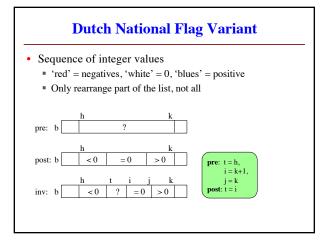
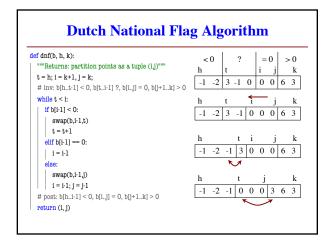
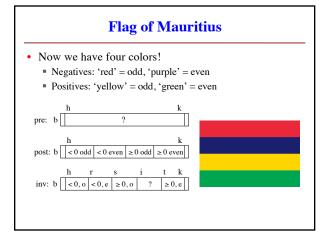


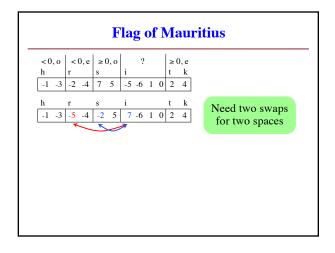
Partition Algorithm Implementation $\operatorname{\mathtt{def}}$ partition(b, h, k): """Partition list b[h..k] around a pivot x = b[h]""" i = h; j = k+1; x = b[h]1 2 3 1 5 0 6 3 8 # invariant: b[h..i-1] < x, b[i] = x, b[j..k] >= xwhile $i \le j-1$: i+1if b[i+1] >= x: 1 3 5 0 6 3 8 # Move to end of block. swap(b,i+1,j-1) j = j - 1 else: # b[i+1] < x _swap(b,i,i+1) i = i + 1# post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x

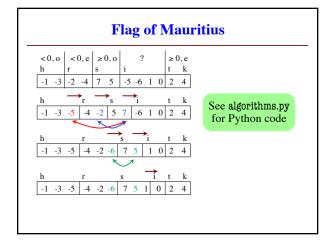


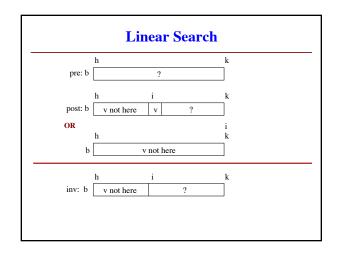
```
Dutch National Flag Algorithm
def dnf(b, h, k):
                                                                         = 0 | > 0
  """Returns: partition points as a tuple (i,j)""
  t = h; i = k+1, j = k;
                                                   -1 -2 3 -1 0 0 0 6 3
  # inv: b[h..t-1] < 0, b[t..i-1] ?, b[i..j] = 0, b[j+1..k] > 0
    if b[i-1] < 0:
      swap(b,i-1,t)
      t = t+1
     elif b[i-1] == 0:
     i = i-1
     swap(b,i-1,j)
     i = i-1; j = j-1
  # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
  return (i, j)
```











Linear Search $\operatorname{\mathtt{def}}$ linear_search(b,c,h): **Analyzing the Loop** """Returns: first occurrence of c in b[h..]""" 1. Does the initialization # Store in i the index of the first c in b[h..] 2. Is **post** true when **inv** is true and **condition** is false? # invariant: c is not in b[0..i-1] while $i \le len(b)$ and b[i] != c: 3. Does the repetend make i = i + 14. Does the repetend keep the invariant **inv** true? # post: c is not in b[h..i-1] $i \ge len(b)$ or b[i] == creturn i if i < len(b) else -l

