

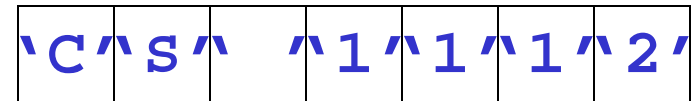
- Previous Lecture:
 - Cell arrays

- Today's Lecture:
 - More on cell arrays
 - Structures
 - Structure array (i.e., an array of structures)
 - A structure with array fields (next lecture)

- Announcement:
 - Discussion this week in the computer lab (UP B7)

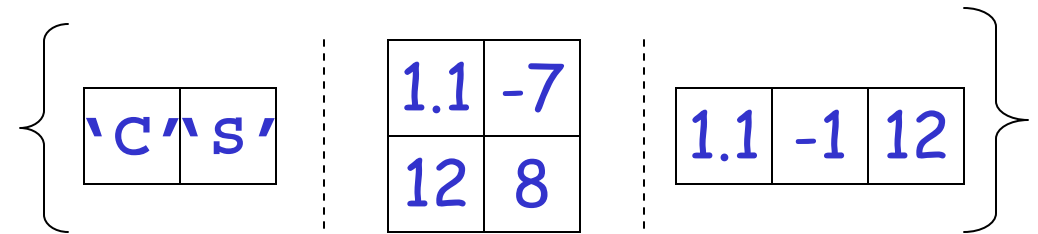
Array vs. Cell Array

■ Simple array



- Each component stores one value (e.g., char, double, uint8)
- All components have the same type

■ Cell array



- Each cell can store something “bigger” than one value, e.g., a vector, a matrix, a string
- The cells may store items of different types

Example: Build a cell array of Roman numerals for 1 to 3999

`C{1} = 'I'`

`C{2} = 'II'`

`C{3} = 'III'`

:

`C{2007} = 'MMVII'`

:

