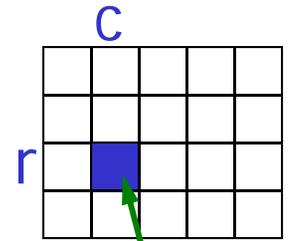


- Today's Lecture:
  - 2-d array—matrix
  - Function & subfunction
  - Details on `for`-loop (see lecture)
  
- Announcements:
  - Friday: lab session in Upson B7
  - Assignment 1b due Tuesday 11:59pm
  - Test 1 on Wednesday in class; review on Monday.

## 2-d array: **matrix**



- An array is a **named** collection of **like** data organized into rows and columns
- A 2-d array is a table, called a **matrix**
- Two **indices** identify the position of a value in a matrix, e.g.,

`mat(r, c)`

refers to component in row **r**, column **c** of matrix **mat**

- Array index starts at **1**
- **Rectangular**: all rows have the same #of columns

# Creating a matrix

- Built-in functions: `ones`, `zeros`, `rand`
  - E.g., `zeros(2,3)` gives a 2-by-3 matrix of 0s
- “Build” a matrix using square brackets, `[ ]`, but the dimension must match up:
  - `[x y]` puts `y` to the right of `x`
  - `[x; y]` puts `y` below `x`
  - `[4 0 3; 5 1 9]` creates the matrix 

4	0	3
5	1	9
  - `[4 0 3; ones(1,3)]` gives 

4	0	3
1	1	1
  - `[4 0 3; ones(3,1)]` doesn't work

Working with a matrix:  
**size** and individual components

2	-1	.5	0	-3
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Given a matrix M

```
[nr, nc]= size(M)    % nr is #of rows,  
                    % nc is #of columns  
  
nr= size(M, 1)    % # of rows  
nc= size(M, 2)    % # of columns  
  
M(2,4)= 1;  
disp(M(3,1))  
M(1,nc)= 4;
```

What will **A** be?

```
A= [0 0]
```

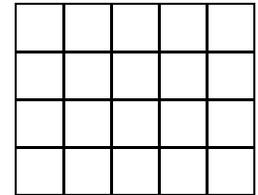
```
A= [A' ones(2,1)]
```

```
A= [0 0 0 0; A A]
```

Example: minimum value in a matrix

function val = minInMatrix(M)

% val is the smallest value in matrix M



**minInMatrix.m**

## Pattern for traversing a matrix M

```
[nr, nc] = size(M)
for r= 1:nr
    % At row r
    for c= 1:nc
        % At column c (in row r)
        %
        % Do something with M(r,c) ...
    end
end
end
```

## Local minimum in a neighborhood

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (2,3)

Neighborhood of component (2,3)

# Accessing a submatrix

**M**

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (2,3)

**M(2,3)**

Neighborhood of component (2,3)

**M(1:3,2:4)**

# Local minimum in a neighborhood

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (3,5)

Neighborhood of component (3,5)

## Local minimum in a neighborhood

- Write a function `minInNeighborhood`
- Input parameters:
  - `M`: matrix of numeric values
  - `loc`: location of the middle of the neighborhood  
`loc(1)`, `loc(2)` are the row, column numbers
- Output parameter: `minVal`  
The minimum value of the neighborhood

## Ask yourself questions!

- Can you find the min of a (sub)matrix?
  - Yes! Our function `minInMatrix(A)`
- Given the indices `r`, `c` (representing element `M(r,c)`), is it easy to define the neighborhood?
  - Yes, for the general case the neighborhood is `M(r-1:r+1, c-1:c+1)`
  - But need to deal with the “border cases”

## Local minimum in a neighborhood

M

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

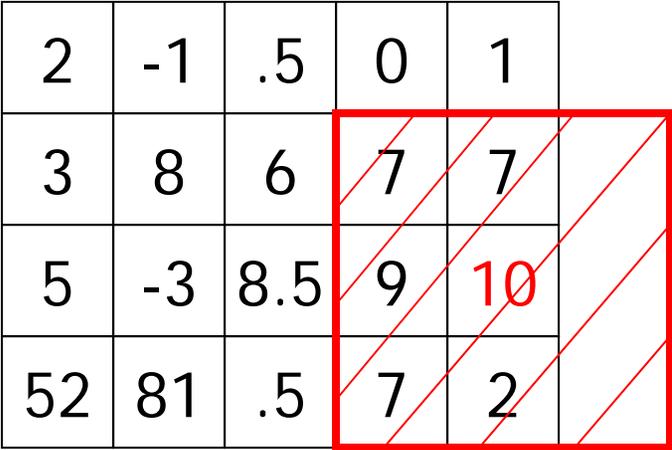
Component (3,5)

