

Introduction to Computing Using Matlab

CS 1112

Dr. Curran Muhlberger

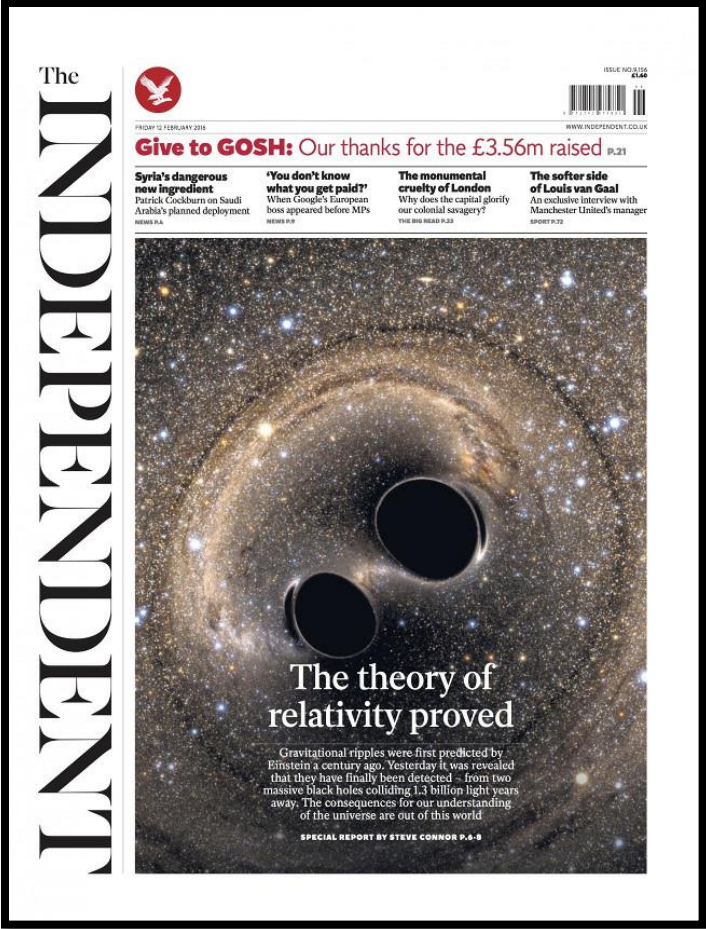
Dr. K.-Y. Daisy Fan

<http://www.cs.cornell.edu/courses/cs1112/>

Discussion starts *this* week
in Upson 225 lab (not classroom listed in Student Center)

Who is Dr. Muhlberger?

And why should scientists learn to code?



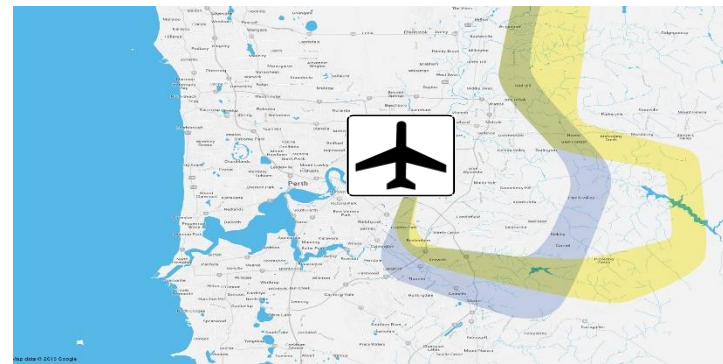
Who is Dr. Daisy Fan?

- Interest in **optimization**—what is the “best” way to operate a system given constraints and uncertainties?
- Other courses:
 - Intro to computing using Python
 - Optimization with metaheuristics
- Author: *Insight Through Computing: A Matlab Introduction to Computational Science and Engineering* with C. F. Van Loan



Source: energy.gov

National Academy of Engineering Frontiers of Engineering Education (2014), Cornell advising award (2016), Engineering teaching award (2011)



Source: aircservicesaustralia.com

About you ... in CS1112

- Undergraduates, graduates, researchers, and professionals who want (need) to learn computing
- No prior programming experience needed but some “mathematical maturity”
- You will ...
 - Learn programming concepts and **good programming habits**
 - Practice problem analysis and decomposition
 - Become a **code detective**—find out “whodunit”
- Develop a “**spirit of experimentation**”
 - Not thoughtless trial-&-error but purposeful **try-then-analyze**
- **Why should you learn computing?**