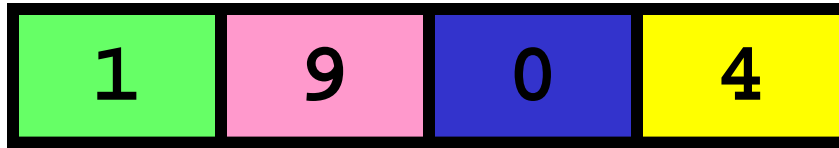
`C{3999} = 'MMMCMXCIX'`

Example

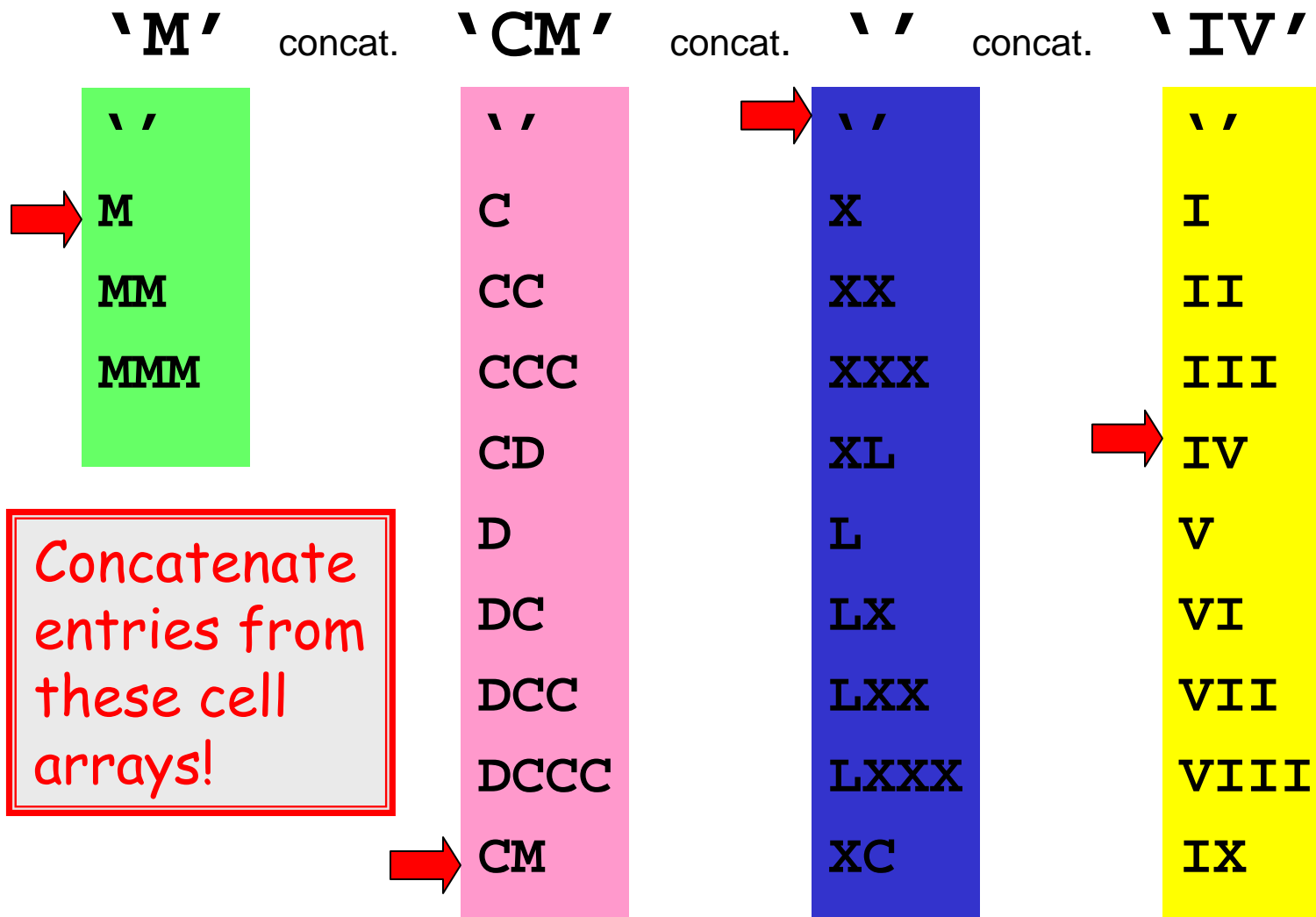
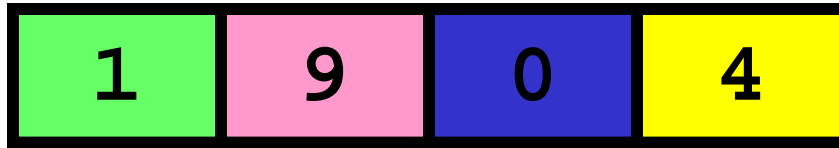
$$1904 = 1 \cdot 1000 + 9 \cdot 100 + 0 \cdot 10 + 4 \cdot 1$$

$$= \quad M \quad \quad CM \quad \quad \quad IV$$

$$= \quad MCMIV$$



MCMIV



Ones-Place Conversion

```
function r = Ones2R(x)
% x is an integer that satisfies
%     0 <= x <= 9
% r is the Roman numeral with value x.

Ones = {'I', 'II', 'III', 'IV', ...
        'V', 'VI', 'VII', 'VIII', 'IX'};

if x==0
    r = '';
else
    r = Ones{x};
end
```

Ones-Place Conversion

```
function r = Ones2R(x)
% x is an integer that satisfies
%     0 <= x <= 9
% r is the Roman numeral with value x.

Ones = {'I', 'II', 'III', 'IV', ...
        'V', 'VI', 'VII', 'VIII', 'IX'};

if x==0
    r = '';
else
    r = Ones{x};
end
```


Similarly, we can implement these functions:

```
function r = Tens2R(x)
% x is an integer that satisfies
%     0 <= x <= 9
% r is the Roman numeral with value 10*x.
```

```
function r = Hund2R(x)
% x is an integer that satisfies
%     0 <= x <= 9
% r is the Roman numeral with value 100*x
```

```
function r = Thou2R(x)
% x is an integer that satisfies
%     0 <= x <= 3
% r is the Roman numeral with value 1000*x
```

We want all the Roman Numerals from 1 to 3999.
We have the functions Ones2R, Tens2R, Hund2R,
Thou2R.

The code to generate all the Roman Numerals will
include loops—nested loops. How many are
needed?