Want to be able to use the **general case**,  
 $M(r-1:r+1, c-1:c+1)$

## Local minimum in a neighborhood

M

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

A 4x5 grid of numbers. A red box highlights a 3x3 neighborhood starting from the second row and third column. The value 10 in the third row, fifth column is highlighted in red. The value 9 in the third row, fourth column is also highlighted in red. The value 7 in the second row, fourth column is also highlighted in red. The value 7 in the second row, fifth column is also highlighted in red. The value 2 in the fourth row, fifth column is also highlighted in red. The value 52 in the fourth row, first column is also highlighted in red.

Want to be able to use the **general case**,  
`m(r-1:r+1, c-1:c+1)`

## Local minimum in a neighborhood

B	B	B	B	B	B	B
B	2	-1	.5	0	1	B
B	3	8	6	7	7	B
B	5	-3	8.5	9	10	B
B	52	81	.5	7	2	B
B	B	B	B	B	B	B

Create a border  
of values (B is  
some big number)

Want to be able to use the **general case**,  
`m(r-1:r+1, c-1:c+1)`

*Note:* This is an exercise on manipulating a matrix.  
Method not suitable for a large matrix!

minInNeighborhood.m  
minInNeighborhoodV2.m  
minInNeighborhoodV3.m

# Subfunction

- There can be more than one function in an M-file
- **top** function is the main function and has the name of the file
- remaining functions are **subfunctions, accessible only by the functions in the same m-file**
- Each (sub)function in the file begins with a **function header**
- Keyword **end** is not necessary at the end of a (sub)function

What will be displayed when you run the following script?

```
for k = 4:6  
    disp(k)  
    k= 9;  
    disp(k)  
end
```

4

9

A

*or*

4

4

B

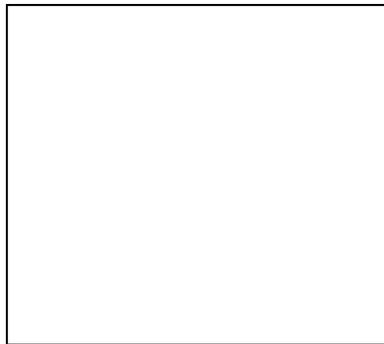
*or*

Something else ...

C

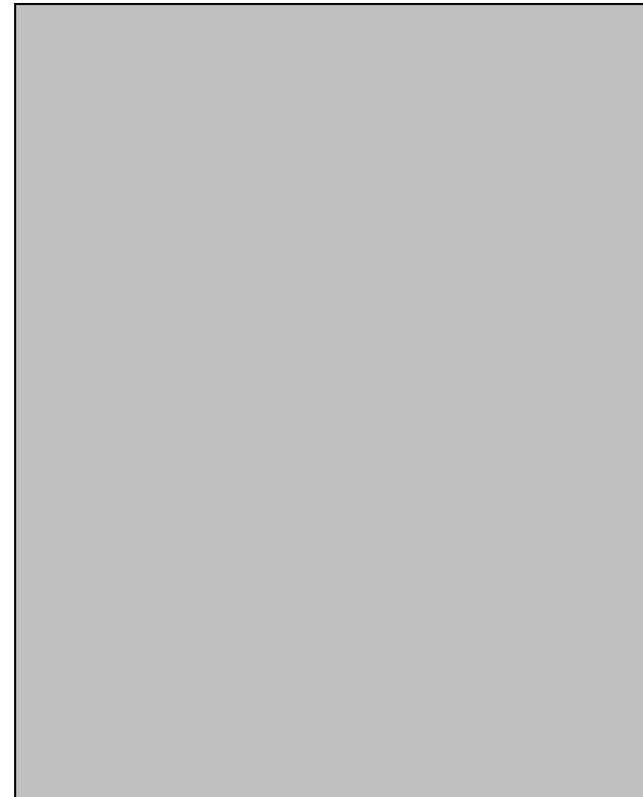
```
for k = 4:6  
    disp(k)  
    k= 9;  
    disp(k)  
end
```

