#### Lecture 1

# Course Overview, Python Basics

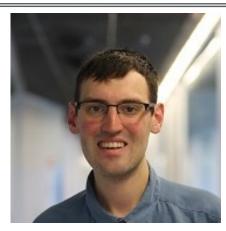
#### **About Your Instructors**

#### Walker White



- Director: GDIAC
  - Game Design @ Cornell
  - Game courses in Spring
- Teach CS 1110 in fall

#### **Dietrich Geisler**



- New instructor
  - Taught 1110 this summer
  - First time with a large class
- Will be back next week

# We Are (Essentially) Full!

- Lecture times are somewhat flexible.
  - Technically have room for ~50 in each
  - We can use this to swap lectures
- Labs/sections at fire code capacity
  - We lost ACCEL labs last years
  - New classrooms are not as flexible
- But lots of drops; watch Student Center!

#### **CS 1110 Fall 2022**

#### Outcomes:

- Fluency in (Python) procedural programming
  - Usage of assignments, conditionals, and loops
  - Ability read and test programs from specifications
- Competency in object-oriented programming
  - Ability to recognize and use objects and classes
- Knowledge of searching and sorting algorithms
  - Knowledge of basics of vector computation

#### Website:

www.cs.cornell.edu/courses/cs1110/2022fa/

# **Intro Programming Classes Compared**

#### **CS 1110: Python**

- No prior programming experience necessary
- No calculus
- *Slight* focus on
  - Software engineering
  - Application design

#### **CS 1112: Matlab**

- No prior programming experience necessary
- One semester of calculus
- *Slight* focus on
  - Scientific computation
  - Engineering applications

But either course serves as a pre-requisite to CS 2110

# **CS 1133: Short Course in Python**

- 2-credit course in how to use Python
  - Material is roughly the first half of CS 1110
  - Most of the Python of 1110, but not theory
  - Two assignments; no exams
  - No experience required
- This is the only way to take Python S/U
  - CS 1110 is no longer offered S/U (in fall)
  - Best for students that just want Python

# Why Programming in Python?

- Python is easier for beginners
  - A lot less to learn before you start "doing"
  - Designed with "rapid prototyping" in mind
- Python is more relevant to non-CS majors
  - NumPy and SciPy heavily used by scientists
- Python is a more modern language
  - Popular for web applications (e.g. Facebook apps)
  - Also applicable to mobile app development

#### **Class Structure**

- Lectures. Every Tuesday/Thursday
  - Not just slides; interactive demos almost every lecture
  - Because of enrollment, please stay with your section
  - Semi-Mandatory. 1% Participation grade from iClickers
- Section/labs. Phillips 318 or Hollister 401
  - Guided exercises with TAs and consultants helping out
    - Meets Tuesday/Thursday or Wednesday/Friday
    - Only Phillips 318 has computers (bring your laptop)
  - Contact Amy (ahf42@cornell.edu) for section conflicts
  - Mandatory. Missing more than 3 lowers your final grade

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- Section/labs. Phillips 318 or Hollister 401
  - All Labs will be use the online system. But they are not intended to be "online".
  - Contact Amy (ahf42@cornell.edu) for section conflicts
  - Mandatory. Missing more than 2 lowers your final grade

#### Is there a TextBook?



#### Is there a TextBook?

The asynchronous videos are *essentially* the textbook

#### What Do I Need for this Class?

## Laptop Computer

- Capable of running Python (no ChromeBooks!)
- Minimum of 8Gb of RAM

# Python Installation

- Will be using the latest Anaconda version
- See instructions on website for how to install
- iClicker. Acquire by next Tuesday
  - Credit for answering even if wrong
  - iClicker App for smartphone is not acceptable

#### What Do I Need for this Class?

Laptop Computer

You can use computers in Phillips 318 if needed.

