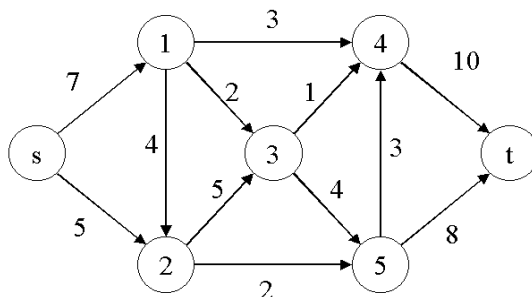


All questions are equally weighted – don't spend too long on any one question.

1. Show the steps in finding the maximum flow in the following network:



2. You are given a set of N sticks, which are lying on top of each other in some configuration. A stick may be picked up only if there is no stick on top of it. Explain in words and pseudo-code an algorithm to determine whether the sticks can all be picked up and to give a sequence of stick pickups that does this if possible. You may assume that you can access the sticks as in an array and that given two sticks A and B you can determine if A is on top of B . Illustrate your algorithm on the following sticks: A, B, C, D, E, F, G , where $A > C, G > C, B > A, B > G, F > G, F > E, D > F, D > E$ (where $A > C$ means A is on top of C).
3. Consider the following greedy strategy for finding a shortest weighted path from vertex `start` to vertex `goal` in a given connected graph, then answer the question at the end.
- Initialize `path` to `start`.
 - Initialize `VisitedVertices` to `{start}`.
 - If `start == goal`, return `path` and exit. Otherwise continue.
 - Find the edge `(start, v)` of minimum weight such that v is adjacent to `start` and v is not in `VisitedVertices`.
 - Add v to `path` and add v to `VisitedVertices`.
 - Set `start` equal to v and go to step c.

Does this greedy strategy always find a shortest path from `start` to `goal`? Either explain intuitively why it works or give a counter example (i.e., give an example of a weighted graph, a start vertex and a goal vertex, where the given algorithm does not give the shortest path, and explain briefly what goes wrong).

4. Explain how to solve the following problem using a shortest-path algorithm: The input is a two-dimensional array `a[][]` of doubles indicating the exchange rates between currencies. So the entry `a[i][j]` is the amount of currency j obtained for one unit of currency i . If i corresponds to the US Dollar and j corresponds to the Euro, then `a[i][j]` would be about .65 (one dollar buys roughly 0.65 euros) and `a[j][i]` would be about $1/.65$ or 1.55. Determine if there is a sequence of exchanges that makes money. i.e., if `a[0][1] = 2, a[1][2] = 2, and a[2][0] = .3`, then exchanging 0's for 1's, then 1's for 2's, then 2's for 0's results in 1.2 0's for each 0 exchanged! You must describe how to set up the problem and how to solve it, including describing the algorithm you use to solve it.
5. Write a method that takes as input a binary search tree, T , and two keys k_1 and k_2 , which are ordered so that $k_1 \leq k_2$, and prints all elements X in the tree such that $k_1 \leq \text{key}(X) \leq k_2$. You may assume that the keys are of type `Comparable`. Your program should run in time $O(K + \log N)$, where K is the number of keys printed.
6. Write code for a class of general binary trees (not so specific as a binary search tree) and for a class of tree iterators. Now consider the following. Suppose that you are given two binary heaps A and B . Assume that both are full, complete trees containing $2^a - 1$ and $2^b - 1$ nodes respectively.
- Give an $O(\log N)$ algorithm to merge the two heaps if $a = b$.
 - Give an $O(\log N)$ algorithm to merge the two heaps if $|a - b| = 1$.
 - Give an $O(\log^2 N)$ algorithm to merge the two heaps regardless of a and b .
7. If there's a topic you'd prepped for but which wasn't on this exam, give a short exposition of it with illustrative examples.