**k**

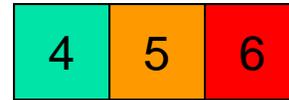


With this loop header, *k* "promises" to be these values, one at a time

Output in Command Window

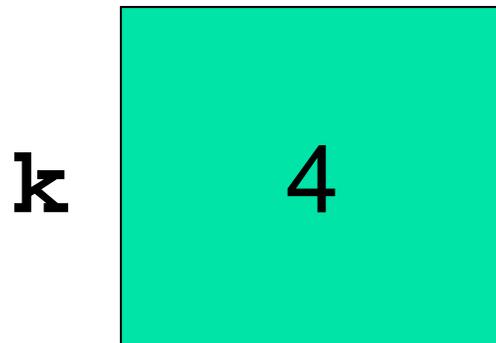


```
for k = 4:6  
    disp(k)  
    k= 9;  
    disp(k)  
end
```



With this loop header, k "promises" to be these values, one at a time

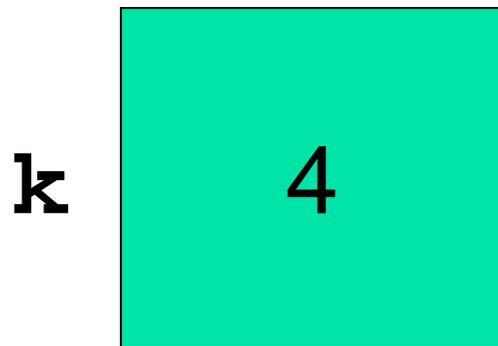
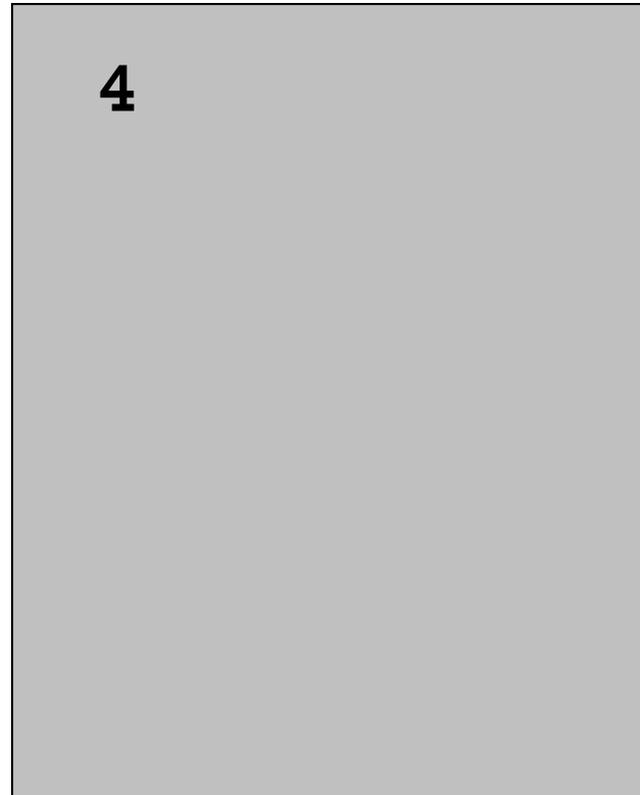
Output in Command Window



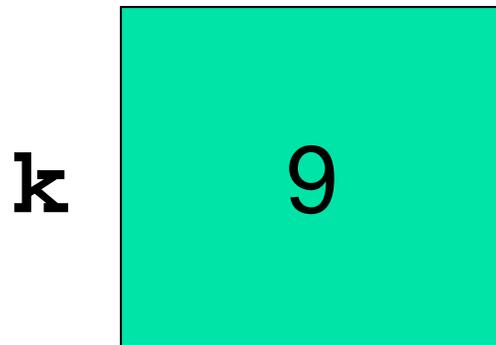
```
for k = 4:6
    disp(k)
    k= 9;
    disp(k)
end
```



