

Lecture 4

Defining Functions

Academic Integrity Quiz

- **Remember:** quiz about the course AI policy
 - Have posted grades for completed quizzes
 - Right now, missing ~69 enrolled students
 - If did not receive 9/10 (~147 students), take it again
- If you are not aware of the quiz
 - Go to <http://www.cs.cornell.edu/courses/cs1110/>
 - Click **Academic Integrity** under **Assessments**
 - Read and take quiz in CMS

Announcement: Partner Finding Social

- **Reminder:** Assignments can be done in **pairs**
 - Can work with anyone in class (in any section)
 - Can change partners every assignment
- Having a mixer to help find a partner
 - 5-7pm Wednesday, September 11th
 - Duffield Atrium (all of it)
 - But make sure you find the 1110 group!
- No registration is necessary

Recall: Modules

- Modules provide extra functions, variables
 - **Example:** math provides math.cos(), math.pi
 - Access them with the import command
 - Python provides a lot of them for us
 - **This Lecture:** How to make modules
 - Pulsar to *make* a module
 - Python to *use* the module
- 
- Two different programs

We Write Programs to Do Things

- Functions are the **key doers**

Function Call

- Command to **do** the function

```
>>> plus(23)  
24  
>>>
```

Function Definition

- Defines what function **does**

```
def plus(n):  
    return n+1
```

- **Parameter**: variable that is listed within the parentheses of a method header.
- **Argument**: a value to assign to the method parameter when it is called

We Write Programs to Do Things

- Functions are the **key doers**

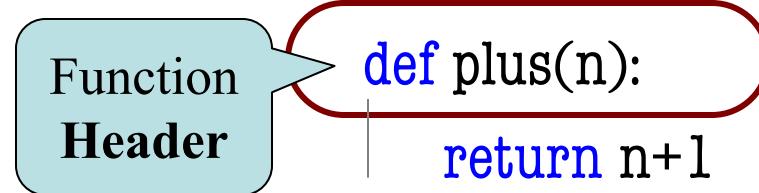
Function Call

- Command to **do** the function

```
>>> plus(23)  
24  
>>>
```

Function Definition

- Defines what function **does**



- **Parameter**: variable that is listed within the parentheses of a method header.
- **Argument**: a value to assign to the method parameter when it is called

We Write Programs to Do Things

- Functions are the **key doers**

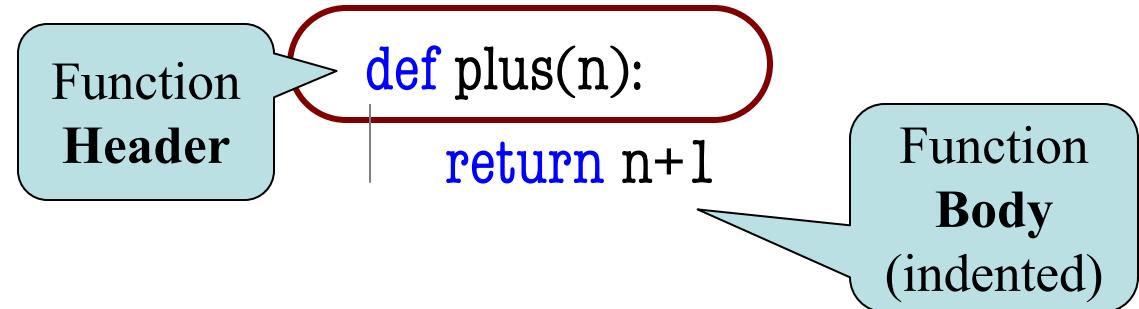
Function Call

- Command to **do** the function

```
>>> plus(23)  
24  
>>>
```

Function Definition

- Defines what function **does**



- **Parameter**: variable that is listed within the parentheses of a method header.
- **Argument**: a value to assign to the method parameter when it is called

We Write Programs to Do Things

- Functions are the **key doers**

Function Call

- Command to **do** the function

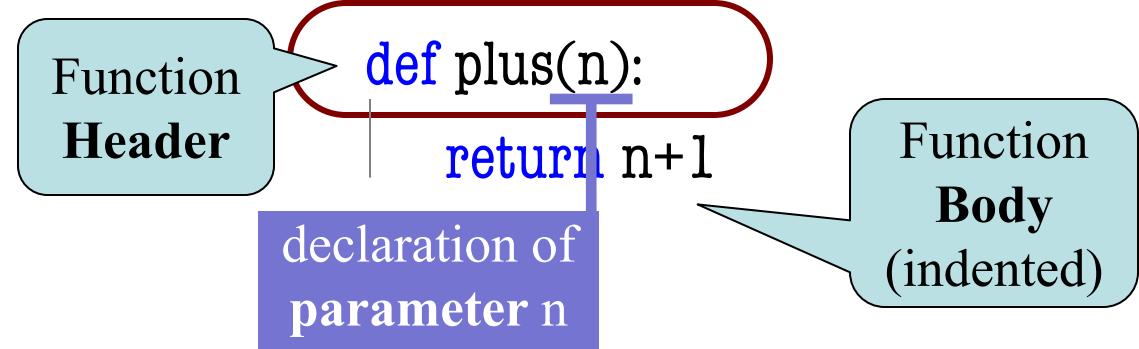
```
>>> plus(23)
```

```
24
```

argument to
assign to n

Function Definition

- Defines what function **does**



- **Parameter**: variable that is listed within the parentheses of a method header.
- **Argument**: a value to assign to the method parameter when it is called

Anatomy of a Function Definition

name

parameters

```
def plus(n):
```

Function Header

"""Returns the number n+1

Docstring
Specification

Parameter n: number to add to

Precondition: n is a number"""

```
x = n+1
```

Statements to
execute when called

```
return x
```

Anatomy of a Function Definition

name

parameters

```
def plus(n):
```

Function Header

"""Returns the number n+1

Docstring
Specification

Parameter n: number to add to

Precondition: n is a number"""

```
x = n+1
```

Statements to
execute when called

```
return x
```

The vertical line
indicates indentation

Use vertical lines when you write Python
on **exams** so we can see indentation

The **return** Statement

- **Format:** `return <expression>`
 - Used to evaluate **function call** (as an expression)
 - Also stops executing the function!
 - Any statements after a **return** are ignored
- **Example:** temperature converter function

```
def to_centigrade(x):
    """Returns: x converted to centigrade"""
    return 5*(x-32)/9.0
```

A More Complex Example

Function Definition

```
def foo(a,b):  
    """Return something  
    Param a: number  
    Param b: number"""  
  
    x = a  
  
    y = b  
  
    return x*y+y
```

Function Call

```
>>> x = 2  
>>> foo(3,4)
```

x ?

What is in the box?

A More Complex Example

Function Definition

```
def foo(a,b):  
    """Return something  
    Param a: number  
    Param b: number"""  
  
    x = a  
    y = b  
  
    return x*y+y
```

Function Call

```
>>> x = 2  
>>> foo(3,4)
```

x ?

What is in the box?