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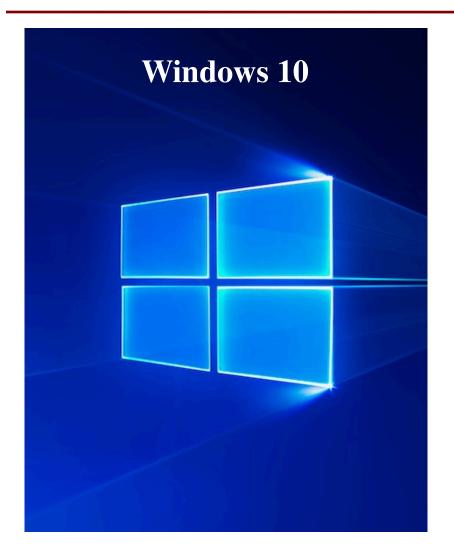
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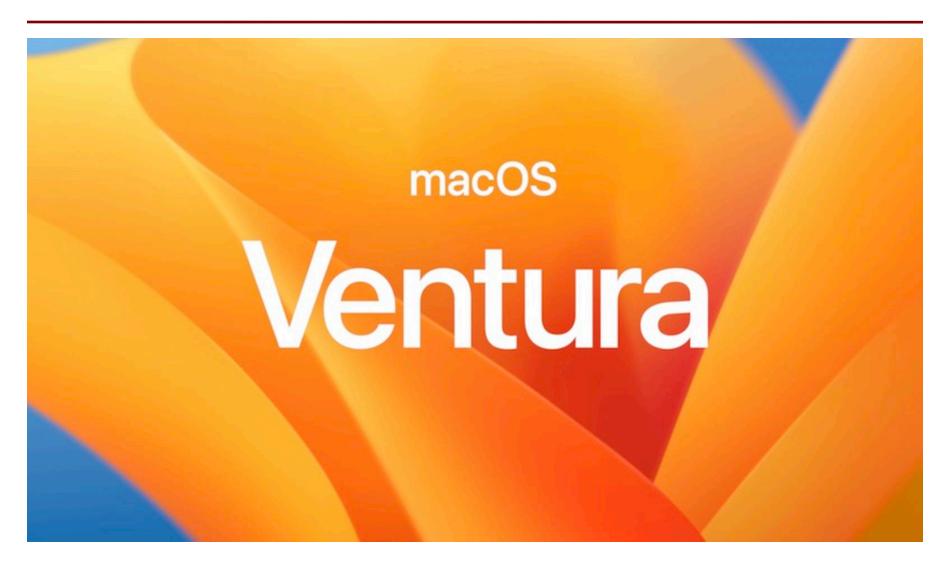
# The only MUST purchase

# This Course is OS Agnostic





#### Do NOT Even THINK It!



# Do NOT Even THINK It!



# Things to Do Before Next Class

- Visit the course website:
  - www.cs.cornell.edu/courses/cs1110/2022fa/
  - This IS the course syllabus, updated regularly
- Read Get Started
  - Enroll in Ed Discussions
  - Register your iClicker online
  - Sign into CMS and complete Survey 0
  - Install Python and complete Lab 0
  - Take the academic integrity quiz

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Will talk about this more next class

Take the academic integrity quiz

#### **Some Words About About Grades**

- This class is *not* curved (in traditional sense)
  - Curve = competition with other students
  - This is about material, not your classmates
- The grades mean something
  - A: mastered material; can be a consultant
  - **B**: good at material; ready to take 2110
  - C: it is a bad idea to take 2110
  - **D**: where did you go?
  - **F**: were you ever here?

#### **Some Words About About Grades**

- But this is **not** a weed-out course
  - We know students have different backgrounds
  - Students can do well regardless of experience
- But you may have to work hard!
  - If no experience, budget 10-12 hours of homework a week

	A	В	C	D/F	
All Students	40%	40%	18%	2%	
Some Experience	37%	41%	20%	2%	42%
No Experience	32%	42%	24%	2%	28%

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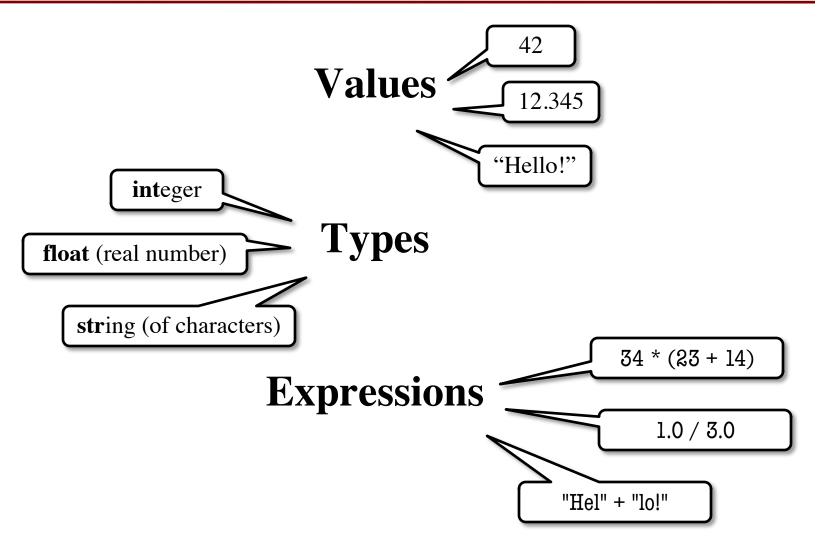
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All Students	40%	40%	18%	2%
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Freshmen, No Exp	37%	39%	24%	0%

