

Lab 2: 2.1

```
a = input('Enter the first stick"s length (assumed positive): ')
b = input('Enter the second stick"s length (assumed positive): ')
c = input('Enter the third stick"s length (assumed positive): ')
```

```
If a>b+c or b>a+c or c > a+b:
```

```
    print 'Cannot be arranged to make a triangle!'
```

```
else:
```

```
    print 'Can be arranged to make a triangle!'
```

```
if a<=b+c and b <= a+c and c<=a+b:
```

```
    print 'Can be arranged to make a triangle!'
```

```
else:
```

```
    print 'Cannot be arranged to make a triangle!'
```

Lab 2: 2.2

```
s = raw_input('Enter a length-3 string: ')

if s[0]==s[1] or s[0]==s[2] or s[1]==s[2]:

    print 'There is a repeat'
else:
    print 'All different'

if s[0] != s[1] and s[0] !=s[2] and s[1]!=s[2]:

    print 'All different'
else:
    print 'There is a repeat'
```

Lab 2: 2.3

```
if (1<=x<=2) and (1<=y<=2):  
    print 'A'  
elif (x<1) or (x>2):  
    print 'B'  
elif (y<1) or (y>2):  
    print 'C'  
else:  
    print 'D'
```

```
x = 1.5, y = 1.5      prints A  
x = 0, y = anything   prints B  
x = 1.5, y = 3        prints C
```

No choice for x and y prints D. That is because if the if condition is False then one of the elif conditions have to be true. An instructive typo

Lab 3: 2 (7)

```
X = float(x)
if x==0:
    return 0.0
L = x
L = (L + x/L) / 2
etc
```

Lab 3: 3.1

```
# DemoGraphics.py
""" Draws a design with squares and a design
with rings."""

from simpleGraphics import *

# First Figure
MakeWindow(6,bgcolor=DARKGRAY,labels=False)
DrawRect(0,0,6,6,color=CYAN,stroke=5,rotate=0)
# Add more squares...

DrawRect(0,0,6,6,color=ORANGE,stroke=5,rotate=15)
DrawRect(0,0,6,6,color=PURPLE,stroke=5,rotate=30)
DrawRect(0,0,6,6,color=PINK,stroke=5,rotate=45)

# Second Figure
MakeWindow(10,bgcolor=DARKGRAY,labels=False)
# Rings
DrawDisk(0,1,2,stroke=10)
# Add more rings...

DrawDisk(5,1,2,stroke=10)
DrawDisk(-5,1,2,stroke=10)
DrawDisk(2.5,-1,2,stroke=10)
DrawDisk(-2.5,-1,2,stroke=10)

ShowWindow()
```

Lab 3: 3.2

```
def DrawTurkey(x,y,W):
    """ Draws the Turkish Flag.  W is the vertical dimension
    The center of the large red rectangle is at (x,y).

    Precondition: x,y, and W are numbers and W>0.
    """
    W = float(W)
    # Important measurements
    L = 1.5*W
    A = W/2
    B = W/2
    C = W/16
    D = 2*W/5
    E = W/3
    F = W/4
    M = L/30;
    # It is not quite red...
    R = [.89,.039,.09]
    DrawRect(x,y,L,W,color=R,stroke=0)

    # Draw the white rectangle on the edge
    DrawRect(x-L/2-M/2,y,M,W,color=WHITE,stroke=0)

    # Draw the white disk
    DrawDisk(x-L/2+A,y,B/2,color=WHITE,stroke=0)

    # Take a "bite" out of the white disk by drawing a well placed red disk
    DrawDisk(x-L/2+A+C,y,D/2,color=R,stroke=0)

    # Draw the tilted star
    DrawStar(x-L/2+A+C-D/2+E+F/2,y,F/2,color=WHITE,rotate=18,stroke=0)
```

Lab 4: 4.1

```
# Application Script
if __name__ == '__main__':
    """Find the minimum of dist(t) where t is an
    integer that satisfies  $L \leq t \leq R$ ."""

    L = input('Enter initial time (integer): ')
    R = input('Enter final time (integer): ')

    # At any stage of the search, d_min is the smallest value of dis(t)
    # found thus far and t_min is the time associated with that minimum.
    d_max = dist(L)
    t_max = L
    for t in range(L+1, R+1):
        d_current = dist(t)
        if d_current > d_max:
            # A new minimum has been found.
            d_max = d_current
            t_max = t
    print t_max, d_max
```