- A: 2
- B: 3
- C: 16
- D: Nothing!
- E: I do not know

A More Complex Example

Function Definition

```
def foo(a,b):  
    """Return something  
    Param a: number  
    Param b: number"""  
  
    x = a  
    y = b  
  
    return x*y+y
```

Function Call

```
>>> x = 2  
>>> foo(3,4)      x ?
```

What is in the box?

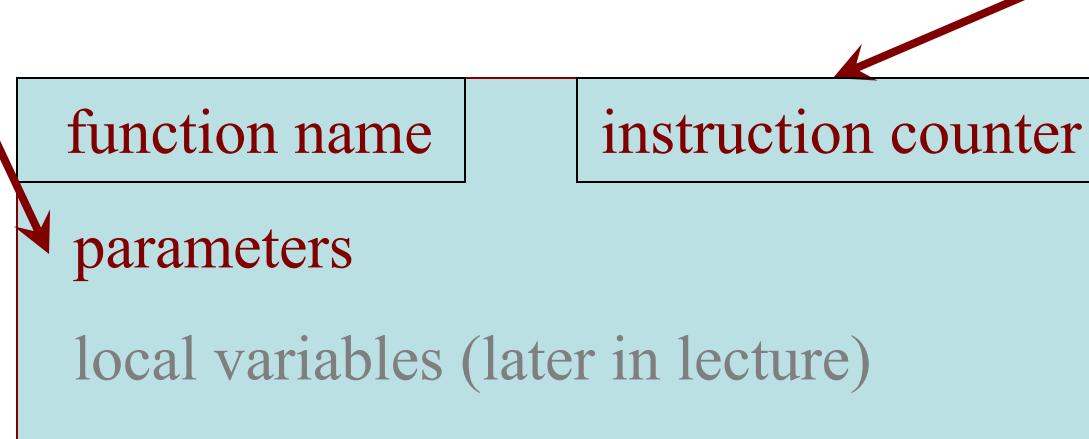
- A: 2 **CORRECT**
- B: 3
- C: 16
- D: Nothing!
- E: I do not know

Understanding How Functions Work

- **Function Frame:** Representation of function call
- A **conceptual model** of Python

Draw parameters
as variables
(named boxes)

- Number of statement in the function body to execute next
- **Starts with line no. of body**

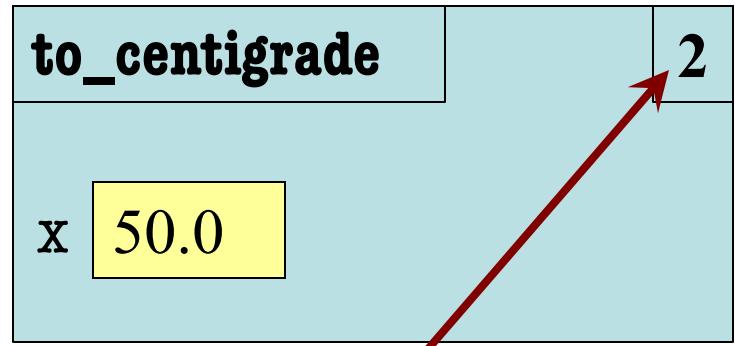


Example: `to_centigrade(50.0)`

1. Draw a frame for the call
2. Assign the argument value to the parameter (in frame)
3. Execute the function body
 - Look for variables in the frame
 - If not there, look for global variables with that name
4. Erase the frame for the call

```
1 def to_centigrade(x):  
2     return 5*(x-32)/9.0
```

Initial call frame
(before exec body)



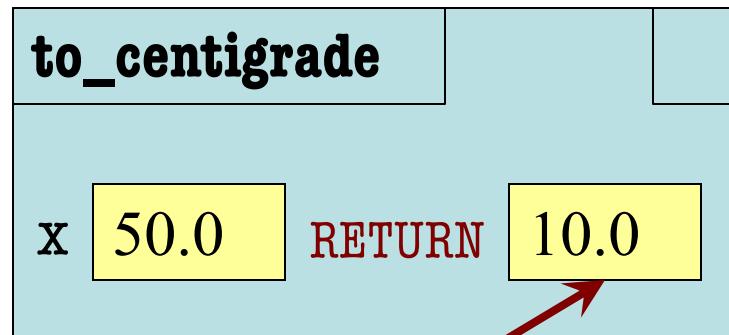
next line to execute

Example: `to_centigrade(50.0)`

1. Draw a frame for the call
2. Assign the argument value to the parameter (in frame)
3. Execute the function body
 - Look for variables in the frame
 - If not there, look for global variables with that name
4. Erase the frame for the call

```
1 def to_centigrade(x):  
2     | return 5*(x-32)/9.0
```

Executing the
return statement



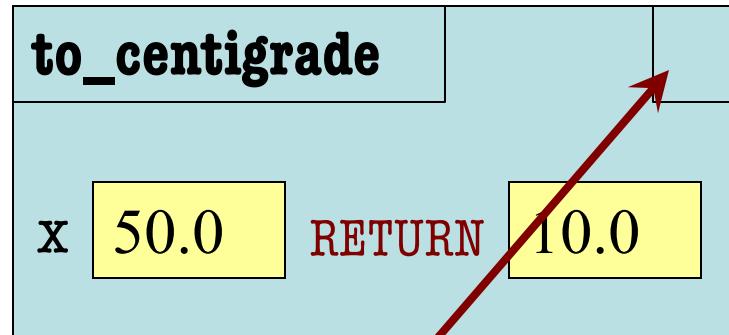
Return statement creates a
special variable for result

Example: `to_centigrade(50.0)`

1. Draw a frame for the call
2. Assign the argument value to the parameter (in frame)
3. Execute the function body
 - Look for variables in the frame
 - If not there, look for global variables with that name
4. Erase the frame for the call

```
1 def to_centigrade(x):  
2     | return 5*(x-32)/9.0
```

Executing the
return statement



The return terminates;
no next line to execute

Example: to_centigrade(50.0)

1. Draw a frame for the call
2. Assign the argument value to the parameter (in frame)
3. Execute the function body
 - Look for variables in the frame
 - If not there, look for global variables with that name
4. Erase the frame for the call

```
1 def to_centigrade(x):  
2     | return 5*(x-32)/9.0
```

ERASE WHOLE FRAME

But don't actually
erase on an exam

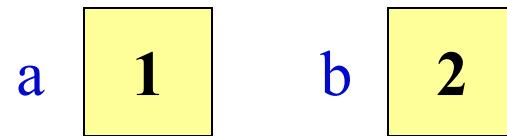
Call Frames vs. Global Variables

The specification is a **lie**:

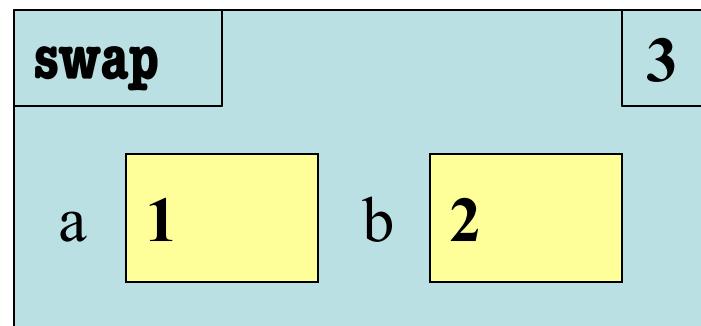
```
1 def swap(a,b):  
2     """Swap global a & b"""  
3     tmp = a  
4     a = b  
5     b = tmp
```

```
>>> a = 1  
>>> b = 2  
>>> swap(a,b)
```

