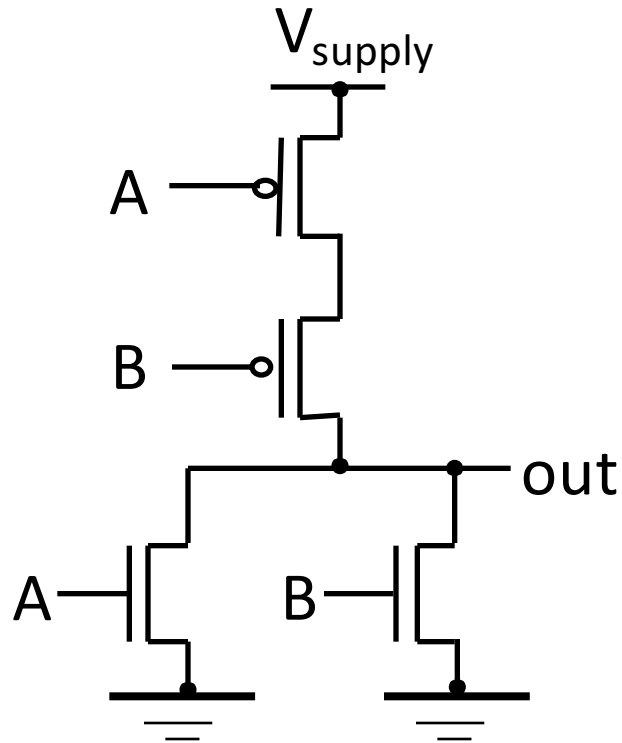


- Truth Table:

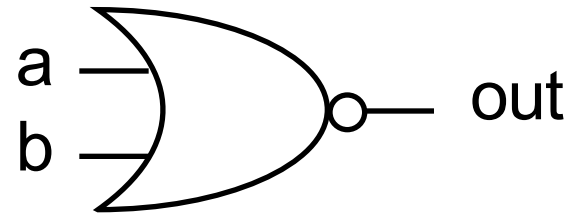
A	B	out
0	0	
1	0	
0	1	
1	1	



# NOR Gate



- Function: NOR
- Symbol:



- Truth Table:

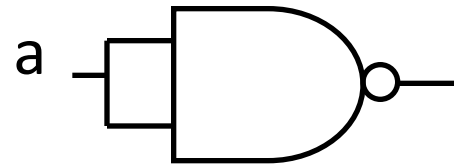
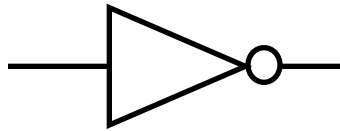
A	B	out
0	0	1
1	0	0
0	1	0
1	1	0

# Building Functions

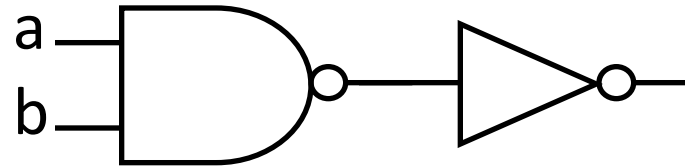
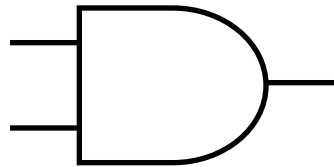
NAND and NOR are universal

- Can implement **any** function with NAND or just NOR gates
- useful for manufacturing

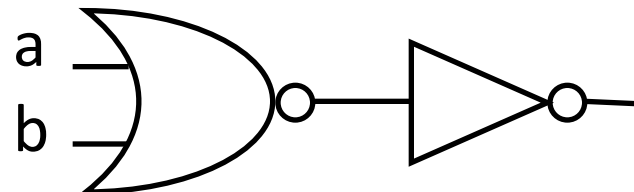
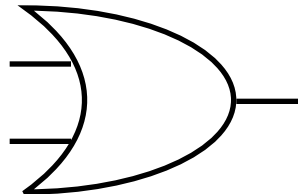
NOT:



AND:



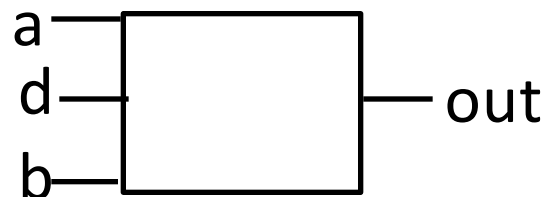
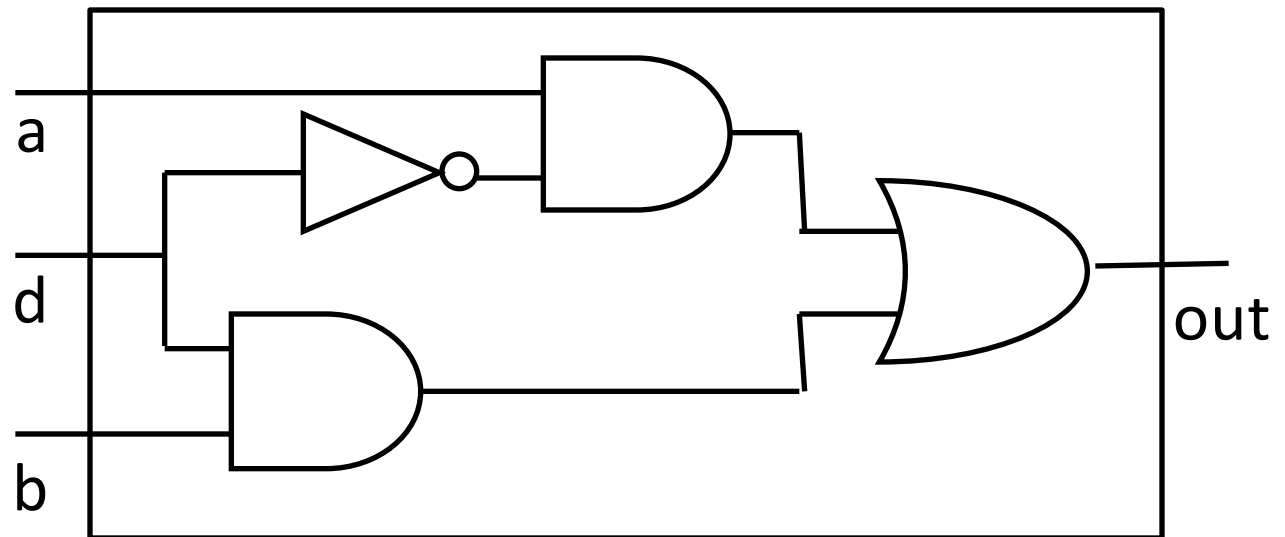
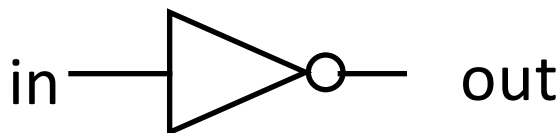
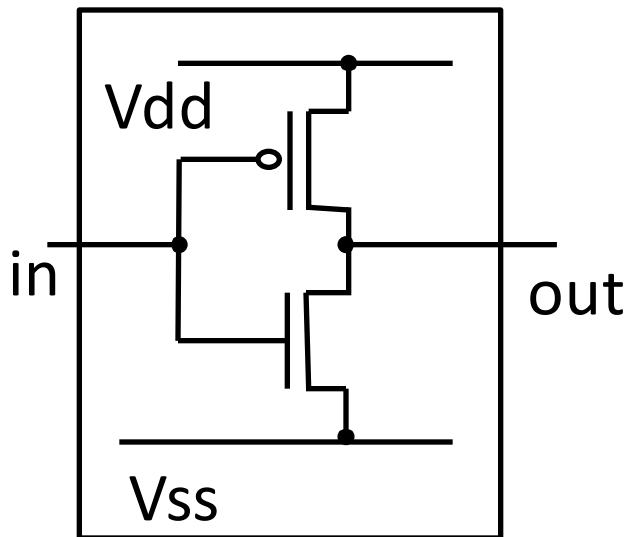
OR:



# Big Picture: Abstraction

Hide complexity through simple abstractions

- Simplicity
  - Box diagram represents inputs and outputs
- Complexity
  - Hides underlying NMOS- and PMOS-transistors and atomic interactions



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- Algebraic Manipulations
- Karnaugh Maps

# Logic Gates

- Digital circuit that either allows signal to pass through it or not
- Used to build logic functions
- Seven basic logic gates:

**AND,**

**OR,**

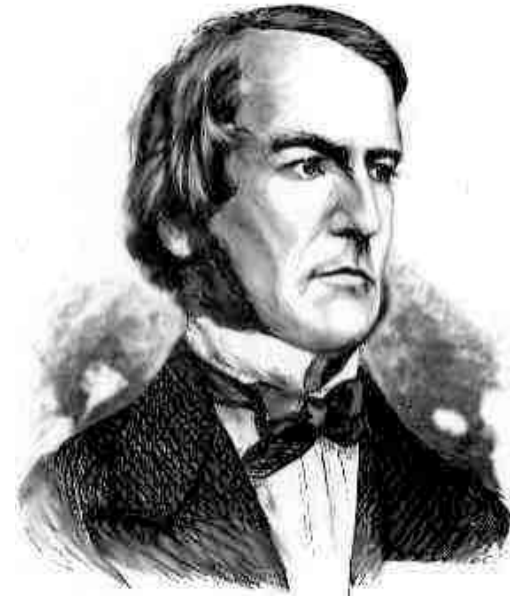
**NOT,**

**NAND** (not AND),

**NOR** (not OR),

**XOR**

**XNOR** (not XOR)



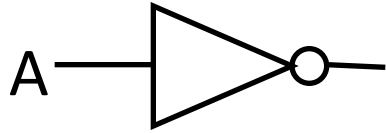
**George Boole,(1815–1864)**

Did you know?

George Boole Inventor of the idea of logic gates. He was born in Lincoln, England and he was the son of a shoemaker in a low class family.

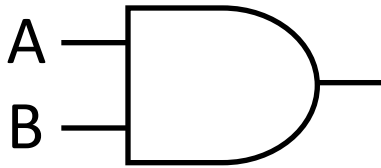
# Logic Gates: Names, Symbols, Truth Tables

NOT:



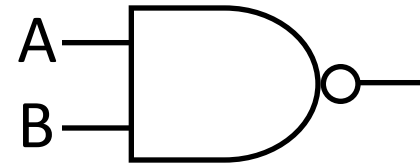
A	Out
0	1
1	0

AND:



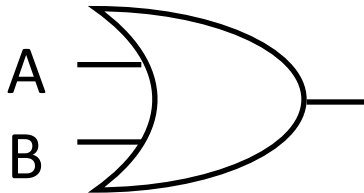
A	B	Out
0	0	0
0	1	0
1	0	0
1	1	1

NAND:



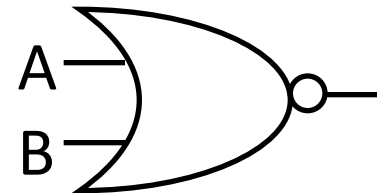
A	B	Out
0	0	1
0	1	1
1	0	1
1	1	0

OR:



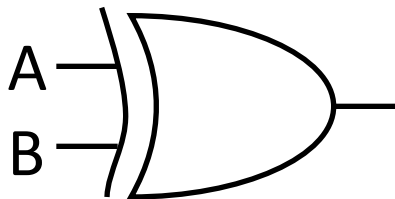
A	B	Out
0	0	0
0	1	1
1	0	1
1	1	1

NOR:



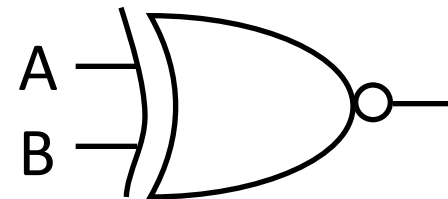
A	B	Out
0	0	1
0	1	0
1	0	0
1	1	0

XOR:.



A	B	Out
0	0	0
0	1	1
1	0	1
1	1	0

XNOR:



A	B	Out
0	0	1
0	1	0
1	0	0
1	1	1

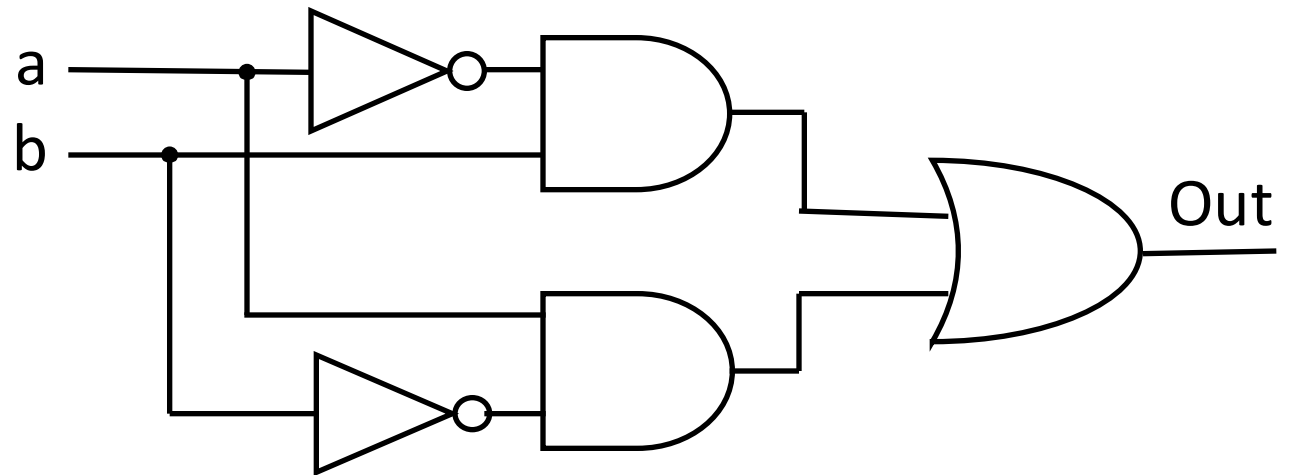
# Activity #2: Logic Gates



Fill in the truth table, given the following Logic Circuit made from Logic AND, OR, and NOT gates.

What does the logic circuit do?

a	b	Out



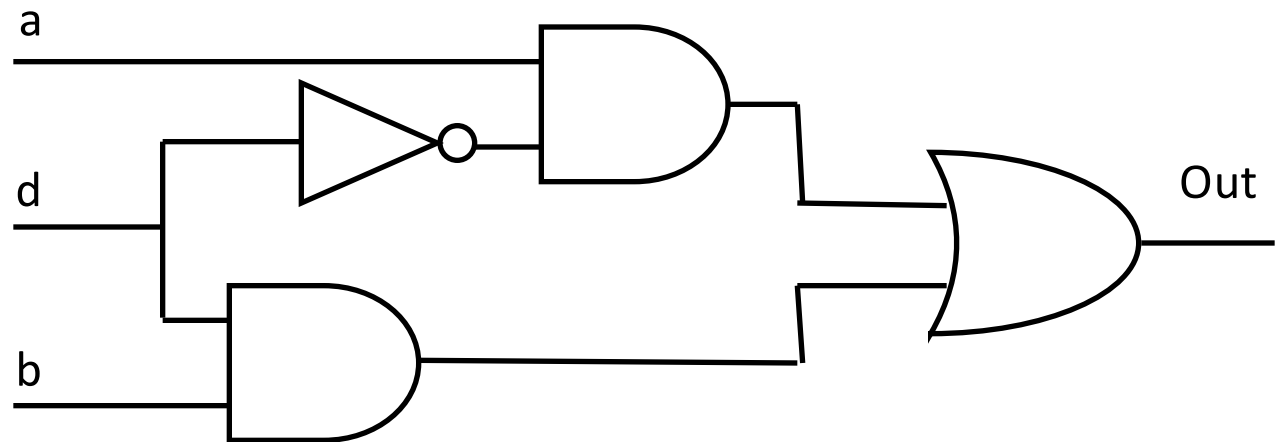
# Activity #3: Logic Gates



Fill in the truth table, given the following Logic Circuit made from Logic AND, OR, and NOT gates.

What does the logic circuit do?

a	b	d	Out
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	





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# Next Goal

Given a Logic function  $\rightarrow$  create a Logic Circuit that implements the Logic Function...

# Logic Implementation

How to implement a desired logic function?

