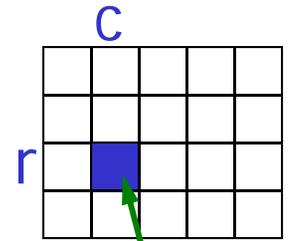


- Today's Lecture:
 - 2-d array—matrix
 - Function & subfunction
 - Details on `for`-loop (see bleecture)

- Announcements:
 - Friday: lab session in Upson B7
 - Assignment 1b due Tuesday 11:59pm
 - Test I on Thursday in class; review on Tuesday.

2-d array: **matrix**



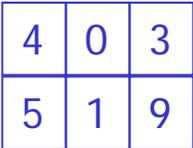
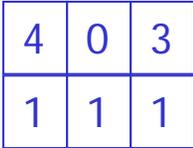
- An array is a **named** collection of **like** data organized into rows and columns
- A 2-d array is a table, called a **matrix**
- Two **indices** identify the position of a value in a matrix, e.g.,

`mat(r, c)`

refers to component in row **r**, column **c** of matrix **mat**

- Array index starts at **1**
- **Rectangular**: all rows have the same #of columns

Creating a matrix

- Built-in functions: `ones`, `zeros`, `rand`
 - E.g., `zeros(2,3)` gives a 2-by-3 matrix of 0s
- “Build” a matrix using square brackets, `[]`, but the dimension must match up:
 - `[x y]` puts `y` to the right of `x`
 - `[x; y]` puts `y` below `x`
 - `[4 0 3; 5 1 9]` creates the matrix 
 - `[4 0 3; ones(1,3)]` gives 
 - `[4 0 3; ones(3,1)]` doesn't work

Working with a matrix:
size and individual components

2	-1	.5	0	-3
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Given a matrix M

```
[nr, nc]= size(M)    % nr is #of rows,  
                    % nc is #of columns  
  
nr= size(M, 1)    % # of rows  
nc= size(M, 2)    % # of columns  
  
M(2,4)= 1;  
disp(M(3,1))  
M(1,nc)= 4;
```

% What will M be?

M = [ones(1,3); 1:4]

 **1 1 1 0**
1 2 3 4

 **1 1 1**
1 2 3

 *Error – M not created*

What will **A** be?

```
A= [0 0]
```

```
A= [A' ones(2,1)]
```

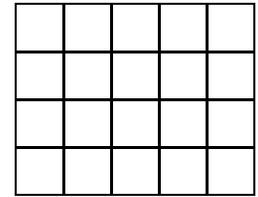
```
A= [0 0 0 0; A A]
```

```
% Given an nr-by-nc matrix M.  
% What is A?  
for r= 1: nr  
    for c= 1: nc  
        A(c,r)= M(r,c);  
    end  
end
```

Example: minimum value in a matrix

function val = minInMatrix(M)

% val is the smallest value in matrix M

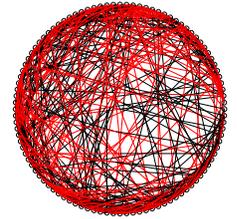


minInMatrix.m

Pattern for traversing a matrix M

```
[nr, nc] = size(M)
for r= 1:nr
    % At row r
    for c= 1:nc
        % At column c (in row r)
        %
        % Do something with M(r,c) ...
    end
end
end
```

Matrix example: Random Web



- N web pages can be represented by an N-by-N Link Array A .
- $A(i,j)$ is 1 if there is a link on webpage j to webpage i
- Generate a random link array and display the connectivity:
 - There is no link from a page to itself
 - If $i \neq j$ then $A(i,j) = 1$ with probability $\frac{1}{1+|i-j|}$
➔ There is more likely to be a link if i is close to j

