



Software Tools

Top 20 Tools of All Time
(<http://uk.gizmodo.com/>)

Lecture 9
CS 212 - Fall 2007

Integrated Development Environments

- An IDE usually includes
 - Source code editor (usually with color highlighting)
 - Compiler or interpreter
 - Tools for "build automation" (i.e., keeps track of what needs to be recompiled)
 - Debugger
 - Class browser (for languages with classes)
- You should know how to use a debugger!
 - Place breakpoints
 - Step through code
 - Step over
 - Step into
 - Step out of...
 - Examine current call-stack
 - Examine values of active variables
 - Some debuggers allow you to change a variable value
- Examples: DrJava, Eclipse
 - In Eclipse: As you type, gives you list of options + documentation
- Debuggers are usually *much more effective* than placing print-statements

Unix

- Original version by Ken Thompson (Bell Labs) in 1969
- An interactive, multi-user operating system (not the first such system, but an early one)
- Unix is closely tied to the development of C
 - Unix was originally written in PDP-7 Assembly Language
 - Then in B
 - Then in C
 - B and C were basically created to write Unix
- Philosophy
 - Almost everything is a text file
 - Little programs (utilities) to do little tasks
 - Connect programs with pipes & redirection
 - % who | sort | lpr
 - Print an alphabetical list of who is active on the system
- Linux is an open software version of Unix
 - Since 1991
 - Linus Torvalds (the kernel)
 - Richard Stallman (GNU)
 - Widely used for high-performance computing
- Mac OS X is built on Unix

Programming Languages

- Some of the languages used in Cornell's CS Dept
 - Java
 - 100, 211, 212
 - C, C++, C#
 - Many of the upper level courses (networks, distributed computing)
 - Matlab
 - 100M, numerical analysis courses
 - ML
 - Functional programming
 - 312, logic-related courses
 - ...
- Fortran, C, C++ are used widely in Engineering
- Some other languages (from a Yahoo list)
 - ABC, ActiveX, Ada, AMOS, APL, AppleScript, Assembly, awk, BASIC, BETA, C and C++, C#, Cecil, Cilk, CLU, COBOL, ColdC, C, C, Curl, Delphi, Dylan, Dynace, Eiffel, Forth, Fortran, Gulle, Haskell, Icon, IDL, Infer, Intercal, J, Java, JavaScript, JCL, JOVIAL, Limbo, Lisp, Logo, M - MUMPS, Magma, ML, Modula-2, Modula-3, Oberon, Obliq, Occam, OpenGL, Pascal, Perl, PL/I, Pop, PostScript, Prograph, Prolog, Python, Rexx, Ruby, SAS, Sather, Scheme, ScriptEase, SDL, Self, SETL, Smalltalk, SQL, Tcl/Tk, TOM, Verilog, VHDL, VRML, Visual, Visual Basic, Z

Scripting Languages

- A *script* is a sequence of common commands made into a single program
 - Unix uses *shell scripts*
 - The *shell* is the interactive interface to Unix
 - You can combine commands from the *Unix shell* to create programs
- A *scripting language* is
 - Usually easy to learn
 - Interpreted instead of compiled
- Example scripting languages: Unix shell, Python, Perl, Tcl (Tool command language)
- Some Python code:


```
class Stack (object):
def __init__(self):
self.stack = []
def put (self, item):
self.stack.append(item)
def get (self):
return self.stack.pop()
def isEmpty (self):
return len(self.stack) == 0
```

Regular Expressions

- Common goal: search/match/do stuff with strings
- Some of the rules for regular expressions
 - A regular character matches itself
 - A . matches any character
 - * implies 0 or more occurrences (of preceding item)
 - + implies 1 or more occurrences
 - \ implies following character is treated as a regular character
 - [...] matches any one character from within the brackets: - can be used to indicate a range
- A regular expression in Java


```
"((\\.[0-9-])|(0-9)+\\.[0-9]*))"
```
- Idea: use special strings to match other strings
 - Some characters are meta-characters
- Regular expressions are closely related to *finite state automata* (CS 381/481)

Makefiles

- Used when compiling/recompiling a large system (several interdependent files)
 - Checks which files have changed and only recompiles those that are necessary
 - Because of dependencies, more than just the changed files can need to be recompiled
 - Of course, can always recompile everything, but this can be too expensive
- Once you have a makefile
 - You recompile whatever is necessary by typing *make*
- To create a makefile
 - Usual strategy is to find some examples and modify them
 - There are automated tools for building makefiles

Memory Management

- Modern programs are
 - Long running
 - Make dynamic use of memory
- Garbage collector
 - Some languages (e.g., Java, C#) use a garbage collector to reclaim unused memory
 - Other languages (e.g., C, C++) require programmers to manage their own memory
- Manual memory management bugs
 - Dangling pointers
 - Memory has been freed, but part of the code is still trying to use it
 - Memory leaks
 - Memory that is no longer used, but is not freed
 - Long running program ⇒ run out of memory
- There are tools to help catch such bugs
 - E.g., *purify* for C, C++