Global Variables



Call Frame



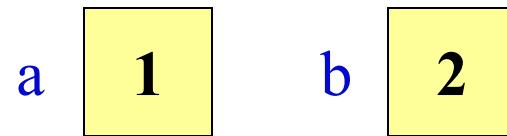
Call Frames vs. Global Variables

The specification is a **lie**:

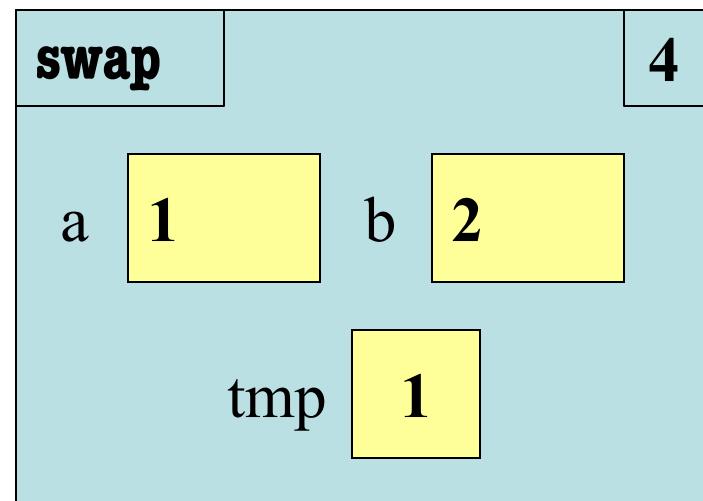
```
1 def swap(a,b):  
2     """Swap global a & b"""  
3     tmp = a  
4     a = b  
5     b = tmp
```

```
>>> a = 1  
>>> b = 2  
>>> swap(a,b)
```

Global Variables



Call Frame



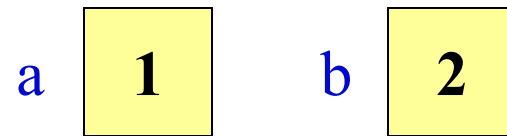
Call Frames vs. Global Variables

The specification is a **lie**:

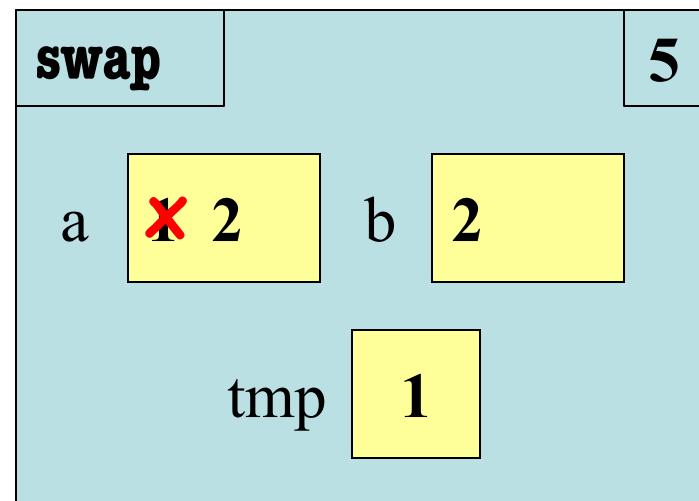
```
1 def swap(a,b):  
2     """Swap global a & b"""  
3     tmp = a  
4     a = b  
5     b = tmp
```

```
>>> a = 1  
>>> b = 2  
>>> swap(a,b)
```

Global Variables



Call Frame



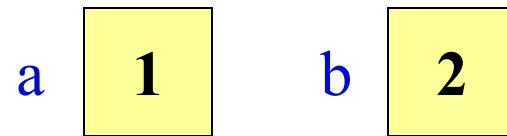
Call Frames vs. Global Variables

The specification is a **lie**:

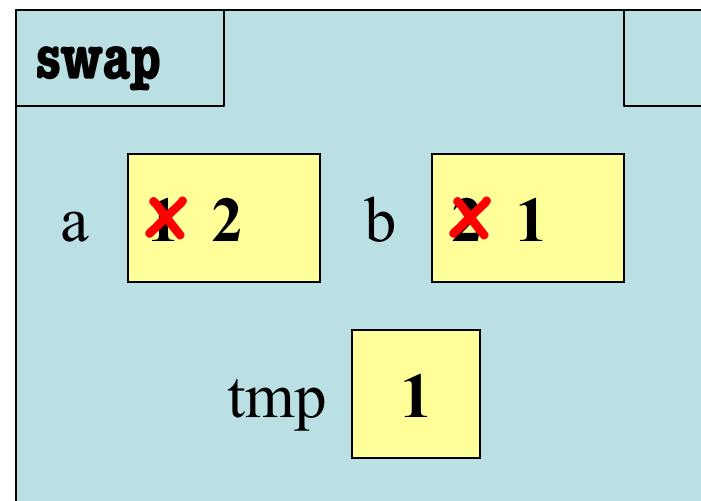
```
1 def swap(a,b):  
2     """Swap global a & b"""  
3     tmp = a  
4     a = b  
5     b = tmp
```

```
>>> a = 1  
>>> b = 2  
>>> swap(a,b)
```

Global Variables



Call Frame



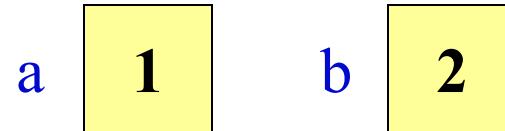
Call Frames vs. Global Variables

The specification is a **lie**:

```
1 def swap(a,b):  
2     """Swap global a & b"""  
3     tmp = a  
4     a = b  
5     b = tmp
```

```
>>> a = 1  
>>> b = 2  
>>> swap(a,b)
```