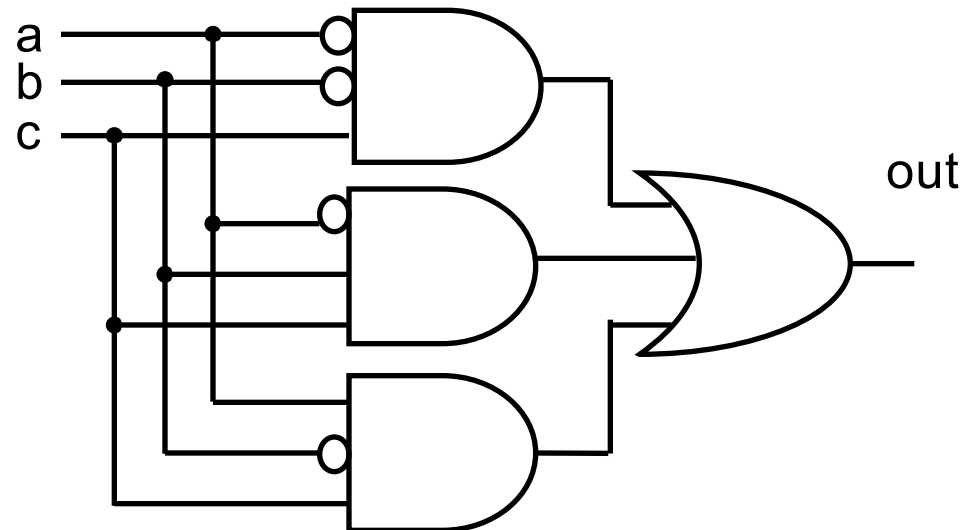
	a	b	c	out	minterm
	0	0	0	0	$\bar{a} \bar{b} \bar{c}$
⇒	0	0	1	1	$\bar{a} \bar{b} c$
	0	1	0	0	$\bar{a} b \bar{c}$
⇒	0	1	1	1	$\bar{a} b c$
	1	0	0	0	$a \bar{b} \bar{c}$
⇒	1	0	1	1	$a \bar{b} c$
	1	1	0	0	$a b \bar{c}$
	1	1	1	0	$a b c$

1) Write minterms

2) Write sum of products:

OR of all minterms where out=1

$$\text{out} = \bar{a}\bar{b}c + \bar{a}bc + a\bar{b}c$$



*Any* combinational circuit *can be* implemented in two levels of logic (ignoring inverters)

# Logic Equations

NOT:  $= \bar{a}$        $= !a$        $= \neg a$

AND:  $= a \cdot b$     $= a \& b$     $= a \wedge b$

NAND:

$$\overline{(a \bullet b)} = !(a \& b) = \neg (a \wedge b)$$

OR:  $= a + b$     $= a | b$     $= a \vee b$

NOR:

$$\overline{(a + b)} = !(a | b) = \neg (a \vee b)$$

XOR:  $= a \oplus b = a\bar{b} + \bar{a}b$

XNOR:

$$\overline{(a \oplus b)} = \overline{a\bar{b} + \bar{a}b}$$

## Logic Equations

- Constants: true = 1, false = 0
- Variables: a, b, out, ...
- Operators (above): AND, OR, NOT, etc.

# Identities

Identities useful for manipulating logic equations

- For optimization & ease of implementation

$$a + 0 = a$$

$$a + 1 = 1$$

$$a + \bar{a} = 1$$

$$a \cdot 0 = 0$$

$$a \cdot 1 = a$$

$$a \cdot \bar{a} = 0$$

# Identities

Identities useful for manipulating logic equations

- For optimization & ease of implementation

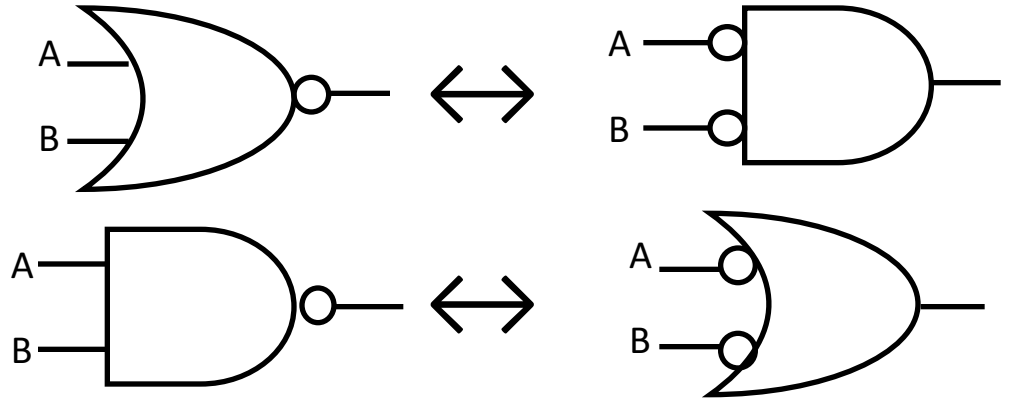
$$\overline{(a + b)} = \bar{a} \bullet \bar{b}$$

$$\overline{(ab)} = \bar{a} + \bar{b}$$

$$a + ab = a$$

$$a(b+c) = ab + ac$$

$$\overline{a(b + c)} = \bar{a} + \bar{b} \bullet \bar{c}$$



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# Next Goal

Implement the Logic Function...

