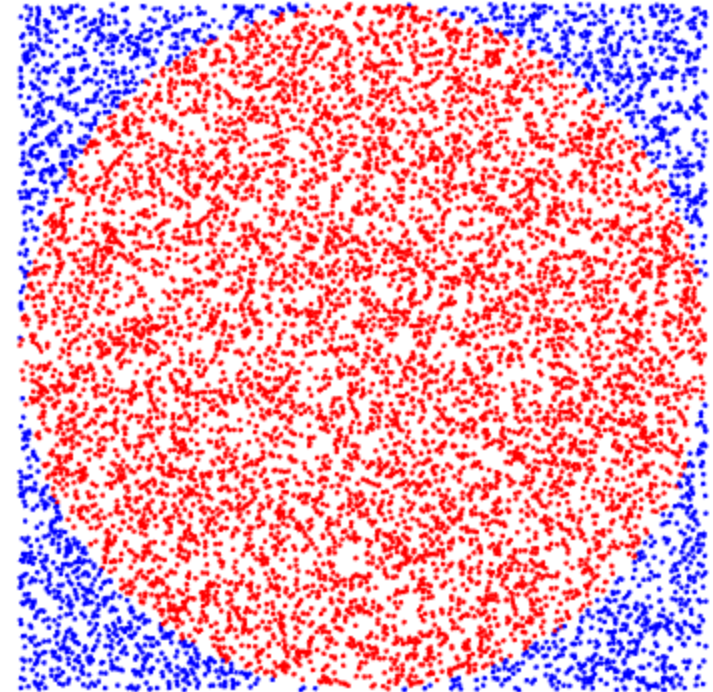


- Previous Lecture:
 - (Definite) iteration using `for`
- Today's Lecture:
 - Review loop & conditionals using graphics (I)
 - (Indefinite) iteration using `while`
- Announcements:
 - Please fill out “**Week 3 Survey**” in CMS
 - Be sure to read *Insight* §3.2 before discussion section next week
 - I-on-I tutoring is available via CMS
 - Office and consulting hours also available to help you – let us clarify anything that doesn't make sense
 - Project 2 (part A) will be posted before the weekend
 - (if you already know another language) We do not use `break` in this course

Monte Carlo π with N darts on L-by-L board

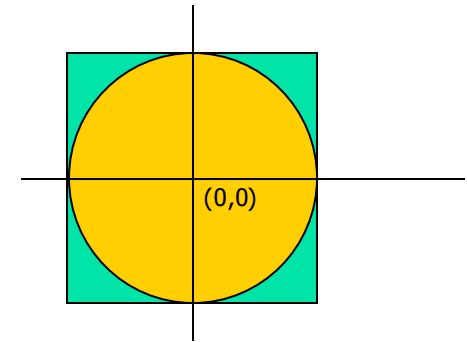
- Be output-oriented
 - Want a square full of random darts
 - Want to treat darts in a circle specially
- Outline steps to produce desired output (which should be repeated?)
 - “Throw” dart to random location
 - Determine whether dart is in circle
- Make implementation decisions (*after* writing down outline)
 - Coordinate system? Origin?
 - Circle test?
- Compare output with expectations

Pi Estimate = 3.142 Error = 4.07e-04



Monte Carlo π with N darts on L-by-L board

```
N=___; L=___; hits= 0;
for k = 1:N
    % Throw kth dart
    x= rand()*L - L/2;
    y= rand()*L - L/2;
    % Count it if it is in the circle
    if sqrt(x^2 + y^2) <= L/2
        hits= hits + 1;
    end
end
myPi= 4*hits/N;
```



Definite iteration

Accumulation

Visualize output (check your own work!)

If dart is inside circle

Draw red dot

Otherwise

Draw blue dot

Graphics details

- `hold on`, `hold off`
 - Add to existing plot, or replace?
- `axis equal`, `axis off`, `axis()`
 - For graphics, want square aspect ratio, no distracting tic marks
 - Manual control of range
- `sprintf()`
 - Insert numbers into text variables

What will be displayed when you run the following script?

```
for k = 4:5
    disp(k)
    k= 9;
    disp(k)
end
```

Watch MatTV to learn more!

