

Generics

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Cornell CS 2112



<https://forms.gle/UifFJSxTJULPi9V7A>

Generics

Types that take *another type* as a parameter

“A _____ of _____”

`ArrayList<Point>`

`HashMap<String, Integer>`

`Matrix<Integer>`

```
public class List<T> {  
    // T can be any type  
    public void add(T obj) {  
        . . .  
    }  
}
```

A great way to reduce code duplication!

```
public class IntegerList {  
    public void add(Integer obj) {  
        . . .  
    }  
}  
  
public class StringList {  
    public void add(String obj) {  
        . . .  
    }  
}  
  
public class PointList {  
    public void add(Point obj) {  
        . . .  
    }  
}
```

Can group all this repeated code together, since it doesn't depend on the type

```
public class List<T> {  
    // T can be any type  
    public void add(T obj) {  
        . . .  
    }  
}
```

What if we want to access operations specific to `T`?

```
<T> void sort(T[] arr) {  
    . . .  
}
```

To sort an array of `T`'s,
we need some way of
comparing them!

```
interface Comparator<T> {  
    /** Returns 0 if x and y are equal,  
     * a negative number if x < y,  
     * and a positive number if x > y */  
    int compare(T x, T y);  
}
```

```
<T> void sort(T[] arr, Comparator<T> cmp) {  
    . . .  
    if (cmp.compare(arr[i], arr[j]) > 0) {  
        . . .  
    }  
    . . .  
}
```

Comparator Exercise!

Type Erasure

```
public class List<T> {  
  
    T[] array;  
  
    // T can be any type  
    public void add(T obj) {  
        . . .  
    }  
}
```



```
public class List {  
  
    Object[] array;  
  
    public void add(Object obj) {  
        . . .  
    }  
}
```

The compiler does not want to create new classes, so it replaces all mentions of T with Object, adding casts if necessary

Raw Types

How Java used to work

- What if we just leave the generic parameter blank?
- This will work! But it is dangerous
- Avoid using raw types unless you absolutely must

```
HashSet names = new HashSet();
```

```
names.add("Sylvan");
```

```
names.add("Zebulon");
```

```
names.add("Michael");
```

```
names.add(42);
```

← What happens here?

```
for (Object name : names) {  
    String s = ((String) name).toLowerCase()  
    System.out.println(s); // Runtime error!  
}
```

Arrays of Generics

```
T[] array = new T[n];
```

```
HashSet<T>[] sets = new HashSet<T>[n];
```

You can't do this

```
T[] array = (T[]) (new Object[n]);
```

```
HashSet<T>[] sets = new HashSet[n];
```

You have to do this

I still haven't found a good explanation for why this is how it is,
other than "the Java designers decided to do it this way"

Collections

A bunch of helpful Java types

- When you need a list of generic types, use a collection type instead of an array!
- Java provides many classes that obey this **Collection** interface
 - **ArrayList, LinkedList, HashSet**

```
interface Collection<T> {  
    boolean contains(T x);  
    boolean remove(T x);  
    boolean add(T x);  
    int size();  
}
```

Collections Exercise!

Subtyping Implications of Generics

It's not super straightforward!

`LinkedList<T> implements Collection<T>`

`LinkedList<T> <: Collection<T>`



`String <: Object`



`LinkedList<String> <: LinkedList<Object>`



Thank you!