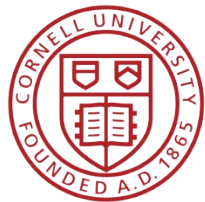


Generics and Collections

CS 2112





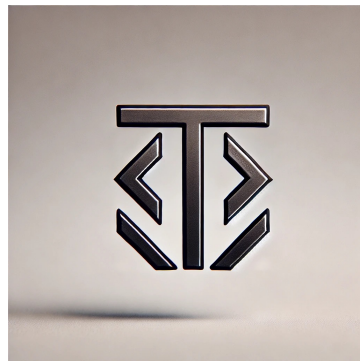
Generics

Goal: define class that **takes a type as a parameter**.

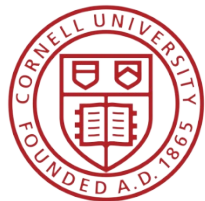
Ex. `List<Integer>`, `Map<String>`

Motivation: make Collections safer to use

```
public class MyListForAnything<T> {  
    // The T can be any type  
    public void add(T val) {  
        ...  
    }  
}
```



`<T>` generated by GPT
Clearly no understanding!



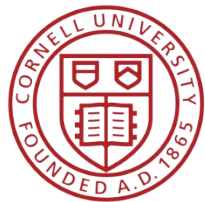
Generics – Type Erasure

Idea: Once your code is compiled, the **generic types are erased**.

Limitations:

1. Constructors of T cannot be used; we cannot write new T().
2. We cannot write new T[n].
3. We can't use instanceof to test what T is.

⇒ Can't do these things -- At run time, T is not known!



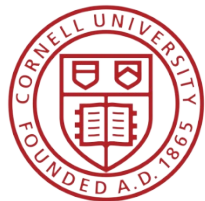
Pre compilation vs Post compilation

Creating ArrayList of Strings,
but the generic type String is erased

```
public static void typeErasureExample() {  
    List<String> a = new ArrayList<String>();  
    a.add("foo");  
    String foo = a.get(0);  
}
```

```
public static void typeErasureExample() {  
    List<String> a = new ArrayList();  
    a.add("foo");  
    String foo = (String)a.get(0);  
}
```

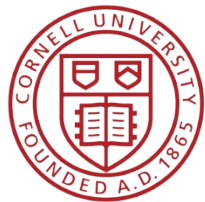
Now, to get something from the list,
no longer know what's inside, need to cast



Arrays of Generics

```
class Example {  
    public static T[] makeArray(int length) {  
        return new T[length]; //Illegal!  
    }  
}
```

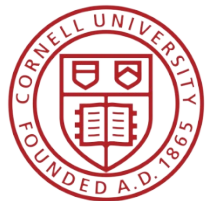
```
class ExampleWorkaround {  
    public static <T> T[] makeArray(int length) {  
        return (T[]) (new Object [length]); //Legal, but not always safe  
    }  
}
```



Arrays of Generics

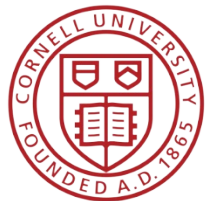
Workaround: Raw Types

```
HashSet<T>[] sets = new HashSet[n];
```



Collections

Idea: when a list of generic types is needed, use a collection instead of an array!

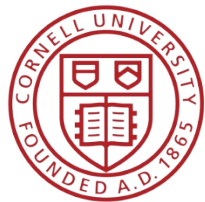


Collections

Key functionalities: put things into, take things out of, test for membership in, and iterate over.

```
interface Collection<T> {  
    boolean contains(T x);  
    boolean remove(T x);  
    boolean add(T x);  
}
```

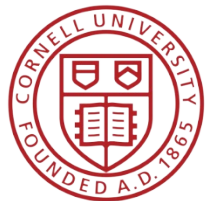
```
Collection c = ...;  
c.add(new Integer(2)); // no check  
for (Object o : c) {  
    Integer i = (Integer) o;  
    // use i for something  
}
```



Collections

Interface that describes collections of items.