Episode IX:
Troubleshooting
Loops

4

9

5

9

A

4

4

5

5

B

4

9

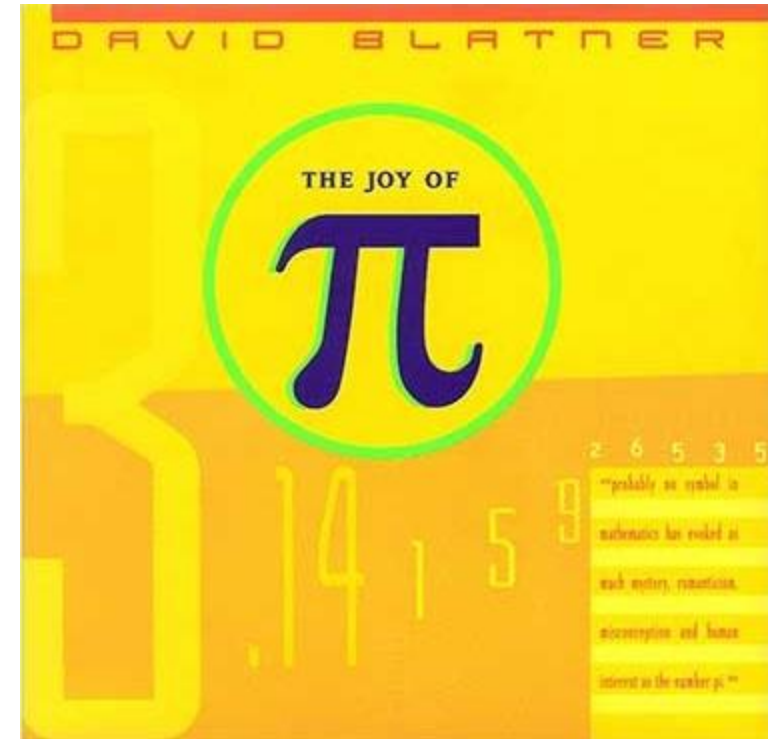
C

error

D

Approximating π

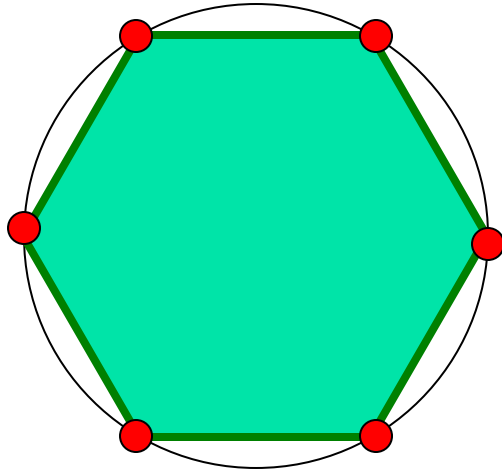
- Why?
 - Today's convenience made possible *because of computers*
- Methods
 - Monte Carlo
 - Series summation (exercise 3)
 - Polygons (Ch. 2)
 - Fractions (Ch. 3)
- Properties of approximations
 - Speed of convergence
 - **Error bounds**



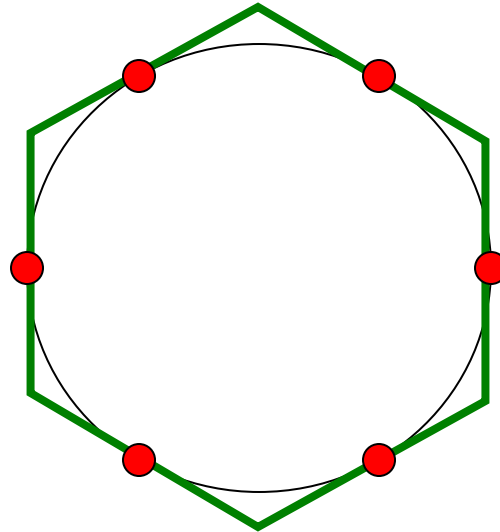
$$T_n = 1 + \frac{1}{2^2} + \cdots + \frac{1}{n^2} = \sum_{k=1}^n \frac{1}{k^2} \approx \frac{\pi^2}{6}$$

$$R_n = 1 - \frac{1}{3} + \cdots + \frac{(-1)^{n+1}}{2n-1} = \sum_{k=1}^n \frac{(-1)^{k+1}}{2k-1} \approx \frac{\pi}{4}$$

Example: n -gon \rightarrow circle



Inscribed hexagon
 $(n/2) \sin(2\pi/n)$



Circumscribed hexagon
 $n \tan(\pi/n)$

As n approaches infinity, the inscribed and circumscribed areas approach the area of a circle.

