

CS1110 15 Oct 2009 Another classy lecture
Casting about (secs 4.2, 4.3)

1. the class hierarchy
2. apparent and real classes
3. casting between classes
4. operator instanceof
5. function equals

Reading for next time: Sec. 2.3.8 and chapter 7 on loops.

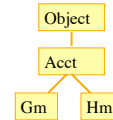
A4 due Friday

Time management tip #42: schedule deadlines on your calendar;
also schedule the time it will take to do the work.

1

Setting: maintaining
Cornell email accounts
(Acct).
Two kinds so far:
GMail (Gm) and
Hotmail (Hm).

the class hierarchy:



b0	
nid	ac1
Acct(String)	Acct
alert(String)	getID()
Gm(String)	Gm
alert(String)	newClip(String)

b1	
nid	jp2
Acct(String)	Acct
alert(String)	getID()
Hm(String)	Hm
alert(String)	popUp(String)

Both Gm and Hm override method
alert(String), presumably in an
application-specific way.
(Gmail might show a new "Web clip",
whereas Hotmail might create a popup).

2

g [b0] Gm h [b1] Hm
a [b0] Acct

The **apparent** (declared) type of **a** is **Acct**,
and *will always be* Acct.
This is a syntactic property having to do with
compiling.

The **real** type of **a**, the real class of the
object whose name is *currently* in **a**, is **Gm**,
but *could change* via assignment: **a**= **h**;
This is a semantic property having to do with the
current value of **a**.

b0	
nid	ac1
Acct(String)	Acct
alert(String)	getID()
Gm(String)	Gm
alert(String)	newClip(String)

b1	
nid	jp2
Acct(String)	Acct
alert(String)	getID()
Hm(String)	Hm
alert(String)	popUp(String)

3

Implicit casting up the class hierarchy (good news)

h [b1] Hm

Vector<Acct> v [b0] [b14] [b1] ...

h has apparent type **Hm**,
but our list v has an apparent type based on **Acct**.

Does this mean we *must* do an **explicit cast** to add h to v?

v.add((Acct) h);

Nope; luckily, casts **up** the hierarchy are automatic, allowing this:

v.add(h);

b1	
nid	jp2
Acct(String)	Acct
alert(String)	getID()
Hm(String)	Hm
alert(String)	popUp()

4

More good news:
Overriding (still) has the correct behavior

Vector<Acct> v [b0] [null] [b1]

v.get(0).alert() will call the over-riding,
Gmail-specific alert() method.

v.get(2).alert() will call the over-riding,
Hotmail-specific alert() method.

b0	
nid	ac1
Acct(String)	Acct
alert(String)	getID()
Gm(String)	Gm
alert(String)	newClip(String)

b1	
nid	jp2
Acct(String)	Acct
alert(String)	getID()
Hm(String)	Hm
alert(String)	popUp(String)

5

A sensible policy with an embedded "gotcha":
The apparent type can rule out some available
methods.

Vector<Acct> v [b0] [null] [b1]

The *apparent* type of v, based on Acct,
does *not* have a newClip method.

Therefore, the compiler rules the call
v.get(0).newClip("FLOOD")
illegal, even though in practice, the real
type of v.get(0) might mean that
newClip(...) would be available.

b0	
nid	ac1
Acct(String)	Acct
alert(String)	getID()
Gm(String)	Gm
alert(String)	newClip(String)

b1	
nid	jp2
Acct(String)	Acct
alert(String)	getID()
Hm(String)	Hm
alert(String)	popUp(String)

6

Workaround: check the real type.

a b0 Acct

If we insist on calling newClip at all costs, then we need **fresh variables of the right apparent type** (Gm, not Acct).

To assign correctly to these fresh variables, we need to **check the real type**:

```

if ( a instanceof Gm ) {
    Gm newG= (Gm) a;
    ...
}

```

need this cast

(can't just wedge "big" class into small)

b0
nid ac1 Acct
Acct(String) alert(String) getID()
Gm(String) alert(String) newClip(String)

b1
nid ip2 Acct
Acct(String) alert(String) getID()
Hm(String) alert(String) popUp(String)

Example

```

public class Acct {
    // If Acct is a Gm, apply newClip,
    // o.w, do nothing. (instance method just for lecture)
    public void tryNewClip(Acct a, String msg) {
        if ( ! (a instanceof Gm) )
            return;
        // a is a Gm
        Gm g= (Gm) a ;    // downward cast
        return g.newClip(msg);
    }
}

```

tryNewClip: 1
a b0 Acct
g b0 Gm

b1

Apparent type of a: Acct
Real type of a: Gm

b0
nid ac1 Acct
Acct(String) alert(String) getID() tryNewClip(Acct, String)
Gm(String) alert(String) newClip(String)

Here, **(Hm) a** would lead to a runtime error.

Don't try to cast an object to something that it is not!

The correct way to write method equals

Note that method equals should take arbitrary Objects as arguments.

```

public class Acct {
    ...
    /** = "h is an Acct with the same
        values in its fields as this Acct */
    public boolean equals (Object h) {
        if (!(h instanceof Acct)) return false;
        Acct a= (Acct) h;
        return nid == a.nid;
    }
}

```

b0
Object
equals(Object)
Acct
nid ac1 Acct(String) alert(String) getID() alert(String) getName()
Gm
Gm(String) alert(String) newClip(String)

9