Today's lecture

- An illuminating problem
- What is computer programming?
- CS1112 philosophies & syllabus
- Choosing between CS1112 & CS1110
- Course logistics/policies (highlights)

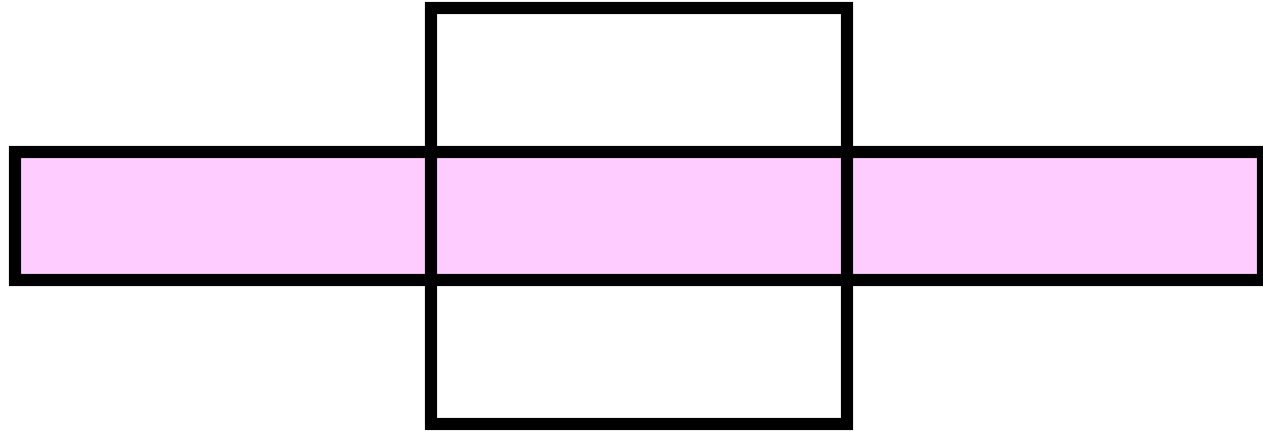
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An illuminating problem: computing square roots

- Suppose $A > 0$
- **Observation:** If A is the area of a square ...
then I can just measure the side length—that is \sqrt{A}
- **Solution idea:** Make a square with area A
- **Real task:** Make a sequence of increasingly square rectangles, each with area A

How to make a rectangle “more square”?

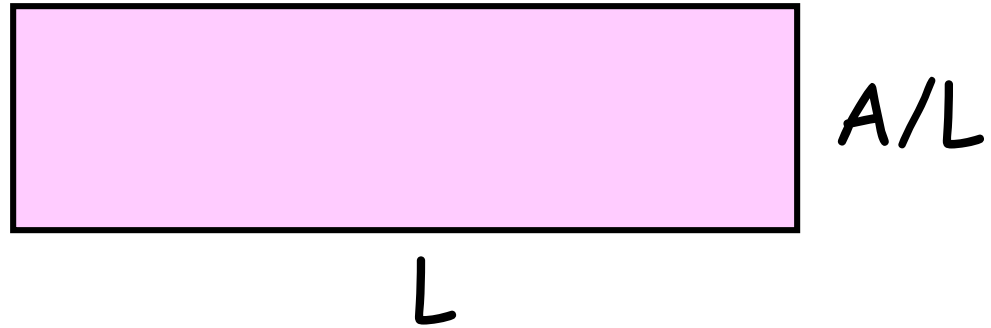
- If a square and a rectangle both have area A ...



- then \sqrt{A} is between the length and width of the rectangle

An improvement strategy

Current:

