



## Induction

Lecture 6  
CS211 – Summer 2007

1

## Overview

- Recursion
  - A programming strategy that solves a problem by reducing it to simpler or smaller instance(s) of the same problem
- Induction
  - A mathematical strategy for proving statements about natural numbers 0, 1, 2, ... (or more generally, about inductively defined objects)
- Induction and recursion are very closely related

2

## Defining Functions

- It is often useful to describe a function in different ways
  - Let  $S : \text{int} \rightarrow \text{int}$  be the function where  $S(n)$  is the sum of the integers from 0 to  $n$ . For example,
 
$$S(0) = 0 \quad S(3) = 0+1+2+3 = 6$$
  - Definition: iterative form
    - $S(n) = 0+1+ \dots + n = \sum_{i=0}^n i$
  - Recursive definition
    - $S(0) = 0$
    - $S(n) = n + S(n-1)$  for  $n > 0$
  - Another characterization: closed form
    - $S(n) = n(n+1)/2$


3

## Sum of Squares

- A more complex example
  - Let  $SQ : \text{int} \rightarrow \text{int}$  be the function that gives the sum of the squares of integers from 0 to  $n$ :
 
$$SQ(0) = 0 \quad SQ(3) = 0^2 + 1^2 + 2^2 + 3^2 = 14$$
- Definition (iterative form):  $SQ(n) = 0^2 + 1^2 + \dots + n^2$
- Is there an equivalent closed-form expression?

4

## Closed-Form Expression for $SQ(n)$

- Sum of integers between 0 through  $n$  was  $n(n+1)/2$  which is a *quadratic* in  $n$
- Inspired guess: perhaps sum of squares of integers between 0 through  $n$  is a *cubic* in  $n$  
- Conjecture:  $SQ(n) = an^3 + bn^2 + cn + d$  where  $a, b, c, d$  are unknown coefficients
- How can we find the values of the four unknowns?
  - Idea: Use any 4 values of  $n$  to generate 4 linear equations, and then solve

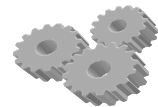
5

## Finding Coefficients

$$SQ(n) = 0^2 + 1^2 + \dots + n^2 = an^3 + bn^2 + cn + d$$

- Use  $n = 0, 1, 2, 3$

$SQ(0) =$	0	$= a \cdot 0 + b \cdot 0 + c \cdot 0 + d$
$SQ(1) =$	1	$= a \cdot 1 + b \cdot 1 + c \cdot 1 + d$
$SQ(2) =$	5	$= a \cdot 8 + b \cdot 4 + c \cdot 2 + d$
$SQ(3) =$	14	$= a \cdot 27 + b \cdot 9 + c \cdot 3 + d$



Solve these 4 equations to get

$$a = 1/3 \quad b = 1/2 \quad c = 1/6 \quad d = 0$$

6

## Is the Formula Correct?

- This suggests

$$\begin{aligned} \text{SQ}(n) &= 0^2 + 1^2 + \dots + n^2 \\ &= n^3/3 + n^2/2 + n/6 \\ &= n(n+1)(2n+1)/6 \end{aligned}$$

- Question: Is this closed-form solution true for all  $n$ ?
  - Remember, we only used  $n = 0, 1, 2, 3$  to determine these coefficients
  - We do not know that the closed-form expression is valid for other values of  $n$

7

## One Approach

- Try a few other values of  $n$  to see if they work.
  - Try  $n = 5$ :  $\text{SQ}(n) = 0+1+4+9+16+25 = 55$
  - Closed-form expression:  $5 \cdot 6 \cdot 11 / 6 = 55$
  - Works!
- Try some more values...
- We can never prove validity of the closed-form solution for all values of  $n$  this way, since there are an infinite number of values of  $n$

8

## A Recursive Definition

- To solve this problem, let's express  $\text{SQ}(n)$  in a different way:

$$\text{SQ}(n) = \boxed{0^2 + 1^2 + \dots + (n-1)^2} + n^2$$

- The part in the box is just  $\text{SQ}(n-1)$

- This leads to the following recursive definition

$$\begin{aligned} \text{SQ}(0) &= 0 && \text{Base Case} \\ \text{SQ}(n) &= \text{SQ}(n-1) + n^2, \quad n > 0 && \text{Recursive Case} \end{aligned}$$