A: 2

B: 4

C: 6

D: 8

Now we can build the Roman numeral cell array for 1,...,3999

```
for a = 0:3
    for b = 0:9
        for c = 0:9
            for d = 0:9
                n = a*1000 + b*100 + c*10 + d;
                if n>0
                    C{n} = [Thou2R(a) Hund2R(b)...
                            Tens2R(c) Ones2R(d)];
                end
            end
        end
    end
end
end
```

Now we can build the Roman numeral cell array for 1,...,3999

```
for a = 0:3 % possible values in thous place
  for b = 0:9 % values in hundreds place
    for c = 0:9 % values in tens place
      for d = 0:9 % values in ones place
        n = a*1000 + b*100 + c*10 + d;
        if n>0
          C{n} = [Thou2R(a) Hund2R(b)...
                  Tens2R(c) Ones2R(d)];
        end
      end
    end
  end
end
```

The n^{th} component of cell array C

Four strings concatenated together

Example: subset of clicker IDs

IDs

```
['d091314'; ...  
'h134d83'; ...  
'h4567s2'; ...  
'fr83209']
```

Find subset that
begins with 'h'



L

```
{'h134d83', ...  
'h4567s2'}
```

```
k= 0;  
for r=1:size(IDs,1)  
    % check row r  
  
end
```

Example: subset of clicker IDs

IDs

```
['d091314'; ...  
'h134d83'; ...  
'h4567s2'; ...  
'fr83209']
```

Find subset that
begins with 'h'



L

```
{'h134d83', ...  
'h4567s2'}
```

```
k= 0;  
for r=1:size(IDs,1)  
    % check row r  
    if IDs(r,1)=='h'  
  
    end  
end
```

Example: subset of clicker IDs

IDs

```
['d091314'; ...  
'h134d83'; ...  
'h4567s2'; ...  
'fr83209']
```

Find subset that
begins with 'h'



L

```
{'h134d83', ...  
'h4567s2'}
```

```
k= 0;  
for r=1:size(IDs,1)  
    % check row r  
    if IDs(r,1)=='h'  
        k= k+1;  
        L{k }= IDs(r,:);  
    end  
end
```

Directly assign into a
particular cell—good!

```
L= {};  
  
for r=1:size(ID,1)  
    if IDs(r,1)=='h'  
  
        L= [L, IDs(r,:)];  
    end  
end
```

Concatenate cells or
cell arrays—prone to
problems!

Data are often related

- A point in the plane has an x coordinate and a y coordinate.
- If a program manipulates lots of points, there will be lots of x 's and y 's.
- Anticipate clutter. Is there a way to “package” the two coordinate values?

Packaging affects thinking

Our Reasoning Level:

P and Q are points.
Compute the midpoint M
of the connecting line
segment.

Behind the scenes we do
this:

$$M_x = (P_x + Q_x)/2$$

$$M_y = (P_y + Q_y)/2$$

We've seen this before:
functions are used to
“package” calculations.

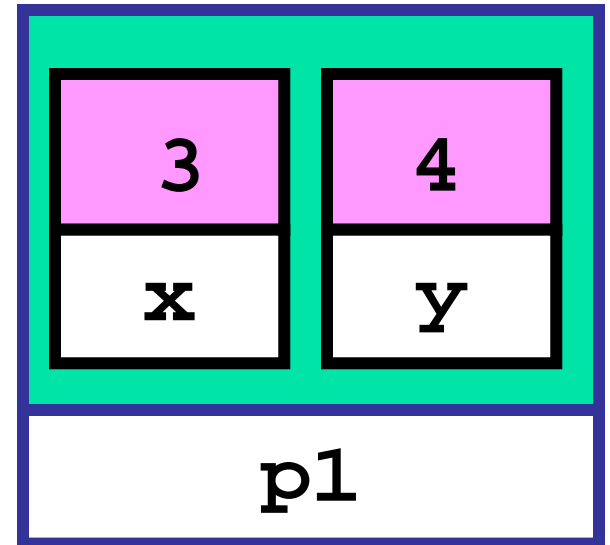
This packaging (a type of
abstraction) elevates the
level of our reasoning
and is critical for
problem solving.

Simple example

```
p1 = struct('x',3,'y',4);
```

```
p2 = struct('x',-1,'y',7);
```

```
D = sqrt((p1.x-p2.x)^2 + (p1.y-p2.y)^2);
```



D is distance between two points.

`p1.x`, `p1.y`, `p2.x`, `p2.y` participating as variables—because they are.

