

Lecture 10: Inheritance

CS 2110, Matt Eichhorn and Leah Perlmutter September 24, 2025

Announcements

- A5 released, due Wednesday
- Prelim 1 on October 9 (in 2 weeks)
 - Fill out conflict survey
 - Practice exam coming next week
 - Make sure you're on top of studying!
- DIS 5 this week
 - Fun topic, prep for A5
 - Importance of think-before-you-code activities (coding) ability & exam prep)

Today's Learning Outcomes

- Compare and contrast interfaces, abstract classes, and (concrete) classes.
- 2. Compare and contrast static types and dynamic types.
- 3. Explain the benefits of leveraging polymorphism in objectoriented code.
- 4. Describe the principle of dynamic dispatch and the compile-time reference rule.
- 5. Explain inheritance relationships and their benefits/drawbacks over interfaces.
- 6. Given a parent class, use inheritance to develop one or more child subclasses.
- 7. Determine the correct visibility modifier (public, protected, or private) for a given field or method and justify your choice.
- 8. Trace through the execution of a code sample that includes one or more of the following: inheritance, overridden methods, and super calls.

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Recall: Checking and Savings Accounts

- Both
 - Name, balance, deposit, transfer, transactionReport
- Savings only
 - Earning interest
- Checking only
 - Monthly fee if balance too low

Recall: Substitutability

- Also known as: Liskov Substitution Principle (LSP)
 - next slide

The Liskov Substitution Principle

Let P(x) be a property provable about objects x of type T. Then P(y) should be true for objects y of type S where S is a subtype of T.

This means B is a subtype of A if *anywhere* you can use an A, you could also use a B.

-- Barbara Liskov

Subclassing

- Lets us reuse code in a subtype
- Account has lots of code that Savings and Checking could reuse!

Subclassing with extends

```
/** Models an account in our personal finance app. */
public class Account {
/** Models a savings account in our personal finance app. */
public class SavingsAccount extends Account {
```

Subclassing and fields

```
public class Account {
  private String name;
  private int balance;
  StringBuilder transactions;
. . . }
public class SavingsAccount extends Account {
  private double rate;
  // name, balance, and transactions are inherited!
. . . }
```

Subclassing and methods

```
/** Models an account in our personal finance app. */
public class Account {
   // which visibility modifier?
   private void resetTransactionLog() {...}
   public
           String name() {...}
           int balance() {...}
   public
           boolean transferFunds (Account receiving, int amount) { ... }
   public
   public
           String transactionReport() {...}
  protected static String centsToString(int cents) {...}
```

Specialization Interfaces

- specialization interface
 - fields and methods that are visible to child classes but not clients
 - contrast with *client interface*, which is public members of a class visible to client code
- protected
 - grants access to subclasses and not (usually) to the client
- Caution: avoid exposing representation to subclass
 - super class is responsible for managing rep invariant

Specialization Interfaces

```
/** Models an account in our personal finance app. */
public class Account {
   // which visibility modifier?
   private void resetTransactionLog() {...}
   public
           String name() {...}
           int balance() {...}
   public
           boolean transferFunds (Account receiving, int amount) { ... }
   public
   public
           String transactionReport() {...}
 protected static String centsToString(int cents) {...}
```

Object diagrams revisited

SavingsAccount

Account	
name: String	
balance: int	
transactions: StringBuilder	
SavingsAccount	
rate: double	

Reading fields with observer method

```
public class Account {
  private int balance;
public class SavingsAccount extends Account {
 private void accrueMonthlyInterest() {
    int interestAmount =
                (int) (this.balance() * this.rate / (12 * 100));
    this.depositFunds(interestAmount, "Monthly interest @"
                      + this.rate + "%");
```

Overriding methods

```
// Account
public String transactionReport() {
    this.transactions.append("Final Balance: ");
    this.transactions.append(centsToString(this.balance));
    this.transactions.append("\n");
    String report = this.transactions.toString();
    this.resetTransactionLog();
    return report;
// SavingsAccount
@Override
public String transactionReport() {
    this.processMonthlyFee();
    this.transactions.append("Final Balance: ");
    this.transactions.append(centsToString(this.balance));
    this.transactions.append("\n");
    String report = this.transactions.toString();
    this.resetTransactionLog();
    return report;
```