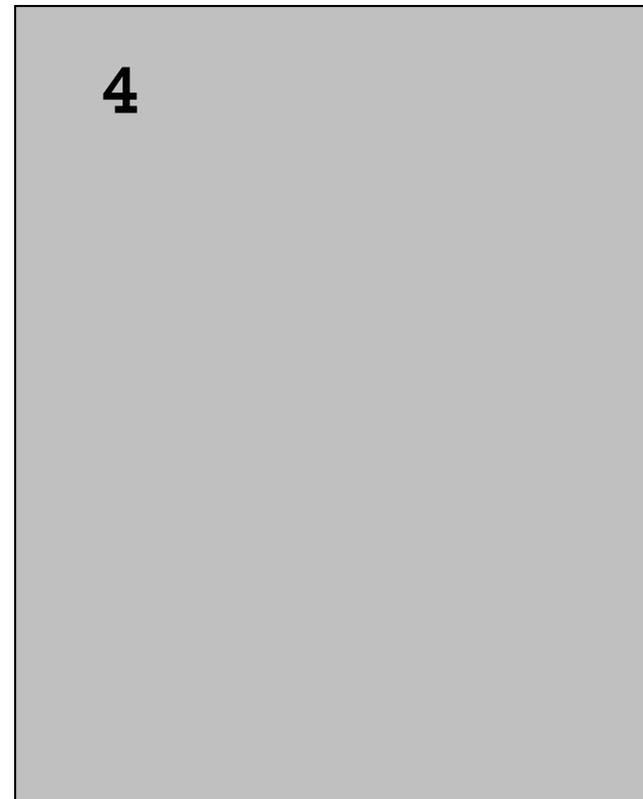
Output in Command Window



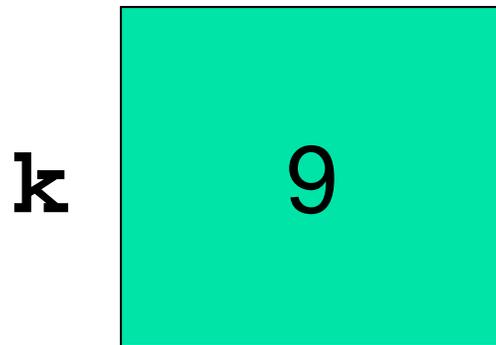
```
for k = 4:6
    disp(k)
    k = 9;
    disp(k)
end
```



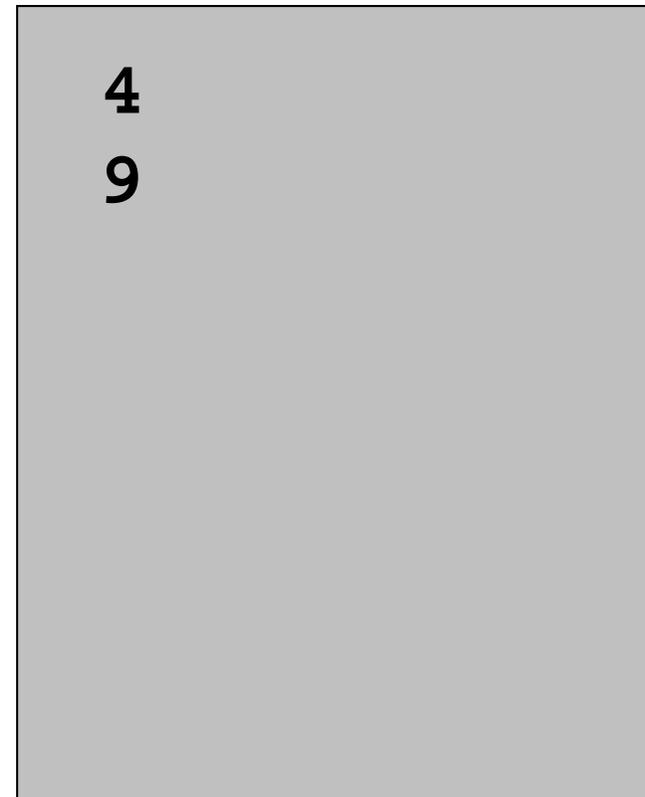
Output in Command Window



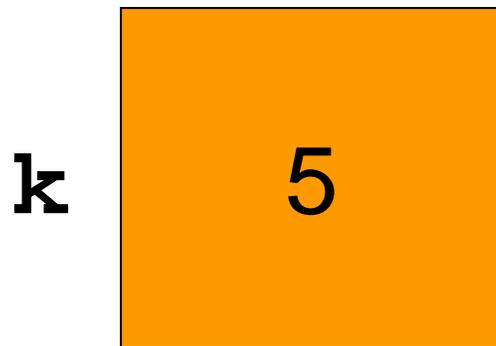
```
for k = 4:6
    disp(k)
    k= 9;
    disp(k)
end
```