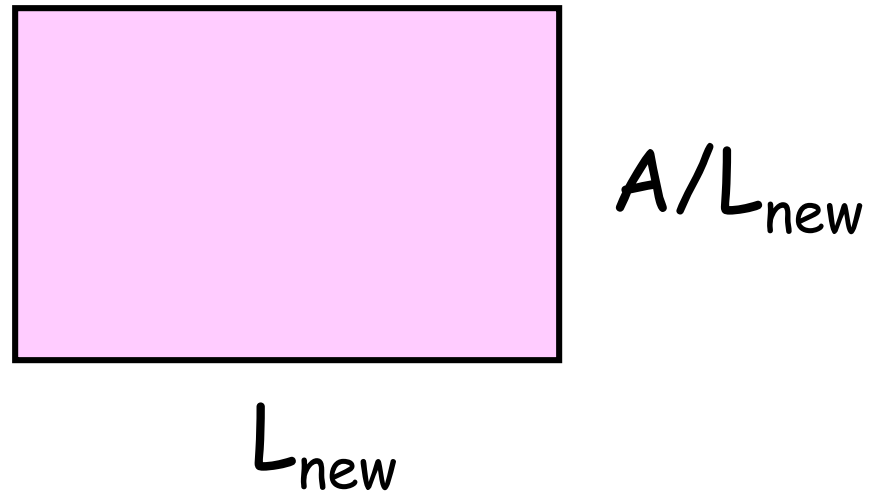


Recipe:

$$L_{\text{new}} = (L + A/L) / 2$$

The average of the length and width.

Next:



A Matlab program to make “increasingly square” rectangles

```
% The first rectangle...  
L1 = A;  
W1 = 1;  
  
% The second rectangle...  
L2 = (L1+W1)/2;  
W2 = A/L2;  
  
% The third rectangle...  
L3 = (L2+W2)/2;  
W3 = A/L3;  
  
% and so on...
```

Demo!

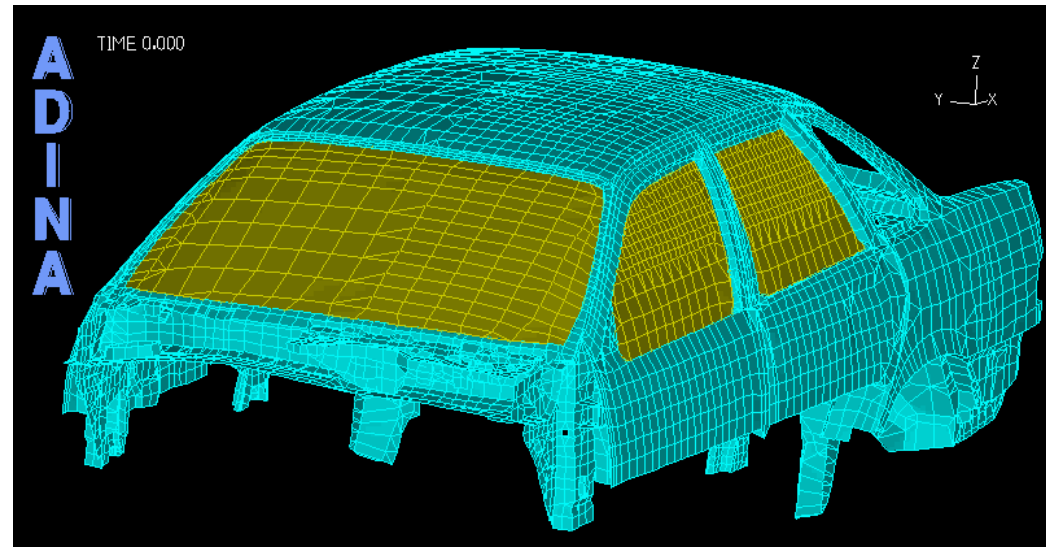
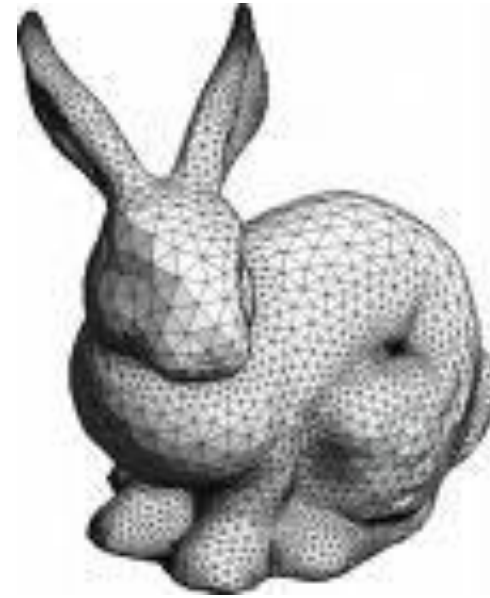
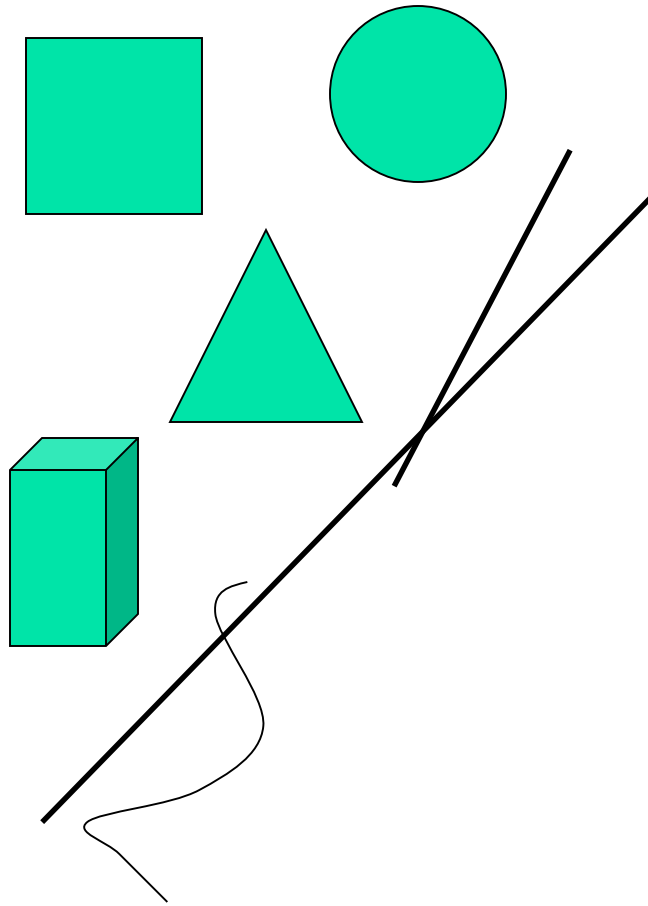
Some conclusions from square root finding problem