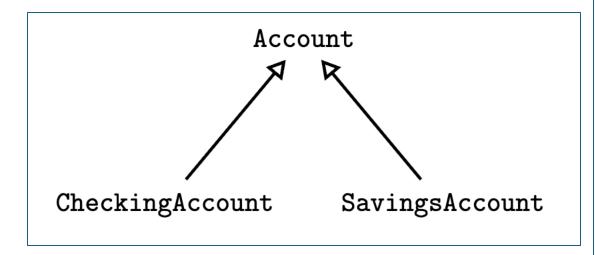
Overriding methods

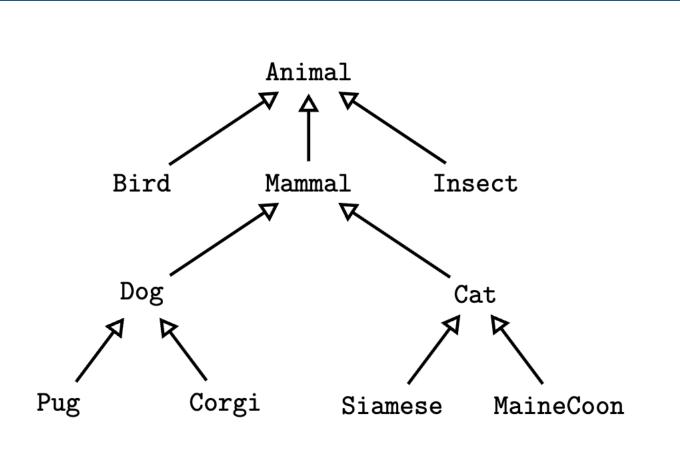
```
// Account
public String transactionReport() {
    this.transactions.append("Final Balance: ");
    this.transactions.append(centsToString(this.balance));
    this.transactions.append("\n");
    String report = this.transactions.toString();
    this.resetTransactionLog();
    return report;
// SavingsAccount
@Override
public String transactionReport() {
    this.processMonthlyFee();
    return super.transactionsReport();
```

invoke the parent class's method!

we can do this with constructors too, but the call to super MUST be on the first line

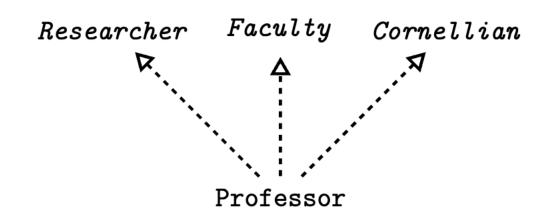
Type hierarchies





Single Inheritance in Java

- In Java, each class can extend only one superclass
- Use implementation inheritance sparingly!
- Prefer interface implementation



Abstract Classes

- middle ground between implementation inheritance and implementing an interface
- inheritance -- superclass has methods that we override
- interface -- super has method declarations that we implement
- abstract -- abstract super has both (!!)
- why?
 - super might want to leave space for the subclass to do something, but super doesn't know what that might be, it's up to the subclass
 - you might hear this called a "hook"
 - super makes a hook so that subclass can hang something on it

transactionReport(), revisited

```
public class Account {
  /**
   * Called once at the end of each month to return a `String` summarizing the
      account's initial balance that month, all transactions made during that
      month, and its final balance.
   * To maintain class invariant, subclasses that override transactionReport()
      must call super.transactionReport() within the body of the
      overriding method
   */
 public String transactionReport() {
      this.transactions.append("Final Balance: ");
      this.transactions.append(centsToString(this.balance));
      this.transactions.append("\n");
      String report = this.transactions.toString();
      this.resetTransactionLog();
      return report;
```

Too much responsibility for subclass!

Superclass should be responsible for its own invariants!