Creating a structure (by direct assignment)

```
p1 = struct('x',3,'y',4);
```

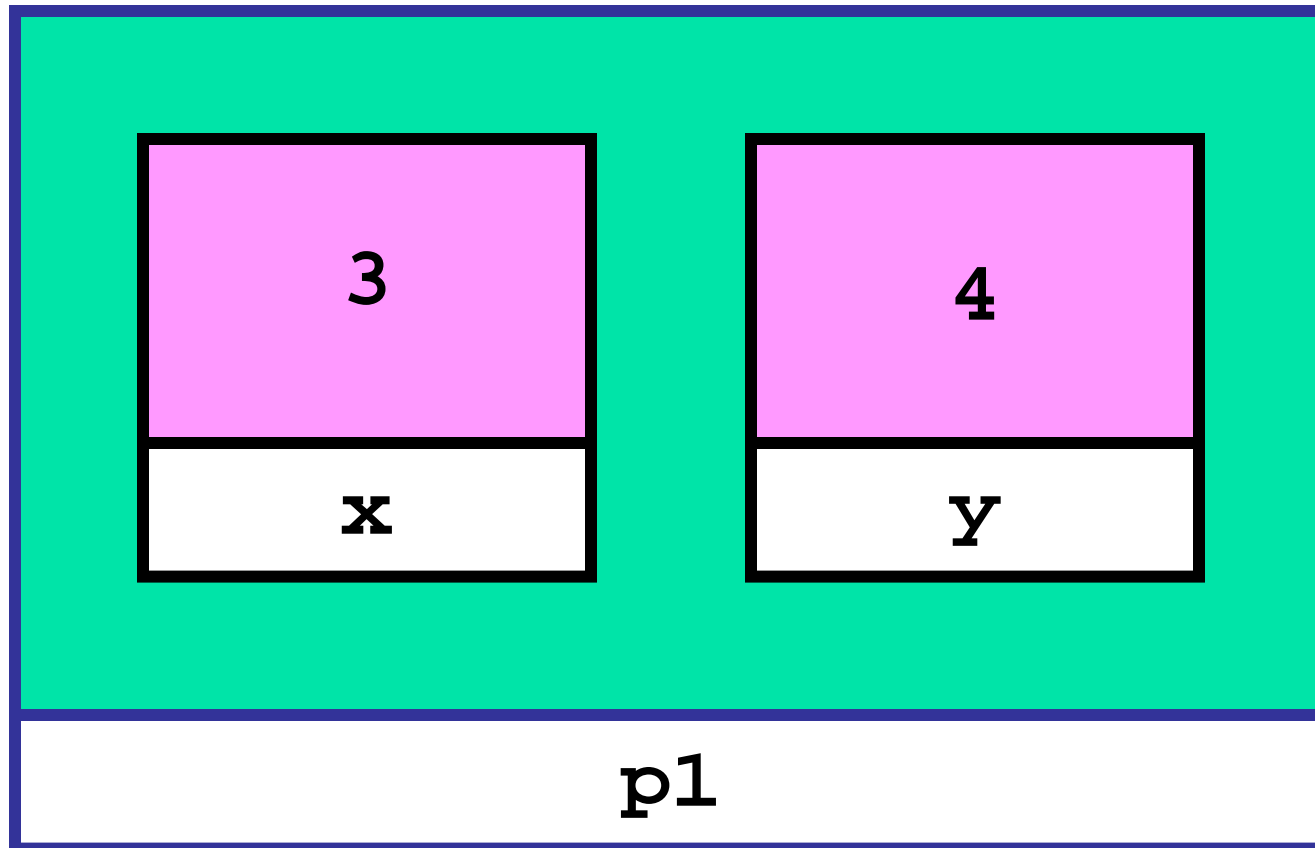
p1 is a structure.

The structure has two fields.

Their names are **x** and **y**.