# **Getting Started with Python**

- Will use the "command line"
  - OS X/Linux: Terminal
  - Windows: PowerShell
  - Purpose of the first lab
- Once installed type "python"
  - Starts an interactive shell
  - Type commands at >>>
  - Responds to commands
- Use it like a calculator
  - Use to evaluate *expressions*

```
Last login: Sun Aug 21 14:06:34 on tt
[wmwhite@Rlyeh]:~ > python
Python 3.9.12 (main, Apr 5 2022, 01:
[Clang 12.0.0] :: Anaconda, Inc. on
Type "help", "copyright", "credits" o
>>> 1+1
>>> 'Hello'+'World'
'HelloWorld'
>>>
   This class uses Python 3.9
```

#### The Basics

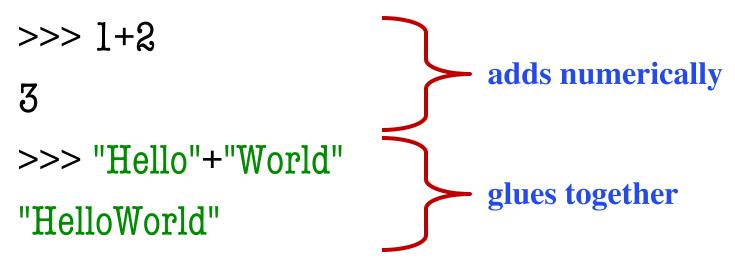


# **Expressions and Values**

- An expression represents something
  - Python evaluates it, turning it into a value
  - Similar to what a calculator does
- Examples:

# What Are Types?

• Think about + in Python:



- Why does + given different answers?
  - + is different on data of different types
  - This idea is fundamental to programming

# What Are Types?

# A type is both

- a set of *values*, and
- the operations on them

# Example: int

- Values: integers
  - **■** ..., -1, 0, 1, ...
  - Literals are just digits:1, 45, 43028030
  - No commas or periods
- Operations: math!
  - +, (add, subtract)
  - \*, // (mult, divide)
  - \*\* (power-of)

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#### • Important Rule:

- int ops make ints
- (if making numbers)
- What about division?
  - 1 // 2 rounds to 0
  - / is not an int op
- Companion op: %
  - Gives the remainder
  - 7 % 3 evaluates to 1

# Example: float

- Values: real numbers
  - **2.51**, -0.56, 3.14159
  - Must have decimal
  - **2** is **int**, 2.0 is **float**
- Operations: math!
  - +, − (add, subtract)
  - \*, / (mult, divide)
  - \*\* (power-of)

- Ops similar to int
- **Division** is different
  - Notice /, not //
  - 1.0/2.0 evals to 0.5
- But includes //, %
  - 5.4//2.2 evals to 2.0
  - 5.4 % 2.2 evals to 1.0
- Superset of int?

#### float values Have Finite Precision

Try this example:

```
>>> 0.1+0.2
0.300000000000000004
```

- The problem is representation error
  - Not all fractions can be represented as (finite) decimals
  - **Example**: calculators represent 2/3 as 0.666667
- Python does not use decimals
  - It uses IEEE 754 standard (beyond scope of course)
  - Not all decimals can be represented in this standard
  - So Python picks something close enough

#### float values Have Finite Precision

• Try this example:

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```

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  - Exampl
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#### int versus float

- This is why Python has two number types
  - int is limited, but the answers are always exact
  - float is flexible, but answers are approximate
- Errors in float expressions can propagate
  - Each operation adds more and more error
  - Small enough not to matter day-to-day
  - But important in scientific or graphics apps (high precision is necessary)
  - Must think in terms of significant digits

## **Using Big float Numbers**

- Exponent notation is useful for large (or small) values
  - -22.51e6 is  $-22.51*10^6$  or -22510000
  - **22.51e-6** is  $22.51 * 10^{-6}$  or 0.00002251

A second kind of **float** literal

Python *prefers* this in some cases

```
>>> 0.0000000001
```

Remember: values look like **literals** 

# **Example:** bool

- Values: True, False
  - That is it.
  - Must be capitalized!
- Three Operations
  - b and c(True if both True)
  - b or c(True if at least one is)
  - not b(True if b is not)

- Made by comparisons
  - int, float operations
  - But produce a bool
- Order comparisons:
  - i < j, i <= j
  - i >= j, i > j
- Equality, inequality:
  - $\bullet$  i == j (not = )
  - j != j

# Example: str

- Values: text, or sequence of characters
  - String literals must be in quotes
  - Double quotes: "Hello World!", "abcex3\$g<&"</p>
  - Single quotes: 'Hello World!', 'abcex3\$g<&'</p>
- Operation: + (catenation, or concatenation)
  - 'ab' + 'cd' evaluates to 'abcd'
  - concatenation can only apply to strings
  - 'ab' + 2 produces an error