*with the minimum number of logic gates*

Fewer gates: A cheaper (\$\$\$) circuit!

How to standardize this minimizing?



# Activity #4: Logic Minimization



$$a + 0 = a$$

$$a + 1 = 1$$

$$a + \bar{a} = 1$$

$$a \cdot 0 = 0$$

$$a \cdot 1 = a$$

$$a \cdot \bar{a} = 0$$

$$a + a \cdot b = a$$

$$a(b+c) = ab + ac$$

$$\overline{(a + b)} = \bar{a} \bullet \bar{b}$$

$$\overline{(ab)} = \bar{a} + \bar{b}$$

$$\overline{a(b + c)} = \bar{a} + \bar{b} \bullet \bar{c}$$

Minimize this logic equation:

$$(a+b)(a+c) =$$

# Checking Equality w/Truth Tables



circuits  $\leftrightarrow$  truth tables  $\leftrightarrow$  equations

- Example:  $(a+b)(a+c) = a + bc$

a	b	c					
0	0	0					
0	0	1					
0	1	0					
0	1	1					
1	0	0					
1	0	1					
1	1	0					
1	1	1					

# Minimization in Practice

How does one find the most efficient equation?

- Manipulate algebraically until...?
- Use Karnaugh Maps (optimize visually)
- Use a software optimizer

For large circuits

- Decomposition & reuse of building blocks

# Building a Karnaugh Map

a	b	c	out
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	0

Sum of minterms yields

out =

$$\bar{a}\bar{b}c + \bar{a}bc + a\bar{b}\bar{c} + a\bar{b}c$$

		ab			
c		00	01	11	10
	0	0	0	0	1
	1	1	1	0	1

K-maps identify which inputs are relevant to the output

# Minimization with K-Maps

		ab			
		00	01	11	10
c	0	0	0	0	1
	1	1	1	0	1

(1) Circle the 1's (see below)

(2) Each circle is a logical component of the final equation

$$= a\bar{b} + \bar{a}c$$

## Rules:

- Use fewest circles necessary to cover all 1's
- Circles must cover *only* 1's
- Circles span rectangles of size power of 2 (1, 2, 4, 8...)
- Circles should be as large as possible (all circles of 1?)
- Circles may wrap around edges of K-Map
- 1 may be circled multiple times *if* that means fewer circles

# Karnaugh Minimization Tricks (1)

		ab			
c		00	01	11	10
	0	0	1	1	1
	1	0	0	1	0

Minterms can overlap

$$\text{out} = b\bar{c} + a\bar{c} + ab$$

		ab			
c		00	01	11	10
	0	1	1	1	1
	1	0	0	1	0

Minterms can span 2, 4, 8 or more cells

$$\text{out} = \bar{c} + ab$$

# Karnaugh Minimization Tricks (2)

		ab			
cd		00	01	11	10
00		0	0	0	0
01		1	0	0	1
11		1	0	0	1
10		0	0	0	0

The map wraps around

$$\text{out} = \bar{b}d$$

		ab			
cd	00	01	11	10	
	00	0	0	1	
01	0	0	0	0	
11	0	0	0	0	
10	1	0	0	1	

$$\text{out} = \bar{b} \bar{d}$$

# Don't Cares

		ab			
		00	01	11	10
cd	00	0	0	0	0
	01	1	x	x	x
	11	1	x	x	1
	10	0	0	0	0

		ab			
		00	01	11	10
cd	00	1	0	0	x
	01	0	x	x	0
	11	0	x	x	0
	10	1	0	0	1

“Don’t care” values can be interpreted individually in whatever way is convenient

- assume all x’s = 1

→ out = d

- assume middle x’s = 0 (ignore them)

- assume 4<sup>th</sup> column x = 1

→ out =  $\bar{b} \bar{d}$



# Takeaway

- Binary —two symbols: true and false—is the basis of Logic Design
- More than one Logic Circuit can implement same Logic function. Use Algebra (Identities) or Truth Tables to show equivalence.
- Any logic function can be implemented as “sum of products”. Karnaugh Maps minimize number of gates.

# Summary

Most modern devices made of billions of transistors

- You will build a processor in this course!
- Modern transistors made from semiconductor materials
- Transistors used to make logic gates and logic circuits

We can now implement any logic circuit

- Use P- & N-transistors to implement NAND/NOR gates
- Use NAND or NOR gates to implement the logic circuit
- *Efficiently*: use K-maps to find required minimal terms