When will $|\text{OuterA} - \text{InnerA}| \leq .000001$?

Outline

- *Input tolerance*
- *Compute areas of inscribed and circumscribed triangles*
- *Compute difference in areas*
- *Repeat until difference is smaller than tolerance:*
 - *Compute areas of inscribed and circumscribed polygons with one more side*
 - *Compute difference in areas*
- *Output number of sides, average area, and difference*

Can we do this?

- Previously, made decisions while looping
 - Can *nest* conditionals inside of loops
 - But always looped a fixed number of times
- Now, need to make decisions *that affect* looping
 - Need something new

```

tol= input('Enter the error tolerance:');

% The triangle case...
n= 3;                % Number of Polygon Edges
A_n= (n/2)*sin(2*pi/n); % Inscribed Area
B_n= n*tan(pi/n);    % Circumscribed Area
ErrorBound= B_n - A_n; % The error bound

% Repeat until error less than or equal to tolerance
???)

    n= n + 1;
    A_n= (n/2)*sin(2*pi/n);
    B_n= n*tan(pi/n);
    ErrorBound= B_n - A_n;
end

% Display the final approximation
fprintf('With %d sides, avg A is %f, diff is %f\n',
        n,          (A_n+B_n)/2,  ErrorBound);

```

“Until” vs. “As Long As”

Repeat until...

`ErrorBound <= tol`

Stopping condition

Repeat as long as...

A	<code>ErrorBound <= tol</code>
B	<code>ErrorBound < tol</code>
C	<code>ErrorBound > tol</code>
D	<code>ErrorBound >= tol</code>

Keep-going condition

```
tol= input('Enter the error tolerance:');

% The triangle case...
n= 3;                % Number of Polygon Edges
A_n= (n/2)*sin(2*pi/n); % Inscribed Area
B_n= n*tan(pi/n);    % Circumscribed Area
ErrorBound= B_n - A_n; % The error bound

% Repeat until error less than or equal to tolerance
while ErrorBound > tol
    n= n + 1;
    A_n= (n/2)*sin(2*pi/n);
    B_n= n*tan(pi/n);
    ErrorBound= B_n - A_n;
end

% Display the final approximation
fprintf('With %d sides, avg A is %f, diff is %f\n',
        n, (A_n+B_n)/2, ErrorBound);
```

Iteration caps

- Sometimes dangerous to let computers keep trying to compute something indefinitely
 - “I need to make a decision now; give me your best guess (and how confident you are)”
- *Indefinite* not the same as *infinite*, but infinite becomes a possibility
 - Tip: Ctrl+C to interrupt stuck program
- Common to impose a maximum number of iterations
 - How does our program change?

```

% Approximate pi (from Eg2_2.m)

tol= input('Enter the error tolerance:');
nMax= input('Enter the iteration bound:');

% The triangle case...
n= 3;                % Number of Polygon Edges
A_n= (n/2)*sin(2*pi/n); % Inscribed Area
B_n= n*tan(pi/n);    % Circumscribed Area
ErrorBound= B_n - A_n; % The error bound

% Iterate until error<=delta or until n reaches nMax
while
    n= n + 1;
    A_n= (n/2)*sin(2*pi/n);
    B_n= n*tan(pi/n);
    ErrorBound= B_n - A_n;
end

% Display the final approximation...