- It paid to have a geometric sense
- A complicated computation was reduced to a sequence of elementary calculations
- A program is like a formula (or sequence of formulas)

Course Goals

- Develop your “**computational senses**,” senses that you need in computer problem-solving
- Develop a facility with the **Matlab** programming environment

A sense of geometry



A sense of complexity



What is the best itinerary to visit Boston, Miami, LA, Dallas?

$3! = 6$ possibilities

Add Seattle, NYC
Austin, Denver

$7! = 5040$

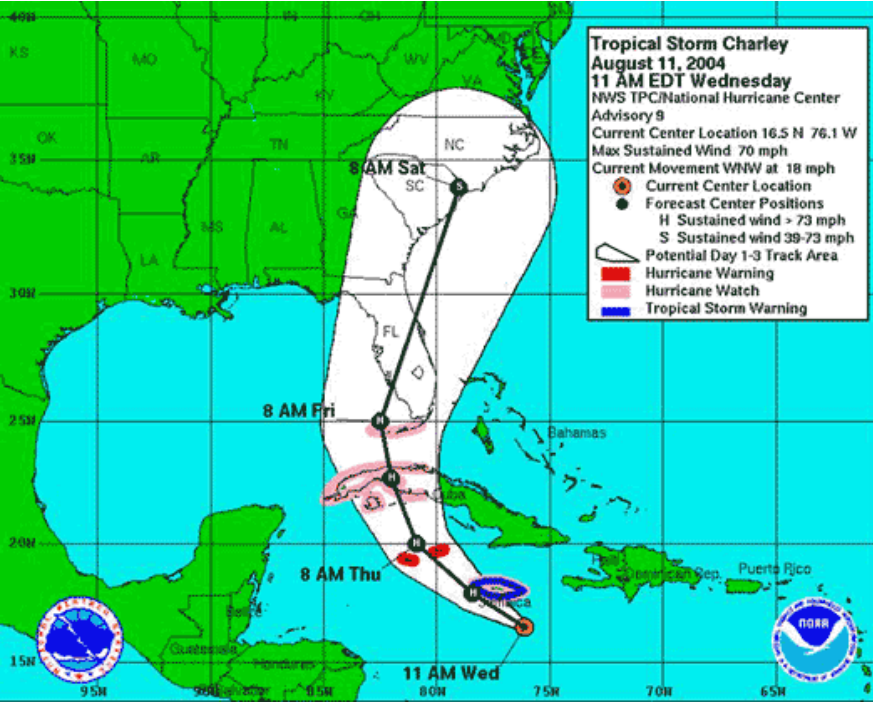
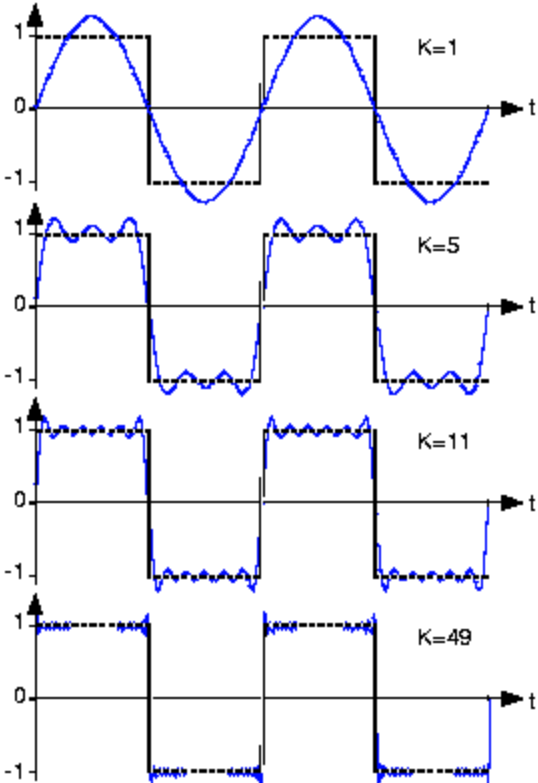
If a computer can process 1 billion itineraries a second, how long does it take to solve a 20-city problem?