- Thus,

$$\begin{aligned} \text{SQ}(4) &= \text{SQ}(3) + 4^2 \\ &= \text{SQ}(2) + 3^2 + 4^2 \\ &= \text{SQ}(1) + 2^2 + 3^2 + 4^2 \\ &= \text{SQ}(0) + 1^2 + 2^2 + 3^2 + 4^2 \\ &= 0 + 1^2 + 2^2 + 3^2 + 4^2 \end{aligned}$$

9

## Are These Two Functions Equal?

- $\text{SQ}_r$  ( $r$  = recursive)

$$\begin{aligned} \text{SQ}_r(0) &= 0 \\ \text{SQ}_r(n) &= \text{SQ}_r(n-1) + n^2, \quad n > 0 \end{aligned}$$

- $\text{SQ}_c$  ( $c$  = closed-form)

$$\text{SQ}_c(n) = n(n+1)(2n+1)/6$$

10

## Induction over Integers

- To prove that some property  $P(n)$  holds for all integers  $n \geq 0$ ,
  - Basis: Show that  $P(0)$  is true
  - Induction Step: Assuming that  $P(k)$  is true for an unspecified integer  $k$ , show that  $P(k+1)$  is true
- Conclusion: Because we could have picked any  $k$ , we conclude that  $P(n)$  holds for all integers  $n \geq 0$

11



- Assume equally spaced dominoes, and assume that spacing between dominoes is less than domino length
- How would you argue that all dominoes would fall?
- Dumb argument:
  - Domino 0 falls because we push it over
  - Domino 0 hits domino 1, therefore domino 1 falls
  - Domino 1 hits domino 2, therefore domino 2 falls
  - Domino 2 hits domino 3, therefore domino 3 falls
  - ...
- Is there a more compact argument we can make?

12

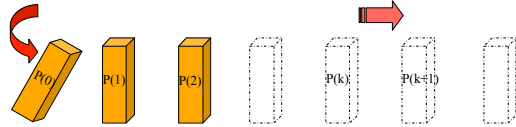
## Better Argument

- Argument:
  - Domino 0 falls because we push it over (Base Case or Basis)
  - Assume that domino  $k$  falls over (Induction Hypothesis)
  - Because domino  $k$ 's length is larger than inter-domino spacing, it will knock over domino  $k+1$  (Inductive Step)
  - Because we could have picked any domino to be the  $k^{\text{th}}$  one, we conclude that all dominoes will fall over (Conclusion)
- This is an inductive argument
- This version is called *weak induction*
  - There is also *strong induction* (later)
- Not only is this argument more compact, it works for an arbitrary number of dominoes!

13

$$SQ_r(n) = SQ_c(n) \text{ for all } n?$$

- Define  $P(n)$  as  $SQ_r(n) = SQ_c(n)$



- Prove  $P(0)$
- Assume  $P(k)$  for unspecified  $k$ , and then prove  $P(k+1)$  under this assumption

14

## Proof (by Induction)

$$SQ_r(0) = 0$$

$$SQ_r(n) = SQ_r(n-1) + n^2, \quad n > 0$$

$$SQ_c(n) = n(n+1)(2n+1)/6$$

Let  $P(n)$  be the proposition  $SQ_r(n) = SQ_c(n)$ . Prove  $P(n) \forall n \geq 0$ .

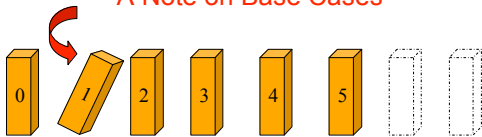
15

## Another Example

Prove that  $0+1+\dots+n = n(n+1)/2 \quad \forall n \geq 0$ .

16

## A Note on Base Cases



- Sometimes we are interested in showing some proposition is true for integers  $\geq b$
- Intuition: we knock over domino  $b$ , and dominoes in front get knocked over; not interested in  $0, 1, \dots, (b-1)$
- In general, the base case in induction does not have to be 0
- If base case is some integer  $b$ 
  - Induction proves the proposition for  $n = b, b+1, b+2, \dots$
  - Does not say anything about  $n = 0, 1, \dots, b-1$

17

## Weak Induction: Nonzero Base Case

Claim: You can make any amount of postage above 8¢ with some combination of 3¢ and 5¢ stamps

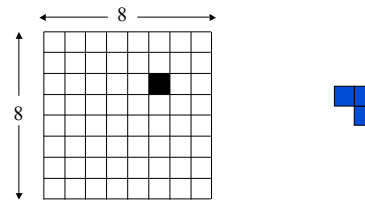
18

## What are the “Dominos”?

- In some problems, it can be tricky to determine how to set up the induction
- This is particularly true for geometric problems that can be attacked using induction

19

## A Tiling Problem



- A chessboard has one square cut out of it
- Can the remaining board be tiled using tiles of the shape shown in the picture (rotation allowed)?
- Not obvious that we can use induction!