Ex: ArrayList, LinkedList, HashSet



Collection Methods

boolean add(E e)

- adds an element of type E, returns whether the collection added the element

boolean contains(Object o)

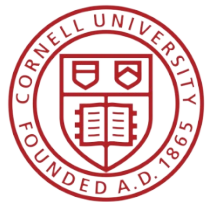
- returns true if o is in the collection

boolean remove(Object o)

- removes the element equal to o if it is present, returns whether something was actually removed

int size()

- returns the number of elements in the collection

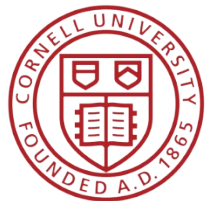


Iterating Collections

You can also iterate through elements of a collection with a foreach loop

Ex:

```
ArrayList<Integer> nums = ....;  
    for (Integer i : nums) {  
        //do something in the loop  
    }
```



Collections and Subtyping

`LList<T> implements Collection<T>`

`LList<T> <: Collection<T>`

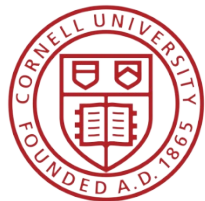


`String <: Object`



`LList<String> <: LList<Object>`

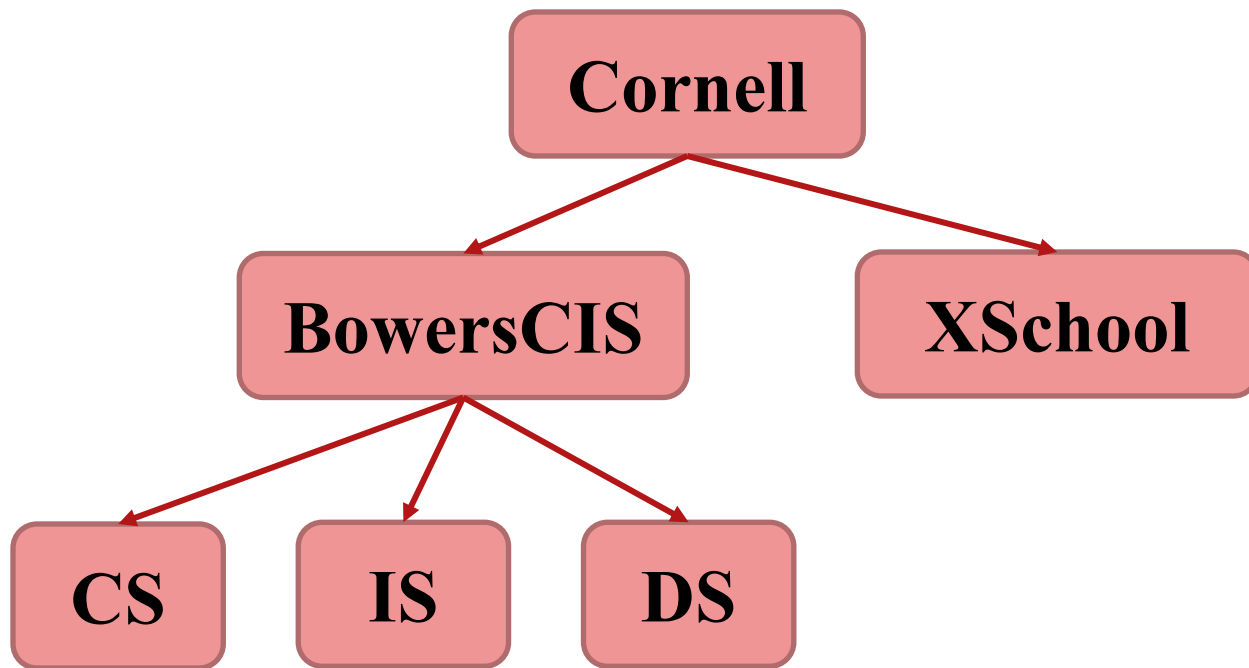
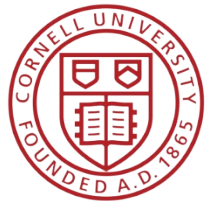


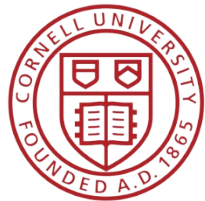


Wildcards

There are three wildcard operators we can use to represent groups of types in generics.