Nearly a century...

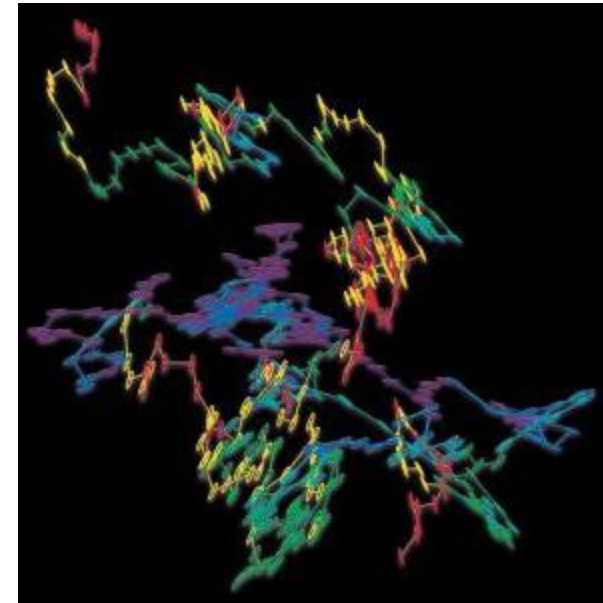
A sense of approximation & error

π

$1/3 = .33333...$



A sense of randomness and probability



Random walk
Brownian motion in water

Course Goals

- Develop your “computational senses,” senses that you need in **computer problem-solving**
- Develop a facility with the Matlab programming environment

Computer problem-solving

Key: Algorithmic thinking

Algorithm:

A step-by-step procedure that takes you from a prescribed set of inputs to a prescribed set of outputs

Program:

The algorithm expressed in a specific language, e.g., Matlab

Computer problem-solving — Programming

- Developing instructions for the computer to execute (in order to solve some problem)
- The steps must be **logical**
- Use a particular language *and follow the rules of the language* (grammar/**syntax**)

Example: *Adding songs from the internet to your music library*

- Find a website with MP3 or other audio files
- Register with the music site, if required for music downloading.
(Don't steal music.)
- Click on the music file to download it onto your computer
- Drag the file to your library

Reference: iTunes

Example: *Adding songs from the internet to your music library*

- Drag the file to your library
- Click on a music file to download it onto your computer
- Find a website with MP3 or other audio files
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*These steps are out of
order! Illogical!*

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- To download the computer onto your music file click it on
- file Drag your librAry to

Bad grammar (syntax)!

Computer programming is ...

- a **tool** used by computer scientists, engineers, and other professionals
- not all of computer science

- Think about astronomy: Telescope is a tool used by astronomers; astronomy is not about telescopes...

Course Goals

- Develop your “**computational senses,**” senses that you need in **computer problem-solving**
- Develop a facility with the **Matlab** programming environment

Matlab is the vehicle we use

With the Matlab environment, you can easily

- Develop programs
- Display results & ideas graphically
- Interact with large data sets (process text, image, and other files)

Matlab has extensive libraries of mathematical, statistical, simulation, and other tools. It is heavily used in engineering & sciences, both in industry and academia.