Lab 4: 4.2

```
# Application Script
if __name__ == '__main__':
    """The number of bad days"""

    L = input('Enter initial time (integer): ')
    R = input('Enter final time (integer): ')

    d_past = dist(L)
    badCount = 0
    for t in range(L+1,R+1):
        d_current = dist(t)
        if d_current > d_past:
            badCount +=1
        d_past = d_current
    print badCount
```


Lab 4: 5 (First graphic)

```
for k in range(n):  
    # Draw the kth row  
    if k%2==0 and k>=1:  
        DrawRow(x0,y,s,k,c1,c2)  
    elif k>=1:  
        DrawRow(x0,y,s,k,c2,c1)  
    # The next row is up s units  
    y = y+s
```

Lab 4: 5 (Second graphic)

```
for k in range(n):  
    # Draw the kth row  
    if k%2==0:  
        DrawRow(x0,y,s,n-k,c1,c2)  
    else:  
        DrawRow(x0,y,s,n-k,c2,c1)  
    # The next row is up s units  
    y = y+s
```

Lab 4: 5 (Third graphic)

```
for k in range(n):  
    # Draw the kth row  
    if k%2==0:  
        DrawRow(x0,y,s,n-k,c1,c1)  
    else:  
        DrawRow(x0,y,s,n-k,c2,c1)  
    # The next row is up s units  
    y = y+s
```

Lab 4: 6 (First Graphic)

```
# Draw x and y axes
```

```
n = 8
```

```
MakeWindow(n,bgcolor=PINK,labels=True)
```

```
DrawLineSeg(-n,0,2*n,0,linecolor=BLACK)
```

```
DrawLineSeg(0,-n,2*n,90,linecolor=BLACK)
```

Lab 4: 6 (Second Graphic)

```
# Draw a pizza with 4 toppings: CYAN, PINK, PURPLE, YELLOW
# Proceed by drawing 360 colored ``spokes''
n = 4
MakeWindow(n,bgcolor=BLACK)
for k in range(0,360):
    if k<=90:
        DrawLineSeg(0,0,n,k,linecolor=CYAN)
    elif k<=180:
        DrawLineSeg(0,0,n,k,linecolor=PINK)
    elif k<=270:
        DrawLineSeg(0,0,n,k,linecolor=PURPLE)
    else:
        DrawLineSeg(0,0,n,k,linecolor=YELLOW)
```

Lab 4: 6 (Third Graphic)

```
# A Rhombus is a quadrilateral with four equal sides.
# In a Rhombus, opposite angles are equal
n = 8
MakeWindow(n,bgcolor=WHITE,labels=True)
L = 7
theta = 55
x0 = -4
y0 = -2
# Here are two of the sides
DrawLineSeg(x0,y0,L,0,linecolor=BLACK)
DrawLineSeg(x0,y0,L,theta,linecolor=BLACK)
# The vertex opposite (x0,y0) is (x1,y1) where
x1 = x0+L+L*math.cos(theta*math.pi/180)
y1 = y0+L*math.sin(theta*math.pi/180)
# Here are the other two sides
DrawLineSeg(x1,y1,L,180,linecolor=BLACK)
DrawLineSeg(x1,y1,L,180+theta,linecolor=BLACK)
```

Lab 5: 2.2 No cut-off Question

```
r = .5
MakeWindow(n,bgcolor=BLACK,labels=True)
for k in range(500):
    # Throw the k-th paint ball
    x = randu(-n+r,n-r)
    y = randu(-n+r,n-r)
    etc
```

Lab 5: 2.2 Probability

Question

```
rc = randi(1,6)
if rc==1 or rc==2 or rc==3:
    c = MAGENTA
elif rc==4 or rc==5:
    c = CYAN
else:
    c = BLUE
DrawDisk(x,y,r,color=c)
```


Lab 5: 3.1

```
for t in range(L+1,R+1):
    d_current = dist(t)
    if d_current < d_min:
        # A new minimum has been found.
        d_min = d_current
        t_min = t

t = L+1
while t<R+1:
    d_current = dist(t)
    if d_current < d_min:
        # A new minimum has been found.
        d_min = d_current
        t_min = t
    t+=1
```

Lab 5: 3.2 First Part

```
n = input('Enter a positive integer: ')
m = n
steps=0
mMax = m
while m>1:
    if m%2 == 0:
        # m is even
        m = m/2
    else:
        # m is odd
        m = 3*m+1
    steps+=1
    print steps,m
    if m>mMax:
        mMax = m
print mMax
```