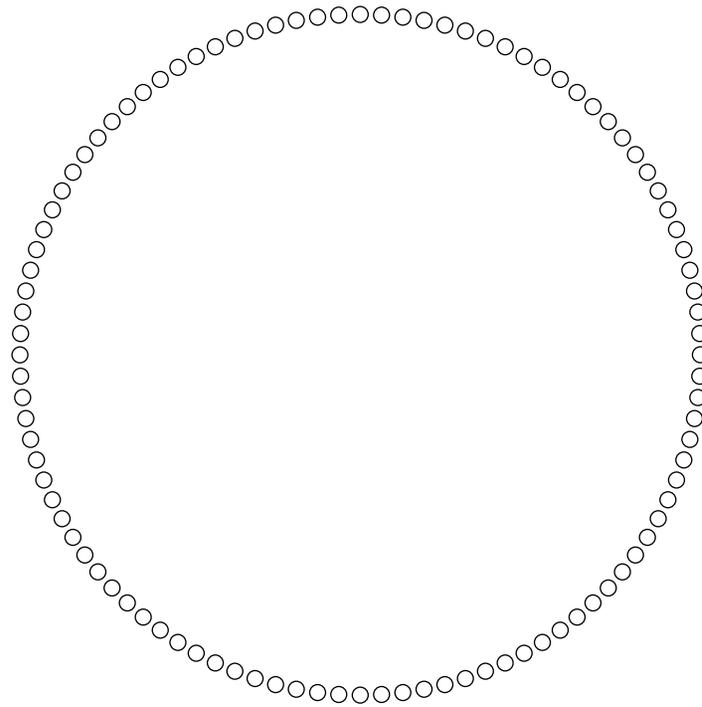
```
function A = RandomLinks(n)
% A is n-by-n matrix of 1s and 0s
% representing n webpages

A = zeros(n,n);
for i=1:n
    for j=1:n
        r = rand(1);
        if i~=j && r<= 1/(1 + abs(i-j));
            A(i,j) = 1;
        end
    end
end
end
```

Random web
N = 20

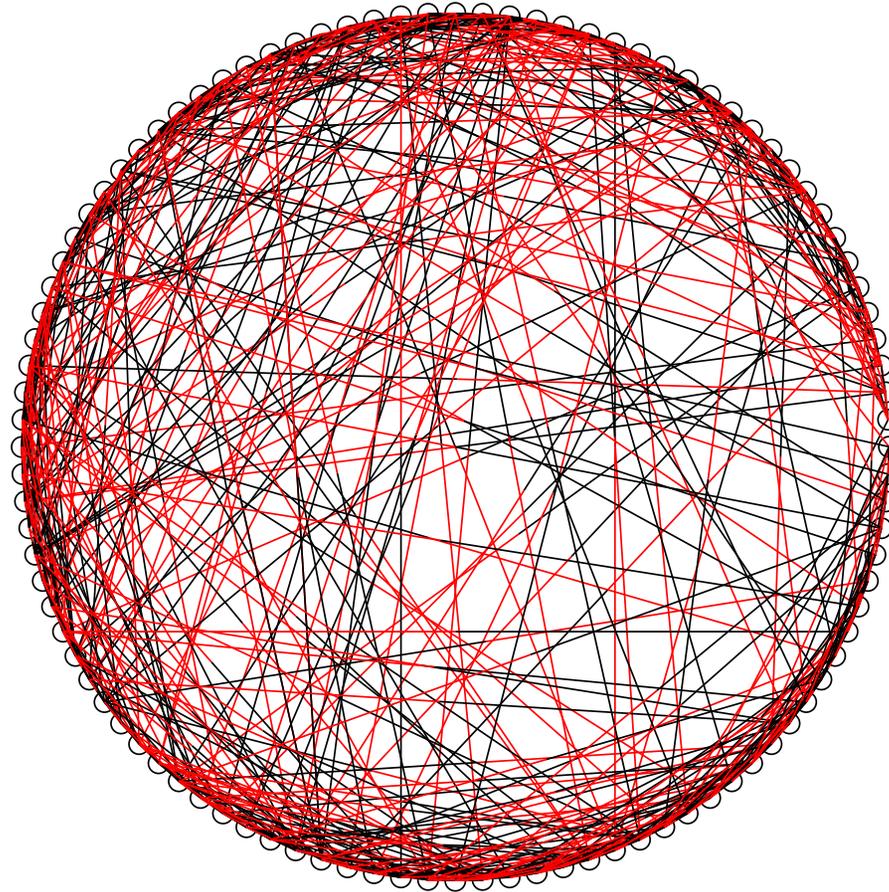
```
0 1 1 1 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0
1 0 0 0 1 0 0 0 1 1 1 0 0 0 0 0 0 1 0 0
0 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 1 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 0 0 0
0 1 1 1 1 1 0 0 0 1 0 1 1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0 0 0 0 1 0 0 0 0 0 0 1 1
0 1 0 0 0 0 0 0 0 1 0 0 1 0 0 0 1 0 0 0
0 0 0 0 0 0 0 1 1 0 1 0 0 0 0 0 0 0 0 1
0 0 0 0 0 0 1 0 0 0 0 0 1 1 0 0 0 0 0 0
0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1
0 0 0 1 0 0 0 0 1 1 0 1 0 1 1 0 0 0 0 0
0 0 0 0 0 0 1 0 0 0 0 0 0 0 1 1 0 0 0 0
0 0 0 0 0 1 0 1 0 0 0 0 1 0 0 1 0 0 0 1
0 0 0 0 0 0 1 0 0 0 1 0 0 0 0 0 1 0 1 0
0 1 0 0 0 0 0 0 1 0 0 0 0 1 0 1 0 1 1 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 1
0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0
```