Global Variables



Call Frame

ERASE THE FRAME

Exercise Time

Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

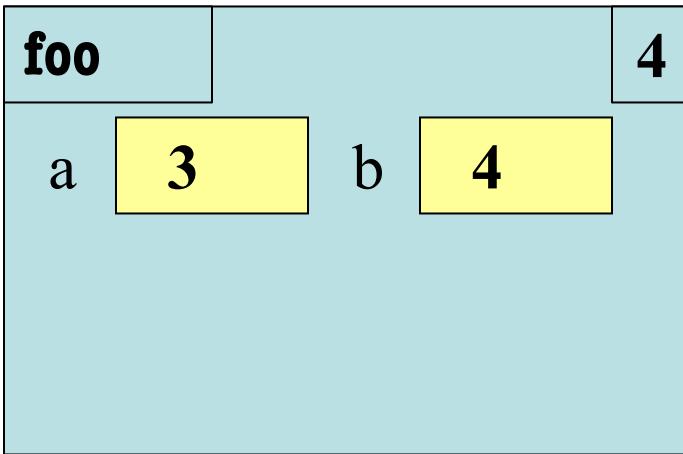
Function Call

```
>>> x = foo(3,4)
```

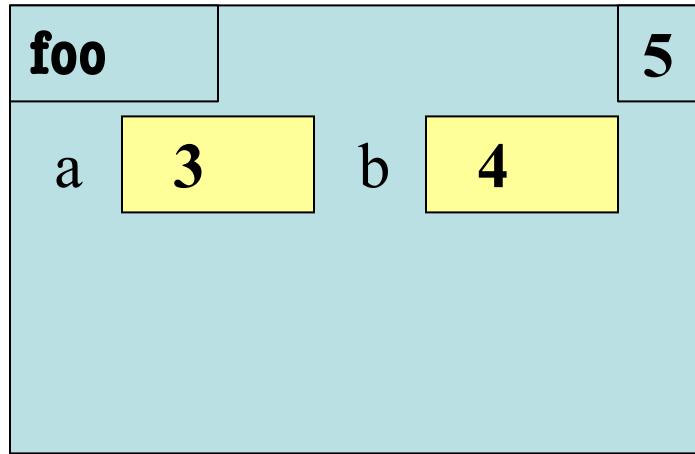
What does the frame look like at the **start**?

Which One is Closest to Your Answer?

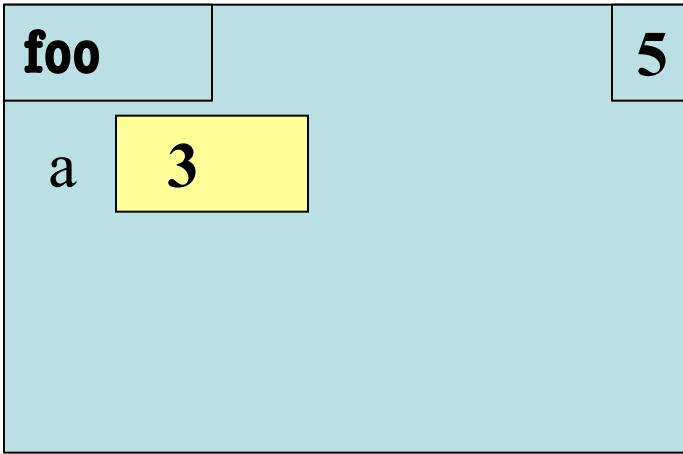
A:



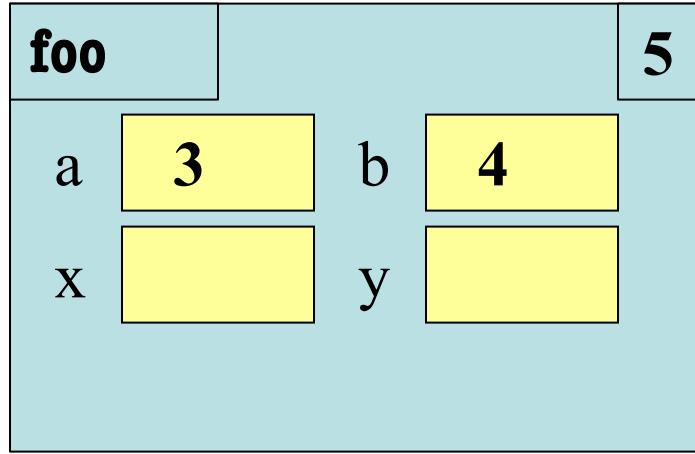
B:



C:

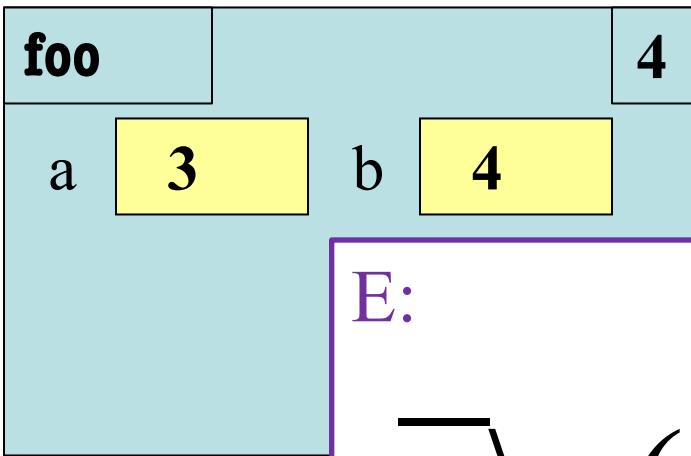


D:

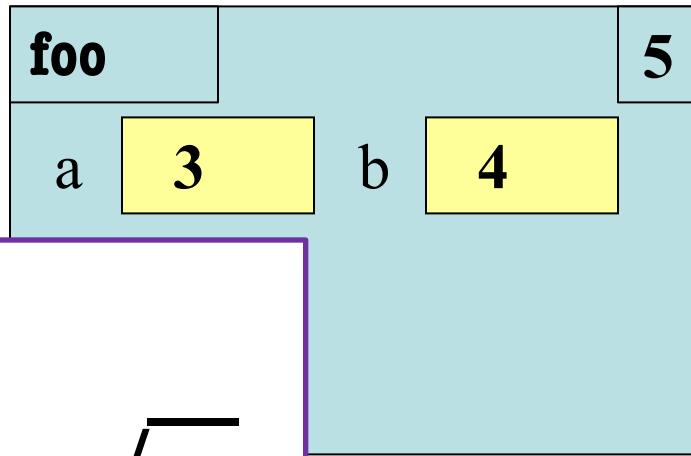


Which One is Closest to Your Answer?

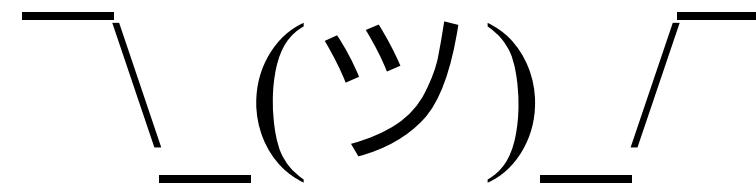
A:



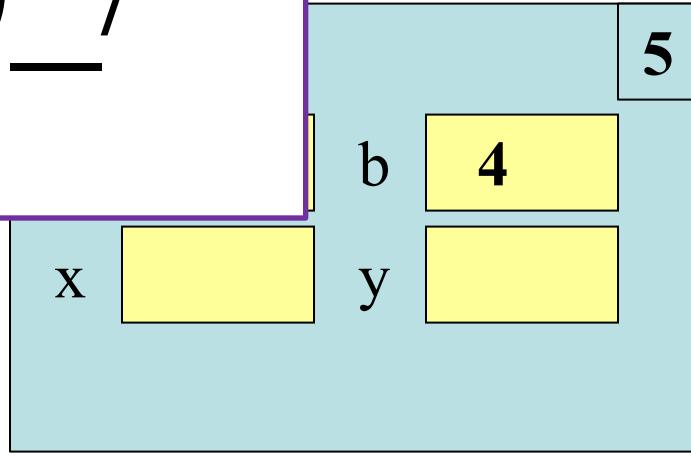
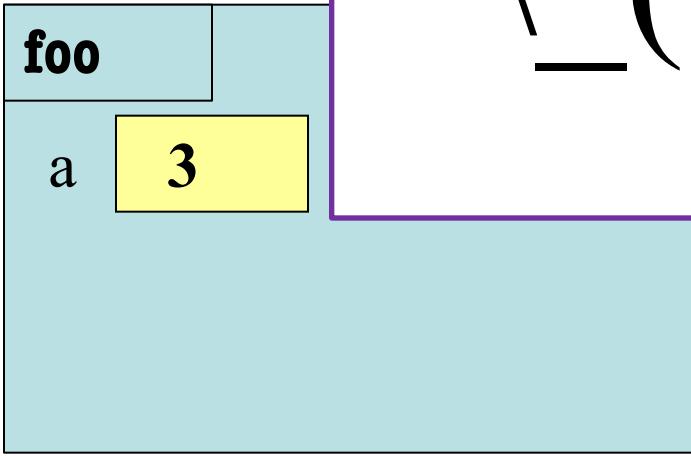
B:



E:



C:



Exercise Time

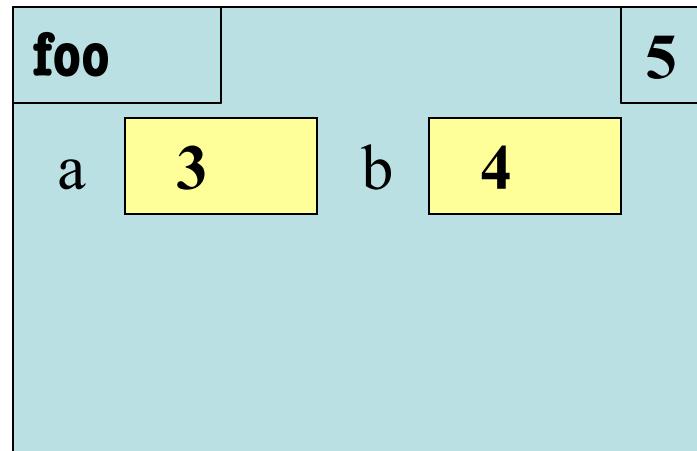
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

B:



Exercise Time

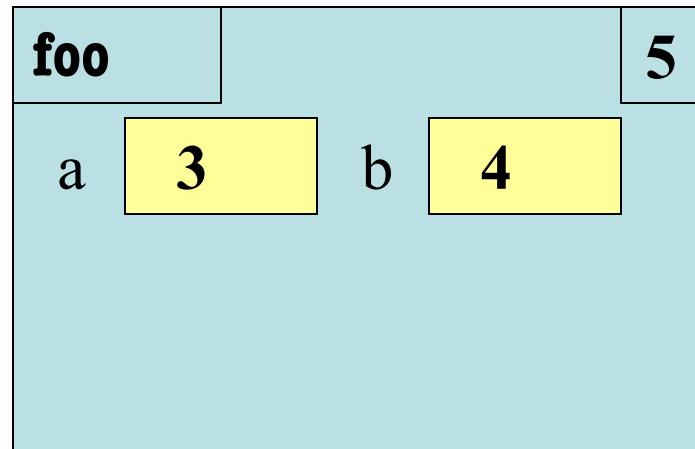
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

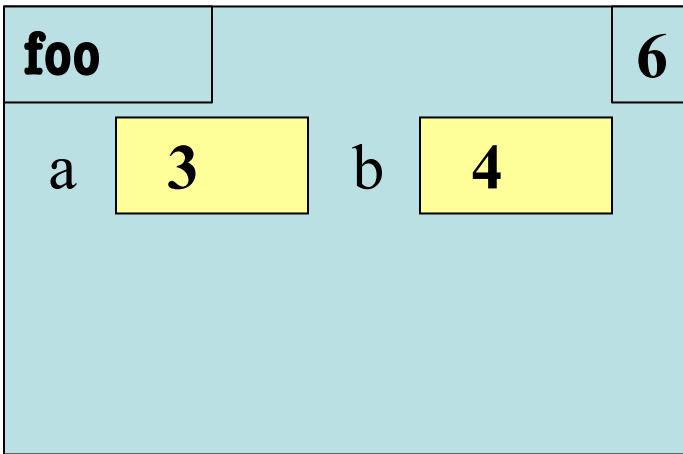
B:



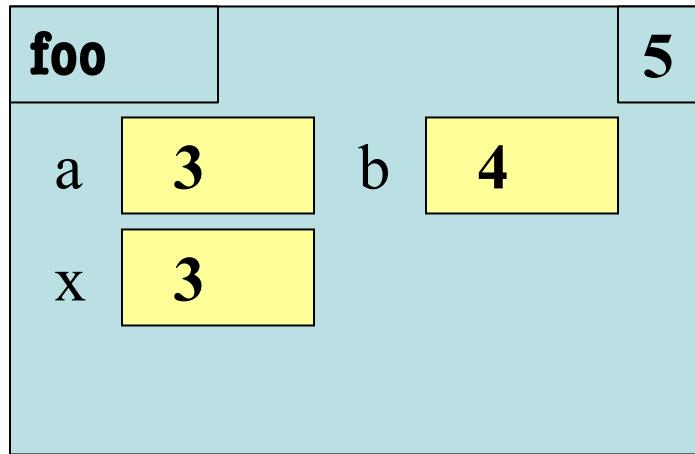
What is the **next step**?

Which One is Closest to Your Answer?

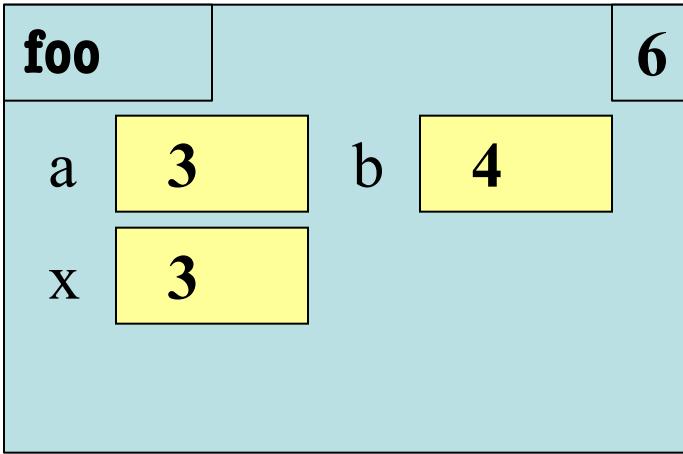
A:



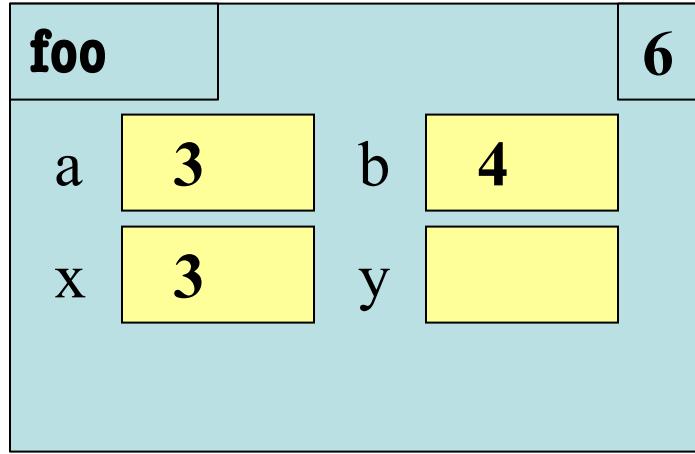
B:



C:



D:



Exercise Time

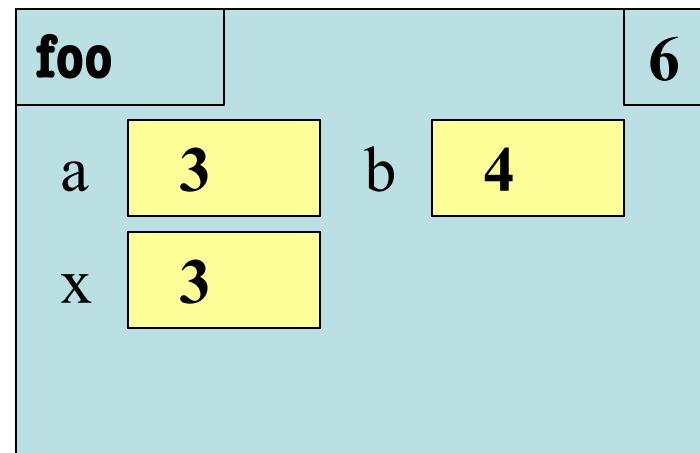
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

C:



Exercise Time

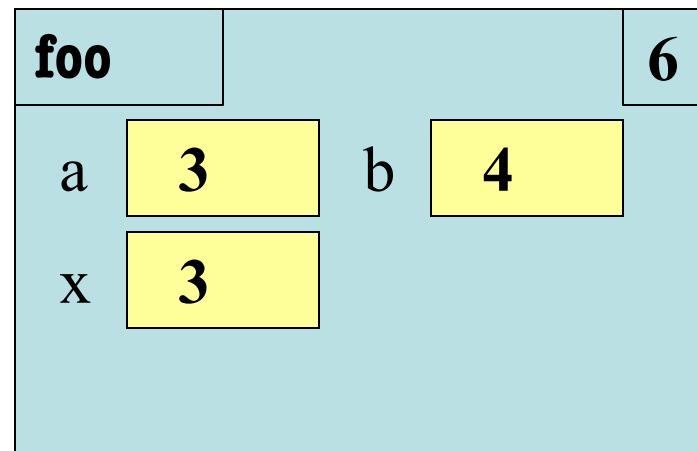
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

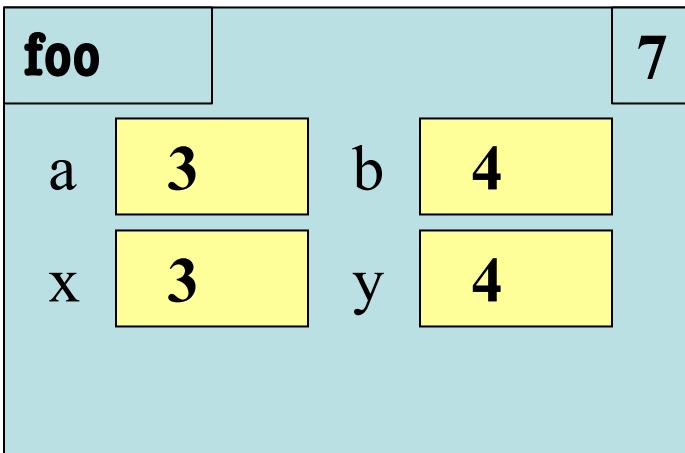
C:



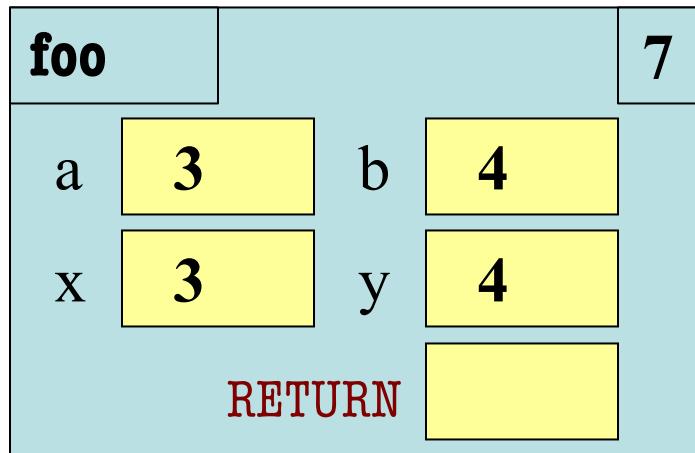
What is the **next step**?

Which One is Closest to Your Answer?

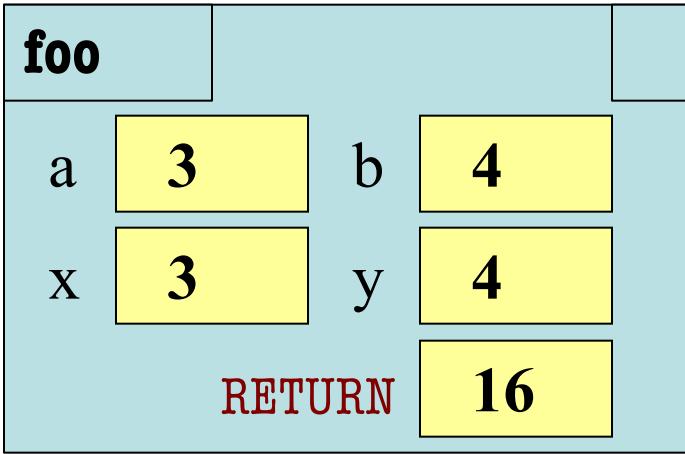
A:



B:



C:



D:

ERASE THE FRAME

Exercise Time

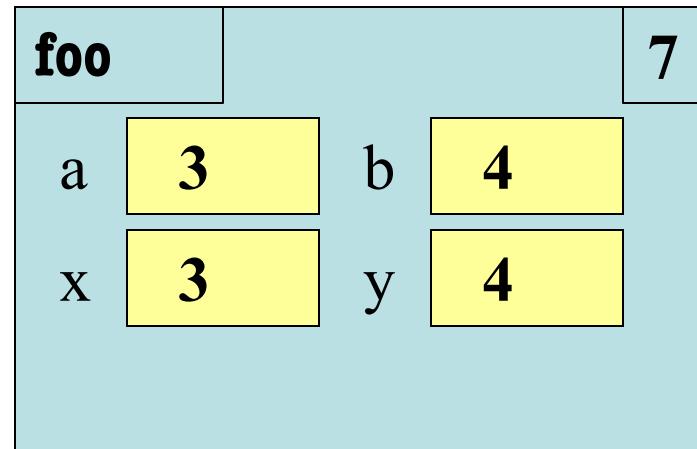
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

A:



Exercise Time

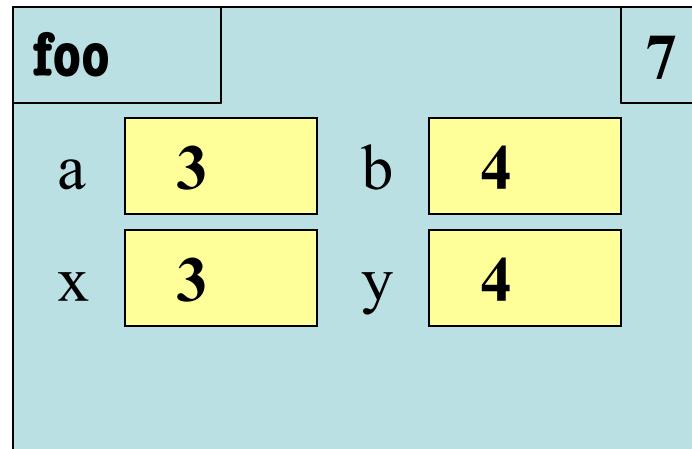
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

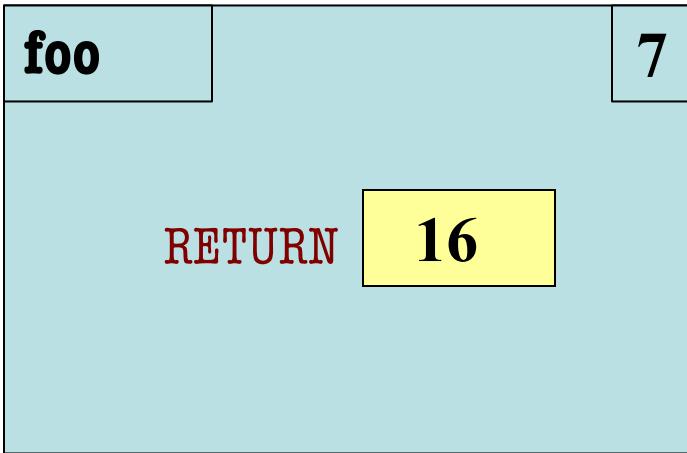
A:



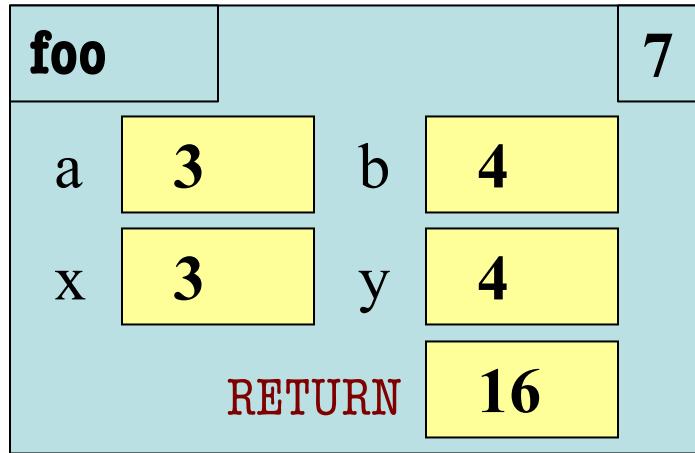
What is the **next step**?

Which One is Closest to Your Answer?

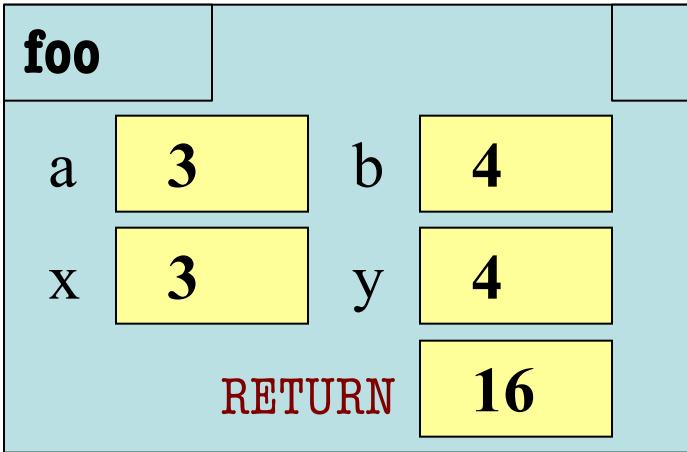
A:



B:



C:



D:

ERASE THE FRAME

Exercise Time

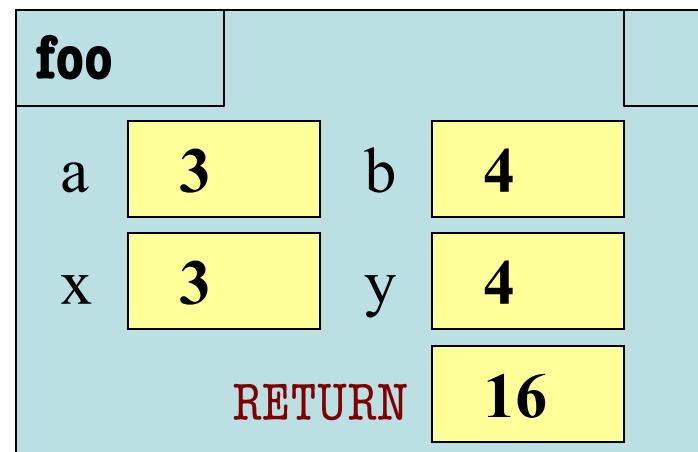
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

C:



Exercise Time

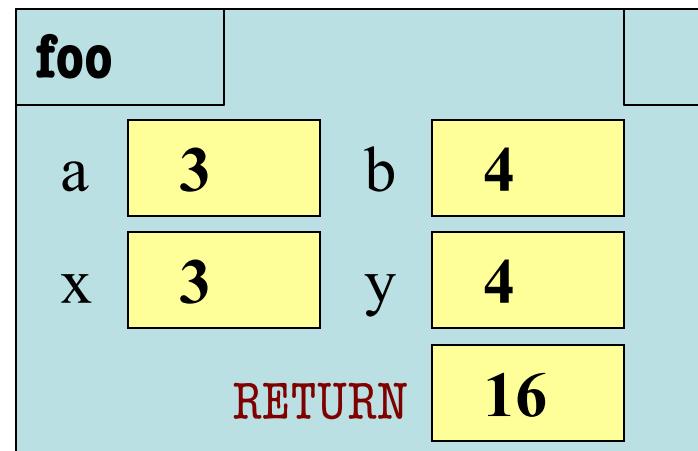
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

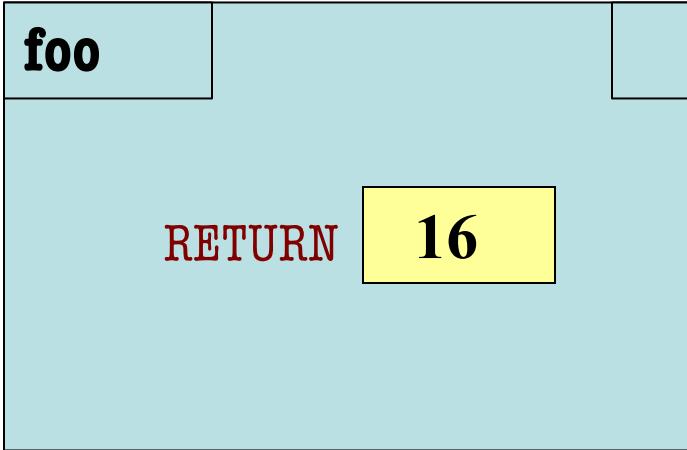
C:



What is the **next step**?