Demo!

Engineering students take one of these courses:

- CS1112 – this course, Matlab
- CS1110 – Python

Each course satisfies the Engineering Computing Requirement. In 1112 *you will learn procedural programming in depth and be introduced to object-oriented programming.*

Each course can serve as the prerequisite for CS/ENGRD 2110
Object-Oriented Programming & Data Structure

CS1112 has a focus on *computational science & engineering*

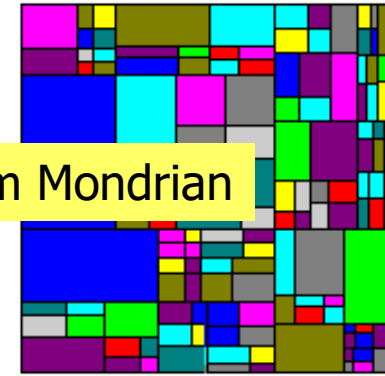
Approximation, randomness,
model building, sensitivity of models

- Lecture examples and homework illustrate above themes
 - Edge detection
 - Ranking web pages
 - Congressional apportionment

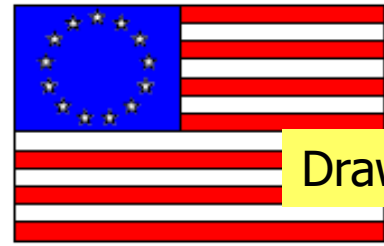


Some past programming assignments

- Find the US population center from census data
- Organize protein data using structure arrays
- Mozart's musical dice game

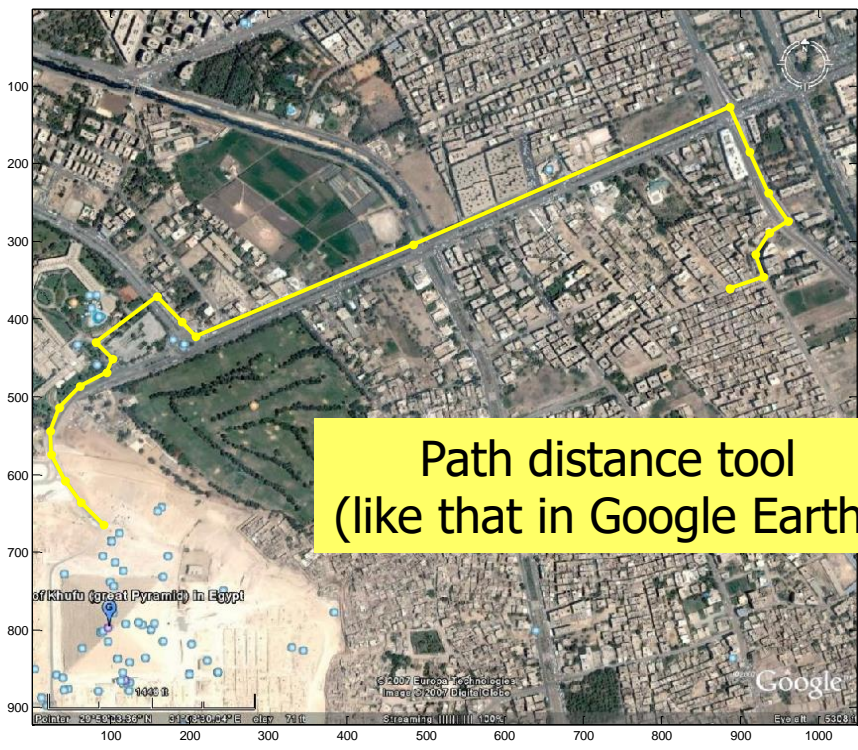


Draw the random Mondrian

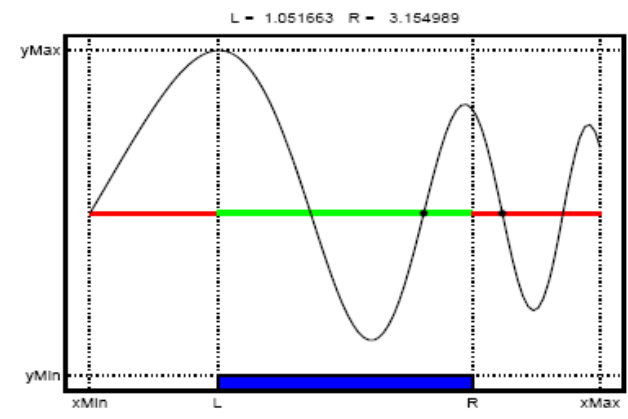


Draw the "Betsy Ross Flag"