transactionReport(), revisited

```
public abstract class Account {
                                                                  abstract class!
  /**
   * Called once at the end of each month to return a `String` summarizing the
       account's initial balance that month, all transactions made during that
       month, and its final balance.
   */
  public String transactionReport() {
      this.closeOutMonth();
      this.transactions.append("Final Balance: ");
      this.transactions.append(centsToString(this.balance));
      this.transactions.append("\n");
      String report = this.transactions.toString();
      this.resetTransactionLog();
      return report;
  protected abstract void closeOutMonth();
                                                                  abstract method!
```

```
public abstract class Account {
  public String transactionReport() {
    this.closeOutMonth();
 protected abstract void closeOutMonth();
public class CheckingAccount extends Account {
  @Override
 protected void closeOutMonth() {
```

```
// Client code
Account checking =
  new CheckingAccount("Checking", 13000);
Account savings =
  new SavingsAccount("Savings", 230000, 3.0);
checking.transferFunds(savings, 10000);
System.out.println(checking.transactionReport());
```

```
public abstract class Account {
                                                  // Client code
  public String transactionReport() {
                                                  Account checking =
    this.closeOutMonth();
                                                    new CheckingAccount("Checking", 13000);
                                                  Account savings =
                                                    new SavingsAccount("Savings", 230000, 3.0);
 protected abstract void closeOutMonth();
                                                  checking.transferFunds(savings, 10000);
                                                  System.out.println(checking.transactionReport());
public class CheckingAccount extends Account {
  @Override
 protected void closeOutMonth() {
            What happens when we try to call checking.transactionReport() in
            the client code above and checkingTransactionReport() tries to call
```

closeOutMonth()?

- A) It calls Account's closeOutMonth() which does nothing
- B) It tries to call Account's closeOutMonth() which results in an error
- C) It calls CheckingAccount's closeOutMonth()
- D) Compile time error

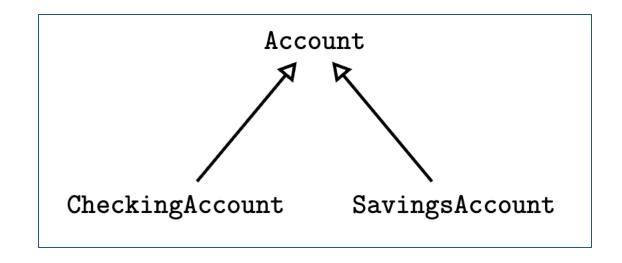


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```
public abstract class Account {
  public String transactionReport() {
    this.closeOutMonth();
  protected abstract void closeOutMonth();
public class CheckingAccount extends Account {
  @Override
  protected void closeOutMonth() {
```

```
Bottom Up Rule!
```

```
// Client code
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```
public abstract class Account {
                                                  // Client code
  public String transactionReport() {
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    this.closeOutMonth();
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 protected abstract void closeOutMonth();
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Class Design Case Study: Storing Names as Data

Storing People's Names as Data (Social Implications)

- There are social implications of using data to represent reality!
- Names are a kind of data commonly stored in many different data structures
- Caution: potentially more questions than answers here!

Use Case: Storing Names in a Hospital Patient Database

As a patient experience specialist, I want to make sure that patients are treated in a respectful way. This includes having hospital staff address patients respectfully. The hospital database will store patient names in 3 parts:

- Honorific (Ms, Mr, etc.) -- dropdown
- First Name -- free text
- Last Name -- free text

Then hospital staff will be instructed to address patients using [Honorific] [Last Name], for example "Ms. Perlmutter," because that is more respectful than simply using their first name, for example, "Leah."

What assumptions are made in this use case?

Storing Names as Data

Kalzumeus Archive **Greatest Hits** Standing Invitation Start Here **Falsehoods Programmers Believe About Names** 1. People have exactly one canonical full name. 12. People's names are case sensitive. 13. People's names are case insensitive. 20. People have last names, family names, or anything else which is shared by folks recognized as their relatives.

Just one name = Mononym

http://www.wsj.com/articles/how-do-you-do-fnu-some-in-u-s-handle-just-one-name-1458594616

A-HED

How Do You Do, FNU? Some in U.S. Handle Just One Name

Immigrants from places with single monikers move into 'unknown'



FNU = First Name Unknown

After vetting and interviews, he received a visa at the U.S. embassy in Kabul identifying him as "FNU Naqibullah." ... he also became FNU Naqibullah on his driver's license, Social Security card and other identification. "Everywhere I go, they are calling me FNU," says Naqibullah.

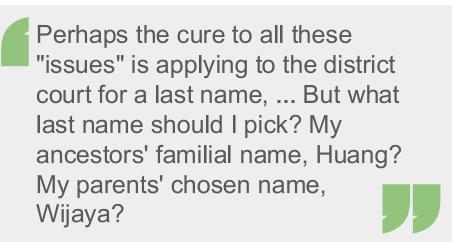


The Uniquely Indonesian **Pains of Having Only One** Name

Think your life is difficult? Try going through life with only a first name.



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Almost all data is an approximation of reality

Metacognition

 Take 1 minute to write down a brief summary of what you have learned today

closing announcements to follow...

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