- **List <?>**
 - A List of any type
- **List <? extends A>**
 - A List of any subtype of A
 - Upper Bound
- **List <? super A>**
 - A List of any supertype of A
 - Lower Bound

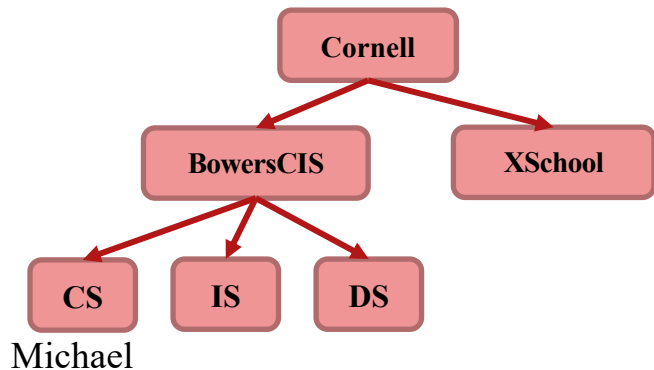


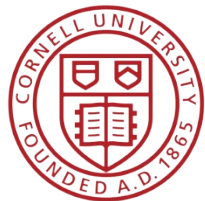


Example

```
List<?> unbound = new ArrayList<>();  
List<? extends BowersCIS> ext = new ArrayList<>();  
List<? super BowersCIS> sup = new ArrayList<>();
```

```
CS Michael = new CS();  
unbound.add(Michael);  
ext.add(Michael);  
sup.add(Michael);
```





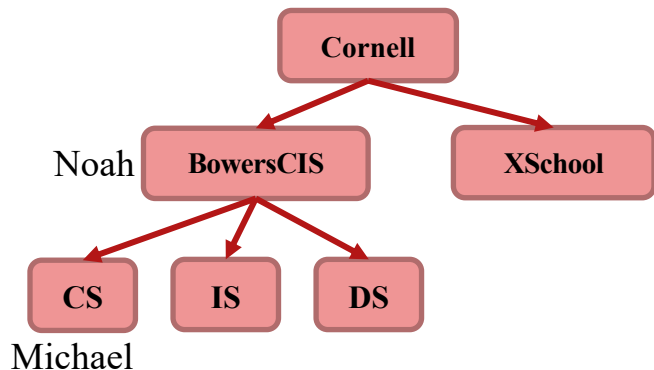
Example

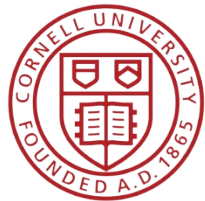
```
List<CS> csStudents = new ArrayList<>();  
csStudents.add(Michael);  
List<?> unbound = csStudents;  
BowersCIS Noah = new BowersCIS();
```

```
unbound.add(Noah);
```



This would be adding someone potentially not in CS to a CS student list





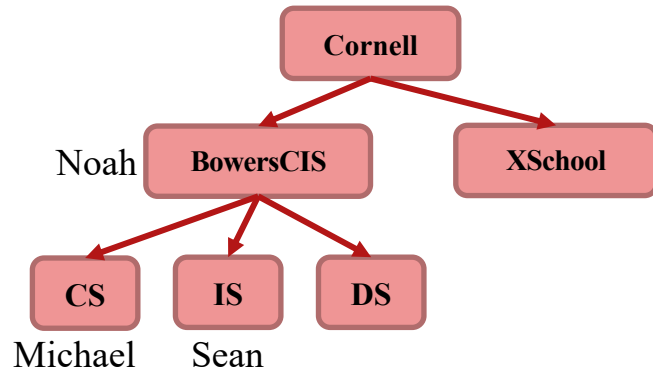
Example

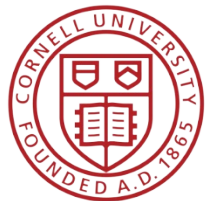
```
List<IS> isList = new ArrayList<>();  
IS Sean = new IS();  
isList.add(Sean);  
List<? extends BowersCIS> ext = isList;  
CS Michael = new CS();
```

```
ext.add(Michael);
```



This would be adding someone in CS to an IS student list



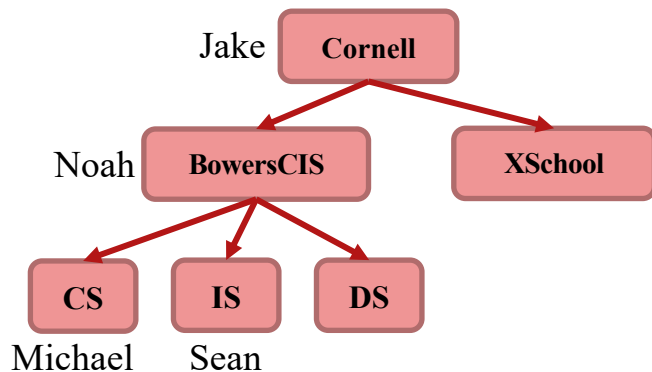


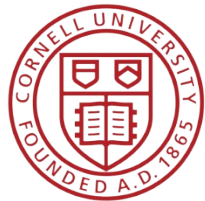
Example

```
List<Cornell> cornellStudents = new ArrayList<>();  
Cornell Jake = new Cornell();  
cornellStudents.add(Jake);  
List<? super BowersCIS> sup = cornellStudents;  
CS Michael = new CS();  
  
sup.add(Michael);
```