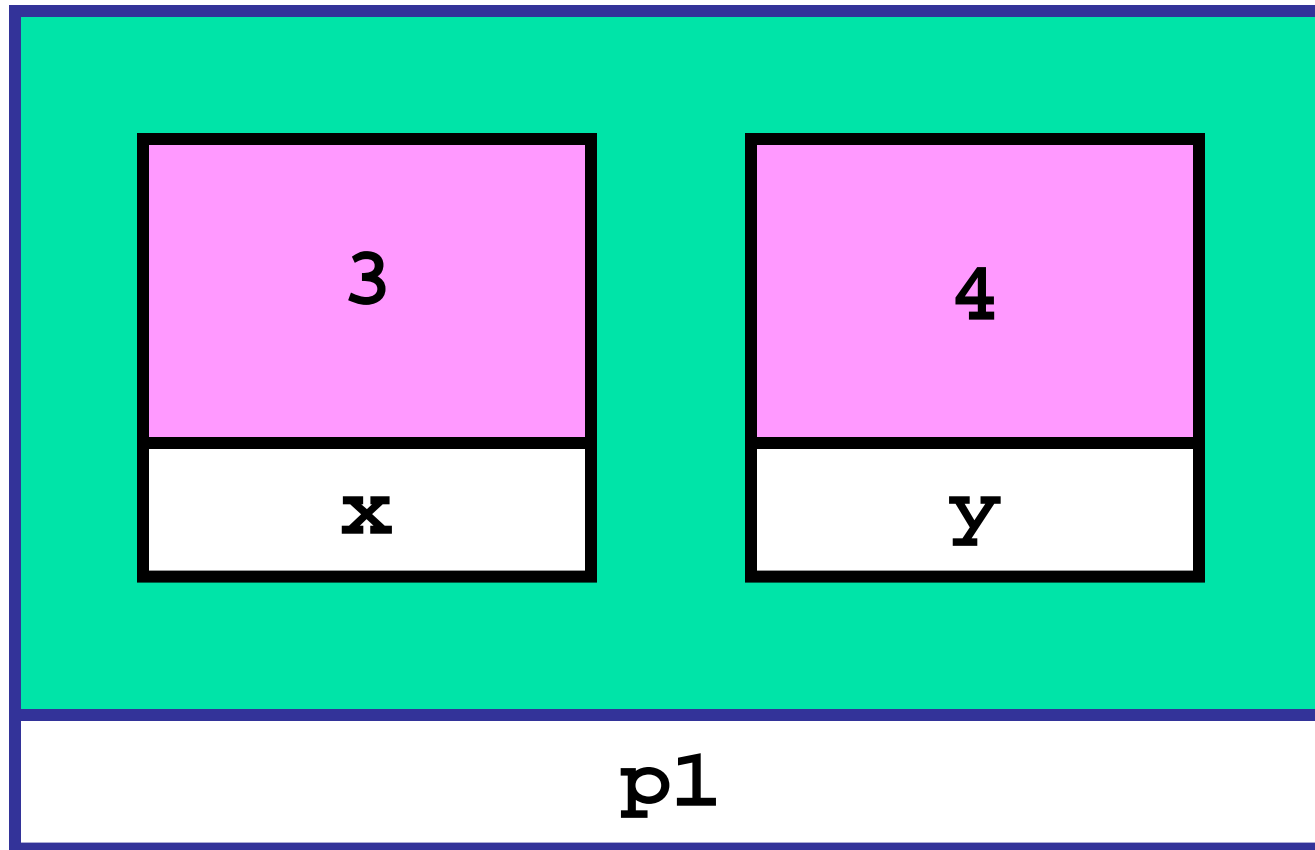
They are assigned the values 3 and 4.