20

## Proof Outline

Consider boards of size  $2^n \times 2^n$  for  $n = 1, 2, \dots$

- **Basis:** Show that tiling is possible for  $2 \times 2$  board
- **Induction Hypothesis:** Assume the  $2^k \times 2^k$  board can be tiled
- **Inductive Step:** Using I.H. show that the  $2^{k+1} \times 2^{k+1}$  board can be tiled
- **Conclusion:** Any  $2^n \times 2^n$  board can be tiled,  $n = 1, 2, \dots$ 
  - Our chessboard ( $8 \times 8$ ) is a special case of this argument
  - We will have proven the  $8 \times 8$  special case by solving a more general problem!

21

## Basis

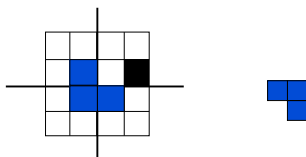


2 x 2 board

- The  $2 \times 2$  board can be tiled regardless of which one of the four pieces has been omitted

22

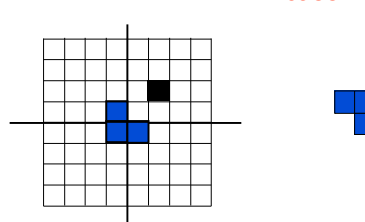
## 4 x 4 Case



- Divide the  $4 \times 4$  board into four  $2 \times 2$  sub-boards
- One of the four sub-boards has the missing piece
  - By the I.H., that sub-board can be tiled since it is a  $2 \times 2$  board with a missing piece
- Tile the center squares of the three remaining sub-boards as shown
  - This leaves three  $2 \times 2$  boards, each with a missing piece
  - We know these can be tiled by the Induction Hypothesis

23

## $2^{k+1} \times 2^{k+1}$ case



- Divide board into four sub-boards and tile the center squares of the three complete sub-boards
- The remaining portions of the sub-boards can be tiled by the I.H. (which assumes we can tile  $2^k \times 2^k$  boards)

24

## When Induction Fails

- Sometimes an inductive proof strategy for some proposition may fail
- This does not necessarily mean that the proposition is wrong
  - It may just mean that the particular inductive strategy you are using is the wrong choice
- A different induction hypothesis (or a different proof strategy altogether) may succeed

25

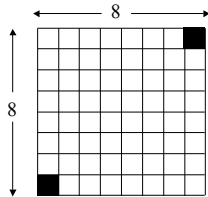
## Tiling Example (Poor Strategy)

Let's try a different induction strategy

- Proposition
  - Any  $n \times n$  board with one missing square can be tiled
- Problem
  - A  $3 \times 3$  board with one missing square has 8 remaining squares, but our tile has 3 squares; tiling is impossible
- Thus, any attempt to give an inductive proof of this proposition *must fail*
- Note that this failed proof does not tell us anything about the  $8 \times 8$  case

26

## A Seemingly Similar Tiling Problem



- A chessboard has opposite corners cut out of it. Can the remaining board be tiled using tiles of the shape shown in the picture (rotation allowed)?
- Induction fails here. Why? (Well...for one thing, this board can't be tiled with dominos.)

27

## Strong Induction

- We want to prove that some property  $P$  holds for all  $n$
- Weak induction
  - $P(0)$ : Show that property  $P$  is true for 0
  - $P(k) \Rightarrow P(k+1)$ : Show that if property  $P$  is true for  $k$ , it is true for  $k+1$
  - Conclude that  $P(n)$  holds for all  $n$
- Strong induction
  - $P(0)$ : Show that property  $P$  is true for 0
  - $P(0)$  and  $P(1)$  and ... and  $P(k) \Rightarrow P(k+1)$ : show that if  $P$  is true for numbers less than or equal to  $k$ , it is true for  $k+1$
  - Conclude that  $P(n)$  holds for all  $n$
- Both proof techniques are equally powerful

28

## Conclusion

- Induction is a powerful proof technique
- Recursion is a powerful programming technique
- Induction and recursion are closely related
  - We can use induction to prove correctness and complexity results about recursive programs

29