Which One is Closest to Your Answer?

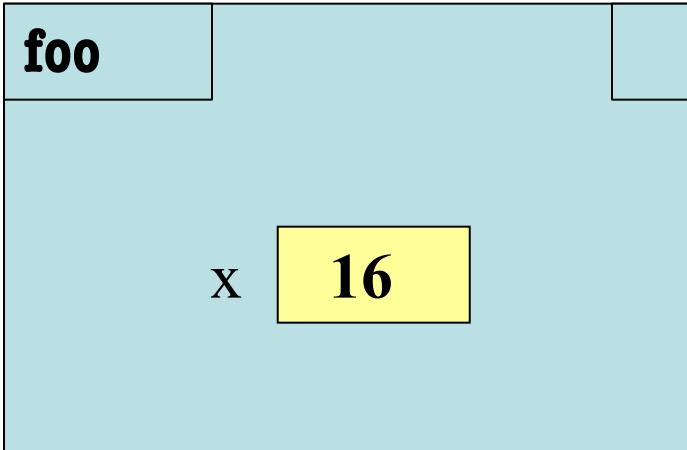
A:



B:

ERASE THE FRAME

C:



D:

`x` `16`

ERASE THE FRAME

Exercise Time

Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

D:

x 16

ERASE THE FRAME

Exercise Time

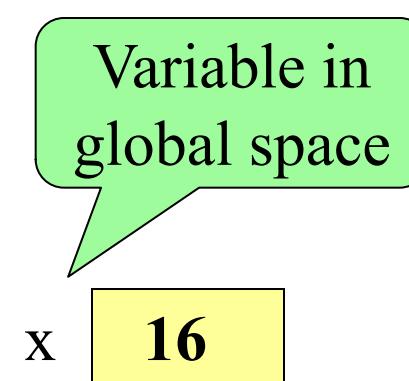
Function Definition

```
1 def foo(a,b):  
2     """Return something  
3         Param x: a number  
4         Param y: a number"""  
5     x = a  
6     y = b  
7     return x*y+y
```

Function Call

```
>>> x = foo(3,4)
```

D:



Visualizing Frames: The Python Tutor

```
→ 1 def max(x,y):  
 2     if x > y:  
 3         return x  
 4     return y  
 5  
 6 a = 1  
 7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)



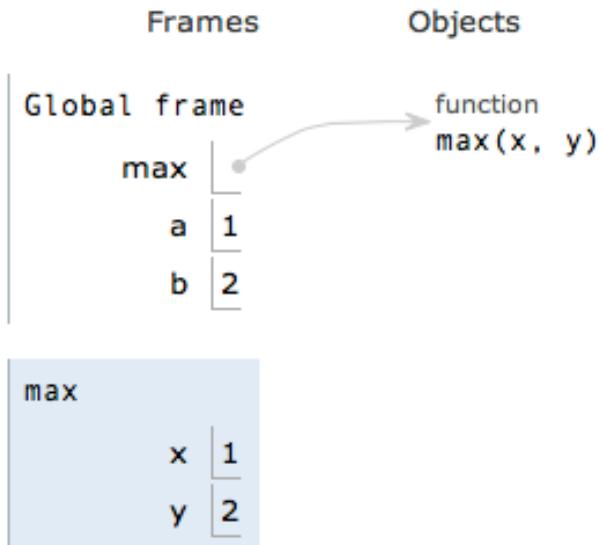
[<< First](#)

[< Back](#)

Step 5 of 8

[Forward >](#)

[Last >>](#)



Visualizing Frames: The Python Tutor

```
→ 1 def max(x,y):  
 2     if x > y:  
 3         return x  
 4     return y  
 5  
 6 a = 1  
 7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)

<< First < Back Step 5 of 8 Forward >

Global Space

Call Frame

Frames	Objects
Global frame	function max(x, y)
max	
a	1
b	2

max	
x	1
y	2

Visualizing Frames: The Python Tutor

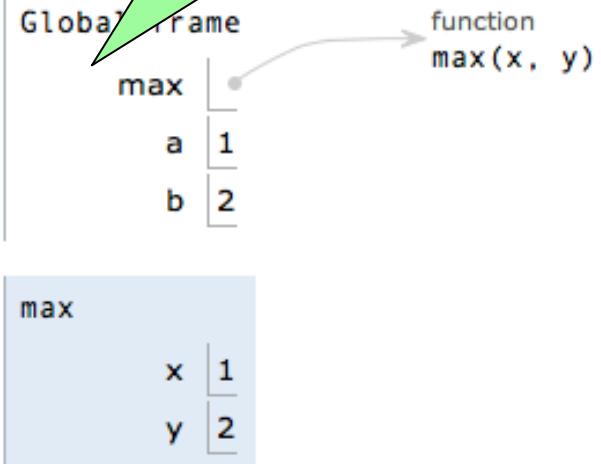
```
→ 1 def max(x,y):  
 2     if x > y:  
 3         return x  
 4     return y  
 5  
 6 a = 1  
 7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)

Global Space

Call Frame

Variables from second lecture go in here



<< First

< Back

Step 5 of 8

Forward >

Visualizing Frames: The Python Tutor

```
→ 1 def max(x,y):  
 2     if x > y:  
 3         return x  
 4     return y  
 5  
 6 a = 1  
 7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)

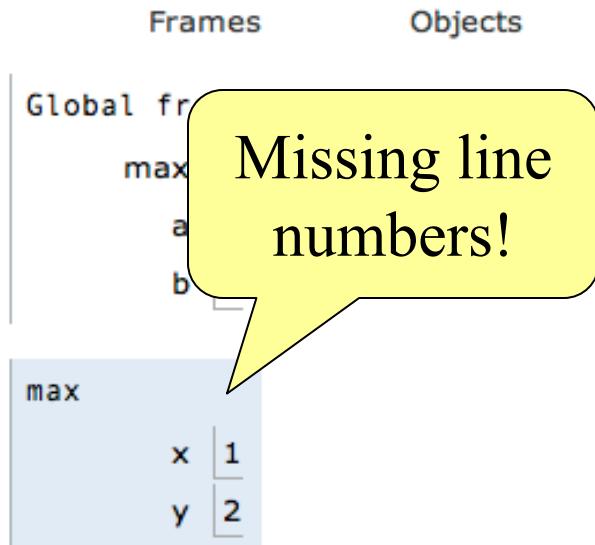
<< First

< Back

Step 5 of 8

Forward >

Last >>



Visualizing Frames: The Python Tutor

Line number
marked here
(sort-of)

```
→ 1 def max(x,y):  
  2     if x > y:  
  3         return x  
  4     return y  
  5  
  6 a = 1  
  7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)

<< First

< Back

Step 5 of 8

Forward >

Last >>

Frames

Objects

Global frame

max

a

b

max

x

y

Missing line
numbers!

Next Time: Text Processing