How to visualize structure `p1`



```
p1 = struct('x',3,'y',4);
```

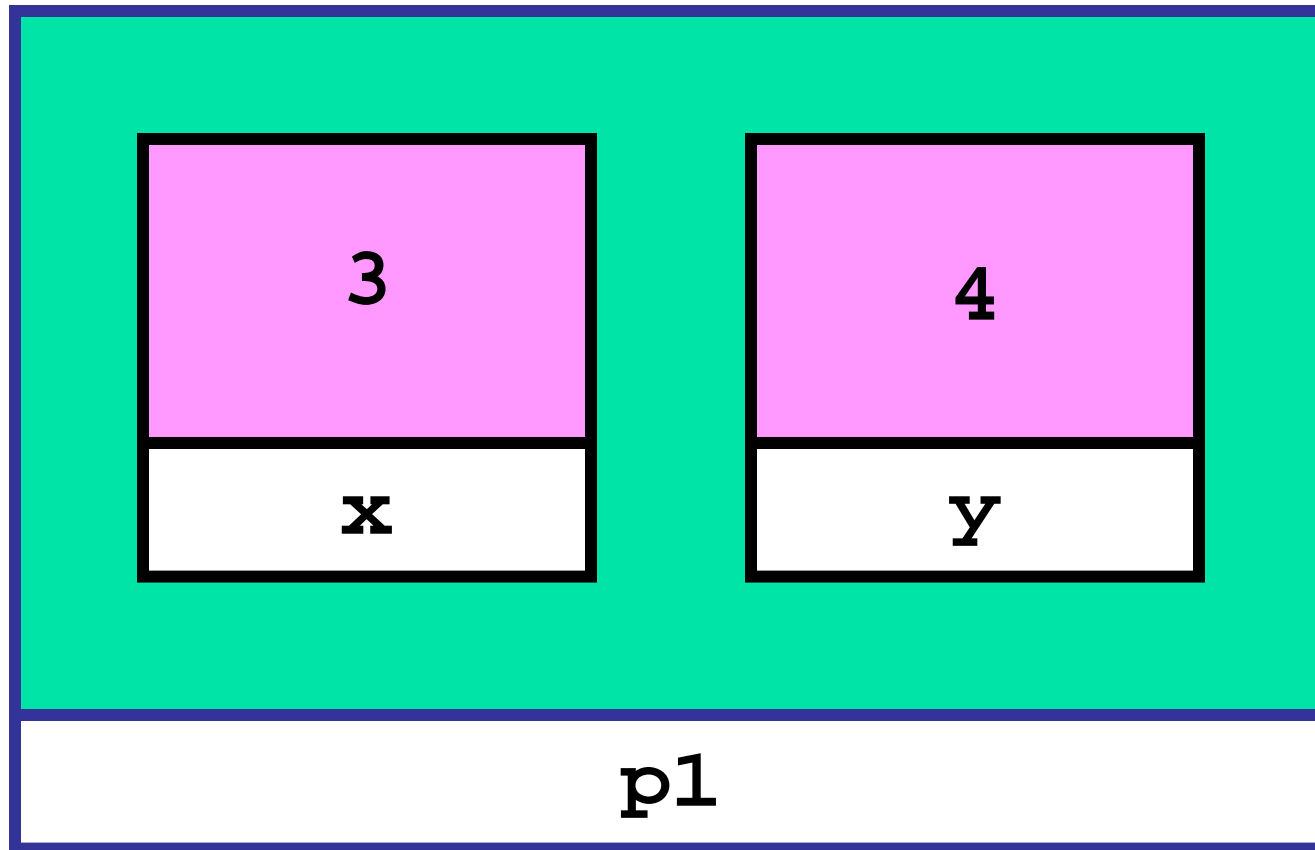
Accessing the fields in a structure



```
A = p1.x + p1.y;
```

Assigns the value 7 to A

Assigning to a field in a structure



```
p1.x = p1.y^2;
```

Assigns the value 16 to `p1.x`

A structure can have fields of different types

```
A = struct( 'name', 'New York', ...  
           'capital', 'Albany', ...  
           'Pop', 15.5 )
```

- Can have combinations of string fields and numeric fields
- Arguments are given in pairs: a **field name**, followed by the **value**

Legal/Illegal maneuvers

```
Q = struct('x',5,'y',6)
```

```
R = Q           % Legal. R is a copy of Q
```

```
S = (Q+R)/2     % Illegal. Must access the  
               % fields to do calculations
```

```
P = struct('x',3,'y') % Illegal. Args must be  
               % in pairs (field name  
               % followed by field  
               % value)
```

```
P = struct('x',3,'y',[]) % Legal. Use [] as  
P.y = 4                 % place holder
```


Structures in functions

```
function d = dist(P,Q)
% P and Q are points (structure).
% d is the distance between them.

d = sqrt( (P.x-Q.x)^2 + ...
          (P.y-Q.y)^2 );
```

Example “Make” Function

*Good style:
use a “make”
function to
highlight a
structure’s
definition*

```
function P = MakePoint(x,y)
% P is a point with P.x and P.y
% assigned the values x and y.

P = struct('x',x,'y',y);
```

Then in a script or some other function...

```
a= 10;  b= rand(1);
Pt= MakePoint(a,b); % create a point struct
                    % according to definition
                    % in MakePoint function
```