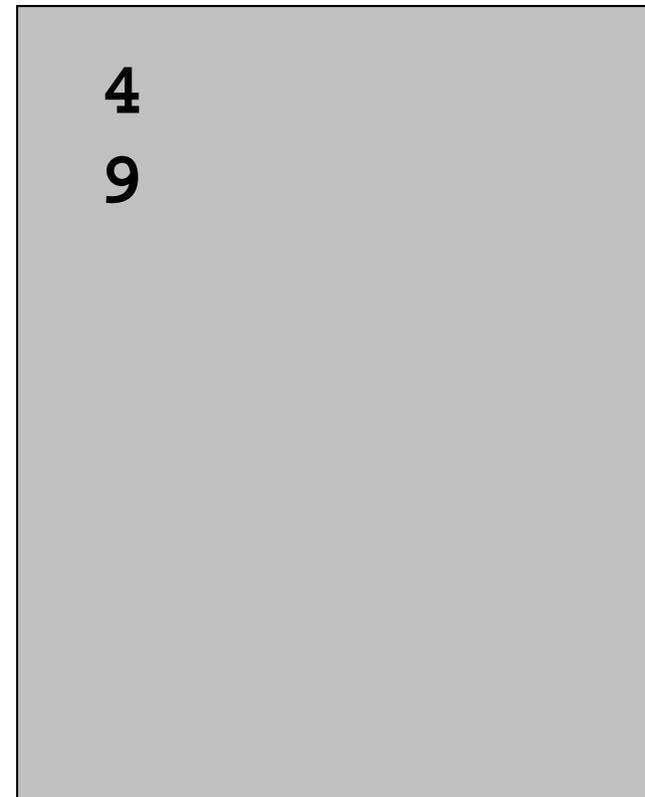
Output in Command Window



```
for k = 4:6  
    disp(k)  
    k = 9;  
    disp(k)  
end
```



Output in Command Window



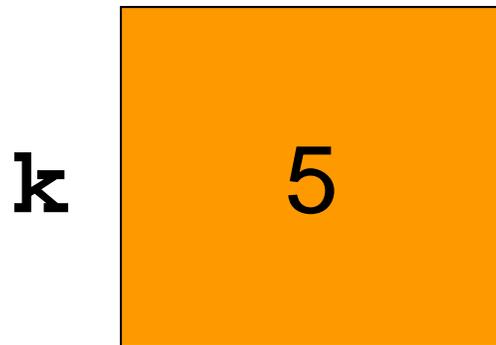
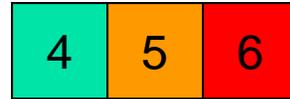
```
for k = 4:6
```

```
    disp(k) ◀
```

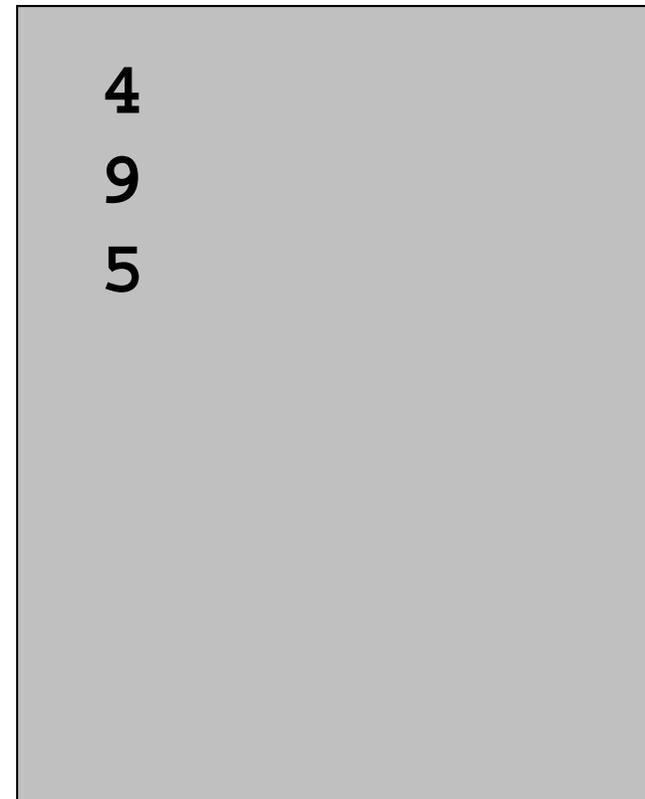
```
    k = 9;
```

```
    disp(k)
```

```
end
```



Output in Command Window



```
for k = 4:6
    disp(k)
    k= 9;
    disp(k)
end
```



**Not** a condition (boolean expression) that checks whether  $k \leq 6$ .

It is an expression that specifies values:

4	5	6
---	---	---