A CS student is always a Cornell Student





Group Exercise

```
List<BowersCIS> cisStudents= new ArrayList<>();  
cisStudents.add(Noah);  
List<?> unbound = cisStudents;  
List<? extends BowersCIS > ext = cisStudents;  
List<? super BowersCIS > sup = cisStudents;
```

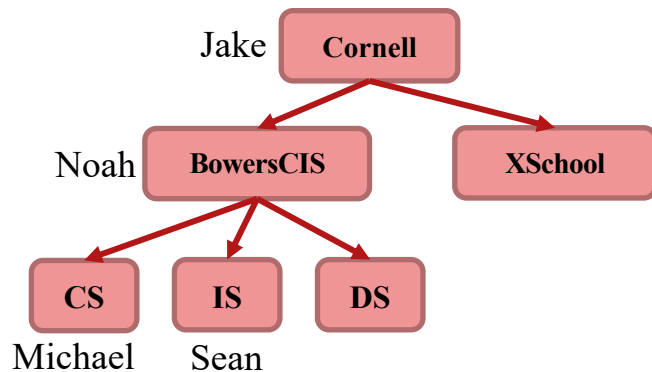
BowersCIS i = unbound.get(0);

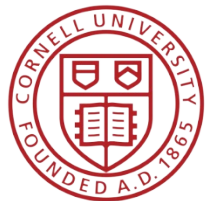


BowersCIS i = ext.get(0);



BowersCIS i = sup.get(0);

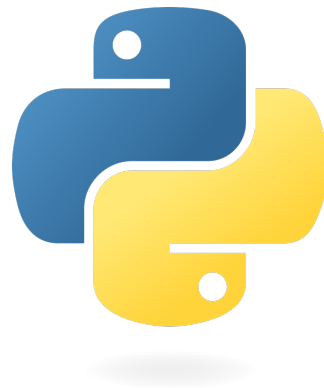




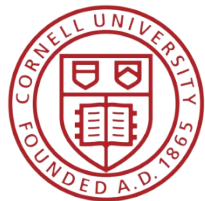
Raw Types

Idea: you don't actually have to specify a type!

```
List randomStuff = new ArrayList<>();  
randomStuff.add(Michael)  
randomStuff.add(Sean)  
randomStuff.add(Noah)  
randomStuff.add(Jake)  
randomStuff.add(2112)  
randomStuff.add(true)  
randomStuff.add(null)
```



All works, but very dangerous!
Java will warn you.



Array of Collections

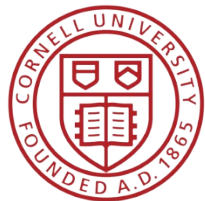
This is probably the only case in which you would want to use a raw type!

```
ArrayList<Integer>[] arrListArr = new ArrayList<Integer>[10];
```



```
ArrayList<Integer>[] arrListArr2 = new ArrayList[10];
```





Group Exercise: is this legal?

```
Set<?> setOfUnknownType = new LinkedHashSet<String>();  
setOfUnknownType = new LinkedHashSet<Integer>();
```

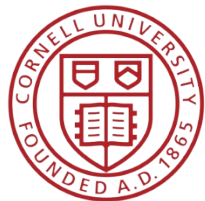
?

```
Set<String> setOfString = new HashSet<String>();  
Set<Object> setOfObject = new HashSet<String>();
```

?

```
Set<? extends Number> set = new HashSet<Integer>();  
set = new HashSet<Float>();
```

?



Exercise: is this legal?

```
Set<?> setOfUnknownType = new LinkedHashSet<String>();  
setOfUnknownType = new LinkedHashSet<Integer>();
```

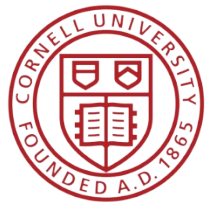


```
Set<String> setOfString = new HashSet<String>();  
Set<Object> setOfObject = new HashSet<String>();
```



```
Set<? extends Number> set = new HashSet<Integer>();  
set = new HashSet<Float>();
```





Thank You && Good luck on A3!