Lab 5: 3.2 Second part

```
n = input('Enter a positive integer: ')
m = n
steps=0
mMax = m
while m>1 and steps<100:
    if m%2 == 0:
        # m is even
        m = m/2
    else:
        # m is odd
        m = 3*m+1
    steps+=1
print steps,m
```

Lab 5: 4

```
# L is even and x is closer to it than R...  
B1 = (L%2==0) and (x-L < R-x)  
# R is even and x is closer to it than L  
B2 = (R%2==1) and (R-x < x-L)  
return B1 or B2
```

Lab 6: 2.3

```
while True:
    N = raw_input('Enter a nonnegative integer: ')
    try:
        # Convert the input string to an int.
        N = int(N)
        # Valid input. Terminate the loop.
        if N>0:
            break
    except ValueError:
        # Invalid input. Inform the user and the
        # iteration continues.
        print 'N must have type int and N > 0'
```

Lab 6: 4.2.

```
x.sort()
```

```
m = n/2
```

```
return x[m]
```

```
x.sort()
```

```
Return x[lenx(x)-10:]
```

Lab 6: 4.3.(a,b)

```
n = 1000000
x = randlist(0,1,N)
A = x[:N-1]
B = x[1:]
C = Add(A,B)
n = n - C.count(1)
```

```
A = randlist(1,6,10000)
B = randlist(1,6,10000)
C = randlist(1,6,10000)
D = Add(A,Add(B,C))
Prob = D.count(7)/10000.
```

Lab 7: 2(d)

```
b = []  
for s in a:  
    B1 = s.count(s[0])==1  
    B2 = s.count(s[1])==1  
    B3 = s.count(s[2])==1  
    if B1 and B2 and B3:  
        b.append(s)
```


Lab 7: 3(b)

```
for k in range(28):  
    dk = sqrt((x[k]-300)**2+(y[k]-200)**2)  
    if dk<=400:  
        print C[k]
```

Lab 7: 5(a)(b)

Any list `a` for which `a[2]` is the smallest value in `a[2:]`

```
a = [10,20,30,90,100]
```

```
def SelectionSort(a):  
    n = len(a)  
    b = list(a)  
    for k in range(n):  
        Select(b,k)  
        # b[0:(k+1)] is sorted  
    return b
```

Lab 8: 4(a)(b)

3**I

```
ShowTriPartition([-5,5,5],[-5,-5,5],3)
```

```
ShowTriPartition([-5,5,-5],[-5,5,5],3)
```

Lab 9: 2.2

```
count = 0
For k in range(100):
    D= RandomDisk(10)
    ShowDisk(D)
    d = Dist(Point(0,0),D)
    if d<=5:
        count+=1
```

Lab 9: 2.3

```
L = []
for k in range(500):
    D = RandomDisk(10)
    L.append(D)
For D in L:
    C = D.center
    r = D.radius
    if abs(C.x)+r<=10 and abs(C.y)+r<=10:
        ShowDisk(D)
```

Lab 9: 2.4

```
L = []
for k in range(50):
    D = RandomDisk(10)
    L.append(D)
for k in range(50):
    D = L[k]
    if outsideAll(D, L[:k] + L[k+1:]):
        ShowDisk(D)
```

Lab 9: 2.5

```
n = 10
L = []
TotalA = 0
While TotalA < 2*n**2:
    D = RandomDisk(n)
    if outsideAll(D,L):
        L.append(D)
        TotalA += D.area()
        ShowDisk(D)
```

Lab 9: 4(a)(b)(c) -Corrected Versions

```
k=0
for d in D1:
    if d in D2:
        k+=1
```

```
k=0
for d in D1:
    if d not in D2:
        k+=1
For d in D1
    if d not in D1
        k+=1
```

```
k=0
for d in D1:
    if d in D2 and D1[d]==D2[d]
        k+=1
```


Lab 9: 5(a)(b)(c}(d)

- (a) All the words that occur 100 or more times
- (b) The total number of words in the sonnet collection
- (c) The number of words that occur 100 or more times
- (d) Prints all the words that have length 10 or greater

Lab 9: 4(a)(b)(c) -Corrected Versions

```
k=0
for d in D1:
    if d in D2:
        k+=1
```

```
k=0
for d in D1:
    if d not in D2:
        k+=1
For d in D1
    if d not in D1
        k+=1
```

```
k=0
for d in D1:
    if d in D2 and D1[d]==D2[d]
        k+=1
```