Garbage Collection

- Want to keep any object that can be reached from program's variables
 - Either directly or through other objects that can be reached
 - *Program's variables* = anything in the *call stack*
- Once "not-in-use" objects are found
 - Can reclaim the memory for re-use
 - Can also compact memory
 - I.e., move all the "in-use" objects to another memory block (without gaps between objects)

Garbage Collector Schemes

- Mark and Sweep
 - Mark every object as "not-in-use"
 - Starting from the call stack, visit every reachable object, marking it as "in-use"
 - Everything still marked "not-in-use" can be reclaimed
- Reference Counting
 - Every object keeps a count of how many pointers reference it
 - When count is zero, memory can be reclaimed
 - Problem: cycles!
- For either scheme
 - Can "stop the world"
 - Can interleave (i.e., take turns)
 - Can run concurrently
- Java's current garbage collector
 - A 2-tier scheme (old generation; new generation)
 - A mark-and-sweep method
 - With compaction
- Java's garbage collection scheme has changed as new Java versions were released

Use of Standard Data Structures

- Packages for widely-useful data structures
 - Java Collections Framework
 - C++ STL (Standard Template Library)
 - Provide tools for
 - Sorting & searching
 - Iteration
 - List
 - Set
 - Map (or dictionary)
 - Stack
 - Queue
 - Priority Queue
- For example, Java provides
 - Interfaces
 - List, Map, Set
 - Classes
 - ArrayList, LinkedList, HashMap, TreeMap, HashSet, TreeSet
 - Algorithms
 - Arrays.sort, Arrays.search,...

Version Control

- Allows you to keep track of changes for a large project
 - Can back up to old version if changes create problems
 - Multiple contributors can work on the system
- CVS (Concurrent Version System)
 - Open source
 - Widely used tool for version control
 - Maintains a history of all changes made
 - Supports branching, allowing several lines of development
 - Provides mechanisms for merging branches back together when desired
- SVN (Subversion)
 - An alternative to CVS

Profiling

- The goal is to make a program run faster
 - Rule of thumb: 80% of the time is spent in 20% of the code
 - No use improving the code that isn't executed often
 - How do you determine where your program is spending its time?
- People are notoriously bad at predicting the most computationally expensive parts of a program
- Part of the data produced by a profiler (Python)

```
2649853 function calls (2319029 primitive calls) in 53.502 CPU seconds
Ordered by: standard name
ncalls  tottime  percall  cumtime  percall filename:lineno(function)
2521   0.227   0.000   1.734   0.001 Drawing.py:102(update)
7333   0.355   0.000   0.983   0.000 Drawing.py:244(transform)
4347   0.324   0.000   4.176   0.001 Drawing.py:64(draw)
3649   0.212   0.000   1.570   0.000 Geometry.py:106(angles)
56     0.001   0.000   0.001   0.000 Geometry.py:16(__init__)
343160/34316  9.818   0.000  12.759   0.000 Geometry.py:162(determinant)
8579   0.816   0.000  13.928   0.002 Geometry.py:171(cross)
4279   0.132   0.000   0.447   0.000 Geometry.py:184(transpose)
```

More Advanced Profiling

- Need additional profiling tools for applications that
 - Are multithreaded
 - Use multiple cores

- Example: *VTune Performance Analyzer* (from Intel)

- Can monitor
 - Memory usage
 - Performance during file I/O
 - Thread overhead and synchronization
 - Load balancing
 - Idle time
 - Communication bottlenecks



A List of Software Tools

(from Wikipedia)

- Revision control: Bazaar, Bitkeeper, Bonsai, ClearCase, CVS, Git, GNU arch, Mercurial, Monotone, PVCS, RCS, SCM, SCCS, SourceSafe, SVN, LibreSource Synchronizer
- Interface generators: Swig
- Build Tools: Make, automake, Apache Ant, SCons, Rake, Flowtracer
- Compilation and linking tools: GNU toolchain, gcc, Microsoft Visual Studio, CodeWarrior, Xcode, ICC
- Static code analysis: lint, Splint
- Search: grep, find
- Text editors: emacs, vi
- Scripting languages: Awk, Perl, Python, REXX, Ruby, Shell, Tcl
- Parser generators: Lex, Yacc, Parsec
- Bug Databases: gnats, Bugzilla, Trac, Atlassian Jira, LibreSource
- Debuggers: gdb, GNU Binutils, valgrind
- Memory Leaks/Corruptions Detection: dmalloc, Electric Fence, duma, Insure++
- Memory use: Aard
- Code coverage: GCT, CCover
- Source-Code Clones/Duplications Finding: CCFinderX
- Refactoring Browser
- Code Sharing Sites: Freshmeat, Krugle, Sourceforge, ByteMyCode, UCodit
- Source code generation tools
- Documentation generators: Doxygen, help2man, POD, Javadoc, Pydoc/Epydoc



- No hammer? No screw or screwdriver?
- Why the rifle and not the cannon? Why the watch and not the clock?
- No electricity?