Pyramid of Khufu, Egypt. Scale is 5.54 feet per unit length on axes. Select a path using multiple mouse clicks. Click outside the map to stop. Total distance: 8379.3 feet



Path distance tool (like that in Google Earth)



Root finding tool

CS1112

- No prior programming experience
- One semester of Calculus
- ***Focus on computational science & engineering***
- Matlab

CS1110

- No prior programming experience
- No Calculus
- ***Focus on software development***
- Python

CS1112 requirements

4 credits \rightarrow $4 \times 3 = 12$ hrs/week

In class: 2hr lec + 1 hr dis = 3 hrs/week

Outside class: 9 hrs/week

- Attend **lecture**
 - Laptops **not** required – stage-right section is screen-free zone
- Attend **discussion**—get individual attention/help on weekly exercises!
- Monitor course **announcements on website**
- Do homework: 6 **programming projects**
- Take 2 **prelims** and a **final exam** at their scheduled times
- Answer in-class **quizzes** (use your clicker)
- Adhere to the **Code of Academic Integrity**

Learning and integrity

- Learning is something *you* do; we can only facilitate
- Computers facilitate duplication; duplication does not facilitate learning
 - No value in being a delivery vehicle for the write answer
 - In real engineering, there is no “right answer” to copy
- Respect yourself and others
 - Craft your own programs; build confidence in your own answers

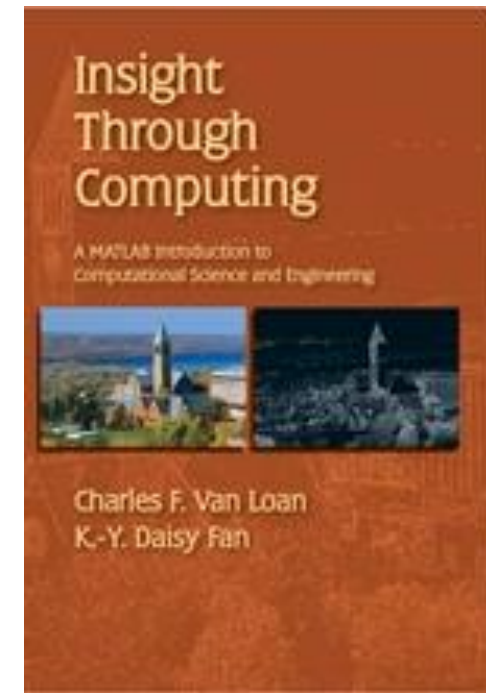
Grading

- Best five* of six projects (25%)
 - Your lowest-scored project is eligible to be dropped only if you scored at least 50% on it
- Discussion exercises (4%)
- In-class polling (1%)
- Prelim 1 (20%)
- Prelim 2 (20%)
- Final exam (30%)

Course Materials

- *Insight Through Computing*

A Matlab introduction to Computational Science and Engineering



- An **iClicker** clicker (or mobile app)



- **MATLAB Student Version** Download your own copy, use *MATLAB Online* (web browser based), or use public computer labs (Engineering Quad and RPCC)

FREE for students!

What to do now?

- Pick a course

Take CS1112 or CS1110

(add/drop: lecture **and** discussion **and** optional AEW)

- Check course website

- Start reading (see listing on course website)

- Attend discussion in the **lab** (Upson 225) today or tomorrow

- Attend the discussion in which you are enrolled!

CS1112 Discussion Sections – start today

Sec #	Time	Room
201	T 12:20-1:10p	UPS 225 lab & HLS 401
202	T 1:25-2:15p	UPS 225 lab & HLS 401
203	T 2:30-3:20p	UPS 225 lab & HLS 401
205	W 10:10-11:00a	UPS 225 lab & HLS 401
206	W 11:15a-12:05p	UPS 225 lab & HLS 401
207	W 12:20-1:10p	UPS 225 lab & HLS 401
208	W 1:25-2:15p	UPS 225 lab & HLS 401
209	W 2:30-3:20p	UPS 225 lab & HLS 401

Discussions are held in UPS (Upson) 225 lab the first two weeks