```

↑ To-do: Fill in the loop guard
(Boolean expression)

```

% Approximate pi (from Eg2_2.m)

tol= input('Enter the error tolerance:');
nMax= input('Enter the iteration bound:');

% The triangle case...
n= 3; % Number of Polygon Edges
A_n= (n/2)*sin(2*pi/n); % Inscribed Area
B_n= n*tan(pi/n); % Circumscribed Area
ErrorBound= B_n - A_n; % The error bound

% Iterate until error<=delta or until n reaches nMax
while (ErrorBound > tol && n < nMax)
    n= n + 1;
    A_n= (n/2)*sin(2*pi/n);
    B_n= n*tan(pi/n);
    ErrorBound= B_n - A_n;
end

% Display the final approximation...

```

↑ To-do: Fill in the loop guard
(Boolean expression)

Tips: complements and Boolean algebra

- Until A
 - Until $x < y$
 - Until A or B
 - Until A and B
- `while ~A % "not A"`
 - `while ~(x < y)`
`while x >= y`
 - `while ~(A || B)`
`while ~A && ~B`
 - `while ~(A && B)`
`while ~A || ~B`

*Homework exercise:
Convince yourselves that
these are true*

Find smallest n such that $outerA$ and $innerA$ converge

First, itemize the tasks:

- *define how close is close enough*
- *select an initial n*
- *calculate $innerA$, $outerA$ for current n*
- *$diff = outerA - innerA$*
- *close enough?*
- *if not, increase n , repeat above tasks*

Find smallest n such that $outerA$ and $innerA$ converge

Now organize the tasks \rightarrow algorithm:

n gets initial value

$innerA$, $outerA$ get initial values

Repeat until difference is small:

increase n

calculate $innerA$, $outerA$ for current n

$diff = outerA - innerA$

Find smallest n such that $outerA$ and $innerA$ converge

n gets initial value

calculate $innerA$, $outerA$ for current n

while <difference **is not** small enough>

 increase n

 calculate $innerA$, $outerA$ for current n

$diff = outerA - innerA$

end

Indefinite iteration

See Eg2_2.m

To-do: Modify the script to prompt the user until a delta at least 10^{-12} is input

```
tol= input('Enter the error tolerance: ');
```

```
n = 3; % Number of Polygon Edges
A_n = (n/2)*sin(2*pi/n); % Inscribed Area
B_n = n*tan(pi/n); % Circumscribed Area
ErrorBound = B_n - A_n; % The error bound

while (ErrorBound > tol)
    n = n+1; A_n = (n/2)*sin(2*pi/n); B_n = n*tan(pi/n);
    ErrorBound = B_n - A_n;
end

% Display the final approximation
```

To-do: Modify the script to prompt the user until a delta at least 10^{-12} is input

```
tol= input('Enter the error tolerance: ');
```

```
tolMin= 1e-12;
```

```
while tol < tolMin
```

```
    tol= input(sprintf('Enter a tolerance >= %.0e: ',tolMin));
```

```
end
```

```
n = 3; % Number of Polygon Edges
```

```
A_n = (n/2)*sin(2*pi/n); % Inscribed Area
```

```
B_n = n*tan(pi/n); % Circumscribed Area
```

```
ErrorBound = B_n - A_n; % The error bound
```

```
while (ErrorBound > tol)
```

```
    n = n+1; A_n = (n/2)*sin(2*pi/n); B_n = n*tan(pi/n);
```

```
    ErrorBound = B_n - A_n;
```

```
end
```

```
% Display the final approximation
```

Important Features of Iteration

- A task can be accomplished if some steps are repeated; these steps form the loop body
- Need a starting point
- Need to know when to stop
- Need to keep track of (and measure) progress

Common loop patterns

Do something n times

```
for k= 1:1:n
    % Do something
end
```

Do something an indefinite number of times

```
%Initialize loop variables

while ( not stopping signal )
    % Do something

    % Update loop variables
end
```


Pattern to do something n times

```
for k= 1:1:n  
    % Do something  
end
```

```
%Initialize loop variables  
  
while ( not stopping signal )  
    % Do something  
  
    % Update loop variables  
end
```

Pattern to do something n times

```
for k= 1:1:n  
    % Do something  
end
```

```
%Initialize loop variables  
k= 1;  
while ( k <= n )  
    % Do something  
  
    % Update loop variables  
    k= k+1;  
end
```