Represent the web pages graphically...



100 Web pages arranged in a circle.
Next display the links....

Represent the web pages graphically...



Line black as it leaves page j , red when it arrives at page i

ShowRandomLinks.m

Local minimum in a neighborhood

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (2,3)

Neighborhood of component (2,3)

Accessing a submatrix

M

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (2,3)

M(2,3)

Neighborhood of component (2,3)

M(1:3,2:4)

Local minimum in a neighborhood

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

Component (3,5)

Neighborhood of component (3,5)

Local minimum in a neighborhood

- Write a function `minInNeighborhood`
- Input parameters:
 - `M`: matrix of numeric values
 - `loc`: location of the middle of the neighborhood
`loc(1)`, `loc(2)` are the row, column numbers
- Output parameter: `minVal`
The minimum value of the neighborhood

Ask yourself questions!

- Can you find the min of a (sub)matrix?
 - Yes! Our function `minInMatrix(A)`
- Given the indices `r`, `c` (representing element `M(r,c)`), is it easy to define the neighborhood?
 - Yes, for the general case the neighborhood is `M(r-1:r+1, c-1:c+1)`
 - But need to deal with the “border cases”

Local minimum in a neighborhood

M

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

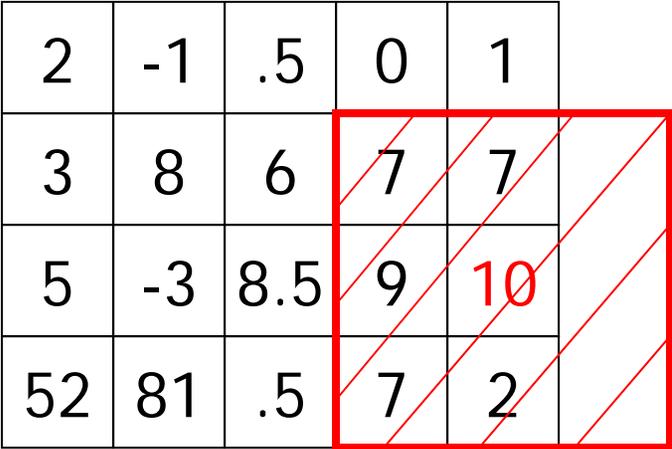
Component (3,5)

Want to be able to use the **general case**,
 $M(r-1:r+1, c-1:c+1)$

Local minimum in a neighborhood

M

2	-1	.5	0	1
3	8	6	7	7
5	-3	8.5	9	10
52	81	.5	7	2

A 4x5 grid of numbers. A red box highlights a 3x3 neighborhood starting from the second row and third column. The value 10 is highlighted in red.

Want to be able to use the **general case**,
`m(r-1:r+1, c-1:c+1)`

Local minimum in a neighborhood

B	B	B	B	B	B	B
B	2	-1	.5	0	1	B
B	3	8	6	7	7	B
B	5	-3	8.5	9	10	B
B	52	81	.5	7	2	B
B	B	B	B	B	B	B

Create a border
of values (B is
some big number)

Want to be able to use the **general case**,
`m(r-1:r+1, c-1:c+1)`

Note: This is an exercise on manipulating a matrix.
Method not suitable for a large matrix!

minInNeighborhood.m
minInNeighborhoodV2.m
minInNeighborhoodV3.m

Subfunction

- There can be more than one function in an M-file
- **top** function is the main function and has the name of the file
- remaining functions are **subfunctions, accessible only by the functions in the same m-file**
- Each (sub)function in the file begins with a **function header**
- Keyword **end** is not necessary at the end of a (sub)function