Another function that has structure parameters

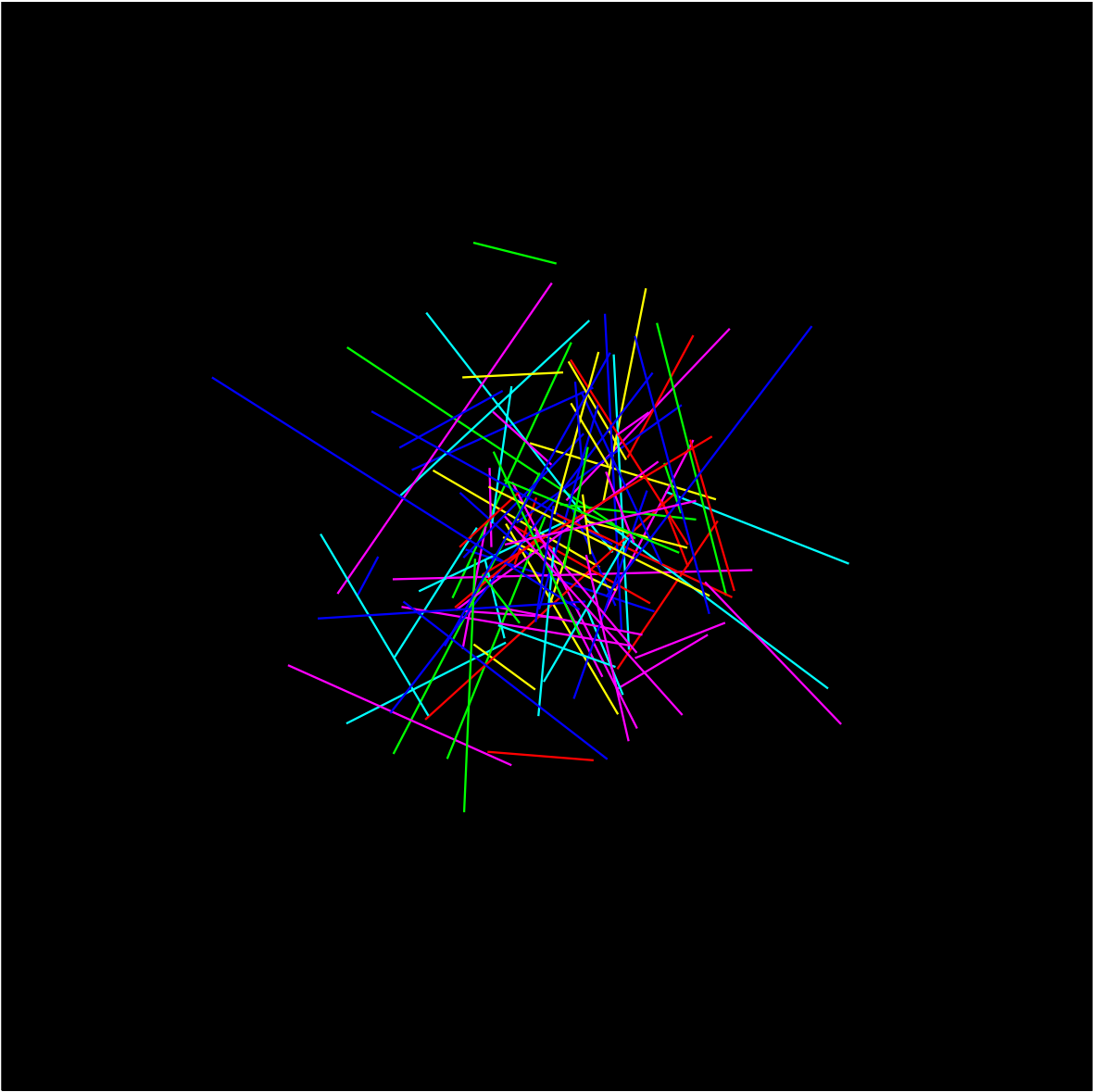
```
function DrawLine(P,Q,c)
```

```
% P and Q are points (structure).
```

```
% Draws a line segment connecting
```

```
% P and Q. Color is specified by c.
```

```
plot([P.x Q.x],[P.y Q.y],c)
```



Pick Up Sticks

```
s = 'rgbmcy';  
for k=1:100  
    P = MakePoint(randn(1),randn(1));  
    Q = MakePoint(randn(1),randn(1));  
    c = s(ceil(6*rand(1)));  
    DrawLine(P,Q,c)  
end
```

Generates two random points and chooses one of six colors randomly.

Structure Arrays

- An array whose components are structures
- All the structures must be the same (have the same fields) in the array
- Example: an array of points (point structures)

